

infiniium DCA and DCA-J  
Agilent 86100A/B/C  
Wide-Bandwidth Oscilloscope  
Programmer's Guide



**Agilent Technologies**

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## Introduction

## Introduction

This chapter introduces the basics for remote programming of an analyzer. The programming commands in this manual conform to the IEEE 488.2 Standard Digital Interface for Programmable Instrumentation. The programming commands provide the means of remote control.

Basic operations that you can do with a computer (GPIB controller) and an analyzer include:

- Set up the analyzer.
- Make measurements.
- Get data (waveform, measurements, configuration) from the analyzer.
- Send information, such as waveforms and configurations, to the analyzer.

Other tasks are accomplished by combining these functions.

### **Example Programs are Written in HP BASIC and C**

The programming examples for individual commands in this manual are written in HP BASIC and C.

### **Communicating with the Analyzer**

Computers communicate with the analyzer by sending and receiving messages over a remote interface, usually with GPIB programming. Commands for programming normally appear as ASCII character strings embedded in the output statements of a “host” language available on your computer. The input commands of the host language are used to read in responses from the analyzer.

For example, HP BASIC uses the OUTPUT statement for sending commands and queries. After a query is sent, the response is usually read using the HP BASIC ENTER statement. The ENTER statement passes the value across the bus to the computer and places it in the designated variable.

For the GPIB interface, messages are placed on the bus using an output command and passing the device address, program message, and a terminator. Passing the device address ensures that the program message is sent to the correct GPIB interface and GPIB device.

This HP BASIC OUTPUT statement sends a command that sets the channel 1 scale value to 500 mV:

```
OUTPUT <device address>:".CHANNEL1:SCALE 500E-3"<terminator>
```

The device address represents the address of the device being programmed. Each of the other parts of the above statement are explained in the following pages.

#### **Use the Suffix Multiplier Instead**

Using "mV" or "V" following the numeric voltage value in some commands will cause Error 138—Suffix not allowed. Instead, use the convention for the suffix multiplier as described in "Message Communication and System Functions" on page 1-34.

**Output Command** The output command depends entirely on the programming language. Throughout this book, HP BASIC and ANSI C are used in the examples of individual commands. If you are using other languages, you will need to find the equivalents of HP BASIC commands like OUTPUT, ENTER, and CLEAR, to convert the examples.

**Device Address** The location where the device address must be specified depends on the programming language you are using. In some languages, it may be specified outside the OUTPUT command. In HP BASIC, it is always specified after the keyword OUTPUT. The examples in this manual assume that the analyzer and interface card are at GPIB device address 707. When writing programs, the device address varies according to how the bus is configured.

**Instructions** Instructions, both commands and queries, normally appear as strings embedded in a statement of your host language, such as HP BASIC, Pascal, or C. The only time a parameter is not meant to be expressed as a string is when the instruction's syntax definition specifies <block data>, such as HP BASIC's "learnstring" command. There are only a few instructions that use block data.

Instructions are composed of two main parts:

- The header, which specifies the command or query to be sent.
- The program data, which provides additional information to clarify the meaning of the instruction.

#### **Instruction Header**

The instruction header is one or more command mnemonics separated by colons (:) that represent the operation to be performed by the analyzer. See "Programming Conventions" on page 1-37 for more information.

Queries are formed by adding a question mark (?) to the end of the header. Many instructions can be used as either commands or queries, depending on whether or not you include the question mark. The command and query forms of an instruction usually have different program data. Many queries do not use any program data.

**White Space  
(Separator)**

White space is used to separate the instruction header from the program data. If the instruction does not require any program data parameters, you do not need to include any white space. In this manual, white space is defined as one or more spaces. ASCII defines a space to be character 32, in decimal.

**Program Data**

Program data is used to clarify the meaning of the command or query. It provides necessary information, such as whether a function should be on or off or which waveform is to be displayed. Each instruction's syntax definition shows the program data, and the values they accept. See "Numeric Program Data" on page 1-7 for more information about general syntax rules and acceptable values.

When there is more than one data parameter, they are separated by commas (,). You can add spaces around the commas to improve readability.

**Header Types**

There are three types of headers:

- Simple Command headers
- Compound Command headers
- Common Command headers

**Simple Command Header**

Simple command headers contain a single mnemonic. AUTOSCALE and DIGITIZE are examples of simple command headers typically used in this analyzer. The syntax is:

<program mnemonic><terminator>

or

OUTPUT 707;":AUTOSCALE"

When program data must be included with the simple command header (for example, :DIGITIZE CHAN1), white space is added to separate the data from the header. The syntax is:

<program mnemonic><separator><program data><terminator>

or

OUTPUT 707;":DIGITIZE CHANNEL1,FUNCTION2"

**Compound Command Header**

Compound command headers are a combination of two program mnemonics. The first mnemonic selects the subsystem, and the second mnemonic selects the function within that subsystem. The mnemonics within the compound message are separated by colons. For example:

To execute a single function within a subsystem:

:<subsystem>:<function><separator><program data><terminator>

For example:



OUTPUT 707;":CHANNEL1:BANDWIDTH HIGH"

### Combining Commands in the Same Subsystem

To execute more than one command within the same subsystem, use a semi-colon (;) to separate the commands:

```
:<subsystem>:<command><separator><data>;<command><separator><data><terminator>
```

For example:

```
:CHANNEL1:DISPLAY ON;BWLIMIT ON
```

### Common Command Header

Common command headers, such as clear status, control the IEEE 488.2 functions within the analyzer. The syntax is:

```
*<command header><terminator>
```

No space or separator is allowed between the asterisk (\*) and the command header. \*CLS is an example of a common command header.

### Duplicate Mnemonics

Identical function mnemonics can be used for more than one subsystem. For example, the function mnemonic RANGE may be used to change the vertical range or to change the horizontal range.

To set the vertical range of channel 1 to 0.4 volts full scale:

```
:CHANNEL1:RANGE .4
```

To set the horizontal time base to 1 second full scale:

```
:TIMEBASE:RANGE 1
```

CHANNEL1 and TIMEBASE are subsystem selectors, and determine which range is being modified.

### Query Headers

Command headers immediately followed by a question mark (?) are queries. After receiving a query, the analyzer interrogates the requested subsystem and places the answer in its output queue. The answer remains in the output queue until it is read or until another command is issued. When read, the answer is transmitted across the bus to the designated listener (typically a computer). For example, the query:

```
:TIMEBASE:RANGE?
```

places the current time base setting in the output queue.

In HP BASIC, the computer input statement:

```
ENTER < device address >;Range
```

## Introduction

passes the value across the bus to the computer and places it in the variable Range. You can use query commands to find out how the analyzer is currently configured. They are also used to get results of measurements made by the analyzer. For example, the command:

```
:MEASURE:RISETIME?
```

tells the analyzer to measure the rise time of your waveform and place the result in the output queue.

The output queue must be read before the next program message is sent. For example, when you send the query `:MEASURE:RISETIME?` you must follow it with an input statement. In HP BASIC, this is usually done with an ENTER statement immediately followed by a variable name. This statement reads the result of the query and places the result in a specified variable.

### Handling Queries Properly

If you send another command or query before reading the result of a query, the output buffer is cleared and the current response is lost. This also generates a query-interrupted error in the error queue. If you execute an input statement before you send a query, it will cause the computer to wait indefinitely.

## Program Header Options

You can send program headers using any combination of uppercase or lowercase ASCII characters. Analyzer responses, however, are always returned in uppercase.

You may send program command and query headers in either long form (complete spelling), short form (abbreviated spelling), or any combination of long form and short form. For example:

```
:TIMEBASE:DELAY 1E-6 is the long form.
```

```
:TIM:DEL 1E-6 is the short form.
```

### Using Long Form or Short Form

Programs written in long form are easily read and are almost self-documenting. The short form syntax conserves the amount of computer memory needed for program storage and reduces I/O activity.

The rules for the short form syntax are described in "Programming Conventions" on page 1-37.

### **Character Program Data**

Character program data is used to convey parameter information as alpha or alphanumeric strings. For example, the :TIMEBASE:REFERENCE command can be set to left, center, or right. The character program data in this case may be LEFT, CENTER, or RIGHT. The command :TIMEBASE:REFERENCE RIGHT sets the time base reference to right.

The available mnemonics for character program data are always included with the instruction's syntax definition. Either the long form of commands, or the short form (if one exists), may be sent. Uppercase and lowercase letters may be mixed freely. When receiving responses, uppercase letters are used exclusively.

### **Numeric Program Data**

Some command headers require program data to be expressed numerically. For example, :TIMEBASE:RANGE requires the desired full scale range to be expressed numerically.

For numeric program data, you can use exponential notation or suffix multipliers to indicate the numeric value. The following numbers are all equal:

$$28 = 0.28E2 = 280E-1 = 28000m = 0.028K = 28E-3K$$

When a syntax definition specifies that a number is an integer, it means that the number should be whole. Any fractional part is ignored and truncated. Numeric data parameters that accept fractional values are called real numbers. For more information see "Interface Functions" on page 1-17.

All numbers are expected to be strings of ASCII characters.

- When sending the number 9, you would send a byte representing the ASCII code for the character "9" (which is 57).
- A three-digit number like 102 would take up three bytes (ASCII codes 49, 48, and 50). The number of bytes is figured automatically when you include the entire instruction in a string.

### **Embedded Strings**

Embedded strings contain groups of alphanumeric characters which are treated as a unit of data by the analyzer. An example of this is the line of text written to the advisory line of the analyzer with the :SYSTEM:DSP command:

```
:SYSTEM:DSP ""This is a message.""
```

You may delimit embedded strings with either single (') or double (") quotation marks. These strings are case-sensitive, and spaces act as legal characters just like any other character.

### **Program Message Terminator**

The program instructions within a data message are executed after the program message terminator is received. The terminator may be either a NL (New Line) character, an EOI (End-Or-Identify) asserted in the GPIB interface, or a combination of the two. Asserting the EOI sets the EOI control line low on the last byte of the data message. The NL character is an ASCII linefeed (decimal 10).

**New Line Terminator Functions Like EOS and EOT**

The NL (New Line) terminator has the same function as an EOS (End Of String) and EOT (End Of Text) terminator.

**Common Commands within a Subsystem**

Common commands can be received and processed by the analyzer whether they are sent over the bus as separate program messages or within other program messages. If you have selected a subsystem, and a common command is received by the analyzer, the analyzer remains in the selected subsystem. For example, if the program message ":ACQUIRE:AVERAGE ON;\*CLS;COUNT 1024"

is received by the analyzer, the analyzer turns averaging on, then clears the status information without leaving the selected subsystem.

If some other type of command is received within a program message, you must re-enter the original subsystem after the command. For example, the program message ":ACQUIRE:AVERAGE ON;;AUTOSCALE;;ACQUIRE:AVERAGE:COUNT 1024"

turns averaging on, completes the autoscale operation, then sets the acquire average count. In this example, :ACQUIRE must be sent again after the AUTOSCALE command to re-enter the ACQUIRE subsystem and set count.

**Selecting Multiple Subsystems**

You can send multiple program commands and program queries for different subsystems on the same line by separating each command with a semicolon. The colon following the semicolon lets you enter a new subsystem. For example:

<program mnemonic><data>;<program mnemonic><data><terminator>

:CHANNEL1:RANGE 0.4;:TIMEBASE:RANGE 1

**You Can Combine Compound and Simple Commands**

Multiple commands may be any combination of compound and simple commands.

**File Names and Types**

When specifying a file name in a remote command, enclose the name in double quotation marks, such as "filename". If you specify a path, the path should be included in the quotation marks.

You can use the full path name, a relative path name, or no path. For example, you can specify:

- a full path name: "D:\User Files\waveforms\channel2.wfm"
- a relative path name: ".\myfile.set" or ".\screen1.jpg"
- a simple file name: "Memory1.txt"

All files stored using remote commands have file name extensions. The following table shows the file name extension used for each file type.

**Table 1-1. File Name Extensions**

File Type	File Name Extension
Waveform - internal format	.wfm
Waveform - text format (Verbose or Y values)	.txt
Setup	.set
Color grade - Gray Scale	.cgs
Jitter Memory	.jd
Screen image	.bmp, .eps, .gif, .pcx, .ps, .jpg, .tif
Mask	.msk, .pcm
TDR/TDT	.tdr

If you do not specify an extension when storing a file, or specify an incorrect extension, it will be corrected automatically according to the following rules:

- No extension specified: add the extension for the file type.
- Extension does not match file type: retain the filename, (including the current extension) and add the appropriate extension.

You do not need to use an extension when loading a file if you use the optional destination parameter. For example, :DISK:LOAD "STM1\_OC3",SMASK will automatically add .msk to the file name.

**Note**

**For .gif and .tif file formats, this instrument uses LZW compression/decompression licensed under U.S. patent No 4,558,302 and foreign counterparts. End user should not modify, copy, or distribute LZW compression/decompression capability.**

For .jpg file format, this instrument uses the .jpg software written by the Independent JPEG Group.

The following table shows the rules used when loading a specified file.

**Table 1-2. Rules for Loading Files**

<b>File Name Extension</b>	<b>Destination</b>	<b>Rule</b>
No extension	Not specified	Default to internal waveform format; add .wfm extension
Extension does not match file type	Not specified	Default to internal waveform format; add .wfm extension
Extension matches file type	Not specified	Use file name with no alterations; destination is based on extension file type
No extension	Specified	Add extension for destination type; default for waveforms is internal format (.wfm)
Extension does not match destination file type	Specified	Retain file name; add extension for destination type. Default for waveforms is internal format (.wfm)
Extension matches destination file type	Specified	Retain file name; destination is as specified

**Note**

ASCII waveform files can be loaded only if the file name explicitly includes the .txt extension.

## File Locations

If you don't specify a directory when storing a file, the location of the file will be based on the file type. The following table shows the default locations for storing files. On 86100C instruments, files are stored on the D: drive. On 86100A/B instruments, files are stored on the C: drive.

**Table 1-3. Default File Locations for Storing Files (1 of 2)**

<b>File Type</b>	<b>Default Location</b>
Waveform - internal format	D:\User Files\waveforms
Waveform - text format (Verbose or Y values)	D:\User Files\waveforms
Setup	D:\User Files\setups
Color Grade - Gray Scale	D:\User Files\colorgrade-grayscale
Jitter Memory	D:\User Files\jitter data
Screen Image	D:\User Files\screen images
Mask	C:\Scope\masks (standard masks) D:\User Files\masks (user-defined masks)

**Table 1-3. Default File Locations for Storing Files (2 of 2)**

<b>File Type</b>	<b>Default Location</b>
TDR/TDT calibration data	D:\User Files\TDR normalization

When loading a file, you can specify the full path name, a relative path name, or no path name. The following table shows the rules for locating files, based on the path specified.

**Table 1-4. File Locations (Loading Files)**

<b>File Name</b>	<b>Rule</b>
Full path name	Use file name and path specified
Relative path name	Full path name is formed relative to the present working directory, set with the command :DISK:CDIR. The present working directory can be read with the query :DISK:PWD?
File name with no preceding path	Add the file name to the default path (D:\User Files) based on the file type.

Standard masks loaded from C:\Scope\masks. Files may be stored to or loaded from any path external drive or on any mapped network drive.

## Getting Started Programming

The remainder of this chapter discusses how to set up the analyzer, how to retrieve setup information and measurement results, how to digitize a waveform, and how to pass data to the computer. Chapter 18, “Measure Commands” describes sending measurement data to the analyzer.

### **Initialization**

To make sure the bus and all appropriate interfaces are in a known state, begin every program with an initialization statement. For example, HP BASIC provides a CLEAR command which clears the interface buffer:

```
CLEAR 707 ! initializes the interface of the analyzer
```

When you are using GPIB, CLEAR also resets the analyzer's parser. The parser is the program that reads in the instructions you send.

After clearing the interface, initialize the analyzer to a preset state:

```
OUTPUT 707; "RST" ! initializes the analyzer to a preset state
```

#### **Initializing the analyzer**

The commands and syntax for initializing the analyzer are discussed in Chapter 3, “Common Commands”. Refer to your GPIB manual and programming language reference manual for information on initializing the interface.

### **Autoscale**

The AUTOSCALE feature of Agilent Technologies digitizing analyzers performs a very useful function on unknown waveforms by automatically setting up the vertical channel, time base, and trigger level of the analyzer.

The syntax for the autoscale function is:

```
:AUTOSCALE<terminator>
```

### **Setting Up the Analyzer**

A typical analyzer setup configures the vertical range and offset voltage, the horizontal range, delay time, delay reference, trigger mode, trigger level, and slope.

A typical example of the commands sent to the analyzer are:

```
:CHANNEL1:RANGE 16;OFFSET 1.00<terminator>  
:SYSTEM:HEADER OFF<terminator>  
:TIMEBASE:RANGE 1E-3;DELAY 100E-6<terminator>
```



This example sets the time base at 1 ms full-scale (100  $\mu\text{s}/\text{div}$ ), with delay of 100  $\mu\text{s}$ . Vertical is set to 16 V full-scale (2 V/div), with center of screen at 1 V, and probe attenuation of 10.

**Example Program** This program demonstrates the basic command structure used to program the analyzer.

```
10 CLEAR 707 ! Initialize analyzer interface
20 OUTPUT 707;"*RST" !Initialize analyzer to preset state
30 OUTPUT 707;":TIMEBASE:RANGE 5E-4"! Time base to 500 us full scale
40 OUTPUT 707;":TIMEBASE:DELAY 25E-9"! Delay to 25 ns
50 OUTPUT 707;":TIMEBASE:REFERENCE CENTER"! Display reference at center
60 OUTPUT 707;":CHANNEL1:RANGE .16"! Vertical range to 160 mV full scale
70 OUTPUT 707;":CHANNEL1:OFFSET -.04"! Offset to -40 mV
80 OUTPUT 707;":TRIGGER:LEVEL,-.4"! Trigger level to -0.4
90 OUTPUT 707;":TRIGGER:SLOPE POSITIVE"! Trigger on positive slope
100 OUTPUT 707;":SYSTEM:HEADER OFF"<terminator>
110 OUTPUT 707;":DISPLAY:GRATICULE FRAME"! Grid off
120 END
```

#### **Overview of the Program**

- Line 10 initializes the analyzer interface to a known state.
- Line 20 initializes the analyzer to a preset state.
- Lines 30 through 50 set the time base, the horizontal time at 500  $\mu\text{s}$  full scale, and 25 ns of delay referenced at the center of the graticule.
- Lines 60 through 70 set the vertical range to 160 millivolts full scale and the center screen at  $-40$  millivolts.
- Lines 80 through 90 configure the analyzer to trigger at  $-0.4$  volts with normal triggering.
- Line 100 turns system headers off.
- Line 110 turns the grid off.

#### **Using the DIGITIZE Command**

The DIGITIZE command is a macro that captures data using the acquisition (ACQUIRE) subsystem. When the digitize process is complete, the acquisition is stopped. The captured data can then be measured by the analyzer or transferred to the computer for further analysis. The captured data consists of two parts: the preamble and the waveform data record.

After changing the analyzer configuration, the waveform buffers are cleared. Before doing a measurement, the DIGITIZE command should be sent to ensure new data has been collected.

You can send the DIGITIZE command with no parameters for a higher throughput. Refer to the DIGITIZE command in Chapter 4, "Root Level Commands" for details.

## Getting Started Programming

When the DIGITIZE command is sent to an analyzer, the specified channel's waveform is digitized with the current ACQUIRE parameters. Before sending the :WAVEFORM:DATA? query to get waveform data, specify the WAVEFORM parameters.

The number of data points comprising a waveform varies according to the number requested in the ACQUIRE subsystem. The ACQUIRE subsystem determines the number of data points, type of acquisition, and number of averages used by the DIGITIZE command. This allows you to specify exactly what the digitized information contains.

The following program example shows a typical setup:

```
OUTPUT 707;":SYSTEM:HEADER OFF"<terminator>
OUTPUT 707;":WAVEFORM:SOURCE CHANNEL1"<terminator>
OUTPUT 707;":WAVEFORM:FORMAT BYTE"<terminator>
OUTPUT 707;":ACQUIRE:COUNT 8"<terminator>
OUTPUT 707;":ACQUIRE:POINTS 500"<terminator>
OUTPUT 707;":DIGITIZE CHANNEL1"<terminator>
OUTPUT 707;":WAVEFORM:DATA?"<terminator>
```

This setup places the analyzer to acquire eight averages. This means that when the DIGITIZE command is received, the command will execute until the waveform has been averaged at least eight times.

After receiving the :WAVEFORM:DATA? query, the analyzer will start passing the waveform information when queried.

Digitized waveforms are passed from the analyzer to the computer by sending a numerical representation of each digitized point. The format of the numerical representation is controlled with the :WAVEFORM:FORMAT command and may be selected as BYTE, WORD, or ASCII.

The easiest method of entering a digitized waveform depends on data structures, available formatting, and I/O capabilities. You must scale the integers to determine the voltage value of each point. These integers are passed starting with the leftmost point on the analyzer's display. For more information, refer to Chapter 22, "Waveform Commands".

When using GPIB, a digitize operation may be aborted by sending a Device Clear over the bus (for example, CLEAR 707).

### Note

The execution of the DIGITIZE command is subordinate to the status of ongoing limit tests. (See commands ACQUIRE:RUNTil on page 6-5, MTEST:RUNTil on page 17-10, and LTEST:RUNTil on page 15-5.) The DIGITIZE command will not capture data if the stop condition for a limit test has been met.

## Receiving Information from the Analyzer

After receiving a query (command header followed by a question mark), the analyzer places the answer in its output queue. The answer remains in the output queue until it is read or until another command is issued. When read, the answer is transmitted across the interface to the computer. The input statement for receiving a response

message from an analyzer's output queue typically has two parameters; the device address and a format specification for handling the response message. For example, to read the result of the query command :CHANNEL1:RANGE? you would execute the HP BASIC statement:

```
ENTER <device address>;Setting$
```

The device address parameter represents the address of the analyzer. This would enter the current setting for the range in the string variable Setting\$.

All results for queries sent in a program message must be read before another program message is sent. For example, when you send the query :MEASURE:RISETIME?, you must follow that query with an input statement. In HP BASIC, this is usually done with an ENTER statement.

#### **Handling Queries Properly**

If you send another command or query before reading the result of a query, the output buffer will be cleared and the current response will be lost. This will also generate a query-interrupted error in the error queue. If you execute an input statement before you send a query, it will cause the computer to wait indefinitely.

The format specification for handling response messages depends on both the computer and the programming language.

#### **String Variable Example**

The output of the analyzer may be numeric or character data, depending on what is queried. Refer to the specific commands for the formats and types of data returned from queries.

For the example programs, assume that the device being programmed is at device address 707. The actual address depends on how you have configured the bus for your own application.

In HP BASIC 5.0, string variables are case-sensitive, and must be expressed exactly the same way each time they are used. This example shows the data being returned to a string variable:

```
10 DIM Rang$(30)
20 OUTPUT 707;":CHANNEL1:RANGE?"
30 ENTER 707;Rang$
40 PRINT Rang$
50 END
```

After running this program, the computer displays:

```
+8.00000E-01
```

#### **Numeric Variable Example**

This example shows the data being returned to a numeric variable:

```
10 OUTPUT 707;":CHANNEL1:RANGE?"
20 ENTER 707;Rang
```

## Getting Started Programming

```
30 PRINT Rang  
40 END
```

After running this program, the computer displays:

```
.8
```

### Definite-Length Block Response Data

Definite-length block response data allows any type of device-dependent data to be transmitted over the system interface as a series of 8-bit binary data bytes. This is particularly useful for sending large quantities of data or 8-bit extended ASCII codes. The syntax is a pound sign (#) followed by a non-zero digit representing the number of digits in the decimal integer. After the non-zero digit is the decimal integer that states the number of 8-bit data bytes being sent. This is followed by the actual data.

For example, for transmitting 4000 bytes of data, the syntax would be:

```
#44000 <4000 bytes of data> <terminator>
```

The leftmost “4” represents the number of digits in the number of bytes, and “4000” represents the number of bytes to be transmitted.

### Multiple Queries

You can send multiple queries to the analyzer within a single program message, but you must also read them back within a single program message. This can be accomplished by either reading them back into a string variable or into multiple numeric variables. For example, you could read the result of the query :TIMEBASE:RANGE?;DELAY? into the string variable Results\$ with the command:

```
ENTER 707;Results$
```

When you read the result of multiple queries into string variables, each response is separated by a semicolon. For example, the response of the query :TIMEBASE:RANGE?;DELAY? would be:

```
<range_value>;<delay_value>
```

Use the following program message to read the query :TIMEBASE:RANGE?;DELAY? into multiple numeric variables:

```
ENTER 707;Result1,Result2
```

### Analyzer Status

Status registers track the current status of the analyzer. By checking the analyzer status, you can find out whether an operation has completed, is receiving triggers, and more. “Status Reporting” on page 1-20 explains how to check the status of the analyzer.

---

## Interface Functions

The interface functions deal with general bus management issues, as well as messages that can be sent over the bus as bus commands. In general, these functions are defined by IEEE 488.1.

### **GPIB Interface Connector**

The analyzer is equipped with a GPIB interface connector on the rear panel. This allows direct connection to a GPIB equipped computer. You can connect an external GPIB compatible device to the analyzer by installing a GPIB cable between the two units. Finger tighten the captive screws on both ends of the GPIB cable to avoid accidentally disconnecting the cable during operation.

A maximum of fifteen GPIB compatible instruments (including a computer) can be interconnected in a system by stacking connectors. This allows the analyzers to be connected in virtually any configuration, as long as there is a path from the computer to every device operating on the bus.

---

### **CAUTION**

Avoid stacking more than three or four cables on any one connector. Multiple connectors produce leverage that can damage a connector mounting.

### **GPIB Default Startup Conditions**

The following default GPIB conditions are established during power-up: 1) The Request Service (RQS) bit in the status byte register is set to zero. 2) All of the event registers, the Standard Event Status Enable Register, Service Request Enable Register, and the Status Byte Register are cleared.

**Interface Functions****Interface Capabilities**

The interface capabilities of this analyzer, as defined by IEEE 488.1, are listed in the following table.

**Table 1-5. Interface Capabilities**

<b>Code</b>	<b>Interface Function</b>	<b>Capability</b>
SH1	Source Handshake	Full Capability
AH1	Acceptor Handshake	Full Capability
T5	Talker	Basic Talker/Serial Poll/Talk Only Mode/ Unaddress if Listen Address (MLA)
L4	Listener	Basic Listener/ Unaddresses if Talk Address (MTA)
SR1	Service Request	Full Capability
RL1	Remote Local	Complete Capability
PP1	Parallel Poll	Remote Configuration
DC1	Device Clear	Full Capability
DT1	Device Trigger	Full Capability
C0	Computer	No Capability
E2	Driver Electronics	Tri State (1 MB/SEC MAX)

**Command and Data Concepts**

The GPIB has two modes of operation, command mode and data mode. The bus is in the command mode when the Attention (ATN) control line is true. The command mode is used to send talk and listen addresses and various bus commands such as group execute trigger (GET).

The bus is in the data mode when the ATN line is false. The data mode is used to convey device-dependent messages across the bus. The device-dependent messages include all of the analyzer specific commands, queries, and responses found in this manual, including analyzer status information.

**Communicating Over the Bus**

Device addresses are sent by the computer in the command mode to specify who talks and who listens. Because GPIB can address multiple devices through the same interface card, the device address passed with the program message must include the correct interface select code and the correct analyzer address.

Device Address = (Interface Select Code \* 100) + (Analyzer Address)

**The Analyzer is at Address 707 in Examples**

The examples in this manual assume that the analyzer is at device address 707.

**Interface Select Code**

Each interface card has a unique interface select code. This code is used by the computer to direct commands and communications to the proper interface. The default is typically “7” for GPIB interface cards.

**Analyzer Address**

Each analyzer on the GPIB must have a unique analyzer address between decimal 0 and 30. This analyzer address is used by the computer to direct commands and communications to the proper analyzer on an interface. The default is typically “7” for this analyzer. You can change the analyzer address in the Utilities, Remote Interface dialog box.

**Do Not Use Address 21 for an Analyzer Address**

Address 21 is usually reserved for the Computer interface Talk/Listen address and should not be used as an analyzer address.

---

## Bus Commands

The following commands are IEEE 488.1 bus commands (ATN true). IEEE 488.2 defines many of the actions that are taken when these commands are received by the analyzer.

**Device Clear**

The device clear (DCL) and selected device clear (SDC) commands clear the input buffer and output queue, reset the parser, and clear any pending commands. If either of these commands is sent during a digitize operation, the digitize operation is aborted.

**Group Execute Trigger**

The group execute trigger (GET) command arms the trigger. This is the same action produced by sending the RUN command.

**Interface Clear**

The interface clear (IFC) command halts all bus activity. This includes unaddressing all listeners and the talker, disabling serial poll on all devices, and returning control to the system computer.

## Status Reporting

An overview of the analyzer's status reporting structure is shown in the following figure. The status reporting structure shows you how to monitor specific events in the analyzer. Monitoring these events allows determination of the status of an operation, the availability and reliability of the measured data, and more.

- To monitor an event, first clear the event, then enable the event. All of the events are cleared when you initialize the analyzer.
- To generate a service request (SRQ) interrupt to an external computer, enable at least one bit in the Status Byte Register.

The Status Byte Register, the Standard Event Status Register group, and the Output Queue are defined as the Standard Status Data Structure Model in IEEE 488.2-1987. IEEE 488.2 defines data structures, commands, and common bit definitions for status reporting. There are also analyzer-defined structures and bits.

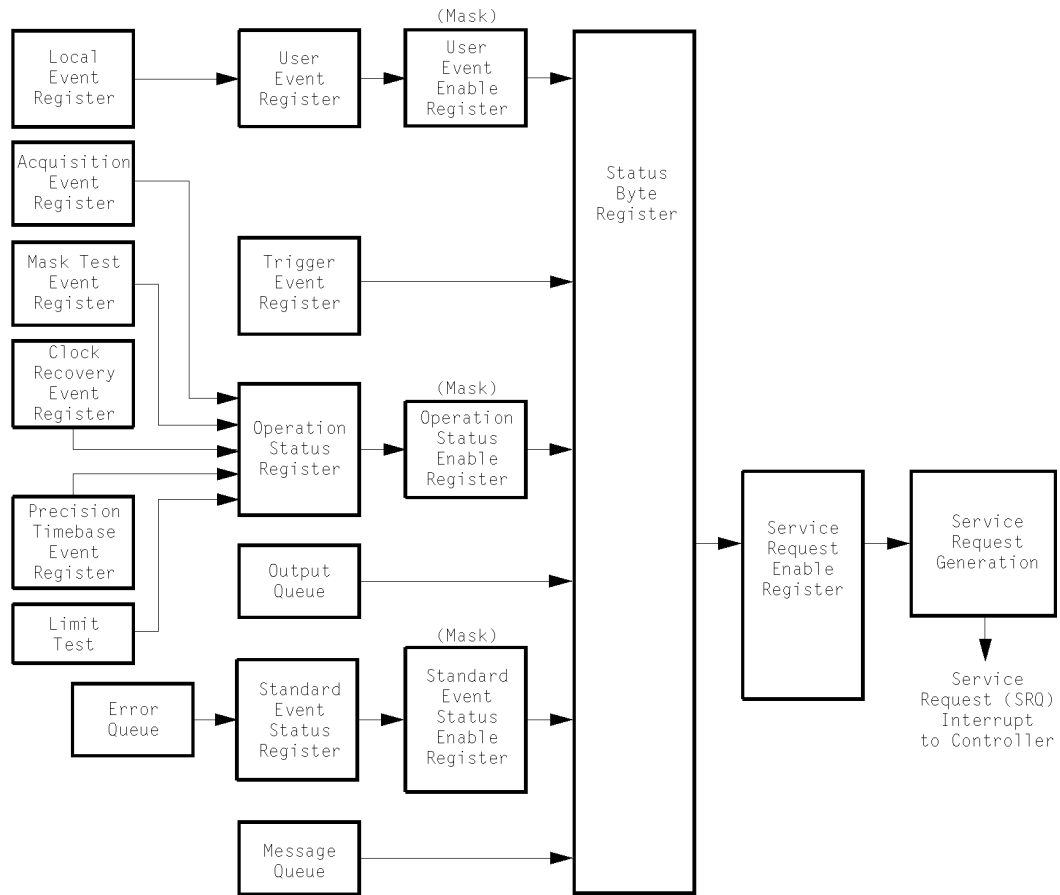
### **Status Reporting Data Structures**

The different status reporting data structures, descriptions, and interactions are shown in the following figure. To make it possible for any of the Standard Event Status Register bits to generate a summary bit, the corresponding bits must be enabled. These bits are enabled by using the \*ESE common command to set the corresponding bit in the Standard Event Status Enable Register.

To generate a service request (SRQ) interrupt to the computer, at least one bit in the Status Byte Register must be enabled. These bits are enabled by using the \*SRE common command to set the corresponding bit in the Service Request Enable Register. These enabled bits can then set RQS and MSS (bit 6) in the Status Byte Register.

For more information about common commands, see Chapter 3, "Common Commands".





statover

**Figure 1-1. Status Reporting Overview Block Diagram**

The status reporting structure consists of the registers shown in this figure.

The following table lists the bit definitions for each bit in the status reporting data structure.

**Table 1-6. Status Reporting Bit Definition (1 of 3)**

Bit	Description	Definition
PON	Power On	Indicates power is turned on.

Introduction  
**Status Reporting**

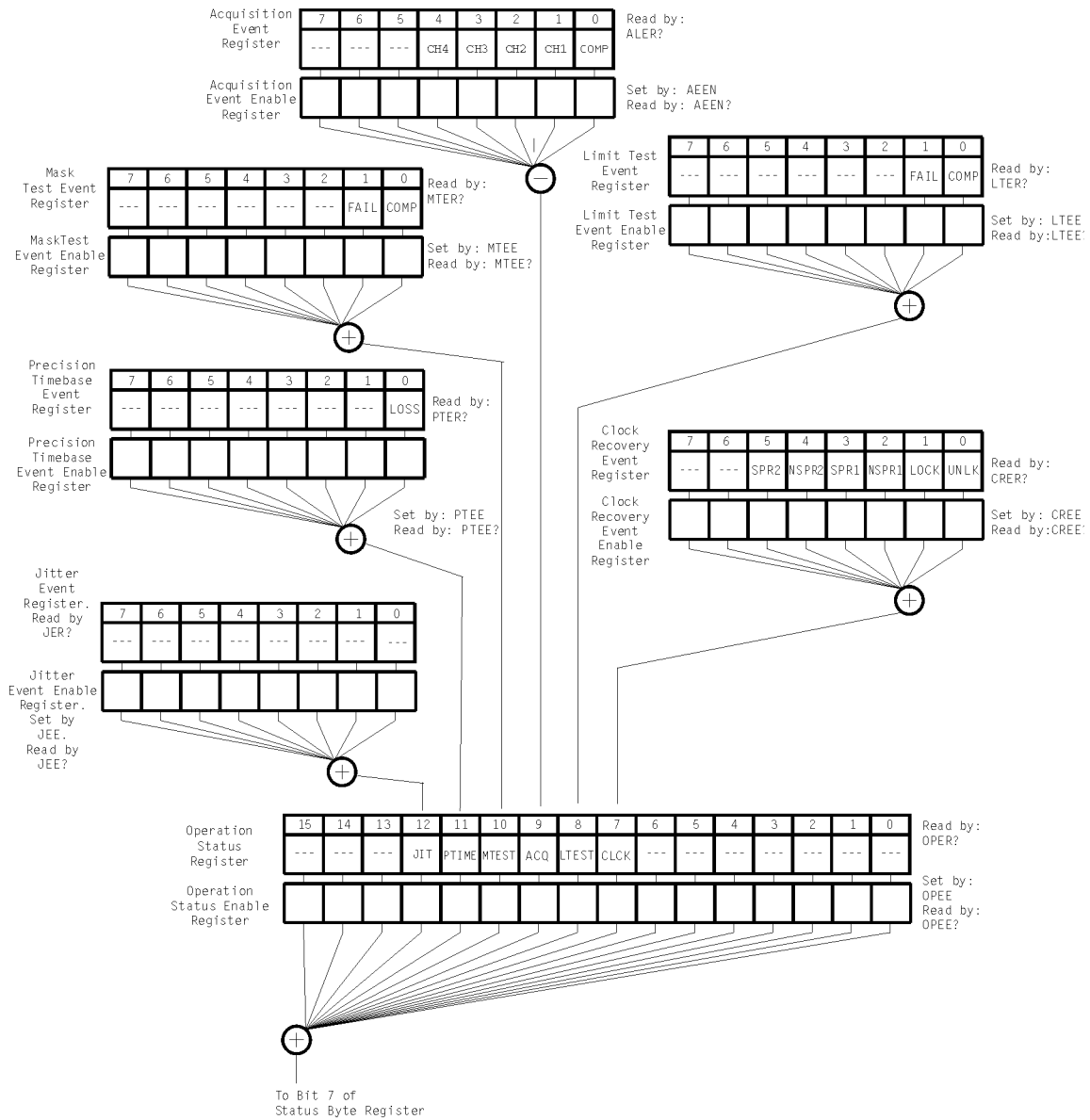
**Table 1-6. Status Reporting Bit Definition (Continued) (2 of 3)**

<b>Bit</b>	<b>Description</b>	<b>Definition</b>
URQ		Not used. Permanently set to zero.
CME	Command Error	Indicates if the parser detected an error.
EXE	Execution Error	Indicates if a parameter was out of range or was inconsistent with the current settings.
DDE	Device Dependent Error	Indicates if the device was unable to complete an operation for device dependent reasons.
QYE	Query Error	Indicates if the protocol for queries has been violated.
RQL	Request Control	Indicates if the device is requesting control.
OPC	Operation Complete	Indicates if the device has completed all pending operations.
OPER	Operation Status Register	Indicates if any of the enabled conditions in the Operation Status Register have occurred.
RQS	Request Service	Indicates that the device is requesting service.
MSS	Master Summary Status	Indicates if a device has a reason for requesting service.
ESB	Event Status Bit	Indicates if any of the enabled conditions in the Standard Event Status Register have occurred.
MAV	Message Available	Indicates if there is a response in the output queue.
MSG	Message	Indicates if an advisory has been displayed.
USR	User Event Register	Indicates if any of the enabled conditions have occurred in the User Event Register.
TRG	Trigger	Indicates if a trigger has been received.
LCL	Local	Indicates if a remote-to-local transition occurs.
FAIL	Fail	Indicates the specified test has failed.
COMP	Complete	Indicates the specified test has completed.
LTEST	Limit Test	Indicates that one of the enabled conditions in the Limit Test Register has occurred.
MTEST	Mask Test	Indicates that one of the enabled conditions in the Mask Test Register has occurred.

**Table 1-6. Status Reporting Bit Definition (Continued) (3 of 3)**

<b>Bit</b>	<b>Description</b>	<b>Definition</b>
ACQ	Acquisition	Indicates that acquisition test has completed in the Acquisition Register.
CLCK	CloCk	Indicates that one of the enabled conditions in the Clock Recovery Register has occurred.
UNLK	UNLoCKed	Indicates that an unlocked or trigger loss condition has occurred in the Clock Recovery Module.
LOCK	LOCKed	Indicates that a locked or trigger capture condition has occurred in the Clock Recovery Module.
NSPR1	No Signal Present Receiver 1	Indicates that the Clock Recovery Module has detected the loss of an optical signal on receiver one.
SPR1	Signal Present Receiver 1	Indicates that the Clock Recovery Module has detected an optical signal on receiver one.
NSPR2	No Signal Present Receiver 2	Indicates that the Clock Recovery Module has detected the loss of an optical signal on receiver two.
SPR2	Signal Present Receiver 2	Indicates that the Clock Recovery Module has detected an optical signal on receiver two.
LOSS	Time Reference Loss	Indicates the Precision Timebase (provided by the Agilent 86107A module) has detected a time reference loss due to a change in the reference clock signal.
PTIME	Precision Timebase	Indicates that one of the enabled conditions in the Precision Timebase Register has occurred.

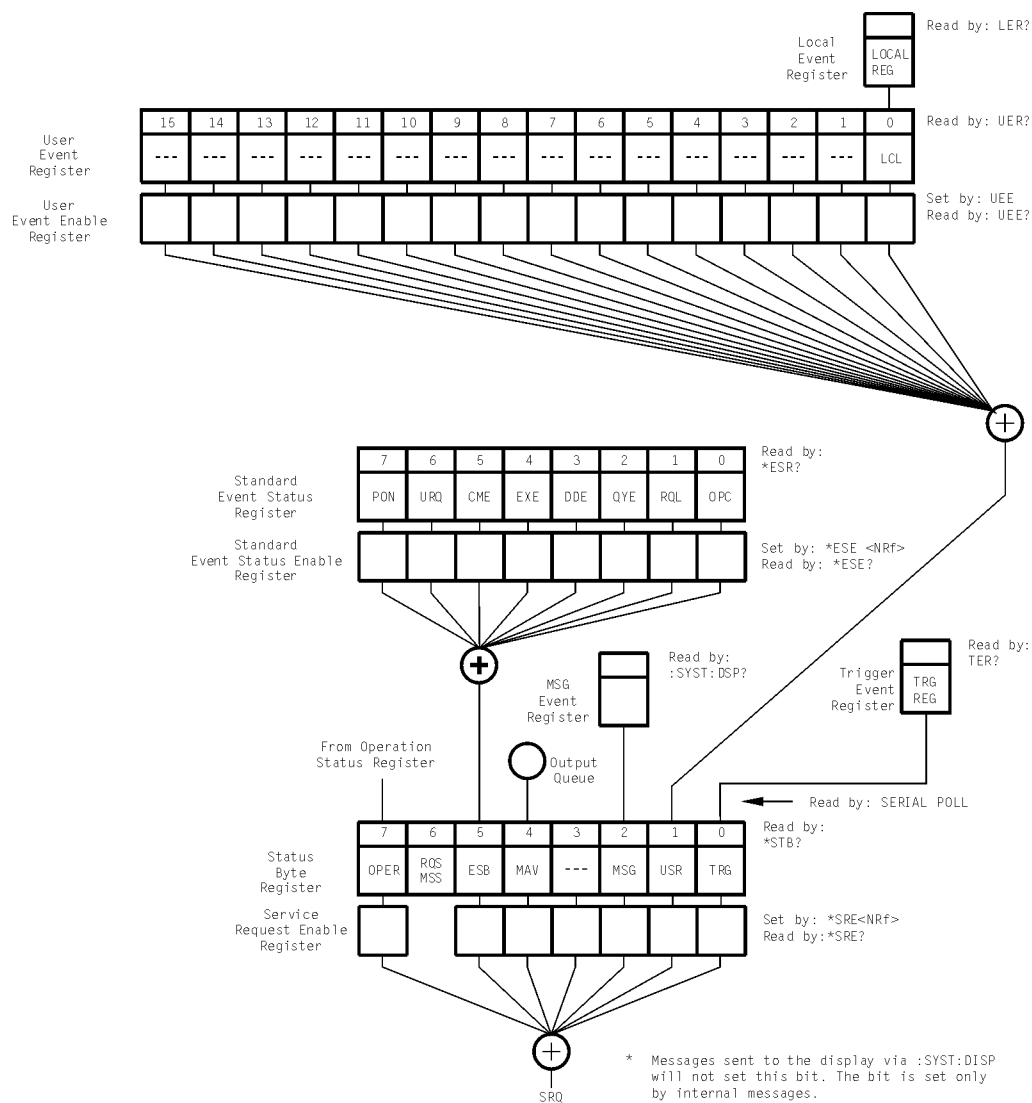
Introduction  
**Status Reporting**



stata1

**Figure 1-2. Status Reporting Data Structures**

Introduction  
**Status Reporting**



staldata2

**Status Reporting Data Structures (continued)**

**Status Byte Register**

The Status Byte Register is the summary-level register in the status reporting structure. It contains summary bits that monitor activity in the other status registers and queues. The Status Byte Register is a live register. That is, its summary bits are set and cleared by the presence and absence of a summary bit from other event registers or queues.

If the Status Byte Register is to be used with the Service Request Enable Register to set bit 6 (RQS/MSS) and to generate an SRQ, at least one of the summary bits must be enabled, then set. Also, event bits in all other status registers must be specifically enabled to generate the summary bit that sets the associated summary bit in the Status Byte Register.

The Status Byte Register can be read using either the \*STB? common command query or the GPIB serial poll command. Both commands return the decimal-weighted sum of all set bits in the register. The difference between the two methods is that the serial poll command reads bit 6 as the Request Service (RQS) bit and clears the bit which clears the SRQ interrupt. The \*STB? query reads bit 6 as the Master Summary Status (MSS) and does not clear the bit or have any affect on the SRQ interrupt. The value returned is the total bit weights of all of the bits that are set at the present time.

The use of bit 6 can be confusing. This bit was defined to cover all possible computer interfaces, including a computer that could not do a serial poll. The important point to remember is that, if you are using an SRQ interrupt to an external computer, the serial poll command clears bit 6. Clearing bit 6 allows the analyzer to generate another SRQ interrupt when another enabled event occurs.

The only other bit in the Status Byte Register affected by the \*STB? query is the Message Available bit (bit 4). If there are no other messages in the Output Queue, bit 4 (MAV) can be cleared as a result of reading the response to the \*STB? query.

If bit 4 (weight = 16) and bit 5 (weight = 32) are set, a program would print the sum of the two weights. Since these bits were not enabled to generate an SRQ, bit 6 (weight = 64) is not set.

**Example 1**

This HP BASIC example uses the \*STB? query to read the contents of the analyzer's Status Byte Register when none of the register's summary bits are enabled to generate an SRQ interrupt.

```
10  OUTPUT 707;".SYSTEM:HEADER OFF;*STB?"!Turn headers off
20  ENTER 707;Result!Place result in a numeric variable
30  PRINT Result!Print the result
40  End
```

The next program prints 132 and clears bit 6 (RQS) of the Status Byte Register. The difference in the decimal value between this example and the previous one is the value of bit 6 (weight = 64). Bit 6 is set when the first enabled summary bit is set, and is cleared when the Status Byte Register is read by the serial poll command.

### **Example 2**

This example uses the HP BASIC serial poll (SPOLL) command to read the contents of the analyzer's Status Byte Register.

```
10 Result = SPOLL(707)
20 PRINT Result
30 END
```

#### **Use Serial Polling to Read the Status Byte Register**

Serial polling is the preferred method to read the contents of the Status Byte Register because it resets bit 6 and allows the next enabled event that occurs to generate a new SRQ interrupt.

### **Service Request Enable Register**

Setting the Service Request Enable Register bits enables corresponding bits in the Status Byte Register. These enabled bits can then set RQS and MSS (bit 6) in the Status Byte Register.

Bits are set in the Service Request Enable Register using the \*SRE command, and the bits that are set are read with the \*SRE? query. Bit 6 always returns 0. Refer to the Status Reporting Data Structures shown in Figure 1-2.

#### **Example**

This example sets bit 4 (MAV) and bit 5 (ESB) in the Service Request Enable Register.  
OUTPUT 707; \*SRE 48"

This example uses the parameter "48" to allow the analyzer to generate an SRQ interrupt under the following conditions:

- When one or more bytes in the Output Queue set bit 4 (MAV).
- When an enabled event in the Standard Event Status Register generates a summary bit that sets bit 5 (ESB).

### **Trigger Event Register (TRG)**

This register sets the TRG bit in the status byte when a trigger event occurs.

The TRG event register stays set until it is cleared by reading the register or using the \*CLS (clear status) command. If your application needs to detect multiple triggers, the TRG event register must be cleared after each one.

If you are using the Service Request to interrupt a computer operation when the trigger bit is set, you must clear the event register after each time it is set.

## Status Reporting

### Standard Event Status Register

The Standard Event Status Register (SESR) monitors the following analyzer status events:

- PON - Power On
- CME - Command Error
- EXE - Execution Error
- DDE - Device Dependent Error
- QYE - Query Error
- RQC - Request Control
- OPC - Operation Complete

When one of these events occurs, the corresponding bit is set in the register. If the corresponding bit is also enabled in the Standard Event Status Enable Register, a summary bit (ESB) in the Status Byte Register is set.

The contents of the Standard Event Status Register can be read and the register cleared by sending the \*ESR? query. The value returned is the total bit weights of all of the bits set at the present time.

#### Example

This example uses the \*ESR? query to read the contents of the Standard Event Status Register.

```
10 OUTPUT 707;":SYSTEM:HEADER OFF"!Turn headers off
20 OUTPUT 707;"*ESR?"
30 ENTER 707;Result!Place result in a numeric variable
40 PRINT Result!Print the result
50 End
```

If bit 4 (weight = 16) and bit 5 (weight = 32) are set, the program prints the sum of the two weights.

### Standard Event Status Enable Register

For any of the Standard Event Status Register (SESR) bits to generate a summary bit, you must first enable the bit. Use the \*ESE (Event Status Enable) common command to set the corresponding bit in the Standard Event Status Enable Register. Set bits are read with the \*ESE? query.

#### Example

Suppose your application requires an interrupt whenever any type of error occurs. The error status bits in the Standard Event Status Register are bits 2 through 5. The sum of the decimal weights of these bits is 60. Therefore, you can enable any of these bits to generate the summary bit by sending:

```
OUTPUT 707;"*ESE 60"
```

Whenever an error occurs, the analyzer sets one of these bits in the Standard Event Status Register. Because the bits are all enabled, a summary bit is generated to set bit 5 (ESB) in the Status Byte Register.



If bit 5 (ESB) in the Status Byte Register is enabled (via the \*SRE command), a service request interrupt (SRQ) is sent to the external computer.

**Disabled SESR Bits Respond, but Do Not Generate a Summary Bit**

Standard Event Status Register bits that are not enabled still respond to their corresponding conditions (that is, they are set if the corresponding event occurs). However, because they are not enabled, they do not generate a summary bit in the Status Byte Register.

**User Event Register (UER)**

This register hosts the LCL bit (bit 0) from the Local Events Register. The other 15 bits are reserved. You can read and clear this register using the UER? query. This register is enabled with the UEE command. For example, if you want to enable the LCL bit, you send a mask value of 1 with the UEE command; otherwise, send a mask value of 0.

**Local Event Register (LCL)**

This register sets the LCL bit in the User Event Register and the USR bit (bit 1) in the Status byte. It indicates a remote-to-local transition has occurred. The LER? query is used to read and to clear this register.

**Operation Status Register (OPR)**

This register hosts the CLCK bit (bit 7), the LTEST bit (bit 8), the ACQ bit (bit 9) and the MTEST bit (bit 10).

The CLCK bit is set when any of the enabled conditions in the Clock Recovery Event Register have occurred.

The LTEST bit is set when a limit test fails or is completed and sets the corresponding FAIL or COMP bit in the Limit Test Events Register.

The ACQ bit is set when the COMP bit is set in the Acquisition Event Register, indicating that the data acquisition has satisfied the specified completion criteria.

The MTEST bit is set when the Mask Test either fails specified conditions or satisfies its completion criteria, setting the corresponding FAIL or COMP bits in the Mask Test Events Register.

The PTIME bit is set when there is a loss of the precision timebase reference occurs setting a bit in the Precision Timebase Events Register.

The JIT bit is set in Jitter Mode when a bit is set in the Jitter Events Register. This occurs when there is a failure or an autoscale is needed.

If any of these bits are set, the OPER bit (bit 7) of the Status Byte register is set. The Operation Status Register is read and cleared with the OPER? query. The register output is enabled or disabled using the mask value supplied with the OPEE command.

**Clock Recovery Event Register (CRER)**

This register hosts the UNLK bit (bit 0), LOCK bit (bit 1), NSPR1 bit (bit 2), SPR1 bit (bit 3), NSPR2 bit (bit 4) and SPR2 (bit 5).

Bit 0 (UNLK) of the Clock Recovery Event Register is set when an 83491/2/3/4/5A Clock Recovery module becomes unlocked or trigger loss has occurred.

**Status Reporting**

Bit 1 (LOCK) of the Clock Recovery Event Register is set when an 83491/2/3/4/5A Clock Recovery module becomes locked or a trigger capture has occurred.

Bit 2 (NSPR1) of the Clock Recovery Event Register is set when an 83491/2/3/4A Clock Recovery module transitions to no longer detecting an optical signal on receiver one. An 83495A module does not affect this bit.

Bit 3 (SPR1) of the Clock Recovery Event Register is set when an 83491/2/3/4A Clock Recovery module transitions to detecting an optical signal on receiver one. An 83495A module does not affect this bit.

Bit 4 (NSPR2) of the Clock Recovery Event Register is set when an 83491/2/3/4A Clock Recovery module transitions to no longer detecting an optical signal on receiver two. An 83495A module does not affect this bit.

Bit 5 (SPR2) of the Clock Recovery Event Register is set when an 83491/2/3/4A Clock Recovery module transitions to detecting an optical signal on receiver two. An 83495A module does not affect this bit.

The Clock Recovery Event Register is read and cleared with the CRER? query.

When either of the UNLK, LOCK, NSPR1, SPR1, NSPR2 or SPR2 bits are set, they in turn set CLCK bit (bit 7) of the Operation Status Register. Results from the Clock Recovery Event Register can be masked by using the CREE command to set the Clock Recovery Event Enable Register. Refer to the CREE command in Chapter 4, “Root Level Commands” for enable and mask value definitions.

**Limit Test Event Register (LTER)**

Bit 0 (COMP) of the Limit Test Event Register is set when the Limit Test completes. The Limit Test completion criteria are set by the LTEST:RUN command.

Bit 1 (FAIL) of the Limit Test Event Register is set when the Limit Test fails. Failure criteria for the Limit Test are defined by the LTEST:FAIL command.

The Limit Test Event Register is read and cleared with the LTER? query.

When either the COMP or FAIL bits are set, they in turn set the LTEST bit (bit 8) of the Operation Status Register. You can mask the COMP and FAIL bits, thus preventing them from setting the LTEST bit, by defining a mask using the LTEE command.

<b>Enable</b>	<b>Mask Value</b>
Block COMP and FAIL	0
Enable COMP, block FAIL	1
Enable FAIL, block COMP	2
Enable COMP and FAIL	3

**Acquisition Event Register (AER)**

Bit 0 (COMP) of the Acquisition Event Register is set when the acquisition limits complete. The Acquisition completion criteria are set by the ACQUIRE:RUNtil command. The Acquisition Event Register is read and cleared with the ALER? query.

When the COMP bit is set, it in turn sets the ACQ bit (bit 9) of the Operation Status Register. Results from the Acquisition Register can be masked by using the AEEN command to set the Acquisition Event Enable Register to the value 0. You enable the COMP bit by setting the mask value to 1.

**Mask Test Event Register (MTER)**

Bit 0 (COMP) of the Mask Test Event Register is set when the Mask Test completes. The Mask Test completion criteria are set by the MTEST:RUMode command.

Bit 1 (FAIL) of the Mask Test Event Register is set when the Mask Test fails. This will occur whenever any sample is recorded within any region defined in the mask.

The Mask Test Event Register is read and cleared with the MTER? query.

When either the COMP or FAIL bits are set, they in turn set the MTEST bit (bit 10) of the Operation Status Register. You can mask the COMP and FAIL bits, thus preventing them from setting the MTEST bit, by setting corresponding bits to zero using the MTEE command.

Enable	Mask Value
Block COMP and FAIL	0
Enable COMP, block FAIL	1
Enable FAIL, block COMP	2
Enable COMP and FAIL	3

**Precision Timebase Event Register (PTER)**

Bit 0 (LOSS) of the Precision Timebase Event Register is set when loss of the time reference occurs. Time reference is lost when a change in the amplitude or frequency of the reference clock signal is detected. The Precision Timebase Event Register is read and cleared with the PTER? query.

When the LOSS bit is set, it in turn sets the PTIME bit (bit 11) of the Operation Status Register. Results from the Precision Timebase Register can be masked by using the PTEE command to set the Precision Timebase Event Enable Register to the value 0. You enable the LOSS bit by setting the mask value to 1.

**Install the Precision Timebase Module**

The Precision Timebase feature requires the installation of the Agilent 86107A Precision Timebase Module.

**Jitter Event Register (JIT)**

Bit 0 of the Jitter Event Register is set when characterizing edges in Jitter Mode fails. Bit 1 of the register is set when pattern synchronization is lost in Jitter Mode. Bit 2 of the register is set when a parameter change in Jitter Mode has made autoscale necessary. Bit 12 of the Operation Status Register (JIT) indicates that one of the enabled conditions in the Jitter Event Register has occurred.

**Error Queue**

As errors are detected, they are placed in an error queue. This queue is first in, first out. If the error queue overflows, the last error in the queue is replaced with error -350, "Queue overflow". Any time the queue overflows, the oldest errors remain in the queue, and the most recent error is discarded. The length of the analyzer's error queue is 30 (29 positions for the error messages, and 1 position for the "Queue overflow" message).

The error queue is read with the SYSTEM:ERROR? query. Executing this query reads and removes the oldest error from the head of the queue, which opens a position at the tail of the queue for a new error. When all the errors have been read from the queue, subsequent error queries return 0, "No error."

The error queue is cleared when any of the following occurs:

- When the analyzer is powered up.
- When the analyzer receives the \*CLS common command.
- When the last item is read from the error queue.

For more information on reading the error queue, refer to the SYSTEM:ERROR? query in Chapter 5, "System Commands". For a complete list of error messages, refer to "Error Messages" on page 1-60.

**Output Queue**

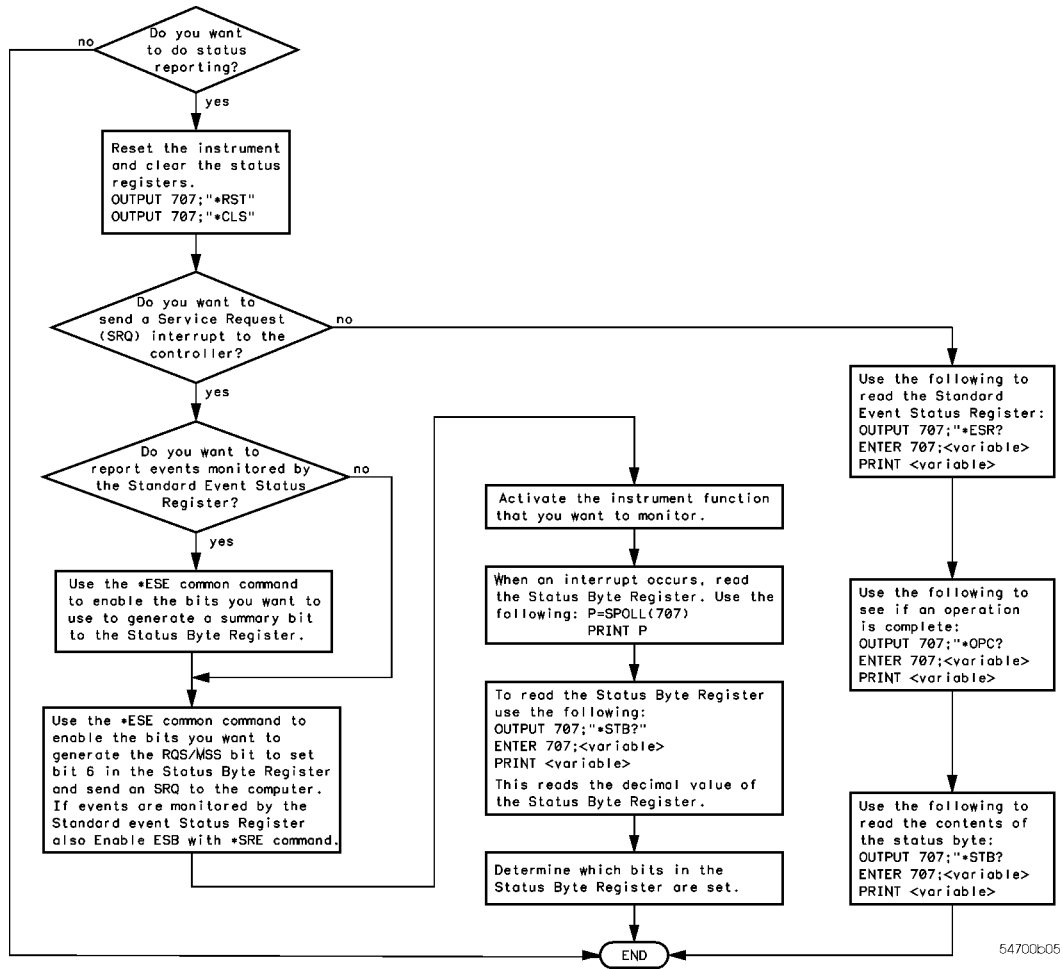
The output queue stores the analyzer-to-computer responses that are generated by certain analyzer commands and queries. The output queue generates the Message Available summary bit when the output queue contains one or more bytes. This summary bit sets the MAV bit (bit 4) in the Status Byte Register. The output queue may be read with the HP BASIC ENTER statement.

**Message Queue**

The message queue contains the text of the last message written to the advisory line on the screen of the analyzer. The queue is read with the SYSTEM:DSP? query. Note that messages sent with the SYSTEM:DSP command do not set the MSG status bit in the Status Byte Register.

**Clearing Registers and Queues**

The \*CLS common command clears all event registers and all queues except the output queue. If \*CLS is sent immediately following a program message terminator, the output queue is also cleared.



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**Figure 1-3. Status Reporting Decision Chart**

## Message Communication and System Functions

This chapter describes the operation of analyzers that operate in compliance with the IEEE 488.2 (syntax) standard. It is intended to give you enough basic information about the IEEE 488.2 standard to successfully program the analyzer. You can find additional detailed information about the IEEE 488.2 standard in ANSI/IEEE Std 488.2-1987, *“IEEE Standard Codes, Formats, Protocols, and Common Commands.”*

This analyzer series is designed to be compatible with other Agilent Technologies IEEE 488.2 compatible instruments. Analyzers that are compatible with IEEE 488.2 must also be compatible with IEEE 488.1 (GPIB bus standard); however, IEEE 488.1 compatible analyzers may or may not conform to the IEEE 488.2 standard. The IEEE 488.2 standard defines the message exchange protocols by which the analyzer and the computer will communicate. It also defines some common capabilities that are found in all IEEE 488.2 analyzers.

This chapter also contains some information about the message communication and system functions not specifically defined by IEEE 488.2.

---

### Protocols

The message exchange protocols of IEEE 488.2 define the overall scheme used by the computer and the analyzer to communicate. This includes defining when it is appropriate for devices to talk or listen, and what happens when the protocol is not followed.

#### **Functional Elements**

Before proceeding with the description of the protocol, you should understand a few system components.

#### **Input Buffer**

The input buffer of the analyzer is the memory area where commands and queries are stored prior to being parsed and executed. It allows a computer to send a string of commands, which could take some time to execute, to the analyzer, then proceed to talk to another analyzer while the first analyzer is parsing and executing commands.

#### **Output Queue**

The output queue of the analyzer is the memory area where all output data, or response messages, are stored until read by the computer.

---

**Parser**

The analyzer's parser is the component that interprets the commands sent to the analyzer and decides what actions should be taken. "Parsing" refers to the action taken by the parser to achieve this goal. Parsing and execution of commands begins when either the analyzer recognizes a program message terminator, or the input buffer becomes full. If you want to send a long sequence of commands to be executed, then talk to another analyzer while they are executing, you should send all of the commands before sending the program message terminator.

**Protocol Overview**

The analyzer and computer communicate using program messages and response messages. These messages serve as the containers into which sets of program commands or analyzer responses are placed.

A program message is sent by the computer to the analyzer, and a response message is sent from the analyzer to the computer in response to a query message. A query message is defined as being a program message that contains one or more queries. The analyzer will only talk when it has received a valid query message and, therefore, has something to say. The computer should only attempt to read a response after sending a complete query message, but before sending another program message.

**Remember This Rule of Analyzer Communication**

The basic rule to remember is that the analyzer will only talk when prompted to, and it then expects to talk before being told to do something else.

**Protocol Operation**

When the analyzer is turned on, the input buffer and output queue are cleared, and the parser is reset to the root level of the command tree.

The analyzer and the computer communicate by exchanging complete program messages and response messages. This means that the computer should always terminate a program message before attempting to read a response. The analyzer will terminate response messages except during a hardcopy output.

After a query message is sent, the next message should be the response message. The computer should always read the complete response message associated with a query message before sending another program message to the same analyzer.

The analyzer allows the computer to send multiple queries in one query message. This is referred to as sending a "compound query". Multiple queries in a query message are separated by semicolons. The responses to each of the queries in a compound query will also be separated by semicolons.

Commands are executed in the order they are received.

**Protocol Exceptions**

If an error occurs during the information exchange, the exchange may not be completed in a normal manner.

**Suffix Multiplier** The suffix multipliers that the analyzer will accept are shown in Table 1-7.

**Table 1-7. <suffix mult>**

<b>Value</b>	<b>Mnemonic</b>	<b>Value</b>	<b>Mnemonic</b>
1E18	EX	1E-3	m
1E15	PE	1E-6	u
1E12	T	1E-9	n
1E9	G	1E-12	p
1E6	MA	1E-15	f
1E3	K	1E-18	a

**Suffix Unit** The suffix units that the analyzer will accept are shown in Table 1-8.

**Table 1-8. <suffix unit>**

<b>Suffix</b>	<b>Referenced Unit</b>
V	Volt
s	Second
W	Watt
BIT	Bits
dB	Decibel
%	Percent
Hz	Hertz



---

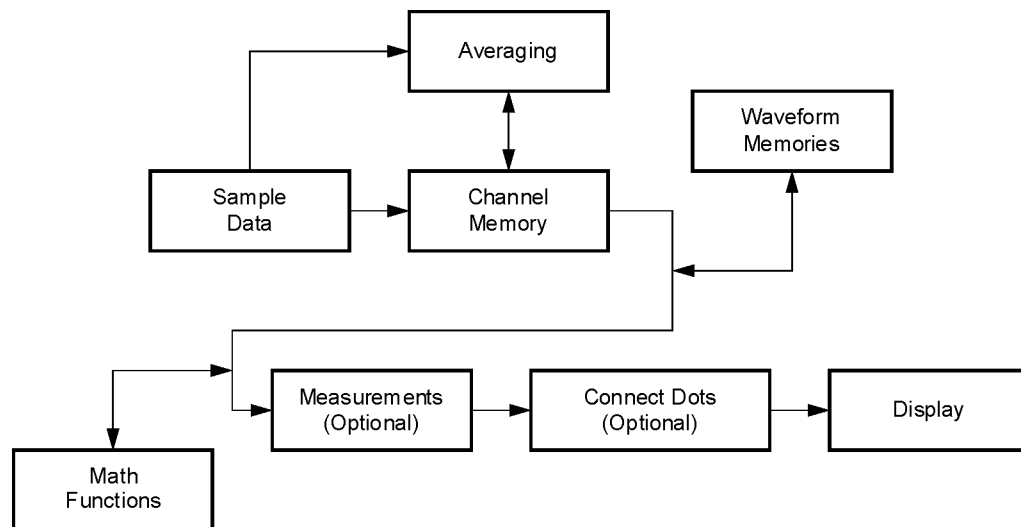
## Programming Conventions

This chapter describes conventions used to program the Agilent 86100A, and conventions used throughout this manual. A block diagram and description of data flow is included for understanding analyzer operations. A description of the command tree and command tree traversal is also included. See the Quick Reference for more information about command syntax.

### Data Flow

The data flow gives you an idea of where the measurements are made on the acquired data and when the post-signal processing is applied to the data.

The following figure is a block diagram of the analyzer. The diagram is laid out serially for a visual perception of how the data is affected by the analyzer.



54800b01

**Figure 1-4. Sample Data Processing**

The sample data is stored in the channel memory for further processing before being displayed. The time it takes for the sample data to be displayed depends on the number of post processes you have selected.

Averaging your sampled data helps remove any unwanted noise from your waveform.

**Programming Conventions**

You can store your sample data in the analyzer's waveform memories for use as one of the sources in Math functions, or to visually compare against a waveform that is captured at a future time. The Math functions allow you to apply mathematical operations on your sampled data. You can use these functions to duplicate many of the mathematical operations that your circuit may be performing to verify that your circuit is operating correctly.

The measurements section performs any of the automated measurements that are available in the analyzer. The measurements that you have selected appear at the bottom of the display.

The Connect Dots section draws a straight line between sample data points, giving an analog look to the waveform. This is sometimes called linear interpolation.

**Truncation Rule**

The following truncation rule is used to produce the short form (abbreviated spelling) for the mnemonics used in the programming headers and alpha arguments.

**Command Truncation Rule**

The mnemonic is the first four characters of the keyword, unless the fourth character is a vowel. Then the mnemonic is the first three characters of the keyword. If the length of the keyword is four characters or less, this rule does not apply, and the short form is the same as the long form.

The following table shows how the truncation rule is applied to commands.

**Table 1-9. Mnemonic Truncation**

Long Form	Short Form	How the Rule is Applied
RANGE	RANG	Short form is the first four characters of the keyword.
PATTERN	PATT	Short form is the first four characters of the keyword.
DISK	DISK	Short form is the same as the long form.
DELAY	DEL	Fourth character is a vowel, short form is the first three characters.

**The Command Tree**

The command tree in Figure 1-5 on page 1-40 shows all of the commands in the Agilent 86100A and the relationship of the commands to each other. The IEEE 488.2 common commands are not listed as part of the command tree because they do not affect the position of the parser within the tree.

When a program message terminator (<NL>, linefeed - ASCII decimal 10) or a leading colon (:) is sent to the analyzer, the parser is set to the "root" of the command tree.

### **Command Types**

The commands in this analyzer can be placed into three types: common commands, root level commands, and subsystem commands.

- Common commands are commands defined by IEEE 488.2 and control some functions that are common to all IEEE 488.2 instruments. These commands are independent of the tree and do not affect the position of the parser within the tree. \*RST is an example of a common command.
- Root level commands control many of the basic functions of the analyzer. These commands reside at the root of the command tree. They can always be parsed if they occur at the beginning of a program message or are preceded by a colon. Unlike common commands, root level commands place the parser back at the root of the command tree. AUTOSCALE is an example of a root level command.
- Subsystem commands are grouped together under a common node of the command tree, such as the TIMEBASE commands. Only one subsystem may be selected at a given time. When the analyzer is initially turned on, the command parser is set to the root of the command tree and no subsystem is selected.

### **Tree Traversal Rules**

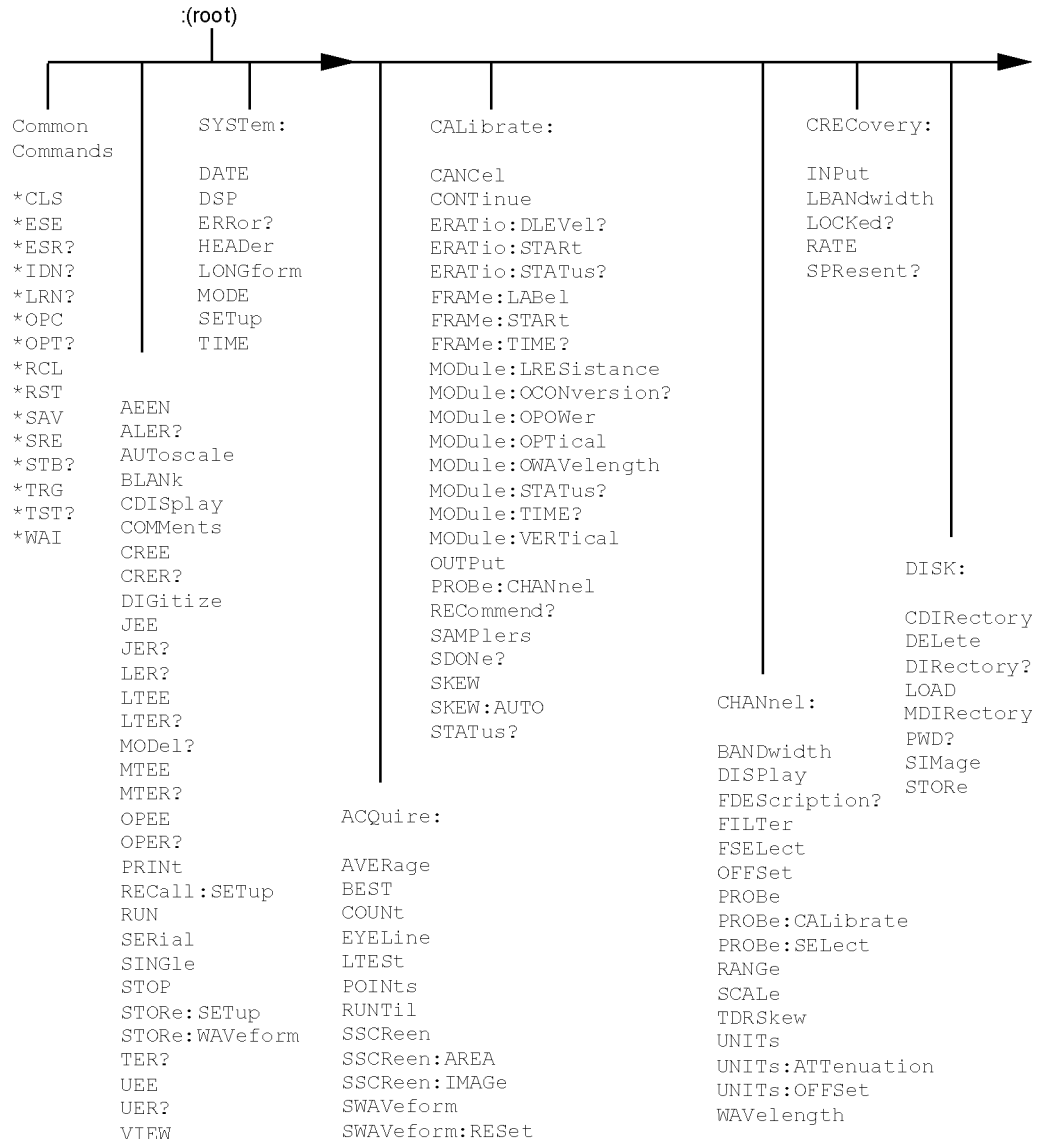
Command headers are created by traversing down the command tree. A legal command header from the command tree would be :TIMEBASE:RANGE. This is referred to as a compound header. A compound header is a header made up of two or more mnemonics separated by colons. The compound header contains no spaces. The following rules apply to traversing the tree.

#### **Tree Traversal Rules**

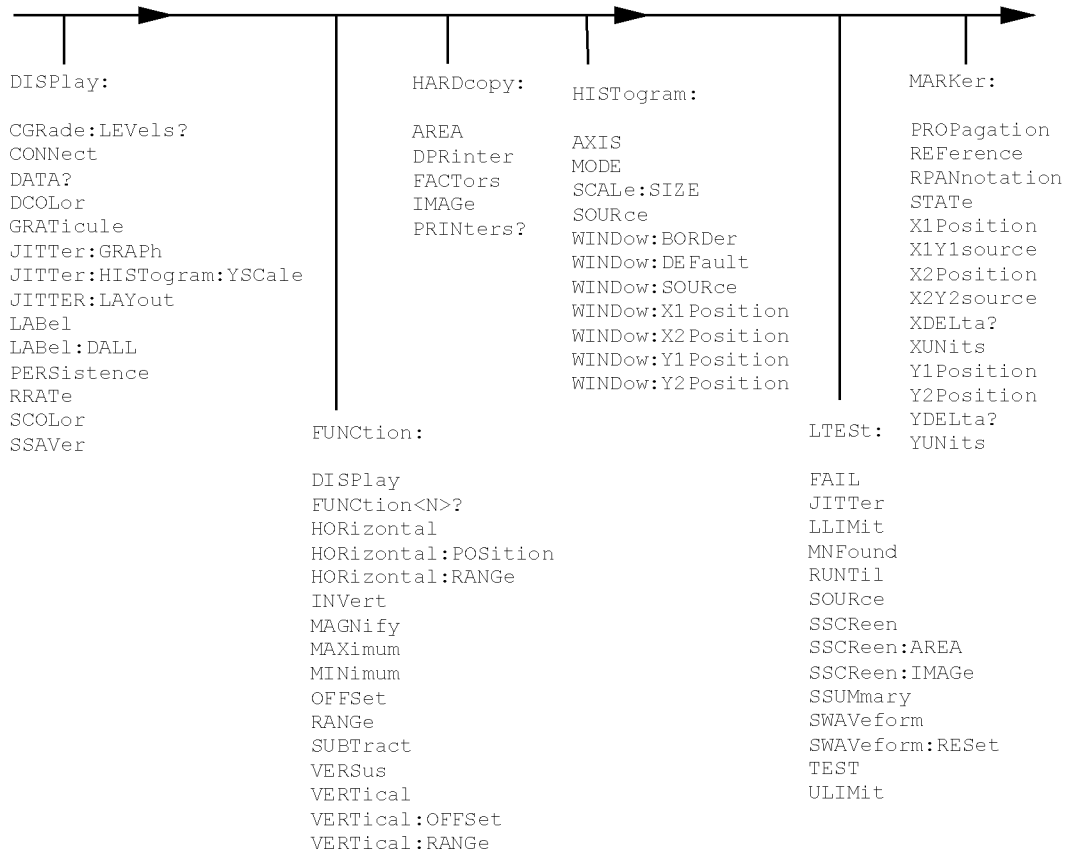
A leading colon or a program message terminator (<NL> or EOI true on the last byte) places the parser at the root of the command tree. A leading colon is a colon that is the first character of a program header. Executing a subsystem command places you in that subsystem until a leading colon or a program message terminator is found.

In the command tree, use the last mnemonic in the compound header as a reference point (for example, RANGE). Then find the last colon above that mnemonic (TIMEBASE:). That is the point where the parser resides. Any command below this point can be sent within the current program message without sending the mnemonics which appear above them (for example, REFERENCE).

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**Programming Conventions**



**Figure 1-5. Command Tree**

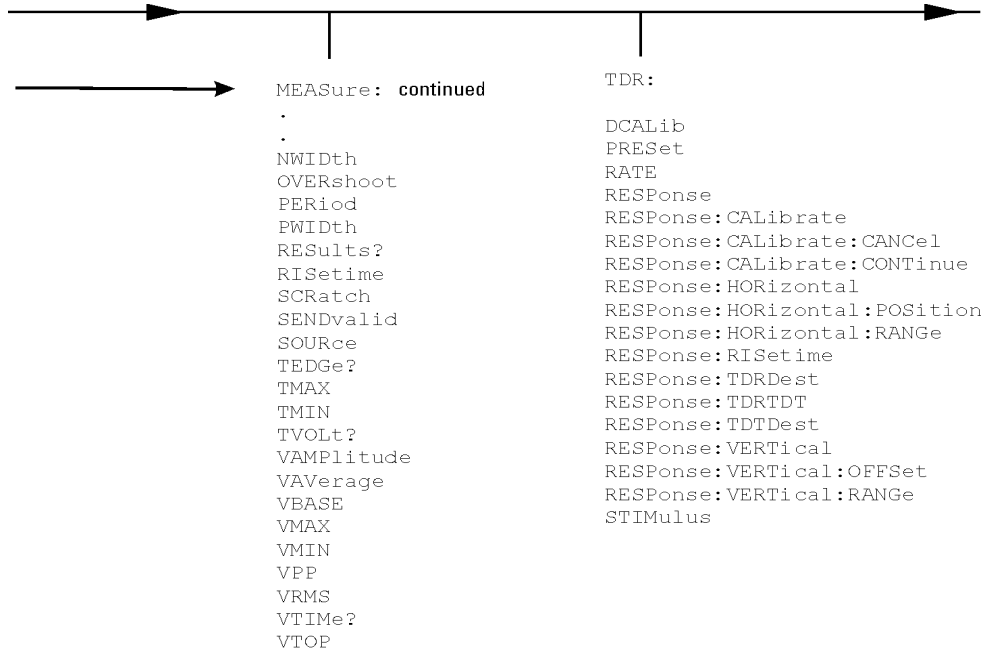


**Command Tree (Continued)**

Introduction  
**Programming Conventions**



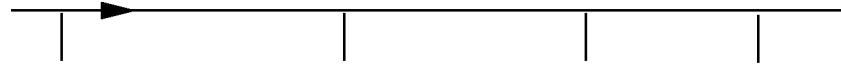
**Command Tree (Continued)**



**Command Tree (Continued)**

Introduction

**Programming Conventions**



TIMEbase:	TRIGger:	WAVEform:	WMEMory:
BRATe	ATTenuation	BANDpass?	DISPlay
POSition	BRATe	BYTeorder	LOAD
PRECision	BRATe:AUTodetect	COUNT?	SAVE
PRECision:RFRequency	BWLimit	DATA	XOFFset
PRECision:TREference	DCCRatio	FORMat	XRANge
RANge	DCCRatio:AUTodetect	POINTs?	YOFFset
REFerence	GATed	PREamble	YRANge
SCALE	HYSTEResis	SOURCE	
UNITS	LEVel	SOURCE:CGRade	
	PLENgtH	TYPE?	
	PLENgtH:AUTodetect	XDISplay?	
	PLOCK	XINCrement?	
	PLOCK:AUTodetect	XORigin?	
	RBIT	XRANge?	
	SLOPe	XREFerence?	
	SOURCE	XUNits?	
		YDISplay?	
		YINCrement?	
		YORigin?	
		YRANge?	
		YREFerence?	
		YUNits?	

**Command Tree (Continued)**



### **Tree Traversal Examples**

The OUTPUT statements in the following examples are written using HP BASIC 5.0. The quoted string is placed on the bus, followed by a carriage return and linefeed (CRLF).

#### **Example 1**

Consider the following command:

```
OUTPUT 707;":CHANNEL1:RANGE 0.5;OFFSET 0"
```

The colon between CHANNEL1 and RANGE is necessary because CHANNEL1:RANGE is a compound command. The semicolon between the RANGE command and the OFFSET command is required to separate the two commands or operations. The OFFSET command does not need CHANNEL1 preceding it because the CHANNEL1:RANGE command sets the parser to the CHANNEL1 node in the tree.

#### **Example 2**

Consider the following commands:

```
OUTPUT 707;":TIMEBASE:REFERENCE CENTER;POSITION 0.00001"
```

or

```
OUTPUT 707;":TIMEBASE:REFERENCE CENTER"  
OUTPUT 707;":TIMEBASE:POSITION 0.00001"
```

In the first line of example 2, the "subsystem selector" is implied for the POSITION command in the compound command.

A second way to send these commands is shown in the second part of the example. Since the program message terminator places the parser back at the root of the command tree, TIMEBASE must be reselected to re-enter the TIMEBASE node before sending the POSITION command.

#### **Example 3**

Consider the following command:

```
OUTPUT 707;":TIMEBASE:REFERENCE CENTER;:CHANNEL1:OFFSET 0"
```

In example 3, the leading colon before CHANNEL1 tells the parser to go back to the root of the command tree. The parser can then recognize the CHANNEL1:OFFSET command and enter the correct node.

### **Infinity Representation**

The representation for infinity for this analyzer is 9.99999E+37. This is also the value returned when a measurement cannot be made.

### **Sequential and Overlapped Commands**

IEEE 488.2 makes a distinction between sequential and overlapped commands. Sequential commands finish their task before the execution of the next command starts.

Introduction

## **Programming Conventions**

Overlapped commands run concurrently. Commands following an overlapped command may be started before the overlapped command is completed. The common commands \*WAI and \*OPC may be used to ensure that commands are completely processed before subsequent commands are executed.

### **Response Generation**

As defined by IEEE 488.2, query responses may be buffered for the following reasons:

- When the query is parsed by the analyzer.
- When the computer addresses the analyzer to talk so that it may read the response.

This analyzer buffers responses to a query when the query is parsed.

### **EOI**

The EOI bus control line follows the IEEE 488.2 standard without exception.

---

## Multiple Databases

Eye/Mask measurements in the Agilent 86100A are based on statistical data that is acquired and stored in the color grade/gray scale database. The color grade/gray scale database consists of all data samples displayed on the display graticule. The measurement algorithms are dependent upon histograms derived from the database. This database is internal to the instrument's applications. The color grade/gray scale database *cannot* be imported into an external database application.

### **Eye/Mask Measurements**

If you want to perform an eye measurement, it is necessary that you first produce an eye diagram by triggering the instrument with a synchronous clock signal. Measurements made on a pulse waveform while in Eye/Mask mode will fail.

Firmware revision A.03.00 and later allows for multiple color grade/gray scale databases to be acquired and displayed simultaneously. This includes

- all four instrument channels
- all four math functions
- one saved color grade/gray scale file

The ability to use multiple databases allows for the comparison of

- channels to each other
- channels to a saved color grade/gray scale file
- functions to the channel data on which it is based

The advantage of acquiring and displaying channels and functions simultaneously is test times are greatly reduced. For example, the time taken to acquire two channels in parallel is approximately the same time taken to acquire a single channel.

### **Using Multiple Databases in Remote Programs**

You will notice that throughout this manual, most commands that control histograms, mask tests, or color grade data have additional optional parameters that were not available in firmware revisions prior to A.03.00. You can use the commands to control a single channel or add the argument APPend to enable more than one channel. The following example illustrates two uses of the CHANnel<n>:DISPlay command.

### Multiple Databases

```
SYSTem:MODE EYE  
CHANnel1:DISPlay ON  
CHANnel2:DISPlay ON
```

The result using the above set of commands, is Channel 1 cleared and disabled while Channel 2 is enabled and displayed.

However, by adding the argument APPend to the last command of the set, both Channels 1 and 2 will be enabled and displayed .

```
SYSTem:MODE EYE  
CHANnel1:DISPlay ON  
CHANnel2:DISPlay ON,APPend
```

For a example of using multiple databases, refer to “multidatabase.c Sample Program” on page 2-43.

### Downloading a Database

The general process for downloading a color grade/gray scale database is as follows:

- 1** Send the command :WAVEFORM:SOURCE CGRADE  
This will select the color grade/gray scale database as the waveform source.
- 2** Issue :WAVEform:FORMat WORD.  
Database downloads only support word formatted data (16-bit integers).
- 3** Send the query :WAVEform:DATA?  
The data will be sent by means of a block data transfer as a two-dimensional array, 450 words wide by 320 words high (refer to “Definite-Length Block Response Data” on page 1-16). The data is transferred starting with the upper left pixel of the display graticule, column by column, until the lower right pixel is transferred.
- 4** Send the command :WAVEform:XORigin to obtain the time of the left column.
- 5** Send the command :WAVEform:XINC to obtain the time increment of each column.
- 6** Send the command :WAVEform:YORigin to obtain the voltage or power of the vertical center of the database.
- 7** Send the command :WAVEform:YORigin to obtain the voltage or power of the incremental row.

The information from steps 4 through 7 can also be obtained with the command :WAVEform:PREamble.

### Auto Skew

Another multiple database feature is the auto skew . You can use the auto skew feature to lset the horizontal skew of multiple, active channels with the same bit rate, so that the waveform crossings align with each other. This can be very convient when viewing multiple eye diagrams simultaneously. Slight differences between channels and test

devices may cause a phase difference between channels. Auto skew ensures that each eye is properly aligned, so that measurements and mask tests can be properly executed.

In addition, auto skew optimizes the instrument trigger level. Prior to auto skew, at least one channel must display a complete eye diagram in order to make the initial bit rate measurement.

**Acquisition Time**

Auto skew requires more data to be sampled; therefore, acquisition time during auto skew is slightly longer than acquisition time during measurements.

---

## Language Compatibility

This section lists Agilent 83480A commands that are not used in the Agilent 86100A

### Agilent 83480A/54750A Programming Commands and Queries Not Used in the 86100A (1 of 6)

Programming Commands/Queries	Replacement Commands/Queries
Common Commands	
*LRN	SYSTEM:SETUP
Root Level Commands	
:AER?	No replacement
:ERASe	No replacement
:HEEN	:AEEN
:MENU	No replacement
:MERGe	No replacement
:STORe:PMEMory1	No replacement
:TEER	No replacement
System Commands :SYSTem	
:SYSTem:KEY	No replacement
Calibration Commands :CALibrate	
:CALibrate:FRAMe:CANCel	:CALibrate:CANCel
:CALibrate:FRAMe:CONTInue	:CALibrate:CONTInue
:CALibrate:FRAMe:DATA	No replacement
:CALibrate:FRAMe:DONE?	:CALibrate:STATus?
:CALibrate:FRAMe:MEMory?	No replacement
:CALibrate:PLUGIn:ACCuracy	:CALibrate:MODule:STATus
:CALibrate:PLUGIn:CANCel	:CALibrate:CANCel
:CALibrate:PLUGIn:CONTInue	:CALibrate:CONTInue
:CALibrate:PLUGIn:DONE?	:CALibrate:STATus?

**Agilent 83480A/54750A Programming Commands and Queries Not Used in the 86100A (2 of 6)**

:CALibrate:PLUGin:MEMory?	No replacement
:CALibrate:PLUGin:OFFSet	:CALibrate:MODule:OFFSet
:CALibrate:PLUGin:OPower	:CALibrate:MODule:OPower
:CALibrate:PLUGin:OPTical	:CALibrate:MODule:OPTical
:CALibrate:PLUGin:OWAVelength	:CALibrate:MODule:OWAVelength
:CALibrate:PLUGin:TIME?	:CALibrate:MODule:TIME?
:CALibrate:PLUGin:VERTical	:CALibrate:MODule:VERTical
:CALibrate:PROBe	:CALibrate:PROBe CHANnel<N>
Channel Commands :CHANnel	
:CHANnel<N>:AUToscale	:AUToscale
:CHANnel<N>:SKEW	:CALibrate:SKEW
Disk Commands :DISK	
:DISK:DATA?	No replacement
:DISK:FORMat	No replacement
Display Commands :DISPlay	
:DISPlay:ASSign	No replacement
:DISPlay:CGRade	:SYSTem:MODE EYE
:DISPlay:CGRade?	:SYSTem:MODE?
:DISPlay:COLumn	:DISPlay:LABel
:DISPlay:DATA	:WAVEform:DATA
:DISPlay:DWAVEform	No replacement
:DISPlay:FORMat	No replacement
:DISPlay:INVerse	:DISPlay:LABel
:DISPlay:LINE	:DISPlay:LABel
:DISPlay:MASK	No replacement
:DISPlay:ROW	:DISPlay:LABel
:DISPlay:SOURce	No replacement
:DISPlay:STRing	:DISPlay:LABel
:DISPlay:TEXT	:DISPlay:LABel:DALL

**Language Compatibility****Agilent 83480A/54750A Programming Commands and Queries Not Used in the 86100A (3 of 6)**

FFT Commands :FFT	
FFT is not available in the 86100A/B.	
Function Commands :FUNction	
:FUNction<N>:ADD	No replacement
:FUNction<N>:BWLimit	No replacement
:FUNction<N>:DIFFerentiate	No replacement
:FUNction<N>:DIVide	No replacement
:FUNction<N>:FFT	No replacement, FFT not available
:FUNction<N>:INTegrate	No replacement
:FUNction<N>:MULTIply	No replacement
:FUNction<N>:ONLY	:FUNction<N>:MAGNify
Hardcopy Commands :HARDcopy	
:HARDcopy:ADDRes	:HARDcopy:DPRinte
:HARDcopy:BACKground	:HARDcopy:IMAGe INVert
:HARDcopy:BACKground?	No replacement
:HARDcopy:DESTination	No replacement
:HARDcopy:DEVIce	No replacement
:HARDcopy:FFEed	No replacement
:HARDcopy:FILEname	No replacement
:HARDcopy:LENGth	No replacement
:HARDcopy:MEDIa	No replacement
Histogram Commands :HISTogram	
:HISTogram:RRATE	:DISPlay:RRATE
:HISTogram:RUNTil	:ACQuire:RUNTil
:HISTogram:SCALE	:HISTogram:SCALE:SIZE
:HISTogram:SCALE:OFFSet	:HISTogram:SCALE:SIZE
:HISTogram:SCALE:RANGe	:HISTogram:SCALE:SIZE
:HISTogram:SCALE:SCALE	:HISTogram:SCALE:SIZE
:HISTogram:SCALE:TYPE	:HISTogram:SCALE:SIZE
Limit Test Commands :LTEST	
:LTEST:SSCReen:DDISK:BACKground	:LTEST:SSCReen:IMAGe
:LTEST:SSCReen:DDISK:MEDIa	No replacement



**Agilent 83480A/54750A Programming Commands and Queries Not Used in the 86100A (4 of 6)**

:LTEST:SSCReen:DDISK:PFORMAT	No replacement
:LTEST:SSCReen:DPRinter:ADDResS	No replacement
:LTEST:SSCReen:DPRinter:BACKground	No replacement
:LTEST:SSCReen:DPRinter:MEdia	No replacement
:LTEST:SSCReen:DPRinter:PORT	No replacement
:LTEST:SSUMmary:ADDResS	No replacement
:LTEST:SSUMmary:MEdia	No replacement
:LTEST:SSUMmary:PFORMAT	No replacement
:LTEST:SSUMmary:PORT	No replacement
Marker Commands :MARKer	
:MARKer:CURSor?	No replacement. Use individual queries.
:MARKer:MEASurement:READout	No replacement
:MARKer:MODE	:MARKer:STATe
:MARKer:MODE?	No replacement
:MARKer:TDELta?	:MARKer:XDELta?
:MARKer:TStArt	:MARKer:X1Position
:MARKer:TStOp	:MARKer:X2Position
:MARKer:VDELta	:MARKer:YDELta
:MARKer:VStArt	:MARKer:Y1Position
:MARKer:VStOp	:MARKer:Y2Position
Mask Test Commands :MTEST	
:MTEST:AMASK:CRete	No replacement
:MTEST:AMASK:SOURce	No replacement
:MTEST:AMASK:UNITs	No replacement
:MTEST:AMASK:XDELta	No replacement
:MTEST:AMASK:YDELta	No replacement
:MTEST:AMODE	No replacement
:MTEST:COUNt:FWAVeforms?	MTEST:COUNt:HITS? TOTal
:MTEST:FENable	No replacement
:MTEST:MASK:DEFine	No replacement <sup>a</sup>
:MTEST:POLYgon:DEFine	No replacement <sup>a</sup>

**Language Compatibility****Agilent 83480A/54750A Programming Commands and Queries Not Used in the 86100A (5 of 6)**

:MTESt:POLYgon:DELeTe	No replacement <sup>a</sup>
:MTESt:POLYgon:MOVE	No replacement <sup>a</sup>
:MTESt:RECall	:MTESt:LOAD
:MTESt:SAVE	No replacement
:MTESt:SSCReen:DDISk:BACKground	:MTESt:SSCReen:IMAGe
:MTESt:SSCReen:DDISk:MEdia	No replacement
:MTESt:SSCReen:DDISk:PFORmat	No replacement
:MTESt:SSCReen:DPRinter	No replacement
:MTESt:SSCReen:DPRinter:ADDReSS	No replacement
:MTESt:SSCReen:DPRinter:BACKground	No replacement
:MTESt:SSCReen:DPRinter:MEdia	No replacement
:MTESt:SSCReen:DPRinter:PFORmat	No replacement
:MTESt:SSCReen:DPRinter:PORT	No replacement
:MTESt:SSUMmary:ADDReSS	No replacement
:MTESt:SSUMmary:BACKground	No replacement
:MTESt:SSUMmary:MEdia	No replacement
:MTESt:SSUMmary:PFORmat	No replacement
:MTESt:SSUMmary:PORT	No replacement
Measure Commands :MEASure	
:MEASure:CGRade:ERCalibrate	:CALibrate:ERATio:STARt CHANnel<N>
:MEASure:CGRade:ERFactor	No replacement
:MEASure:CGRade:QFACTOR	:MEASure:CGRade:ESN
:MEASure:FFT	No replacement. FFT not available.
:MEASure:HISTogram:HITS	Query only
:MEASure:HISTogram:MEAN	Query only
:MEASure:HISTogram:MEdiaN	Query only
:MEASure:HISTogram:M1S	Query only
:MEASure:HISTogram:M2S	Query only
:MEASure:HISTogram:OFFSEt?	No replacement
:MEASure:HISTogram:PEAK	Query only
:MEASure:HISTogram:PP	Query only

**Agilent 83480A/54750A Programming Commands and Queries Not Used in the 86100A (6 of 6)**

:MEASure:PREShoot	No replacement
:MEASure:STATistics	No replacement. Statistics always on.
:MEASure:TEDGe	Query only
:MEASure:VLOWer	No replacement
:MEASure:VMIDdle	No replacement
:MEASure:VTIMe	Query only
:MEASure:VUPPer	No replacement
Timebase Commands :TIMebase	
:TIMebase:DELay	:TIMebase:POSition
:TIMebase:VIEW	No replacement
:TIMebase:WINDow:DELay	No replacement
:TIMebase:WINDow:POSition	No replacement
:TIMebase:WINDow:RANGe	No replacement
:TIMebase:WINDow:SCALe	No replacement
:TIMebase:WINDow:SOURce	No replacement
Trigger Commands :TRIGger	
:TRIGger:SWEep	:TRIGger:SOURce FRUN
:TRIGger:SWEep?	:TRIGger:SOURce?
:TRIGger<N>:BWLimit	:TRIGger:BWLimit and :TRIGger:GATed
:TRIGger<N>:PROBe	:TRIGger:ATTenuation
Waveform Commands :WAVEform	
:WAVEform:COMPLete	No replacement
:WAVEform:COUPLing	No replacement
:WAVEform:VIEW?	No replacement

<sup>a</sup> Refer to the Infiniium DCA Online Help to view information about defining custom masks.

---

## New and Revised Commands

This section lists all new and revised commands for the 86100C, firmware revisions 3.10 and 4.00. Each command listed is followed by the page number where the command is documented. Revision 4.00 introduced the Jitter Mode of instrument operation. Refer to “Commands Unavailable in Jitter Mode” on page 1-58 for a list of commands that should not be used while the instrument is in Jitter Mode.

### Root Level Commands

BLANk 4-4  
 JEE (Jitter Event Enable Register) 4-8  
 JER? (Jitter Event Register) 4-8  
 VIEW 4-16

### System Commands

MODE 5-6

### Acquire Commands

EYELine 6-3  
 RUNTil 6-5

### Clock Recovery Commands

INPut 9-2  
 LBANdwidth 9-2  
 LOCKed? 9-3  
 RATE 9-3

### Disk Commands

The drive designation for disk commands has changed from C: (86100A/B) to D: (86100C). Refer to the commands in Chapter 10, “Disk Commands”.  
 STORe 10-6

### Display Commands

JITTer:GRAPh 11-4  
 JITTer:HISTogram:YScale 11-5  
 JITTer:LAYout 11-5

### Limit Test Commands

JITTer 15-3

**Measure  
Commands**

CGRade:ERFactor 18-11  
JITTer:DCD? 18-29  
JITTer:DDJ? 18-29  
JITTer:DDJVsbIt? 18-30  
JITTer:DJ? 18-30  
JITTer:EBITs? 18-30  
JITTer:EDGE 18-31  
JITTer:ISI? 18-31  
JITTer:LEVel? 18-31  
JITTer:LEVel:DEFine 18-32  
JITTer:PATtern? 18-32  
JITTer:PJ? 18-33  
JITTer:PJRMS? 18-33  
JITTer:RJ? 18-33  
JITTer:SIGNal 18-34  
JITTer:SIGNal:AUTodetect 18-34  
JITTer:TJ? 18-34  
JITTer:UNITs 18-35

**Trigger  
Commands**

BRATe 21-2  
BRATe:AUTodetect 21-3  
DCDRatio 21-3  
DCDRatio:AUTodetect 21-4  
PLENgtH 21-5  
PLENgtH:AUTodetect 21-5  
PLOCK 21-6  
PLOCK:AUTodetect 21-6  
RBIT 21-6

---

## Commands Unavailable in Jitter Mode

This section describes the commands that can generate errors when controlling the instrument in Jitter mode. This can be due to the command or one of its arguments that are not allowed in Jitter mode. Refer to the individual command reference for detailed information. Refer to “New and Revised Commands” on page 1-56 for a list of commands that can be used to control Jitter mode.

### **Waveform Files**

Waveform and Color Grade/Gray Scale files cannot be saved or loaded in Jitter mode. The commands listed below produce a "Settings conflict" error when executed in Jitter Mode.

DISK:STORe 10-6

When used with sources other than SETup and JDMemory.

STORe:WAVeform 4-14

ACQuire:SWAVeform 6-9

LTESSt:SWAVeform 15-9

MTESSt:SWAVeform 17-19

### **Waveform Queries**

Only jitter database waveforms may be set or queried in Jitter mode. Using the following command produces the error, "Signal or trigger source selection is not available".

:WAVeform:DATA 22-5

### **Waveform Memory Load/Store**

Waveforms cannot be saved into waveform memories in Jitter mode. All waveform memories are turned off when entering Jitter mode. The commands listed below produce a "Settings conflict" error when executed in Jitter mode.

WMEMory<N>:LOAD 23-2

WMEMory<N>:SAVE 23-3

DISK:LOAD 10-4

When used with sources other than SETup and JDMemory.

### **Waveform Memory Display**

Waveform memories cannot be turned on in Jitter mode. The following command produces a "Settings conflict" error when executed in Jitter mode.

WMEMory<N>:DISPlay 23-2

**Commands Unavailable in Jitter Mode**

- Waveform and Color Grade-Gray Scale Memory** The Waveform and Color Grade/Gray Scale memories cannot be turned on in Jitter mode. The following command produces an "Illegal parameter value" error when executed in Jitter mode.  
VIEW 4-16  
When used with arguments other than JDMemory.
- Timebase Scale And Delay** Scale and position controls on the Horizontal setup dialog are disabled in Jitter Mode. The following commands produce a "Settings conflict" error when executed in Jitter Mode:  
TIMEbase:RANGE 20-6  
TIMEbase:SCALE 20-7  
TIMEbase:POSITION 20-2
- Channel Scale And Offset** Channel scale and offset controls are disabled in Jitter mode. The following commands produce a "Settings conflict" error when executed in Jitter Mode.  
CHANnel<N>:OFFSet 8-5  
CHANnel<N>:RANGE 8-7  
CHANnel<N>:SCALE 8-8
- Acquisition Settings** Acquisition (Averaging) controls are disabled in Jitter mode. The following commands produce a "Settings conflict" error when executed in Jitter mode.  
ACQUIRE:AVERAge 6-2  
ACQUIRE:BEST 6-2  
ACQUIRE:POINTS 6-4
- Histograms** Histograms are turned off when entering Jitter mode. The following commands produce a "Control is set to default" error.  
HISTogram:MODE 14-3  
VIEW 4-16
- Software Skewing of Channels** All skew adjustments are disabled in jitter mode. The following commands produce a "Settings conflict" error when executed in Jitter mode.  
CALibrate:SKEW 7-12  
CALibrate:SKEW:AUTO 7-12

## Error Messages

This chapter describes the error messages and how they are generated. The possible causes for the generation of the error messages are also listed in Table 1-10 on page 1-62.

### **Error Queue**

As errors are detected, they are placed in an error queue. This queue is first in, first out. If the error queue overflows, the last error in the queue is replaced with error -350, "Queue overflow." Anytime the error queue overflows, the oldest errors remain in the queue, and the most recent error is discarded. The length of the analyzer's error queue is 30 (29 positions for the error messages, and 1 position for the "Queue overflow" message). Reading an error from the head of the queue removes that error from the queue, and opens a position at the tail of the queue for a new error. When all errors have been read from the queue, subsequent error queries return 0, "No error."

The error queue is cleared when any of the following occur:

- the instrument is powered up,
- a \*CLS command is sent,
- the last item from the queue is read, or
- the instrument is switched from talk only to addressed mode on the front panel.

### **Error Numbers**

The error numbers are grouped according to the type of error that is detected.

- +0 indicates no errors were detected.
- -100 to -199 indicates a command error was detected.
- -200 to -299 indicates an execution error was detected.
- -300 to -399 indicates a device-specific error was detected.
- -400 to -499 indicates a query error was detected.
- +1 to +32767 indicates an analyzer-specific error has been detected. Refer to the Agilent 86100A/B/C online Help for analyzer specific errors.

### **Command Error**

An error number in the range -100 to -199 indicates that an IEEE 488.2 syntax error has been detected by the instrument's parser. The occurrence of any error in this class sets the command error bit (bit 5) in the event status register and indicates that one of the following events occurred:

- An IEEE 488.2 syntax error was detected by the parser. That is, a controller-to-analyzer message was received that is in violation of the IEEE 488.2 stan-



dard. This may be a data element that violates the analyzer's listening formats, or a data type that is unacceptable to the analyzer.

- An unrecognized header was received. Unrecognized headers include incorrect analyzer-specific headers and incorrect or unimplemented IEEE 488.2 common commands.
- A Group Execute Trigger (GET) was entered into the input buffer inside of an IEEE 488.2 program message.

Events that generate command errors do not generate execution errors, analyzer-specific errors, or query errors.

**Execution Error** An error number in the range –200 to –299 indicates that an error was detected by the instrument's execution control block. The occurrence of any error in this class causes the execution error bit (bit 4) in the event status register to be set. It also indicates that one of the following events occurred:

- The program data following a header is outside the legal input range or is inconsistent with the analyzer's capabilities.
- A valid program message could not be properly executed due to some analyzer condition.

Execution errors are reported by the analyzer after expressions are evaluated and rounding operations are completed. For example, rounding a numeric data element will not be reported as an execution error. Events that generate execution errors do not generate command errors, analyzer specific errors, or query errors.

**Device- or Analyzer-Specific Error** An error number in the range of –300 to –399 or +1 to +32767 indicates that the instrument has detected an error caused by an analyzer operation that did not properly complete. This may be due to an abnormal hardware or firmware condition. For example, this error may be generated by a self-test response error, or a full error queue. The occurrence of any error in this class causes the analyzer-specific error bit (bit 3) in the event status register to be set.

**Query Error** An error number in the range –400 to –499 indicates that the output queue control of the instrument has detected a problem with the message exchange protocol. An occurrence of any error in this class causes the query error bit (bit 2) in the event status register to be set. An occurrence of an error also means one of the following is true:

- An attempt is being made to read data from the output queue when no output is either present or pending.
- Data in the output queue has been lost.

**List of Error Messages**

Table 1-10 is a list of the error messages that are returned by the parser on this analyzer.

**Table 1-10. Error Messages**

0	No error	The error queue is empty. Every error in the queue has been read (SYSTEM:ERROR? query) or the queue was cleared by power-up or *CLS.
-100	Command error	This is the generic syntax error used if the analyzer cannot detect more specific errors.
-101	Invalid character	A syntactic element contains a character that is invalid for that type.
-102	Syntax error	An unrecognized command or data type was encountered.
-103	Invalid separator	The parser was expecting a separator and encountered an illegal character.
-104	Data type error	The parser recognized a data element different than one allowed. For example, numeric or string data was expected but block data was received.
-105	GET not allowed	A Group Execute Trigger was received within a program message.
-108	Parameter not allowed	More parameters were received than expected for the header.
-109	Missing parameter	Fewer parameters were received than required for the header.
-112	Program mnemonic too long	The header or character data element contains more than twelve characters.
-113	Undefined header	The header is syntactically correct, but it is undefined for the analyzer. For example, *XYZ is not defined for the analyzer.
-121	Invalid character in number	An invalid character for the data type being parsed was encountered. For example, a "9" in octal data.
-123	Numeric overflow	Number is too large or too small to be represented internally.
-124	Too many digits	The mantissa of a decimal numeric data element contained more than 255 digits excluding leading zeros.
-128	Numeric data not allowed	A legal numeric data element was received, but the analyzer does not accept one in this position for the header.
-131	Invalid suffix	The suffix does not follow the syntax described in IEEE 488.2 or the suffix is inappropriate for the analyzer.
-138	Suffix not allowed	A suffix was encountered after a numeric element that does not allow suffixes.
-141	Invalid character data	Either the character data element contains an invalid character or the particular element received is not valid for the header.
-144	Character data too long	
-148	Character data not allowed	A legal character data element was encountered where prohibited by the analyzer.
-150	String data error	This error can be generated when parsing a string data element. This particular error message is used if the analyzer cannot detect a more specific error.
-151	Invalid string data	A string data element was expected, but was invalid for some reason. For example, an END message was received before the terminal quote character.
-158	String data not allowed	A string data element was encountered but was not allowed by the analyzer at this point in parsing.

**Table 1-10. Error Messages (Continued)**

-160	Block data error	This error can be generated when parsing a block data element. This particular error message is used if the analyzer cannot detect a more specific error.
-161	Invalid block data	
-168	Block data not allowed	A legal block data element was encountered but was not allowed by the analyzer at this point in parsing.
-170	Expression error	This error can be generated when parsing an expression data element. It is used if the analyzer cannot detect a more specific error.
-171	Invalid expression	
-178	Expression data not allowed	Expression data was encountered but was not allowed by the analyzer at this point in parsing.
-200	Execution error	This is a generic syntax error which is used if the analyzer cannot detect more specific errors.
-220	Parameter error	Indicates that a program data element related error occurred.
-221	Settings conflict	Indicates that a legal program data element was parsed but could not be executed due to the current device state.
-222	Data out of range	Indicates that a legal program data element was parsed but could not be executed because the interpreted value is outside the legal range defined by the analyzer.
-223	Too much data	Indicates that a legal program data element of block, expression, or string type was received that contained more data than the analyzer could handle due to memory or related analyzer-specific requirements.
-224	Illegal parameter value	Used where exact value, from a list of possibles, was expected.
-225	Out of memory	The device has insufficient memory to perform the requested operation.
-231	Data questionable	Indicates that measurement accuracy is suspect.
-240	Hardware error	Indicates that a legal program command or query could not be executed because of a hardware problem in the device.
-241	Hardware missing	Indicates that a legal program command or query could not be executed because of missing <b>device</b> hardware; for example, an option was not installed, or current module does not have hardware to support command or query. Definition of what constitutes missing hardware is completely device-specific or module specific.
-250	Mass storage error	Indicates that a mass storage error occurred.
-251	Missing mass storage	Indicates that a legal program command or query could not be executed because of missing mass storage; for example, an option that was not installed.
-252	Missing media	Indicates that a legal program command or query could not be executed because of a missing media; for example, no disk.
-253	Corrupt media	Indicates that a legal program command or query could not be executed because of corrupt media; for example, bad disk or wrong format.
-254	Media full	Indicates that a legal program command or query could not be executed because the media was full; for example, there is no room on the disk.

Introduction  
**Error Messages**

**Table 1-10. Error Messages (Continued)**

---

-255	Directory full	Indicates that a legal program command or query could not be executed because the media directory was full.
-256	File name not found	Indicates that a legal program command or query could not be executed because the file name on the device media was not found; for example, an attempt was made to read or copy a nonexistent file.
-257	File name error	Indicates that a legal program command or query could not be executed because the file name on the device media was in error; for example, an attempt was made to copy to a duplicate file name.
-258	Media protected	Indicates that a legal program command or query could not be executed because the media was protected; for example, the write-protect tab on a disk was present.
-300	Service specific error	
-310	System error	Indicates that a system error occurred.
-340	Calibration failed	Indicates that a calibration has failed.
-350	Queue overflow	Indicates that there is no room in the error queue and an error occurred but was not recorded.
-400	Query error	This is the generic query error.
-410	Query INTERRUPTED	
-420	Query UNTERMINATED	
-430	Query DEADLOCKED	
-440	Query UNTERMINATED after indefinite response	

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---

## Sample Programs

## Sample Programs

Each program in this chapter demonstrates specific sets of instructions. This chapter shows you some of those functions, and describes the commands being executed. Both C and HP BASIC examples are included.

The header file is:

- hpibdecl.h

The C examples include:

- init.c
- gen\_srq.c
- srq.c
- learnstr.c
- sicl\_IO.c
- natl\_IO.c
- multidatabase.c

The HP BASIC examples include:

- init.bas
- srq.bas
- lrn\_str.bas

The sample program listings are included at the end of this chapter.

## Sample Program Structure

This chapter includes segments of both the C and HP BASIC sample programs. Each program includes the basic functions of initializing the interface and analyzer, capturing the data, and analyzing the data.

In general, both the C and HP BASIC sample programs typically contain the following fundamental segments:

<b>Segment</b>	<b>Description</b>
main program	Defines global variables and constants, specifies include files, and calls various functions.
initialize	Initializes the GPIB and analyzer, and sets up the analyzer and the ACQuire subsystem.
acquire_data	Digitizes the waveform to capture data.
auto_measurements	Performs simple parametric measurements.
transfer_data	Brings waveform data and voltage/timing information (the preamble) into the computer.

## Sample C Programs

Segments of the sample programs “init.c” and “gen\_srq.c” are shown and described in this chapter.



---

## init.c - Initialization

```
/* init.c */

/* Command Order Example. This program demonstrates the order of commands suggested for operation of the analyzer via GPIB.
This program initializes the scope, acquires data, performs automatic measurements, and transfers and stores the data on the PC
as time/voltage pairs in a comma-separated file format useful for spreadsheet applications. It assumes a SICL INTERFACE exists
as 'hplib7' and an Agilent 86100 analyzer at address 7. It also requires the cal signal attached to Channel 1.

See the README file on the demo disk for development and linking information.
*/

# include <stdio.h>           /* location of: printf ( ) */
# include <stdlib.h>         /* location of: atof(), atoi ( ) */
# include "hplibdecl.h"     /* prototypes, global declarations, constants */

void initialize ( );        /* initialize the scope */
void acquire_data ( );     /* digitize signal */
void auto_measurements ( ); /* perform built-in automatic measurements */
void transfer_data ( );    /* transfers waveform data from scope to PC */
void convert_data ( );     /* converts data to time/voltage values */
void store_csv ( );        /* stores time/voltage pairs to comma-separated
                           /* variable file format */
```

The include statements start the program. The file “hplibdecl.h” includes prototypes and declarations that are necessary for the analyzer sample programs.

This segment of the sample program defines the functions, in order, that are used to initialize the scope, digitize the data, perform measurements, transfer data from the scope to the PC, convert the digitized data to time and voltage pairs, and store the converted data in comma-separated variable file format.

See the following descriptions of the program segments.

---

## init.c - Global Definitions and Main Program

```
/* GLOBALS */
int count;
double xorg,xref,xinc;           /* values necessary for conversion of data */
double yorg,yref,yinc;
int Acquired_length;
char data[MAX_LENGTH];         /* data buffer */
double time_value[MAX_LENGTH]; /* time value of data */
double volts[MAX_LENGTH];      /* voltage value of data */

void main( void )
{
/* initialize interface and device sessions */
/* note: routine found in sicl_IO.c or natl_IO.c */

    init_IO ( );

    initialize ( );              /* initialize the scope and interface and set up SRQ */
    acquire_data ( );           /* capture the data */
    auto_measurements ( );      /* perform automated measurements on acquired data */
    transfer_data ( );          /* transfer waveform data to the PC from scope */
    convert_data ( );           /* convert data to time/voltage pairs */
    store_csv ( );              /* store the time/voltage pairs as csv file */
    close_IO ( );              /* close interface and device sessions */
/* note: routine found in sicl_IO.c or natl_IO.c */
} /* end main ( ) */
```

The init\_IO routine initializes the analyzer and interface so that the scope can capture data and perform measurements on the data. At the start of the program, global symbols are defined which will be used to store and convert the digitized data to time and voltage values.

---

## init.c - Initializing the Analyzer

```
/*
 * Function name: initialize
 * Parameters: none
 * Return value: none
 * Description: This routine initializes the analyzer for proper
 * acquisition of data. The instrument is reset to a known state and the
 * interface is cleared. System headers are turned off to allow faster
 * throughput and immediate access to the data values requested by queries.
 * The analyzer time base, channel, and trigger subsystems are then
 * configured. Finally, the acquisition subsystem is initialized.
 */
void initialize ( )
{
    write_IO ("*RST");           /* reset scope - initialize to known state */
    write_IO ("*CLS");          /* clear status registers and output queue */

    write_IO (":SYStem:HEADer OFF"); /* turn off system headers */

    /* initialize time base parameters to center reference, */
    /* 2 ms full-scale (200 us/div), and 20 us delay */
    write_IO (":TIMebase:REFerence CENTer;RANGe 2e-3;POSition 20e-6");

    /* initialize Channel1 1.6V full-scale (200 mv/div); offset -400mv */
    write_IO (":CHANnel1:RANGe 1.6;OFFSet -400e-3");

    /* initialize trigger info: channel1 signal on positive slope at 300mv */
    write_IO (":TRIGger:SOURce FPANel;SLOPe POSitive");
    write_IO (":TRIGger:LEVel-0.40");

    /* initialize acquisition subsystem */
    /* Real time acquisition - no averaging; record length 4096 */
    write_IO (":ACQuire:AVERage OFF;POINts 4096");
} /* end initialize ( ) */
```

## init.c - Acquiring Data

```
/*
 * Function name: acquire_data
 * Parameters: none
 * Return value: none
 * Description: This routine acquires data according to the current
 * instrument settings.
 */
void acquire_data ( )
{
/*
 * The root level :DIGitize command is recommended for acquisition of new
 * data when averaging is used. It will initialize data buffers, acquire new data, and ensure that
 * acquisition criteria are met before acquisition of data is stopped. The
 * captured data is then available for measurements, storage, or transfer
 * to a PC. Note that the display is automatically turned off by the
 * :DIGitize command and must be turned on to view the captured data.
 */

    write_IO (":DIGitize CHANnel1");
    write_IO (":CHANnel1:DISPlay ON");                               /* turn on channel 1 display which is */
                                                                    /* turned off by the :DIGitize command */

} /* end acquire_data ( ) */
```

---

## init.c - Making Automatic Measurements

```

/*
 * Function name: auto_measurements
 * Parameters: none
 * Return value: none
 * Description: This routine performs automatic measurements of volts
 * peak-to-peak and period on the acquired data. It also demonstrates
 * two methods of error detection when using automatic measurements.
 */

void auto_measurements ( )
{
float period, vpp;
unsigned char vpp_str[16];
unsigned char period_str[16];
int bytes_read;

/*
 * Error checking on automatic measurements can be done using one of two methods.
 * The first method requires that you turn on results in the Measurements
 * subsystem using the command :MEASure:SEND ON. When this is on, the analyzer
 * will return the measurement and a result indicator. The result flag is zero
 * if the measurement was successfully completed, otherwise a non-zero value is
 * returned which indicates why the measurement failed. See the Programmer's Manual
 * for descriptions of result indicators.
 *
 * The second method simply requires that you check the return value of the
 * measurement. Any measurement not made successfully will return with the value
 * +9.999E37. This could indicate that either the measurement was unable to be
 * performed, or that insufficient waveform data was available to make the
 * measurement.
 */
/*
 * METHOD ONE - turn on results to indicate whether the measurement completed
 * successfully. Note that this requires transmission of extra data from the scope.
 */
write_IO (":MEASure:SEND ON");           /* turn results on */
write_IO (":MEASure:VPP? CHANnel1");     /* query -- volts peak-to-peak channel 1 */

bytes_read = read_IO(vpp_str,16L);       /* read in value and result flag */

if (vpp_str[bytes_read-2] != '0')
    printf ("Automated vpp measurement error with result %c\n",
            vpp_str [bytes_read-2]);
else
    printf ("VPP is %f\n", (float) atof (vpp_str));

write_IO (":MEASure:PERiod? CHANnel1");  /* period channel 1 */

bytes_read = read_IO (period_str,16L);   /* read in value and result flag */

if period_str[bytes_read-2] != '0')
    printf ("Automated period measurement error with result %c\n",

```

Sample Programs  
**Sample C Programs**

```
        period_str [bytes_read-2]);
else
    printf ("Period is %fn", (float) atof (period_str));

/*
 * METHOD TWO - perform automated measurements and error checking with
 * :MEAS:RESULTS OFF
 */
period = (float) 0;
vpp = (float) 0;

/* turn off results */
write_IO (":MEASure:SEND OFF");

write_IO (":MEASure:PERiod? CHANnel1");
bytes_read = read_IO (period_str, 16L);
/* period 1 */
/* read in value and result flag */

period = (float) atof (period_str);

if (period > 9.99e37 )
    printf ("\nPeriod could not be measured.\n");
else
    printf ("\nThe period of channel 1 is %f seconds.\n", period );

write_IO (":MEASure:VPP? CHANnel1");
bytes_read = read_IO ( vpp_str, 16L );

vpp = (float) atof (vpp_str);

if ( vpp > 9.99e37 )
    printf ("Peak-to-peak voltage could not be measured.\n");
else
    printf ("The voltage peak-to-peak is %f volts.\n", vpp );

} /* end auto_measurements () */
```

---

## init.c - Error Checking

```

/* Error checking on automatic measurements can be done using one of two methods.
* The first method requires that you turn on results in the Measurements
* subsystem using the command :MEASure:SEND ON. When this is on, the analyzer
* will return the measurement and a result indicator. The result flag is zero
* if the measurement was successfully completed, otherwise a non-zero value is
* returned which indicates why the measurement failed. See the Programmer's Manual
* for descriptions of result indicators.

* The second method simply requires that you check the return value of the
* measurement. Any measurement not made successfully will return with the value
* +9.999E37. This could indicate that either the measurement was unable to be
* performed, or that insufficient waveform data was available to make the
* measurement.

* METHOD ONE - turn on results to indicate whether the measurement completed
* successfully. Note that this requires transmission of extra data from the scope.
*/
    write_IO (":MEASure:SEND ON");                               /* turn results on */

    /* query -- volts peak-to-peak channel 1 */
    write_IO (":MEASure:VPP? CHANnel1");

    bytes_read = read_IO(vpp_str,16L);                          /* read in value and result flag */

    if (vpp_str[bytes_read-2] != '0')
        printf ("Automated vpp measurement error with result %c\n",
            vpp_str[bytes_read-2]);
    else
        printf ("VPP is %f\n",(float)atof(vpp_str));

    write_IO (":MEASure:PERiod? CHANnel1");                      /* period channel 1 */
    bytes_read = read_IO(period_str,16L);                        /* read in value and result flag */

    if (period_str[bytes_read-2] != '0')
        printf ("Automated period measurement error with result %c\n",
            period_str[bytes_read-2]);
    else
        printf ("Period is %f\n",(float)atof (period_str));
/*
* METHOD TWO - perform automated measurements and error checking with
* :MEAS:RESULTS OFF.
*/
period = (float) 0;
vpp = (float) 0;

    /* turn off results */
    write_IO (":MEASure:SEND OFF");

    write_IO (":MEASure:PERiod? CHANnel1");                      /* period channel 1 */
    bytes_read = read_IO (period_str,16L);                      /* read in value and result flag */

```

## Sample Programs

### Sample C Programs

```
period = (float) atof (period_str);

if ( period > 9.99e37 )
    printf ("\nPeriod could not be measured.\n");
else
    printf ("\nThe period of channel 1 is %f seconds.\n", period );

write_IO (":MEASure:VPP? CHANnel1");
bytes_read = read_IO ( vpp_str,16L );

vpp = (float) atof (vpp_str);

if ( vpp > 9.99e37 )
    printf ("Peak-to-peak voltage could not be measured.\n");
else
    printf ("The voltage peak-to-peak is %f volts.\n", vpp );

} /* end auto_measurements() */
```



---

## init.c - Transferring Data to the PC

```
/*
 * Function name: transfer_data
 * Parameters: none
 * Return value: none
 * Description: This routine transfers the waveform conversion factors and
 * waveform data to the PC.
 */

void transfer_data ( )
{
    int header_length;
    char header_str[8];
    char term;

    char xinc_str[32],xorg_str[32],xref_str[32];
    char yinc_str[32],yref_str[32],yorg_str[32];

    int bytes_read;

    /* waveform data source channel 1 */
    write_IO (":WAVeform:SOURce CHANnel1");
    /* setup transfer format */
    write_IO (":WAVeform:FORMat BYTE");
    /* request values to allow interpretation of raw data */
    write_IO (":WAVeform:XINCrement?");
    bytes_read = read_IO (xinc_str,32L);
    xinc = atof (xinc_str);

    write_IO (":WAVeform:XORigin?");
    bytes_read = read_IO (xorg_str,32L);
    xorg = atof (xorg_str);

    write_IO (":WAVeform:XREFerence?");
    bytes_read = read_IO (xref_str,32L);
    xref = atof (xref_str);

    write_IO (":WAVeform:YINCrement?");
    bytes_read = read_IO (yinc_str,32L);
    yinc = atof (yinc_str);

    write_IO (":WAVeform:YORigin?");
    bytes_read = read_IO (yorg_str,32L);
    yorg = atof (yorg_str);

    write_IO (":WAVeform:YREFerence?");
    bytes_read = read_IO (yref_str,32L);
    yref = atof (yref_str);

    write_IO (":WAVeform:DATA?");                /* request waveform data */
    while (data[0] != '#')
        bytes_read = read_IO (data,1L);          /* find the # character */
    bytes_read = read_IO (header_str,1L);        /* input byte counter */
}
```

Sample Programs  
**Sample C Programs**

```
header_length = atoi (header_str);

/* read number of points - value in bytes */
bytes_read = read_IO (header_str,(long)header_length);

Acquired_length = atoi (header_str);          /* number of bytes */

bytes_read = read_IO (data,Acquired_length);  /* input waveform data */
bytes_read = read_IO (&term,1L);            /* input termination character */

} /* end transfer_data () */
```

An example header resembles the following when the information is stripped off:

#510225

The left-most “5” defines the number of digits that follow (10225). The number “10225” is the number of points in the waveform. The information is stripped off of the header to get the number of data bytes that need to be read from the analyzer.

---

## init.c - Converting Waveform Data

```
/*
 * Function name: convert_data
 * Parameters: none
 * Return value: none
 * Description: This routine converts the waveform data to time/voltage
 * information using the values that describe the waveform. These values are
 * stored in global arrays for use by other routines.
 */

void convert_data ( )
{
    int i;

    for (i = 0; i < Acquired_length; i++)
    {
        time_value[i] = ((i - xref) * xinc) + xorg; /* calculate time info */
        volts[i] = ((data[i] - yref) * yinc) + yorg; /* calculate volt info */
    }
} /* end convert_data ( ) */
```

The data values are returned as digitized samples (sometimes called quantization levels or q-levels). These data values must be converted into voltage and time values.

---

## init.c - Storing Waveform Time and Voltage Information

```
/*
 * Function name: store_csv
 * Parameters: none
 * Return value: none
 * Description: This routine stores the time and voltage information about
 * the waveform as time/voltage pairs in a comma-separated variable file
 * format.
 */

void store_csv (
{
    FILE *fp;
    int i;

    fp = fopen ("pairs.csv","wb");                /* open file in binary mode - clear file */
                                                /* if already exists */

    if (fp != NULL)
    {
        for (i = 0; i < Acquired_length; i++)
        {
            /* write time,volt pairs to file */
            fprintf ( fp,"%e,%lf\n",time_value[i],volts[i]);
        }
        fclose ( fp );                            /* close file */
    }
    else
        printf ("Unable to open file 'pairs.csv'\n");
} /* end store_csv ( ) */
```

The time and voltage information of the waveform is stored in integer format, with the time stored first, followed by a comma, and the voltage stored second.

## gen\_srq.c - Generating a Service Request

Segments of the sample C program “gen\_srq.c” show how to initialize the interface and analyzer, and generate a service request.

Two include statements start the “gen\_srq.c” program. The file “stdio.h” defines the standard location of the printf routine, and is needed whenever input or output functions are used. The file “hplibdecl.h” includes necessary prototypes and declarations for the analyzers sample programs. The path of these files must specify the disk drive and directory where the “include” files reside.

```
/* gen_srq.c */

/*
 * This example program initializes the Agilent 86100 scope, runs an autoscale,
 * then generates and responds to a Service Request from the scope. The program
 * assumes an Agilent 86100 at address 7, an interface card at interface select code 7,
 * and a signal source attached to channel 1.
 */

#include <stdio.h>                /* location of: printf () */
#include "hplibdecl.h"

void initialize ( );
void setup_SRQ ( );
void create_SRQ ( );

void main ( void )
{
    init_IO ( );                 /* initialize interface and device sessions */
    initialize ( );              /* initialize the scope and interface */
    setup_SRQ ( );               /* enable SRQs on scope and set up SRQ handler */
    create_SRQ ( );              /* generate SRQ */
    close_IO ( );                /* close interface and device sessions */
} /* end main () */
```

The routine “init\_IO” contains three subroutines that initialize the analyzer and interface, and sets up and generate a service request.

The following segment describes the initialize subroutine.

---

## Initializing the Analyzer

The following function is demonstrated in the “gen\_srq.c” sample program.

```
/*
 * Function name: initialize
 * Parameters: none
 * Return value: none
 * Description: This routine initializes the analyzer for proper acquisition
 * of data. The instrument is reset to a known state and the interface is
 * cleared. System headers are turned off to allow faster throughput and
 * immediate access to the data values requested by queries. The analyzer
 * performs an autoscale to acquire waveform data.
 */

void initialize ( )
{
    write_IO ("*RST");           /* reset scope - initialize to known state */
    write_IO ("*CLS");          /* clear status registers and output queue */
    write_IO (":SYSTem:HEADer OFF"); /* turn off system headers */
    write_IO (":AUToscale");    /* perform autoscale */
} /* end initialize () */
```

The \*RST command is a common command that resets the analyzer to a known default configuration. Using this command ensures that the analyzer is in a known state before you configure it. \*RST ensures very consistent and repeatable results. Without \*RST, a program may run one time, but it may give different results in following runs if the analyzer is configured differently.

For example, if the trigger mode is normally set to edge, the program may function properly. But, if someone puts the analyzer in the advanced TV trigger mode from the front panel, the program may read measurement results that are totally incorrect. So, \*RST defaults the scope to a set configuration so that the program can proceed from the same state each time.

The \*CLS command clears the status registers and the output queue.

AUToscale finds and displays all signals that are attached to the analyzer. You should program the analyzer's time base, channel, and trigger for the specific measurement to be made, as you would do from the front panel, and use whatever other commands are needed to configure the analyzer for the desired measurement.

Sample Programs  
**Sample C Programs**

---

### Setting Up a Service Request

The following code segment shows how to generate a service request. The following function is demonstrated in the "gen\_srq.c" sample program.

```
/*  
* Function name: setup_SRQ  
* Parameters: none  
* Return value: none  
* Description: This routine initializes the device to generate Service Requests. It  
* sets the Service Request Enable Register Event Status Bit and the Standard  
* Event Status Enable Register to allow SRQs on Command, Execution, Device  
* Dependent, or Query errors.  
*/  
void setup_SRQ ( )  
{  
    /* Enable Service Request Enable Register - Event Status Bit */  
  
    write_IO ("SRE 32");    /* Enable Standard Event Status Enable Register */  
                           /* enable Command Error - bit 5 - value 32 */  
                           /* Query Error - bit 2 - value 4 */  
  
    write_IO ("ESE 36");  
  
} /* end setup_SRQ ( ) */
```

---

## Generating a Service Request

The following function is demonstrated in the "gen\_srq.c" sample program.

```
/*
 * Function name: create_SRQ
 * Parameters: none
 * Return value: none
 * Description: This routine sends two illegal commands to the scope which will
 * generate an SRQ and will place two error strings in the error queue. The scope
 * ID is requested to allow time for the SRQ to be generated. The ID string
 * will contain a leading character which is the response placed in the output
 * queue by the interrupted query.
 */
void create_SRQ ( )
{
    char buf [256] = { 0 }; //read buffer for id string
    int bytes_read = 0;
    int srq_asserted;

    /* Generate query error (interrupted query)*/
    /* send legal query followed by another command other than a read query response */
    write_IO (":CHANnel2:DISPlay?");
    write_IO (":CHANnel2:DISPlay OFF");

    /* Generate command error - send illegal header */
    write_IO (":CHANnel:DISPlay OFF");

    /* get instrument ID - allow time for SRQ to set */
    write_IO ("*IDN?");
    bytes_read = read_IO (buf,256L);

    /* add NULL to end of string */
    buf [bytes_read] = '\0';

    printf ( "%s\n", buf);

    srq_asserted = check_SRQ ( );

    if ( srq_asserted )
        srq_handler ( );
} /* end create_SRQ ( ) */
```

---

## Listings of the Sample Programs

Listings of the C sample programs in this section include:

- hpibdecl.h
- init.c
- gen\_srq.c
- srq.c
- learnstr.c
- sicl\_IO.c
- natl\_IO.c

Listings of the HP BASIC sample programs in this section include:

- init.bas
- srq.bas
- lrn\_str.bas



---

## hpib\_decl.h Sample Program

```
/* hpibdecl.h */

/*
 * This file includes necessary prototypes and declarations for
 * the example programs for the Agilent 86100*/
*/

/*
 * User must indicate which GPIB card (HP or National) is being used.
 * Also, if using a National card, indicate which version of windows
 * (WIN31 or WIN95) is being used.
 */

#define HP /* Uncomment if using HP interface card */
/* #define NATL */

/* #define WIN31 */ /* For National card ONLY - select windows version */
#define WIN95

#ifdef HP
#include <sicl.h>
#else
#ifdef WIN95
#include <windows.h> /* include file for Windows 95 */
#include <decl-32.h>
#else
#include <windecl.h> /* include file for Windows 3.1 */
#endif
#endif

#define CME 32
#define EXE 16
#define DDE 8
#define QYE 4

#define SRQ_BIT 64
#define MAX_LRNSTR 14000
#define MAX_LENGTH 4096
#define MAX_INT 4192

#ifdef HP
#define DEVICE_ADDR "hpib7,7"
#define INTERFACE "hpib7"
#else
#define INTERFACE "hpib0"

#define board_index 0
#define prim_addr 7
#define second_addr 0
```

## Sample Programs

### Listings of the Sample Programs

```
#define timeout 13
#define eoi_mode 1
#define eos_mode 0
#endif

#define TRUE 1
#define FALSE 0

/* GLOBALS */
#ifdef HP
    INST bus;
    INST scope;
#else
    int bus;
    int scope;
#endif

/* GPIB prototypes */
void init_IO ( );
void write_IO ( void* );
void write_lrnstr ( void*, long );
int read_IO ( void*, unsigned long );
int check_SRQ ( );
unsigned char read_status ( );
void close_IO ( );
void hpiberr ( );

void srq_handler ( );
```

---

## init.c Sample Program

```

/* init.c */

/*
 * Command Order Example. This program demonstrates the order of commands
 * suggested for operation of the Agilent 86100 analyzer via GPIB.
 * This program initializes the scope, acquires data, performs
 * automatic measurements, and transfers and stores the data on the
 * PC as time/voltage pairs in a comma-separated file format useful
 * for spreadsheet applications. It assumes a SICL INTERFACE exists
 * as 'gpib7' and an Agilent 86100 analyzer at address 7.
 * It also requires the cal signal attached to Channel 1.
 *
 * See the README file on the demo disk for development and linking information.
 */

#include <stdio.h>           /* location of: printf ( ) */
#include <stdlib.h>         /* location of: atof(), atoi ( ) */
#include "hplibdecl.h"     /* prototypes, global declarations, constants */

void initialize ( );       /* initialize the scope */
void acquire_data ( );    /* digitize signal */
void auto_measurements ( ); /* perform built-in automatic measurements */
void transfer_data ( );   /* transfers waveform data from scope to PC */
void convert_data ( );    /* converts data to time/voltage values */
void store_csv ( );       /* stores time/voltage pairs to comma-separated variable file format */

/* GLOBALS */
int count;
double xorg,xref,xinc;     /* values necessary for conversion of data */
double yorg,yref,yinc;
int Acquired_length;
char data [MAX_LENGTH];   /* data buffer */
double time_value [MAX_LENGTH]; /* time value of data */
double volts [MAX_LENGTH]; /* voltage value of data */

void main( void )
{
    /* initialize interface and device sessions */
    /* note: routine found in sicl_IO.c or natl_IO.c */
    init_IO ( );

    initialize ( );        /* initialize the scope and interface and set up SRQ */
    acquire_data ( );     /* capture the data */
    auto_measurements ( ); /* perform automated measurements on acquired data */
    transfer_data ( );    /* transfer waveform data to the PC from scope */
    convert_data ( );     /* convert data to time/voltage pairs */
    store_csv ( );        /* store the time/voltage pairs as csv file */
    close_IO ( );         /* close interface and device sessions */
    /* note: routine found in sicl_IO.c or natl_IO.c */
} /* end main ( ) */

```

Sample Programs  
**Listings of the Sample Programs**

```
/*
 * Function name: initialize
 * Parameters: none
 * Return value: none
 * Description: This routine initializes the analyzer for proper
 * acquisition of data. The instrument is reset to a known state and the
 * interface is cleared. System headers are turned off to allow faster
 * throughput and immediate access to the data values requested by queries.
 * The analyzer time base, channel, and trigger subsystems are then
 * configured. Finally, the acquisition subsystem is initialized.
 */

void initialize ( )
{
    write_IO ("*RST");           /* reset scope - initialize to known state */
    write_IO ("*CLS");         /* clear status registers and output queue */

    write_IO (":SYSTem:HEADer OFF"); /* turn off system headers */

    /* initialize time base parameters to center reference, 2 ms full-scale (200 us/div), and 20 us delay */
    write_IO (":TIMEbase:REFErence CENTer;RANGe 2e-3;POSition 20e-6");

    /* initialize Channel1 1.6V full-scale (200 mv/div); offset -400mv */
    write_IO (":CHANnel1:RANGe 1.6;OFFSet -400e-3");

    /* initialize trigger info: channel1 signal on positive slope at 300mv */
    write_IO (":TRIGger:SOURce FPANel;SLOPe POSitive");
    write_IO (":TRIGger:LEVel-0.40");

    /* initialize acquisition subsystem */
    /* Real time acquisition - no averaging; record length 4096 */
    write_IO (":ACQuire:AVERage OFF;POINts 4096");

} /* end initialize ( ) */

/*
 * Function name: acquire_data
 * Parameters: none
 * Return value: none
 * Description: This routine acquires data according to the current instrument settings.
 */
void acquire_data ( )
{
    /*
     * The root level :DIGitize command is recommended for acquisition of new
     * data. It will initialize data buffers, acquire new data, and ensure that
     * acquisition criteria are met before acquisition of data is stopped.
     */

```

```

* The captured data is then available for measurements, storage, or transfer
* to a PC. Note that the display is automatically turned off by the
* :DIGitize command and must be turned on to view the captured data.
*/

        write_IO (":DIGitize CHANnel1");
        write_IO (":CHANnel1:DISPlay ON");      /* turn on channel 1 display which is turned off by the :DIGitize command */

} /* end acquire_data() */

/*
* Function name: auto_measurements
* Parameters: none
* Return value: none
* Description: This routine performs automatic measurements of volts
* peak-to-peak and period on the acquired data. It also demonstrates
* two methods of error detection when using automatic measurements.
*/

void auto_measurements ( )
{
    float period, vpp;
    unsigned char vpp_str[16];
    unsigned char period_str[16];
    int bytes_read;

/*
* Error checking on automatic measurements can be done using one of two methods.
* The first method requires that you turn on results in the Measurements
* subsystem using the command :MEASure:SEND ON. When this is on, the analyzer
* will return the measurement and a result indicator. The result flag is zero
* if the measurement was successfully completed, otherwise a non-zero value is
* returned which indicates why the measurement failed. See the Programmer's Manual
* for descriptions of result indicators.

* The second method simply requires that you check the return value of the
* measurement. Any measurement not made successfully will return with the value
* +9.999E37. This could indicate that either the measurement was unable to be
* performed, or that insufficient waveform data was available to make the
* measurement.

* METHOD ONE - turn on results to indicate whether the measurement completed
* successfully. Note that this requires transmission of extra data from the scope.
*/

        write_IO (":MEASure:SEND ON");          /* turn results on */

        /* query -- volts peak-to-peak channel 1 */
        write_IO (":MEASure:VPP? CHANnel1");

        bytes_read = read_IO (vpp_str,16L);      /* read in value and result flag */

        if (vpp_str[bytes_read-2] != '0')
            printf ("Automated vpp measurement error with result %c\n", vpp_str[bytes_read-2]);
        else
            printf ("VPP is %f\n", (float)atof (vpp_str));

```

## Sample Programs

### Listings of the Sample Programs

```
write_IO (":MEASure:PERiod? CHANnel1"); /* period channel 1 */
bytes_read = read_IO (period_str,16L); /* read in value and result flag */

if (period_str[bytes_read-2] != '0')
    printf ("Automated period measurement error with result %c\n", period_str [bytes_read-2]);
else
    printf ("Period is %f\n", (float) atof (period_str));

/* METHOD TWO - perform automated measurements and error checking with :MEAS:SEND OFF */

period = (float) 0;
vpp = (float) 0;

/* turn off results */
write_IO (":MEASure:SEND OFF");

write_IO (":MEASure:PERiod? CHANnel1"); /* period channel 1 */
bytes_read = read_IO (period_str,16L); /* read in value and result flag */

period = (float) atof (period_str);

if ( period > 9.99e37 )
    printf ("\nPeriod could not be measured.\n");
else
    printf ("\nThe period of channel 1 is %f seconds.\n", period );

write_IO (":MEASure:VPP? CHANnel1");
bytes_read = read_IO ( vpp_str,16L );

vpp = (float) atof (vpp_str);

if ( vpp > 9.99e37 )
    printf ("Peak-to-peak voltage could not be measured.\n");
else
    printf ("The voltage peak-to-peak is %f volts.\n", vpp );

} /* end auto_measurements ( ) */

/*
* Function name: transfer_data
* Parameters: none
* Return value: none
* Description: This routine transfers the waveform conversion factors and waveform data to the PC.
*/

void transfer_data ( )
{
    int header_length;
    char header_str[8];
    char term;

    char xinc_str[32],xorg_str[32],xref_str[32];
    char yinc_str[32],yref_str[32],yorg_str[32];
```

```
int bytes_read;

/* waveform data source channel 1 */
write_IO (":WAVeform:SOURce CHANnel1");
/* setup transfer format */
write_IO (":WAVeform:FORMat BYTE");
/* request values to allow interpretation of raw data */
write_IO (":WAVeform:XINCrement?");
bytes_read = read_IO (xinc_str,32L);
xinc = atof (xinc_str);

write_IO (":WAVeform:XORigin?");
bytes_read = read_IO (xorg_str,32L);
xorg = atof (xorg_str);

write_IO (":WAVeform:XREFerence?");
bytes_read = read_IO (xref_str,32L);
xref = atof (xref_str);

write_IO (":WAVeform:YINCrement?");
bytes_read = read_IO (yinc_str,32L);
yinc = atof (yinc_str);

write_IO (":WAVeform:YORigin?");
bytes_read = read_IO (yorg_str,32L);
yorg = atof (yorg_str);

write_IO (":WAVeform:YREFerence?");
bytes_read = read_IO (yref_str,32L);
yref = atof (yref_str);

write_IO (":WAVeform:DATA?");          /* request waveform data */
bytes_read = read_IO (data,1L);        /* ignore leading # */
bytes_read = read_IO (header_str,1L);  /* input byte counter */
header_length = atoi (header_str);

/* read number of points - value in bytes */
bytes_read = read_IO (header_str,(long)header_length);

Acquired_length = atoi (header_str);   /* number of bytes */

bytes_read = read_IO (data,Acquired_length); /* input waveform data */
bytes_read = read_IO (&term,1L);        /* input termination character */

} /* end transfer_data ( ) */

/*
 * Function name: convert_data
 * Parameters: none
 * Return value: none
 * Description: This routine converts the waveform data to time/voltage
 * information using the values that describe the waveform. These values are
 * stored in global arrays for use by other routines.
 */

void convert_data ( )
```

Sample Programs  
**Listings of the Sample Programs**

```
{
    int i;

    for (i = 0; i < Acquired_length; i++)
    {
        time_value[i] = ((i - xref) * xinc) + xorg; /* calculate time info */
        volts[i] = ((data[i] - yref) * yinc) + yorg; /* calculate volt info */
    }
} /* end convert_data ( ) */

/*
 * Function name: store_csv
 * Parameters: none
 * Return value: none
 * Description: This routine stores the time and voltage information about
 * the waveform as time/voltage pairs in a comma-separated variable file
 * format.
 */

void store_csv (
{
    FILE *fp;
    int i;

    fp = fopen ("pairs.csv","wb"); /* open file in binary mode - clear file if already exists */
    if (fp != NULL)
    {
        for (i = 0; i < Acquired_length; i++)
        {
            /* write time,volt pairs to file */
            fprintf ( fp,"%e,%f\n",time_value[i],volts[i]);
        }
        fclose ( fp );      /* close file */
    }
    else
        printf ("Unable to open file 'pairs.csv\n");
} /* end store_csv ( ) */
```



---

## gen\_srq.c Sample Program

```
/* gen_srq.c */

/*
 * This example programs initializes the Agilent 86100 scope, runs an
 * autoscale, then generates and responds to a Service Request from the
 * scope. The program assumes an Agilent 86100 at address 7, an interface card
 * at interface select code 7, and a signal source attached to channel 1.
 */

#include <stdio.h>          /* location of: printf ( ) */
#include "hpbdecl.h"

void initialize ( );
void setup_SRQ ( );
void create_SRQ ( );

void main ( void )
{
    init_IO ( );           /* initialize interface and device sessions */
    initialize ( );        /* initialize the scope and interface */
    setup_SRQ ( );         /* enable SRQs on scope and set up SRQ handler */
    create_SRQ ( );        /* generate SRQ */
    close_IO ( );          /* close interface and device sessions */
} /* end main ( ) */

/*
 * Function name: initialize
 * Parameters: none
 * Return value: none
 * Description: This routine initializes the analyzer for proper acquisition of data.
 * The instrument is reset to a known state and the interface is cleared.
 * System headers are turned off to allow faster throughput and immediate access
 * to the data values requested by queries. The analyzer performs an autoscale to acquire waveform data.
 */
void initialize ( )
{
    write_IO ("*RST");      /* reset scope - initialize to known state */
    write_IO ("*CLS");      /* clear status registers and output queue */
    write_IO (":SYSTEM:HEADER OFF"); /* turn off system headers */
    write_IO (":AUToscale"); /* perform autoscale */
} /* end initialize ( ) */

/*
 * Function name: setup_SRQ
 * Parameters: none
 * Return value: none
 * Description: This routine initializes the device to generate Service
 * Requests. It sets the Service Request Enable Register Event Status Bit
 * and the Standard Event Status Enable Register to allow SRQs on Command
 * or Query errors.
 */
```

Sample Programs  
**Listings of the Sample Programs**

```
*/  
  
void setup_SRQ ( )  
{  
    /* Enable Service Request Enable Register - Event Status Bit */  
    write_IO ("**SRE 32");  
  
    /* Enable Standard Event Status Enable Register enable Command Error - bit 4 - value 32 Query Error - bit 1 - value 4 */  
    write_IO ("**ESE 36");  
  
} /* end setup_SRQ ( ) */  
  
/*  
* Function name: create_SRQ  
* Parameters: none  
* Return value: none  
* Description: This routine sends two illegal commands to the scope which will generate an  
* SRQ and will place two error strings in the error queue. The scope ID is requested to allow  
* time for the SRQ to be generated. The ID string will contain a leading character which  
* is the response placed in the output queue by the interrupted query.  
*/  
void create_SRQ ( )  
{  
    char buf [256] = { 0 }; //read buffer for id string  
    int bytes_read = 0;  
    int srq_asserted;  
  
    /* Generate query error (interrupted query)*/  
    /* send legal query followed by another command other than a read query response */  
    write_IO (":CHANnel2:DISPlay?");  
  
    write_IO (":CHANnel2:DISPlay OFF");  
  
    /* Generate command error - send illegal header */  
    write_IO (":CHANnel:DISPlay OFF");  
  
    /* get instrument ID - allow time for SRQ to set */  
    write_IO ("**IDN?");  
    bytes_read = read_IO (buf,256L);  
  
    /* add NULL to end of string */  
    buf [bytes_read] = '\0';  
  
    printf ( "%s\n", buf);  
    srq_asserted = check_SRQ ( );  
    if ( srq_asserted )  
        srq_handler ( );  
} /* end create_SRQ ( ) */
```

---

## srq.c Sample Program

```
/* file: srq.c */

/* This file contains the code to handle Service Requests from an GPIB device */

#include <stdio.h>          /* location of printf ( ), fopen ( ), and fclose ( ) */
#include "hpibdecl.h"

/*
 * Function name: srq_handler
 * Parameters: none
 * Return value: none
 * Description: This routine services the scope when an SRQ is generated.
 * An error file is opened to receive error data from the scope.
 */

void srq_handler ( )
{
    FILE *fp;
    unsigned char statusbyte = 0;
    int i = 0;
    int more_errors = 0;
    char error_str[64] = {0};
    int bytes_read;
    int srq_asserted = TRUE;

    srq_asserted = check_SRQ ( );

    while (srq_asserted)
    {
        statusbyte = read_status ( );

        if ( statusbyte & SRQ_BIT )
        {
            fp = fopen ( "error_list", "wb" );          /* open error file */
            if (fp == NULL)
                printf ("Error file could not be opened.\n");
            /* read error queue until no more errors */
            more_errors = TRUE;
            while ( more_errors )
            {
                write_IO (":SYSTEM:ERROR? STRING");
                bytes_read = read_IO (error_str, 64L);

                error_str[bytes_read] = '\0';

                /* write error msg to std IO */
                printf ("Error string:%s\n", error_str);

                if (fp != NULL)
                    /* write error msg to file*/
                    fprintf (fp, "Error string:%s\n", error_str);
            }
        }
    }
}
```

Sample Programs

**Listings of the Sample Programs**

```
if ( error_str[0] == '0' )
{
    /* Clear event registers and queues,except output */
    write_IO("**CLS");

    more_errors = FALSE;

    if ( fp != NULL)
        fclose ( fp );
}
for (j=0;j<64;j++) /* clear string */
    error_str[j] = '\0';

} /* end while (more_errors) */
else
{
    printf (" SRQ not generated by scope.\n "); /* scope did not cause SRQ */
}
srq_asserted = check_SRQ ( ); /* check for SRQ line status */

} /* end while ( srq_asserted ) */

} /* end srq_handler */
```

---

## learnstr.c Sample Program

```

/* learnstr.c */

/*
 * This example program initializes the Agilent 86100 scope, runs autoscale to
 * acquire a signal, queries for the learnstring, and stores the learnstring
 * to disk. It then allows the user to change the setup, then restores the
 * original learnstring. It assumes that a signal is attached to the scope.
 */

#include <stdio.h>                                /* location of: printf ( ), fopen ( ), fclose ( ), fwrite ( ),getchar */
#include "hplibdecl.h"

void initialize ( );
void store_learnstring ( );
void change_setup ( );
void get_learnstring ( );

void main ( void )
{
    init_IO ( );                                /* initialize device and interface */
                                                /* Note: routine found in sicl_IO.c or natl_IO.c */
    initialize ( );                             /* initialize the scope and interface, and set up SRQ */
    store_learnstring ( );                       /* request learnstring and store */
    change_setup ( );                           /* request user to change setup */
    get_learnstring ( );                        /* restore learnstring */
    close_IO ( );                               /* close device and interface sessions */
                                                /* Note: routine found in sicl_IO.c or natl_IO.c */

} /* end main */
/*
 * Function name: initialize
 * Parameters: none
 * Return value: none
 * Description: This routine initializes the analyzer for proper acquisition of data.
 * The instrument is reset to a known state and the interface is cleared.
 * System headers are turned off to allow faster throughput and immediate access to the data values requested by queries.
 * Autoscale is performed to acquire a waveform. The signal is then
 * digitized, and the channel display is turned on following the acquisition.
 */

void initialize ( )
{
    write_IO ("*RST");                           /* reset scope - initialize to known state */
    write_IO ("*CLS");                           /* clear status registers and output queue */

    write_IO (":SYSTem:HEADer ON"); /* turn on system headers */

    /* initialize Timebase parameters to center reference, 2 ms full-scale (200 us/div), and 20 us delay */
    write_IO (":TIMEbase:REfERENCE CeNTER;RANGe 5e-3;POSition 20e-6");

```

Sample Programs  
**Listings of the Sample Programs**

```
/* initialize Channel1 1.6v full-scale (200 mv/div); offset -400mv */
write_IO (":CHANnel1:RANGe 1.6;OFFSet -400e-3");

/* initialize trigger info: channel1 signal on positive slope at 300mv */
write_IO (":TRIGger:SOURce FPANel;SLOPe POSitive");
write_IO (":TRIGger:LEVel-0.40");

/* initialize acquisition subsystem */
/* Real time acquisition - no averaging; record length 4096 */
write_IO (":ACQuire:AVERage OFF;POINts 4096");

} /* end initialize ( ) */

/*
 * Function name: store_learnstring
 * Parameters: none
 * Return value: none
 * Description: This routine requests the system setup known as a learnstring.
 * The learnstring is read from the scope and stored in a file called Learn2.
 */

void store_learnstring ( )
{
    FILE *fp;
    unsigned char setup[MAX_LRNSTR] = {0};
    int actualcnt = 0;

    write_IO (":SYSTem:SETup?");          /* request learnstring */
    actualcnt = read_IO (setup, MAX_LRNSTR);

    fp = fopen ( "learn2","wb");

    if ( fp != NULL )
    {
        fwrite ( setup,sizeof (unsigned char), (int) actualcnt,fp);
        printf ("Learn string stored in file Learn2\n");

        fclose ( fp );
    }
    else
        printf ("Error in file open\n");
}

} /* end store_learnstring */

/*
 * Function name: change_setup
 * Parameters: none
 * Return value: none
 * Description: This routine places the scope into local mode to allow the customer to change the system setup.
 */

void change_setup ( )
{
```

```
        printf ("Please adjust setup and press ENTER to continue.\n");
        getchar();
} /* end change_setup */

/*
 * Function name: get_learnstring
 * Parameters: none
 * Return value: none
 * Description: This routine retrieves the system setup known as a
 * learnstring from a disk file called Learn2. It then restores the system setup to the scope.
 */

void get_learnstring ( )
{
    FILE *fp;
    unsigned char setup[MAX_LRNSTR];
    unsigned long count = 0;

    fp = fopen ( "learn2","rb");

    if ( fp != NULL )
    {
        count = fread ( setup,sizeof(unsigned char),MAX_LRNSTR,fp);

        fclose ( fp );
    }
    write_lrnstr (setup,count);    /* send learnstring */
    write_IO (":RUN");
} /* end get_learnstring */
```

Sample Programs  
**Listings of the Sample Programs**

---

## sicl\_IO.c Sample Program

```
/* sicl_IO.c */

#include <stdio.h>          /* location of: printf ( ) */
#include <string.h>        /* location of: strlen ( ) */
#include "hplibdecl.h"

/* This file contains IO and initialization routines for the SICL libraries. */
/*
 * Function name: init_IO
 * Parameters: none
 * Return value: none
 * Description: This routine initializes the SICL environment. It sets up
 * error handling, opens both an interface and device session, sets timeout
 * values, clears the interface by pulsing IFC, and clears the instrument
 * by performing a Selected Device Clear.
 */

void init_IO (
{
    ionerror (I_ERROR_EXIT);          /* set-up interface error handling */

    /* open interface session for verifying SRQ line */
    bus = iopen ( INTERFACE );
    if ( bus == 0 )
        printf ("Bus session invalid\n");

    itimeout ( bus, 20000 );          /* set bus timeout to 20 sec */
    iclear ( bus );                  /* clear the interface - pulse IFC */

    scope = iopen ( DEVICE_ADDR );   /* open the scope device session */
    if ( scope == 0 )
        printf ( "Scope session invalid\n");

    itimeout ( scope, 20000 );       /* set device timeout to 20 sec */
    iclear ( scope );                /* perform Selected Device Clear on scope */
} /* end init_IO */

/*
 * Function name: write_IO
 * Parameters: char *buffer which is a pointer to the character string to be
 * output; unsigned long length which is the length of the string to be output
 * Return value: none
 * Description: This routine outputs strings to the scope device session
 * using the unformatted I/O SICL commands.
 */
```



```
void write_IO ( void *buffer )
{
    unsigned long actualcnt;
    unsigned long length;
    int send_end = 1;
    length = strlen ( buffer );
    iwrite ( scope, buffer, length, send_end, &actualcnt );
} /* end write_IO */

/*
 * Function name: write_Irnstr
 * Parameters: char *buffer which is a pointer to the character string to be
 * output; long length which is the length of the string to be output
 * Return value: none
 * Description: This routine outputs a learnstring to the scope device
 * session using the unformatted I/O SICL commands.
 */

void write_Irnstr ( void *buffer, long length )
{
    unsigned long actualcnt;
    int send_end = 1;

    iwrite ( scope, buffer, (unsigned long) length,
            send_end, &actualcnt );
} /* end write_Irnstr ( ) */

/*
 * Function name: read_IO
 * Parameters: char *buffer which is a pointer to the character string to be
 * input; unsigned long length which indicates the max length of the string to be input
 * Return value: integer which indicates the actual number of bytes read
 * Description: This routine inputs strings from the scope device session using SICL commands.
 */

int read_IO (void *buffer, unsigned long length)
{
    int reason;
    unsigned long actualcnt;

    iread (scope, buffer, length, &reason, &actualcnt);

    return( (int) actualcnt );
}

/*
 * Function name: check_SRQ
 * Parameters: none
 * Return value: integer indicating if bus SRQ line was asserted
 * Description: This routine checks for the status of SRQ on the bus and returns a value to indicate the status.
 */
```

Sample Programs  
**Listings of the Sample Programs**

```
int check_SRQ( )
{
    int srq_asserted;

    /* check for SRQ line status */
    ihpibusstatus(bus, I_HPIB_BUS_SRQ, &srq_asserted);

    return ( srq_asserted );
} /* end check_SRQ ( ) */

/*
 * Function name: read_status
 * Parameters: none
 * Return value: unsigned char indicating the value of status byte
 * Description: This routine reads the scope status byte and returns the status.
 */

unsigned char read_status ( )
{
    unsigned char statusbyte;

    /* Always read the status byte from instrument */
    /* NOTE: ireadstb uses serial poll to read status byte - this should clear bit 6 to allow another SRQ. */

    ireadstb ( scope, &statusbyte );
    return ( statusbyte );
} /* end read_status ( ) */

/*
 * Function name: close_IO
 * Parameters: none
 * Return value: none
 * Description: This routine closes device and interface sessions for the
 * SICL environment and calls the routine _sicleanup which de-allocates
 * resources used by the SICL environment.
 */

void close_IO ( )
{
    iclose ( scope ); /* close device session */
    iclose ( bus ); /* close interface session */

    _sicleanup ( ); /* required for 16-bit applications */
} /* end close_SICL ( ) */
```

---

## natl\_IO.c Sample Program

```
/* natl_IO.c */

#include <stdio.h> /* location of: printf () */
#include <string.h> /* location of: strlen () */
#include "hplibdecl.h"

/* This file contains IO and initialization routines for the NI488.2 commands. */
/*
 * Function name: hpiberr
 * Parameters: char* - string describing error
 * Return value: none
 * Description: This routine outputs error descriptions to an error file.
 */

void hpiberr( char *buffer )
{
    printf ("Error string: %s\n",buffer );
} /* end hpiberr () */

/*
 * Function name: init_IO
 * Parameters: none
 * Return value: none
 * Description: This routine initializes the NI environment. It sets up error
 * handling, opens both an interface and device session, sets timeout values
 * clears the interface by pulsing IFC, and clears the instrument by performing
 * a Selected Device Clear.
 */

void init_IO ( )
{
    bus = ibfind ( INTERFACE ); /* open and initialize GPIB board */
    if ( ibsta & ERR )
        hpiberr ("ibfind error");

    ibconfig ( bus, IbcAUTOPOLL, 0); /* turn off autopolling */

    ibsic ( bus ); /* clear interface - pulse IFC */
    if ( ibsta & ERR )
    {
        hpiberr ( "ibsic error" );
    }

    /* open device session */
    scope = ibdev ( board_index, prim_addr, second_addr, timeout,
                  eoi_mode, eos_mode );
    if ( ibsta & ERR )
    {
        hpiberr ( "ibdev error" );
    }
}
```

Sample Programs  
**Listings of the Sample Programs**

```
        ibclr ( scope );                /* clear the device( scope ) */
        if ( ibsta & ERR)
        {
            hpiberr ("ibclr error");
        }
    } /* end init_IO */

/*
 * Function name: write_IO
 * Parameters: void *buffer which is a pointer to the character string to be output
 * Return value: none
 * Description: This routine outputs strings to the scope device session.
 */
void write_IO ( void *buffer )
{
    long length;

    length = strlen ( buffer );

    ibwrt ( scope, buffer, (long) length );
    if ( ibsta & ERR )
    {
        hpiberr ( "ibwrt error" );
    }
} /* end write_IO() */

/*
 * Function name: write_lrnstr
 * Parameters: void *buffer which is a pointer to the character string to
 * be output; length which is the length of the string to be output
 * Return value: none
 * Description: This routine outputs a learnstring to the scope device session.
 */
void write_lrnstr ( void *buffer, long length )
{
    ibwrt ( scope, buffer, (long) length );
    if ( ibsta & ERR )
    {
        hpiberr ( "ibwrt error" );
    }
} /* end write_lrnstr ( ) */

/*
 * Function name: read_IO
 * Parameters: char *buffer which is a pointer to the character string to be input;
 * unsigned long length which indicates the max length of the string to be input
 * Return value: integer which indicates the actual number of bytes read
 * Description: This routine inputs strings from the scope device session.
 */
```

```
int read_IO (void *buffer,unsigned long length)
{
    ibrd (scope, buffer, ( long ) length );

    return ( ibcntl );
} /* end read_IO ( ) */
```

```
/*
 * Function name: check_SRQ
 * Parameters: none
 * Return value: integer indicating if bus SRQ line was asserted
 * Description: This routine checks for the status of SRQ on the bus and
 * returns a value to indicate the status.
 */
```

```
int check_SRQ ( )
{
    int srq_asserted;
    short control_lines = 0;

    iblines ( bus, &control_lines);

    if ( control_lines & BusSRQ )
        srq_asserted = TRUE;
    else
        srq_asserted = FALSE;

    return ( srq_asserted );
} /* end check_SRQ ( ) */
```

```
/*
 * Function name: read_status
 * Parameters: none
 * Return value: unsigned char indicating the value of status byte
 * Description: This routine reads the scope status byte and returns the status.
 */
```

```
unsigned char read_status ( )
{
    unsigned char statusbyte;

    /* Always read the status byte from instrument */

    ibrsp ( scope, &statusbyte );

    return ( statusbyte );
} /* end read_status ( ) */
```

Sample Programs

**Listings of the Sample Programs**

```
/*  
* Function name: close_IO  
* Parameters: none  
* Return value: none  
* Description: This routine closes device session.  
*/  
  
void close_IO ( )  
{  
    ibonl ( scope,0);          /* close device session */  
} /* end close_IO ( ) */
```

---

## multidatabase.c Sample Program

```
/*multidatabase.c*/

/*
 * This example program demonstrates the use of the Multidatabase functionality of the
 * Agilent 86100 DCA. The program sets up an acquisition of 200 waveforms on two
 * channels, first serially, then in parallel. A mask test and simple
 * measurements are made on each channel. NOTE: the timeout value must
 * be set to a higher value (~30s) so that there is enough time to acquire the
 * data.
 */

#include <stdio.h> //standard c++ io functons
#include <time.h> //time functons

//GPIB prototypes (from IO file)
void init_IO ( );
void write_IO ( char* );
int read_IO ( char*, unsigned long );
void close_IO ( );

//prototypes
void initialize();
int acquire_serial();
int acquire_parallel();

void main()
{
    int serialTime, parallelTime; //declarations
    init_IO(); //initial the interface and open GPIB communications
    initialize(); //set up the instrument
    serialTime = acquire_serial(); //acquire the data in serial
    parallelTime = acquire_parallel(); //acquire the data in parallel
    close_IO(); //close GPIB communications

    printf("\nSerial Acquisition Time: %d ms\nParallel Acquisition Time: %d ms\n",
           serialTime, parallelTime); //display acquisition times
    printf("Time Savings: %d ms\n", serialTime-parallelTime); //display the time savings
} //main()

/*
 * Function Name: initialize
 * Paramters: none
 * Returned value: none
 * Description: This method sets up the channels and acquisition limits of the
 * DCA
 */

void initialize()
{
    write_IO("**RST"); //reset the DCA
}
```

Sample Programs  
**Listings of the Sample Programs**

```
write_IO("**CLS");//clear the status registers
write_IO("SYSTem:MODE EYE");//switch to Eye/mask mode

write_IO("STOP");//stop acquisition
write_IO("CDISplay");//clear the display

write_IO("ACQuire:RUNTil WAVEforms,200");
//set the acquisition limit to 200 waveforms

write_IO("CHANnel1:FSElect 1");//choose filter #1 on channel 1
write_IO("CHANnel1:FILTer ON");//turn on the filter

write_IO("CHANnel3:FSElect 1");//choose filter #1 on channel 3
write_IO("CHANnel3:FILTer ON");//turn on the filter

} //initialize()

/*
 * Funicton Name: acquireSerial
 * Parameters: none
 * Returned value: int - the time to acquire the data
 * Description: This routine turns on channel 1, performs an autoscale, acquires
 * 200 waveforms, performs a mask test, and then performs the measurements. The
 * process is then repeated for channel 2.
 */

int acquire_serial()
{
    printf("Serial Acquisition in progress\n");//status report

//decalrations
    int start=clock(),stop;
    char Msk_hits1[16],Crss_pct1[16],Ext_rat1[16],buff[32];
    char Msk_hits2[16],Crss_pct2[16],Ext_rat2[16];

    write_IO("CHANnel1:DISPlay ON");//turn on channel one
    write_IO("RUN");//start acquisition
    write_IO("AUToscale");//Autoscale
    write_IO("**OPC?");//query for completion
    read_IO(buff,5);//read completion response

    write_IO("MTESt:LOAD \STM016_OC48.msk");//load OC-48 mask
    write_IO("MTESt:START");//start mask test
    write_IO("MTESt:COUNt:FSAMples?");//query the number of failed samples
    Msk_hits1[read_IO(Msk_hits1, 15)]=0;//get the number of mask hits
    write_IO("MTESt:TEST OFF");//trun off the maks test

    write_IO("MEASure:CGRade:CROSSing?");//query the crossing percentage
    Crss_pct1[read_IO(Crss_pct1,15)]=0;//get the crossing percentage

    write_IO("MEASure:CGRade:ERATio? DECibel");//query the extinction ratio
    Ext_rat1[read_IO(Ext_rat1,15)]=0;//get the extinction ratio

    write_IO("CHANnel3:DISPlay ON");//turn on channel three
    write_IO("RUN");//start acquisition
    write_IO("AUToscale");//Autoscale
```



## Listings of the Sample Programs

```

write_IO("**OPC?");           //query for completion
read_IO(buff,5);             //read completion response

write_IO("MTESt:TEST ON"); //start mask test
write_IO("MTESt:COUNT:FSAMples?");//query the number of failed samples
Msk_hits2[read_IO(Msk_hits2, 15)]=0;//get the number of mask hits

write_IO("MEASure:CGRade:CROSSing?");//query the crossing percentage
Crss_pct2[read_IO(Crss_pct2,15)]=0;//get the crossing percentage

write_IO("MEASure:CGRade:ERATio? DECibel");//query the extinction ratio
Ext_rat2[read_IO(Ext_rat2,15)]=0;//get the extinction ratio

stop = clock();

//display the results
printf("Channel 1:\n Mask hits:%s Crossing %%%:%%s Extinction Ratio:%%s\n",
Msk_hits1,Crss_pct1,Ext_rat1);

printf("Channel 3:\n Mask hits:%s Crossing %%%:%%s Extinction Ratio:%%s\n",
Msk_hits2,Crss_pct2,Ext_rat2);

return (stop-start);
} //acquireSerial()

/*
* Funicton Name: acquireParallel
* Parameters: none
* Returned value: int - the time to acquire the data
* Description: This routine is identical to acquireSerial, except that the data
* is acquired at the same time.
*/

int acquire_parallel()
{
printf("Parallel Acquisition In progress\n");//status report

//decalrations
int start=clock(),stop;
char Msk_hits1[16],Crss_pct1[16],Ext_rat1[16],buff[32];
char Msk_hits2[16],Crss_pct2[16],Ext_rat2[16];

write_IO("CHANnel1:DISPlay ON");//turn on channel one
write_IO("CHANnel3:DISPlay ON, APPEnd");//turn on channel three
write_IO("RUN"); //start acquisition
write_IO("AUToscale"); //Autoscale
write_IO("CALibrate:SKEW:AUTO");//auto deskew the two channels
write_IO("**OPC?"); //query for completion
read_IO(buff,5); //read completion response

write_IO("MTESt:LOAD \"STM016_OC48.msk\"");//load OC-48 mask
write_IO("MTESt:SOURce CHANnel1");//set mask test channel1
write_IO("MTESt:START"); //start mask test
write_IO("MTESt:COUNT:FSAMples?");//query the number of failed samples
Msk_hits1[read_IO(Msk_hits1, 15)]=0;//get the number of mask hits

write_IO("MTESt:SOURce CHANnel3");//mask test channel3

```

## Sample Programs

### Listings of the Sample Programs

```
write_IO("MTEST:TEST ON"); //start mask test
write_IO("MTEST:COUNt:FSAMples?");//query the number of failed samples
Msk_hits2[read_IO(Msk_hits2, 15)]=0;//get the number of mask hits

write_IO("MEASure:CGRade:SOURce CHANnel1"); //measure Channel 1
write_IO("MEASure:CGRade:CROSSing?");//query the crossing percentage
Crss_pct1[read_IO(Crss_pct1,15)]=0;//get the crossing percentage

write_IO("MEASure:CGRade:ERATio? DECibel");//query the extinction ratio
Ext_rat1[read_IO(Ext_rat1,15)]=0;//get the extinction ratio

write_IO("MEASure:CGRade:SOURce CHANnel3"); //measure Channel 1
write_IO("MEASure:CGRade:CROSSing?");//query the crossing percentage
Crss_pct2[read_IO(Crss_pct2,15)]=0;//get the crossing percentage

write_IO("MEASure:CGRade:ERATio? DECibel");//query the extinction ratio
Ext_rat2[read_IO(Ext_rat2,15)]=0;//get the extinction ratio

stop = clock();

//display the results
printf("Channel 1:\n Mask hits:%s Crossing %%%s Extinction Ratio:%s\n",
Msk_hits1,Crss_pct1,Ext_rat1);
printf("Channel 3:\n Mask hits:%s Crossing %%%s Extinction Ratio:%s\n",
Msk_hits2,Crss_pct2,Ext_rat2);

return (stop-start); //return the total run time

return 1;
} //acquireParallel()
```

---

## init.bas Sample Program

```
10 !file: init
20 !
30 !
40 ! This program demonstrates the order of commands suggested for operation of
50 ! the Agilent 86100 analyzer via GPIB. This program initializes the scope, acquires
60 ! data, performs automatic measurements, and transfers and stores the data on the
70 ! PC as time/voltage pairs in a comma-separated file format useful for spreadsheet
80 ! applications. It assumes an interface card at interface select code 7, an
90 ! Agilent 86100 scope at address 7, and the Agilent 86100 cal signal connected to Channel 1.
100 !
110 !
120 !
130 COM /Io/@Scope,@Path,Interface
140 COM /Raw_data/ INTEGER Data(4095)
150 COM /Converted_data/ REAL Time(4095),Volts(4095)
160 COM /Variables/ REAL Xinc,Xref,Xorg,Yinc,Yref,Yorg
170 COM /Variables/ INTEGER Record_length
180 !
190 !
200 CALL Initialize
210 CALL Acquire_data
220 CALL Auto_msmts
230 CALL Transfer_data
240 CALL Convert_data
250 CALL Store_csv
260 CALL Close
270 END
280 !
290 !!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
300 !
310 !
320 !           BEGIN SUBPROGRAMS
330 !
340 !!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
350 !
360 !
370 !   Subprogram name: Initialize
380 !   Parameters: none
390 !   Return value: none
400 !   Description: This routine initializes the interface and the scope. The instrument
410 !   is reset to a known state and the interface is cleared. System headers
420 !   are turned off to allow faster throughput and immediate access to the
430 !   data values requested by the queries. The analyzer time base,
440 !   channel, and trigger subsystems are then configured. Finally, the
450 !   acquisition subsystem is initialized.
460 !
470 !
480 SUB Initialize
490 COM /Io/@Scope,@Path,Interface
500 COM /Variables/ REAL Xinc,Xref,Xorg,Yinc,Yref,Yorg
510 COM /Variables/ INTEGER Record_length
```

Sample Programs  
**Listings of the Sample Programs**

```

520 Interface=7
530 ASSIGN @Scope TO 707
540 RESET Interface
550 CLEAR @Scope
560 OUTPUT @Scope;"*RST"
570 OUTPUT @Scope;"*CLS"
580 OUTPUT @Scope;"SYSTEM:HEADer OFF"
590 !Initialize Timebase: center reference, 2 ms full-scale (200 us/div), 20 us delay
600 OUTPUT @Scope;"TIMEbase:REFeRence CeNTER;RANGe 2e-3;POSItion 20e-6"
610 ! Initialize Channel1: 1.6V full-scale (200mv/div), -415mv offset
620 OUTPUT @Scope;"CHANnel1:RANGe 1.6;OFFSet -415e-3"
630 !Initialize Trigger: Edge trigger, channel1 source at -415mv
640 OUTPUT @Scope;"TRIGger:SOURce FPANel;SLOPe POSitive"
650 OUTPUT @Scope;"TRIGger:LEVeL-0.415"
660 ! Initialize acquisition subsystem
665 ! Real time acquisition, Averaging off, memory depth 4096
670 OUTPUT @Scope;"ACQuire:AVERAge OFF;POINts 4096"
680 Record_length=4096
690 SUBEND
700 !
710 !
720 !!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
730 !
740 !
750 ! Subprogram name: Acquire_data
760 ! Parameters: none
770 ! Return value: none
780 ! Description: This routine acquires data according to the current instrument
790 ! setting. It uses the root level :DIGitize command. This command
800 ! is recommended for acquisition of new data because it will initialize
810 ! the data buffers, acquire new data, and ensure that acquisition
820 ! criteria are met before acquisition of data is stopped. The captured
830 ! data is then available for measurements, storage, or transfer to a
840 ! PC. Note that the display is automatically turned off by the :DIGitize
850 ! command and must be turned on to view the captured data.
860 !
870 !
880 SUB Acquire_data
890 COM /lo/@Scope,@Path,Interface
900 OUTPUT @Scope;"DIGitize CHANnel1"
910 OUTPUT @Scope;"CHANnel1:DISPlay ON"
920 SUBEND
930 !
940 !
950 !!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
960 !
970 !
980 ! Subprogram name: Auto_msmts
990 ! Parameters: none
1000 ! Return value: none
1010 ! Description: This routine performs automatic measurements of volts peak-to-peak
1020 ! and frequency on the acquired data. It also demonstrates two methods
1030 ! of error detection when using automatic measurements.
1040 !
1050 !
1060 SUB Auto_msmts

```

```

1070 COM /Io/@Scope,@Path,Interface
1080 REAL Period,Vpp
1090 DIM Vpp_str${64}
1100 DIM Period_str${64}
1110 Bytes_read=0
1120 !
1130 ! Error checking on automatic measurements can be done using one of two methods.
1140 ! The first method requires that you turn on results in the Measurement subsystem
1150 ! using the command ":MEASure:SEND ON". When this is on, the scope will return the
1160 ! measurement and a result indicator. The result flag is zero if the measurement
1170 ! was successfully completed, otherwise a non-zero value is returned which indicates
1180 ! why the measurement failed. See the Programmer's Manual for descriptions of result
1190 ! indicators. The second method simply requires that you check the return value of
1200 ! the measurement. Any measurement not made successfully will return with the value
1210 ! +9.999e37. This could indicate that either the measurement was unable to be
1220 ! performed or that insufficient waveform data was available to make the measurement.
1230 !
1240 ! METHOD ONE
1250 !
1260 OUTPUT @Scope;":MEASure:SEND ON" !turn on results
1270 OUTPUT @Scope;":MEASure:VPP? CHANnel1" !Query volts peak-to-peak
1280 ENTER @Scope;Vpp_str$
1290 Bytes_read=LEN(Vpp_str$) !Find length of string
1300 CLEAR SCREEN
1310 IF Vpp_str${Bytes_read;1}="0" THEN !Check result value
1320 PRINT
1330 PRINT "VPP is ";VAL(Vpp_str${1,Bytes_read-1})
1340 PRINT
1350 ELSE
1360 PRINT
1370 PRINT "Automated vpp measurement error with result ";Vpp_str${Bytes_read;1}
1380 PRINT
1390 END IF
1400 !
1410 !
1420 OUTPUT @Scope;":MEASure:PERiod? CHANnel1" !Query frequency
1430 ENTER @Scope;Period_str$
1440 Bytes_read=LEN(Period_str$) !Find string length
1450 IF Period_str${Bytes_read;1}="0" THEN !Determine result value
1460 PRINT
1470 PRINT "Period is ";VAL(Period_str${1,Bytes_read-1})
1480 PRINT
1490 ELSE
1500 PRINT
1510 PRINT "Automated period measurement error with result ";Period_str${Bytes_read;1}
1520 PRINT
1530 END IF
1540 !
1550 !
1560 ! METHOD TWO
1570 !
1580 OUTPUT @Scope;":MEASure:SEND OFF" !turn off results
1590 OUTPUT @Scope;":MEASure:VPP? CHANnel1" !Query volts peak-to-peak
1600 ENTER @Scope;Vpp
1610 IF Vpp<9.99E+37 THEN
1620 PRINT

```

Sample Programs  
**Listings of the Sample Programs**

```

1630     PRINT "VPP is ";Vpp
1640     PRINT
1650     ELSE
1660     PRINT
1670     PRINT "Automated vpp measurement error ";Vpp
1680     PRINT
1690     END IF
1700     OUTPUT @Scope;":MEASure:PERiod? CHANnel1"
1710     ENTER @Scope;Period
1720     IF Freq<9.99E+37 THEN
1730     PRINT
1740     PRINT "Period is ";Period
1750     PRINT
1760     ELSE
1770     PRINT
1780     PRINT "Automated period measurement error";Period
1790     PRINT
1800     END IF
1810 SUBEND
1820 !
1830 !
1840 !!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
1850 !
1860 !
1870 ! Subprogram name: Transfer_data
1880 ! Parameters: none
1890 ! Return value: none
1900 ! Description: This routine transfers the waveform data and conversion factors to
1910 !               to PC.
1920 !
1930 !
1940 SUB Transfer_data
1950 COM /lo/@Scope,@Path,Interface
1960 COM /Raw_data/ INTEGER Data(4095)
1970 COM /Converted_data/ REAL Time(4095),Volts(4095)
1980 COM /Variables/ REAL Xinc,Xref,Xorg,Yinc,Yref,Yorg
1990 COM /Variables/ INTEGER Record_length
2000 !               define waveform data source and format
2010 OUTPUT @Scope;":WAVeform:SOURce CHANnel1"
2020 OUTPUT @Scope;":WAVeform:FORMat WORD"
2030 !               request values needed to convert raw data to real
2040 OUTPUT @Scope;":WAVeform:XINCrement?"
2050 ENTER @Scope;Xinc
2060 OUTPUT @Scope;":WAVeform:XORigin?"
2070 ENTER @Scope;Xorg
2080 OUTPUT @Scope;":WAVeform:XREFerence?"
2090 ENTER @Scope;Xref
2100 OUTPUT @Scope;":WAVeform:YINCrement?"
2110 ENTER @Scope;Yinc
2120 OUTPUT @Scope;":WAVeform:YORigin?"
2130 ENTER @Scope;Yorg
2140 OUTPUT @Scope;":WAVeform:YREFerence?"
2150 ENTER @Scope;Yref
2160 !
2170 !               request data
2180 OUTPUT @Scope;":WAVeform:DATA?"

```

## Listings of the Sample Programs

```

2190 ENTER @Scope USING "#,1A";First_chr$ !ignore leading #
2200 ENTER @Scope USING "#,1D";Header_length !input number of bytes in header value
2210 ENTER @Scope USING "#,&VAL$(Header_length)&"D";Record_length !Record length in bytes
2220 Record_length=Record_length/2 !Record length in words
2230 ENTER @Scope USING "#,W";Data(*)
2240 ENTER @Scope USING "#,A";Term$ !Enter terminating character
2250 !
2260 SUBEND
2270 !
2280 !
2290 !!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
2300 !
2310 !
2320 ! Subprogram name: Convert_data
2330 ! Parameters: none
2340 ! Return value: none
2350 ! Description: This routine converts the waveform data to time/voltage information
2360 ! using the values Xinc, Xref, Xorg, Yinc, Yref, and Yorg used to describe
2370 ! the raw waveform data.
2380 !
2390 !
2400 SUB Convert_data
2410 COM /lo/@Scope,@Path,Interface
2420 COM /Raw_data/ INTEGER Data(4095)
2430 COM /Converted_data/ REAL Time(4095),Volts(4095)
2440 COM /Variables/ REAL Xinc,Xref,Xorg,Yinc,Yref,Yorg
2450 COM /Variables/ INTEGER Record_length
2460 !
2470 FOR I=0 TO Record_length-1
2480 Time(I)=((I)-Xref)*Xinc+Xorg
2490 Volts(I)=((Data(I)-Yref)*Yinc)+Yorg
2500 NEXT I
2510 SUBEND
2520 !
2530 !
2540 !!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
2550 !
2560 !
2570 ! Subprogram name: Store_csv
2580 ! Parameters: none
2590 ! Return value: none
2600 ! Description: This routine stores the time and voltage information about the waveform
2610 ! as time/voltage pairs in a comma-separated variable file format.
2620 !
2630 !
2640 SUB Store_csv
2650 COM /lo/@Scope,@Path,Interface
2660 COM /Converted_data/ REAL Time(4095),Volts(4095)
2670 COM /Variables/ REAL Xinc,Xref,Xorg,Yinc,Yref,Yorg
2680 COM /Variables/ INTEGER Record_length
2690 !Create a file to store pairs in
2700 ON ERROR GOTO Cont
2710 PURGE "Pairs.csv"
2720 Cont: OFF ERROR
2730 CREATE "Pairs.csv",Max_length
2740 ASSIGN @Path TO "Pairs.csv";FORMAT ON

```

Sample Programs

**Listings of the Sample Programs**

```
2750           !Output data to file
2760 FOR I=0 TO Record_length-1
2770   OUTPUT @Path;Time(I),Volts(I)
2780 NEXT I
2790 SUBEND
2800 !
2810 !
2820 !!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
2830 !
2840 !
2850 !   Subprogram name: Close
2860 !   Parameters: none
2870 !   Return value: none
2880 !   Description: This routine closes the IO paths.
2890 !
2900 !
2910 SUB Close
2920 COM /Io/@Scope,@Path,Interface
2930 !
2940 RESET Interface
2950 ASSIGN @Path TO *
2960 SUBEND
```



---

## srq.bas Sample Program

```
10 !File: srq.bas
20 !
30 ! This program demonstrates how to set up and check Service Requests from
40 ! the scope. It assumes an interface select code of 7 with a scope at
50 ! address 7. It also assumes a signal is connected to the scope.
60 !
70 !
80 COM /Io/@Scope,Interface
90 COM /Variables/Temp
100 CALL Initialize
110 CALL Setup_srq
120 ON INTR Interface CALL Srq_handler !Set up routine to handle interrupt
130 ENABLE INTR Interface;2 !Enable SRQ Interrupt for Interface
140 CALL Create_srq
150 CALL Close
160 END
170 !
180 !!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
190 !
200 ! BEGIN SUBPROGRAMS
210 !
220 !!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
230 !
240 !
250 ! Subprogram name: Initialize
260 ! Parameters: none
270 ! Return value: none
280 ! Description: This routine initializes the interface and the scope.
290 ! The instrument is reset to a known state and the interface is
300 ! cleared. System headers are turned off to allow faster throughput
310 ! and immediate access to the data values requested by the queries.
320 !
330 !
340 SUB Initialize
350 COM /Io/@Scope,Interface
360 ASSIGN @Scope TO 707
370 Interface=7
380 RESET Interface
390 CLEAR @Scope
400 OUTPUT @Scope;"*RST"
410 OUTPUT @Scope;"*CLS"
420 OUTPUT @Scope;".SYSTem:HEADer OFF"
430 OUTPUT @Scope;".AUToscale"
440 SUBEND
450 !
460 !
470 !
480 !!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
490 !
500 ! Subprogram name: Setup_srq
510 ! Parameters: none
```

Sample Programs  
**Listings of the Sample Programs**

```

520 ! Return value: none
530 ! Description: This routine sets up the scope to generate Service Requests.
540 !           It sets the Service Request Enable Register Event Status Bit
550 !           and the Standard Event Status Enable Register to allow SRQs on
560 !           Command or Query errors.
570 !
580 !
590 SUB Setup_srq
600 COM /Io/@Scope,Interface
610 OUTPUT @Scope;"*SRE 32" !Enable Service Request Enable Registers - Event Status bit
620 !
630 ! Enable Standard Event Status Enable Register:
640 !   enable bit 4 - Command Error - value 32
650 !   bit 1 - Query Error - value 4
660 OUTPUT @Scope;"*ESE 36"
670 SUBEND
680 !
690 !
700 !
710 !!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
720 !
730 !
740 ! Subprogram name: Create_srq
750 ! Parameters: none
760 ! Return value: none
770 ! Description: This routine will send an illegal command to the scope to
780 !           show how to detect and handle an SRQ. A query is sent to
790 !           the scope which is then followed by another command causing
800 !           a query interrupt error. An illegal command header is then
810 !           sent to demonstrate how to handle multiple errors in the error queue.
820 !
830 !
840 !
850 SUB Create_srq
860 COM /Io/@Scope,Interface
870 DIM Buf$(256)
880 OUTPUT @Scope;"CHANnel2:DISPlay?"
890 OUTPUT @Scope;"CHANnel2:DISPlay OFF" !send query interrupt
900 OUTPUT @Scope;"CHANnel:DISPlay OFF" !send illegal header
910 ! Do some stuff to allow time for SRQ to be recognized
920 !
930 OUTPUT @Scope;"*IDN?" !Request IDN to verify communication
940 ENTER @Scope;Buf$ !NOTE: There is a leading zero to this query response
950 PRINT !which represents the response to the interrupted query above
960 PRINT Buf$
970 PRINT
980 SUBEND
990 !
1000 !
1010 !
1020 !!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
1030 !
1040 !
1050 ! Subprogram name: Srq_handler
1060 ! Parameters: none
1070 ! Return value: none

```

## Listings of the Sample Programs

```

1080 ! Description: This routine verifies the status of the SRQ line. It then checks
1090 ! the status byte of the scope to determine if the scope caused the
1100 ! SRQ. Note that using a SPOLL to read the status byte of the scope
1110 ! clears the SRQ and allows another to be generated. The error queue
1120 ! is read until all errors have been cleared. All event registers and
1130 ! queues, except the output queue, are cleared before control is returned
1140 ! to the main program.
1150 !
1160 !
1170 !
1180 SUB Srq_handler
1190 COM /Io/@Scope,Interface
1200 DIM Error_str$(64)
1210 INTEGER Srq_asserted,More_errors
1220 Status_byte=SPOLL(@Scope)
1230 IF BIT(Status_byte,6) THEN
1240     More_errors=1
1250     WHILE More_errors
1260         OUTPUT @Scope,":SYSTem:ERROR? STRING"
1270         ENTER @Scope;Error_str$
1280         PRINT
1290         PRINT Error_str$
1300         IF Error_str$(1,1)="0" THEN
1310             OUTPUT @Scope,"*CLS"
1320             More_errors=0
1330         END IF
1340     END WHILE
1350 ELSE
1360     PRINT
1370     PRINT "Scope did not cause SRQ"
1380     PRINT
1390 END IF
1400 ENABLE INTR Interface;2 !re-enable SRQ
1410 SUBEND
1420 !
1430 !
1440 !!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
1450 !
1460 ! Subprogram name: Close
1470 ! Parameters: none
1480 ! Return value: none
1490 ! Description: This routine resets the interface.
1500 !
1510 !
1520 !
1530 SUB Close
1540 COM /Io/@Scope,Interface
1550
1560 RESET Interface
1570 SUBEND
1580 !
1590 !
1600 !!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!

```



## Listings of the Sample Programs

```

520 !
530 !
540 ! Subprogram name: Store_Irnstr
550 ! Parameters: none
560 ! Return value: none
570 ! Description: This routine creates a file in which to store the learnstring
580 ! configuration (Filename:Lrn_strg). It requests the learnstring
590 ! and inputs the configuration to the PC. Finally, it stores the
600 ! configuration to the file.
610 !
620 SUB Store_Irnstr
630 COM /Io/@Scope,@Path,Interface
640 COM /Variables/Max_length
650 ON ERROR GOTO Cont
660 PURGE "Lrn_strg"
670 Cont: OFF ERROR
680 CREATE BDAT "Lrn_strg",1,14000
690 DIM Setup$(14000)
700 ASSIGN @Path TO "Lrn_strg"
710 OUTPUT @Scope;".SYSTEM:SETup?"
720 ENTER @Scope USING "-K";Setup$
730 OUTPUT @Path,1;Setup$
740 CLEAR SCREEN
750 PRINT "Learn string stored in file: Lrn_strg"
760 SUBEND
770 !
780 !
790 !!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
800 !
810 ! Subprogram name: Change_setup
820 ! Parameters: none
830 ! Return value: none
840 ! Description: This subprogram requests that the user change the
850 ! scope setup, then press a key to continue.
860 !
870 !
880 SUB Change_setup
890 COM /Io/@Scope,@Path,Interface
900
910 PRINT
920 PRINT "Please adjust setup and press Continue to resume."
930 PAUSE
940 SUBEND
950 !
960 !
970 !!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
980 !
990 ! Subprogram name: Get_Irnstr
1000 ! Parameters: none
1010 ! Return value: none
1020 ! Description: This subprogram loads a learnstring from the
1030 ! file "Lrn_strg" to the scope.
1040 !
1050 !
1060 SUB Get_Irnstr
1070 COM /Io/@Scope,@Path,Interface

```

Sample Programs  
**Listings of the Sample Programs**

```
1080 COM /Variables/Max_length
1090 DIM Setup$(14000)
1100 ENTER @Path,1;Setup$
1110 OUTPUT @Scope USING "#,-K";Setup$
1120 OUTPUT @Scope,":RUN"
1130 SUBEND
1140 !
1150 !
1160 !!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
1170 !
1180 !
1190 ! Subprogram name: Close
1200 ! Parameters: none
1210 ! Return value: none
1220 ! Description: This routine resets the interface, and closes all I/O paths.
1230 !
1240 !
1250 !
1260 SUB Close
1270 COM /Io/@Scope,@Path,Interface
1280
1290 RESET Interface
1300 ASSIGN @Path TO *
1310 SUBEND
1320 !
1330 !!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
```

---

# 3

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---

## Common Commands

---

## Common Commands

Common commands are defined by the IEEE 488.2 standard. They control generic device functions that are common to many different types of instruments. Common commands can be received and processed by the analyzer, whether they are sent over the GPIB as separate program messages or within other program messages.

---

### Receiving Common Commands

Common commands can be received and processed by the analyzer, whether they are sent over the GPIB as separate program messages or within other program messages. If a subsystem is currently selected and a common command is received by the analyzer, the analyzer remains in the selected subsystem. For example, if the program message "ACQUIRE:AVERAGE ON;\*CLS;COUNT 1024"

is received by the analyzer, the analyzer enables averaging, clears the status information, then sets the number of averages without leaving the selected subsystem.

---

### Status Registers

The following two status registers used by common commands have an enable (mask) register. By setting bits in the enable register, the status information can be selected for use. Refer to "Status Reporting" on page 1-20 for a complete discussion of status.

**Table 3-1. Status Registers**

<b>Status Register</b>	<b>Enable Register</b>
Event Status Register	Event Status Enable Register
Status Byte Register	Service Request Enable Register



---

## Common Commands

---

### **\*CLS (Clear Status)**

<b>Command</b>	*CLS The *CLS command clears all status and error registers.
<b>Example</b>	This example clears the status data structures of the analyzer. 10 OUTPUT 707;"*CLS" 20 END
<b>See Also</b>	Refer to "Error Messages" on page 1-60 for a complete discussion of status.

---

### **\*ESE (Event Status Enable)**

<b>Command</b>	*ESE <mask> The *ESE command sets the Standard Event Status Enable Register bits.
<b>&lt;mask&gt;</b>	An integer, 0 to 255, representing a mask value for the bits to be enabled in the Standard Event Status Register as shown in Table 3-2 on page 3-4.
<b>Example</b>	This example enables the User Request (URQ) bit of the Standard Event Status Enable Register. When this bit is enabled and a front-panel key is pressed, the Event Summary bit (ESB) in the Status Byte Register is also set. 10 OUTPUT 707;"*ESE 64" 20 END
<b>Query</b>	*ESE? The *ESE? query returns the current contents of the Standard Event Status Enable Register.
<b>Returned Format</b>	<mask><NL>
<b>&lt;mask&gt;</b>	An integer, +0 to +255 (the plus sign is also returned), representing a mask value for the bits enabled in the Standard Event Status Register as shown in Table 3-2 on page 3-4.
<b>Example</b>	This example places the current contents of the Standard Event Status Enable Register in the numeric variable, Event. The value of the variable is printed on the computer's screen. 10 OUTPUT 707;"*ESE?" 20 ENTER 707;Event 30 PRINT Event 40 END

Common Commands

**\*ESR? (Event Status Register)**

The Standard Event Status Enable Register contains a mask value for the bits to be enabled in the Standard Event Status Register. A "1" in the Standard Event Status Enable Register enables the corresponding bit in the Standard Event Status Register. A "0" in the enable register disables the corresponding bit.

**Table 3-2. Standard Event Status Enable Register Bits**

Bit	Weight	Enables	Definition
7	128	PON - Power On	Indicates power is turned on.
6	64	URQ - User Request	Not used. Permanently set to zero.
5	32	CME - Command Error	Indicates whether the parser detected an error.
4	16	EXE - Execution Error	Indicates whether a parameter was out-of-range, or was inconsistent with the current settings.
3	8	DDE - Device Dependent Error	Indicates whether the device was unable to complete an operation for device-dependent reasons.
2	4	QYE - Query Error	Indicates if the protocol for queries has been violated.
1	2	RQC - Request Control	Indicates whether the device is requesting control.
0	1	OPC - Operation Complete	Indicates whether the device has completed all pending operations.

**See Also** Refer to "Status Reporting" on page 1-20 for a complete discussion of status.

---

**\*ESR? (Event Status Register)**

**Query** \*ESR?  
The \*ESR? query returns the contents of the Standard Event Status Register. Reading this register clears the Standard Event Status Register, as does \*CLS.

**Returned Format** <status><NL>  
**<status>** An integer, 0 to 255, representing the total bit weights of all bits that are high at the time you read the register.

**Example** This example places the current contents of the Standard Event Status Register in the numeric variable, Event, then prints the value of the variable to the computer's screen.  
10 OUTPUT 707;"\*ESR?"  
20 ENTER 707;Event  
30 PRINT Event  
40 END  
Table 3-3 lists each bit in the Event Status Register and the corresponding bit weights.

**Table 3-3. Standard Event Status Register Bits**

Bit	Bit Weight	Bit Name	Condition
7	128	PON	1 = OFF to ON transition has occurred.
6	64		Not Used. Permanently set to zero.
5	32	CME	0 = no command errors. 1 = a command error has been detected.
4	16	EXE	0 = no execution error. 1 = an execution error has been detected.
3	8	DDE	0 = no device-dependent errors. 1 = a device-dependent error has been detected.
2	4	QYE	0 = no query errors. 1 = a query error has been detected.
1	2	RQC	0 = request control - NOT used - always 0.
0	1	OPC	0 = operation is not complete. 1 = operation is complete.

0 = False = Low                      1 = True = High

**\*IDN? (Identification Number)****Query**

\*IDN?

The \*IDN? query returns the company name, analyzer model number, serial number, and software version by returning the following string:

```
AGILENT TECHNOLOGIES,86100A,<USXXXXXXXX>,<Rev #>
```

**<USXXXXXXXX>**

Specifies the serial number of the analyzer. The first two letters and digits of the serial prefix are the country of manufacture for the analyzer. The last five digits are the serial suffix, which is assigned sequentially, and is different for each analyzer.

**<Rev #>**

Specifies the software version of the analyzer, and is the revision number.

**Returned Format**

```
AGILENT TECHNOLOGIES,86100A,USXXXXXXXX,A.XX.XX<NL>
```

**Example**

This example places the analyzer's identification information in the string variable, Identify\$, then prints the identification information to the computer screen.

```
10 DIM Identify$[50]           !Dimension variable
20 OUTPUT 707;"*IDN?"
30 ENTER 707;Identify$
40 PRINT Identify$
50 END
```

**\*LRN? (Learn)**


---

<b>Query</b>	<p><b>*LRN? (Learn)</b></p> <p>*LRN?</p> <p>The *LRN? query returns a string that contains the analyzer's current setup. The analyzer's setup can be stored and sent back to the analyzer at a later time. This setup string should be sent to the analyzer just as it is. It works because of its embedded ":SYStem:SEtUp" header.</p>
<b>Returned Format</b>	:SYStem:SEtUp <setup><NL>
<b>&lt;setup&gt;</b>	This is a definite length arbitrary block response specifying the current analyzer setup. The block size is subject to change with different firmware revisions.
<b>Example</b>	<p>This example sets the scope's address and asks for the learn string, then determines the string length according to the IEEE 488.2 block specification. It then reads the string and the last EOF character.</p> <pre> 10 ! Set up the scope's address and 20 ! ask for the learn string... 30 ASSIGN @Scope TO 707 40 OUTPUT @Scope:"*LRN?" 50 ! 60 ! Search for the # sign. 70 ! 80 Find_pound_sign: ! 90 ENTER @Scope USING "#,A";Thischar\$ 100 IF Thischar\$&lt;&gt;"#" THEN Find_pound_sign 110 ! 120 ! Determine the string length according 130 ! to the IEEE 488.2 # block spec. 140 ! Read the string then the last EOF char. 150 ! 160 ENTER @Scope USING "#,D";Digit_count 170 ENTER @Scope USING "#,&amp;VAL\$(Digit_count)&amp;"D";Stringlength 180 ALLOCATE Learn_string\$(Stringlength+1) 190 ENTER @Scope USING "-,K";Learn_string\$ 200 OUTPUT 707,":syst:err?" 210 ENTER 707;Errornum 220 PRINT "Error Status=";Errornum </pre>
	<p><b>*LRN? Returns Prefix to Setup Block</b></p> <p>The *LRN query always returns :SYStem:SEtUp as a prefix to the setup block. The SYStem:HEAdEr command has no effect on this response.</p>
<b>See Also</b>	<p>SYStem:SEtUp command and query. When HEAdErS and LONGform are ON, the SYStem:SEtUp command performs the same function as the *LRN query. Otherwise, *LRN and SEtUp are not interchangeable.</p>

---

---

## **\*OPC (Operation Complete)**

**Command**

\*OPC

The \*OPC command sets the operation complete bit in the Standard Event Status Register when all pending device operations have finished.

**Note**

Three commands are available for the synchronization between remote command scripts and the instrument:

- The \*OPC command: This command sets a bit in the Standard Event Status Register when all pending device operations have finished. It is useful to verify the completion of commands that could take a variable amount of time or commands executed in parallel with other commands, such as PRINt, and the limit test commands (ACQuire:RUNtil, MTEST:RUNtil, and LTEST). It does not stop the execution of the remote script.
- The \*OPC query: This query allows synchronization between the computer and the instrument by using the message available (MAV) bit in the Status Byte, or by reading the output queue. Unlike the \*OPC command, the \*OPC query does not affect the OPC event bit in the Standard Event Status Register. The execution of the remote script is halted and therefore the \*OPC query should be used judiciously. For example, the command ":MTEST:RUNtil FSAMPLES,100'; \*OPC?" will lock the remote interface until 100 failed samples are detected, which could take a very long time. Under these circumstances, the user must send a device clear or power down to re-start the instrument.
- The \*WAI command: This command is similar to the \*OPC? query as it will also block the execution of the remote script until all pending operations are finished. It is particularly useful if the host computer is connected to two or more instruments. This command will not block the GPIB bus, allowing the computer to continue issuing commands to the instrument not executing the \*WAI command.

**Example**

This example sets the operation complete bit in the Standard Event Status Register when the PRINT operation is complete.

```
10 OUTPUT 707;":PRINT;*OPC"  
20 END
```

**Query**

\*OPC?

The \*OPC? query places an ASCII character "1" in the analyzer's output queue when all pending selected device operations have finished.

**Returned Format**

1<NL>

**Example**

This example places an ASCII character "1" in the analyzer's output queue when the SINGLE operation is complete. Then the value in the output queue is placed in the numeric variable "Complete."

```
10 OUTPUT 707;":SINGle;*OPC?"  
20 ENTER 707;Complete
```

## Common Commands

### **\*OPT? (Option)**

```
30 PRINT Complete
40 END
```

The \*OPC query allows synchronization between the computer and the analyzer by using the message available (MAV) bit in the Status Byte, or by reading the output queue. Unlike the \*OPC command, the \*OPC query does not affect the OPC Event bit in the Standard Event Status Register.

#### **Note**

If instrument conditions have been set that can not be met, and the \*OPC? is sent out, the instrument will not continue remote execution. Under these circumstances, the user must send a device clear or power down to restart the instrument.

---

### **\*OPT? (Option)**

#### **Query**

\*OPT?

The OPT? query returns a string with a list of installed options. The query returns a 1 as the first character if option 001 (divided trigger - 12 GHz) is installed. If no options are installed, the string will have a 0 as the first character.

The length of the returned string may increase as options become available in the future. Once implemented, an option name will be appended to the end of the returned string, delimited by a comma.

#### **Example**

This example places all options into the string variable, Options\$, then prints the option model and serial numbers to the computer's screen.

```
10 DIM Options$(100)
20 OUTPUT 707;"*OPT?"
30 ENTER 707;Options$
40 PRINT Options$
50 END
```

---

### **\*RCL (Recall)**

#### **Command**

\*RCL <register>

The \*RCL command restores the state of the analyzer to a setup previously stored in the specified save/recall register. An analyzer setup must have been stored previously in the specified register. Registers 0 through 9 are general-purpose registers and can be used by the \*RCL command.

#### **<register>**

An integer, 0 through 9, specifying the save/recall register that contains the analyzer setup you want to recall.

#### **Example**

This example restores the analyzer to the analyzer setup stored in register 3.

```
10 OUTPUT 707;"*RCL 3"
```

**See Also** 20 END  
SAVe. An error message appears on the analyzer display if nothing has been previously saved in the specified register.

**Command** **\*RST (Reset)**  
\*RST  
The \*RST command places the analyzer in a known state. Table 3-4 lists the reset conditions as they relate to the analyzer commands. This is the same as using the front-panel default setup button.

**Example** This example resets the analyzer to a known state.  
10 OUTPUT 707;"\*RST"  
20 END  
This following table shows the analyzer's default setup.

**Table 3-4. Default Setup (1 of 5)**

<b>Acquisition</b>	
Run/Stop	100 ms
	Grid on
	30
	Enabled
	8 hours
	Default legend
	Off
	Off (until the first marker is placed on the screen)
	User selectable if more than one source is available.
	28 ns
	0V
Points/Waveform (Record length)	Automatic - 1350 points
Averaging	Off
# of Averages	16
<b>Trigger</b>	
Source	Front Panel
Bandwidth	2.5 GHz

Common Commands

**\*RST (Reset)**

**Table 3-4. Default Setup (2 of 5)**

Hysteresis	Normal	
Slope	Positive	
Gated Trigger	Off	
Level	0 V	
Time Base		
Units	Time	
Scale	1 ns/div	
Position	24 ns	
Reference	Left	
<b>Display</b>		
Persistence	Variable (oscilloscope mode)	
	Gray Scale (Infinite) (Eye/Mask mode)	
Persistence Time	100 ms	
Graticule	Grid on	
Intensity	30	
Backlight Saver	Enabled	
Turn off backlight after	8 hours	
Colors	Default legend	
Labels	Off	
<b>Markers</b>		
Mode		
Readout	Off (until the first marker is placed on the screen)	
X1, Y1 source	User selectable if more than one source is available	
X1 position	28 ns	
Y1 position	0V	
X2, Y2 source	User selectable if more than one source is available	
X2 position	24 ns	
Y2 position	0V	
<b>Measure</b>	Oscilloscope mode	Eye/Mask mode
QuickMeas, Meas.1	V p-p	Extinction ratio
QuickMeas, Meas. 2	Period	Jitter
QuickMeas, Meas. 3	Frequency	Average power
QuickMeas, Meas. 4	Rise time	Crossing %
Start mask test	—	Off



**Table 3-4. Default Setup (3 of 5)**


---

<b>Define Measure</b>	
Thresholds - percent	10%, 50%, 90%
Thresholds - volts	0.0, 1.6, 5.0
Top-Base Definition	Standard
Statistics	Off
Top-Base volts	0.0, 5.0
Measurements	Off
Start Edge	Rising, 1 level, middle
Stop Edge	Falling, 1 level, middle
Eye Window 1	40%
Eye Window 2	60%
Duty cycle distortion format	Time
Extinction ratio format	Decibel
Eye width	Time
Jitter	RMS
Average power	Watts
<b>Waveform</b>	
Memory display	Off
Waveform source	First available channel or memory 1
Memory type	Waveform
Math	
Function	Function 1
Function state	Off
Operator	Magnify
Operand 1	First available channel or memory 1
Operand 2	First available channel or memory 1
Horizontal scaling	Track source
Vertical scaling	Track source
<b>Channel</b>	
Display	On (lowest number installed channel; others are off)
Scale	50 $\mu$ W/div or 10 mV/div
Offset	0.0 V or 0 W
Units	Volts (or watts)
Filter	Dependent on module
Wavelength	Wavelength 1
Bandwidth	Dependent on module

---

Common Commands

**\*RST (Reset)**

**Table 3-4. Default Setup (4 of 5)**

---

<b>Histogram</b>	
Mode	Off
Axis	Horizontal
Window source	First available channel
Size	Horizontal - 4.0 divisions
	Vertical - 5.0 divisions
X1 position	25 ns
Y1 position	1 division up from bottom, value depends on module
X2 position	33 ns
Y2 position	1 division down from top, value depends on module
<b>Utilities</b>	
Cal Output	5.0 mv
Calibration Details	Off
Self Test	Scope Self Tests
Service Extensions	Off
Remote Interface	Unchanged
Dialog Preferences	Opaque Dialogs
Allow Multiple Active Dialogs	Off
Sound	enabled, volume 48
Limit Test	
Test	Off
Measurement	None
Fail when	Outside
Upper limit	10
Lower limit	-10
Run until	Forever
Run until failures	1 failure
Run until waveforms	1,000,000 waveforms
Store summary	Off
Store screen	Off
Store waveforms	Off
<b>Mask Test</b>	
Test	Off
Scale source	Displayed channel
X1 position	2 divisions from left, 26 ns

---

**Table 3-4. Default Setup (5 of 5)**


---

1 level	2 divisions down
0 level	2 divisions up
Mask margins	Off
Run until	Forever
Failed waveforms	1 failure
Failed samples	1 sample
Waveforms	1,000,000
Samples	1,000,000
Store waveforms	Off
Store summary	Off
Store screen	Off

---

**\*SAV (Save)**

<b>Command</b>	*SAV <register> The *SAV command stores the current state of the analyzer in a save register.
<b>&lt;register&gt;</b>	An integer, 0 through 9, specifying which register to save the current analyzer setup.
<b>Example</b>	This example stores the current analyzer setup to register 3. 10 OUTPUT 707; **SAV 3" 20 END
<b>See Also</b>	*RCL (Recall)

---

**\*SRE (Service Request Enable)**

<b>Command</b>	*SRE <mask> The *SRE command sets the Service Request Enable Register bits. By setting the *SRE, when the event happens, you have enabled the analyzer's interrupt capability. The scope will then do an SRQ (service request), which is an interrupt.
<b>&lt;mask&gt;</b>	An integer, 0 to 255, representing a mask value for the bits to be enabled in the Service Request Enable Register as shown in Table 3-5 on page 3-14.
<b>Example</b>	This example enables a service request to be generated when a message is available in the output queue. When a message is available, the MAV bit is high. 10 OUTPUT 707; **SRE 16" 20 END
<b>Query</b>	*SRE? The *SRE? query returns the current contents of the Service Request Enable Register.
<b>Returned Format</b>	<mask><NL>

---

Common Commands

**\*STB? (Status Byte)**

**<mask>**

An integer, 0 to 255, representing a mask value for the bits enabled in the Service Request Enable Register.

**Example**

This example places the current contents of the Service Request Enable Register in the numeric variable, Value, then prints the value of the variable to the computer's screen.

```
10 OUTPUT 707;"*SRE?"
20 ENTER 707;Value
30 PRINT Value
40 END
```

The Service Request Enable Register contains a mask value for the bits to be enabled in the Status Byte Register. A "1" in the Service Request Enable Register enables the corresponding bit in the Status Byte Register. A "0" disables the bit.

**Table 3-5. Service Request Enable Register Bits**

---

Bit	Weight	Enables
7	128	OPER - Operation Status Register
6	64	Not Used
5	32	ESB - Event Status Bit
4	16	MAV - Message Available
3	8	Not Used
2	4	MSG - Message
1	2	USR - User Event Register
0	1	TRG - Trigger

---

**\*STB? (Status Byte)**

**Query**

\*STB?

The \*STB? query returns the current contents of the Status Byte, including the Master Summary Status (MSS) bit. See Table 3-6 on page 3-15 for Status Byte Register bit definitions.

**Returned Format**

<value><NL>

**<value>**

An integer, from 0 to 255.

**Example**

This example reads the contents of the Status Byte into the numeric variable, Value, then prints the value of the variable to the computer's screen.

```
10 OUTPUT 707;"*STB?"
20 ENTER 707;Value
30 PRINT Value
40 END
```

In response to a serial poll (SPOLL), Request Service (RQS) is reported on bit 6 of the status byte. Otherwise, the Master Summary Status bit (MSS) is reported on bit 6. MSS is the inclusive OR of the bitwise combination, excluding bit 6, of the Status Byte Register and the Service Request Enable Register. The MSS message indicates that the scope is requesting service (SRQ).

**Table 3-6. Status Byte Register Bits**

Bit	Bit Weight	Bit Name	Condition
7	128	OPER	0 = no enabled operation status conditions have occurred 1 = an enabled operation status condition has occurred
6	64	RQS/MSS	0 = analyzer has no reason for service 1 = analyzer is requesting service
5	32	ESB	0 = no event status conditions have occurred 1 = an enabled event status condition occurred
4	16	MAV	0 = no output messages are ready 1 = an output message is ready
3	8	—	0 = not used
2	4	MSG	0 = no message has been displayed 1 = message has been displayed
1	2	USR	0 = no enabled user event conditions have occurred 1 = an enabled user event condition has occurred
0	1	TRG	0 = no trigger has occurred 1 = a trigger occurred

0 = False = Low                      1 = True = High

**\*TRG (Trigger)****Command**

\*TRG

The \*TRG command has the same effect as the Group Execute Trigger message (GET) or RUN command. It acquires data for the active waveform display, if the trigger conditions are met, according to the current settings.

**Example**

This example starts the data acquisition for the active waveform display according to the current settings.

```
10 OUTPUT 707;"*TRG"
20 END
```

**\*TST? (Test)**

---

**\*TST? (Test)**

**Query**

\*TST?

The \*TST? query causes the analyzer to perform a self-test, and places a response in the output queue indicating whether or not the self-test completed without any detected errors. Use the :SYSTem:ERRor command to check for errors. A zero indicates that the test passed and a non-zero indicates the self-test failed.

**Disconnect Inputs First**

You must disconnect all front-panel inputs before sending the \*TST? query.

**Returned Format**

<result><NL>

**<result>**

0 for pass; non-zero for fail.

**Example**

This example performs a self-test on the analyzer and places the results in the numeric variable, Results. The program then prints the results to the computer's screen.

```
10 OUTPUT 707;"*TST?"  
20 ENTER 707;Results  
30 PRINT Results  
40 END
```

If a test fails, refer to the troubleshooting section of the service guide.

The Self-Test takes approximately 3 minutes to complete. When using timeouts in your program, 200 seconds duration is recommended.

---

**\*WAI (Wait-to-Continue)**

**Command**

\*WAI

The \*WAI command prevents the analyzer from executing any further commands or queries until all currently executing commands are completed. See \*OPC for alternate methods for synchronization.

**Note**

Three commands are available for the synchronization between remote command scripts and the instrument:

- The \*OPC command: This command sets a bit in the Standard Event Status Register when all pending device operations have finished. It is useful to verify the completion of commands that could take a variable amount of time or commands executed in parallel with other commands, such as PRINT, and the limit test commands (ACQUIRE:RUNtil, MTEST:RUNtil, and LTEST). It does not stop the execution of the remote script.
- The \*OPC query: This query allows synchronization between the computer and the instrument by using the message available (MAV) bit in the Status Byte, or by reading the output queue. Unlike the \*OPC command, the \*OPC query does not affect the OPC event bit in the Standard Event Status Register. The execution of the remote script is halted and therefore the \*OPC query should be used judiciously. For example, the command ":MTEST:RUNtil FSAMPLES,100'; \*OPC?" will lock the remote interface until 100 failed samples are detected, which could take a very long time. Under these circumstances, the user must send a device clear or power down to re-start the instrument.

The \*WAI command: This command is similar to the \*OPC? query as it will also block the execution of the remote script until all pending operations are finished. It is particularly useful if the host computer is connected to two or more instruments. This command will not block the GPIB bus, allowing the computer to continue issuing commands to the instrument not executing the \*WAI command.

**Example**

This example executes a single acquisition, and causes the instrument to wait until acquisition is complete before executing any additional commands.

```
10 OUTPUT 707;"SINGLE;*WAI"  
20 END
```

Common Commands

**\*WAI (Wait-to-Continue)**



---

# 4

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---

## Root Level Commands

---

## Root Level Commands

Root level commands control many of the basic operations of the analyzer that can be selected by pressing the labeled keys on the front panel. These commands are always recognized by the parser if they are prefixed with a colon, regardless of the current tree position. After executing a root level command, the parser is positioned at the root of the command tree.

### Status Reporting Data Structures

For any of the Standard Event Status Register bits to generate a summary bit, the bits must be enabled. These bits are enabled by using the \*ESE common command to set the corresponding bit in the Standard Event Status Enable Register. URQ in the Event Status Register always returns 0. To generate a service request (SRQ) interrupt to an external computer, at least one bit in the Status Byte Register must be enabled. These bits are enabled by using the \*SRE common command to set the corresponding bit in the Service Request Enable Register. These enabled bits can then set RQS and MSS (bit 6) in the Status Byte Register. In the SRE query, bit 6 always returns 0. Various root level commands documented in this chapter query and set various registers within the register set.

---

## Root Level Commands

---

### **AEEN (Acquisition Limits Event Enable register)**

<b>Command</b>	:AEEN <mask> This command sets a mask into the Acquisition Limits Event Enable register. A "1" in a bit position enables the corresponding bit in the Acquisition Limits Event Register to set bit 9 in the Operation Status Register.
<b>&lt;mask&gt;</b>	The decimal weight of the enabled bits.
<b>Query</b>	:AEEN? The query returns the current decimal value in the Acquisition Limits Event Enable register.
<b>Returned Format</b>	[:AEEN] <mask><NL>

---

**ALER? (Acquisition Limits Event Register)****Query**

:ALER?

This query returns the current value of the Acquisition Limits Event Register as a decimal number and also clears this register.

Bit 0 (COMP) of the Acquisition Limits Event Register is set when the acquisition completes. The acquisition completion criteria are set by the :ACQUIRE:RUNTil command.

**Acquisition Limit Tests on Individual Channels**

When in independent acquisition mode and a channel finishes the corresponding bit of the acquisition limit event register (ALER) is set. For example, when channel 1 limit is reached bit 1 of the ALER is set; when channel 2 limit is reached bit 2 of the ALER is set. Bit 0 of the ALER is not set until all channels that acquisition limit tests are being performed on have finished. If the acquisition limit of a channel is set to off then the corresponding bit of the ALER for that channel is not set during the acquisition limit test. **ALER?** will return the decimal weight of the enabled bits of the ALER. For example, if channels 1 and 2 have reached their acquisition limit and no other channels have acquisition limits specified, then the value returned by the **ALER?** will be 7 (111 in binary). Bits 0, 1, & 2 of the ALER will then be set.

**Returned Format**

[:ALER] &lt;value&gt;&lt;NL&gt;

---

**AUToscale****Command**

:AUToscale

This command causes the analyzer to evaluate the current input signal and find the optimum conditions for displaying the signal. It adjusts the vertical gain and offset for the channel, and sets the time base on the lowest numbered input channel that has a signal.

If signals cannot be found on any vertical input, the analyzer is returned to its former state.

Autoscale sets the following:

- Channel Display, Scale, and Offset
- Trigger and Level
- Time Base Scale and Position

Autoscale turns off the following:

- Measurements on sources that are turned off
- Functions
- Windows
- Memories

## Root Level Commands

### **BLANK**

<b>Example</b>	<p>No other controls are affected by Autoscale.</p> <p>This example automatically scales the analyzer for the input signal.</p> <pre>10 OUTPUT 707;":AUTOSCALE" 20 END</pre>
<b>Query</b>	<p>:AUToscale?</p> <p>Returns a string explaining the results of the last autoscale. The string is empty if the last autoscale completed successfully. The returned string stays the same until the next autoscale is executed.</p> <p>The following are examples of strings returned by the AUToscale? query.</p> <p>No channels turned on Left module requires calibration for autoscale Right module requires calibration for autoscale Channel n signal is too small Channel n signal is too high Channel n signal exceeds the measurable range at the top Channel n offset exceeds the measurable range at the bottom No trigger or trigger too slow Trigger is in Free Run Unable to set horizontal scale/delay for channel n</p>
<b>Returned Format</b>	<pre>[:AUToscale] &lt;string&gt;</pre>

---

### **BLANK**

<b>Command</b>	<pre>:BLANK {CHANnel&lt;N&gt;   FUNCtion&lt;N&gt;   WMEMory&lt;N&gt;   JDMemory   RESPonse&lt;N&gt;   HISTogram   CGMemory}</pre> <p>This command turns off an active channel, function, waveform memory, jitter data memory, TDR response, histogram, or color grade memory. The VIEW command turns them on.</p>
<b>&lt;N&gt;</b>	An integer, 1 through 4.
<b>Firmware Revision Required</b>	4.00 and above (86100C instruments) for jitter data memory argument.
<b>Example</b>	<p>This example turns off channel 1.</p> <pre>10 OUTPUT 707;":BLANK CHANNEL1" 20 END</pre>

---

### **CDISplay**

<b>Command</b>	<pre>:CDISplay [CHANnel&lt;N&gt;]</pre>
----------------	---

---

This command clears the display and resets all associated measurements. If the analyzer is stopped, all currently displayed data is erased. If the analyzer is running, all of the data in active channels and functions is erased; however, new data is displayed on the next acquisition. Waveform memories are not erased. If a channel is specified as a parameter, only the displayed data from that channel is cleared.

**<N>**

An integer, 1 through 4.

**Example**

This example clears the analyzer display.

```
10 OUTPUT 707;":CDISPLAY"
20 END
```

**COMMENTS****Command**

:COMMENTS {LModule | RModule}, "&lt;comments\_text&gt;"

This command sets the comments field for the module. This field is used to describe options included in the module, or for user comments about the module. A maximum of 35 characters is allowed.

**<comments\_text>**

Represents the ASCII string enclosed in quotation marks. The maximum length of the string is 35 characters.

**Example**

```
10 OUTPUT 707;":COMMENTS LMODULE"
20 END
```

**Query**

:COMMENTS? {LModule | RModule}

The query returns a string with the comments field associated with the module.

**Returned Format**

[:COMMENTS] &lt;string&gt;

**CREE (Clock Recovery Event Enable Register)****Command**

:CREE &lt;mask&gt;

This command sets a mask into the Clock Recovery Event Enable Register.

A "1" in a bit position enables the corresponding bit in the Clock Recovery Event Register to set bit 7 in the Operation Status Register.

**<mask>**

The decimal weight of the enabled bits. Some of the useful mask values are shown below.

Enable	Mask Value
Block all bits	0
Enable UNLK, block all others	1
Enable LOCK, block all others	2
Enable NSPR1, block all others	4
Enable SPR1, block all others	8

**CRER? (Clock Recovery Event Register)**

Enable	Mask Value
Enable NSPR2, block all others	16
Enable SPR2, block all others	32

**Query** :CREE?  
 The query returns the current decimal value in the Clock Recovery Event Enable Register.

**Returned Format** [:CREE] <mask><NL>

**CRER? (Clock Recovery Event Register)**

**Query** :CRER?  
 This query returns the current value of the Clock Recovery Event Register as a decimal number and also clears this register. Refer to “SPResent?” on page 9-5 for more detailed information on receiver one and receiver two.

Bit 0 (UNLK) of the Clock Recovery Event Register is set when an 83491/2/3/4/5A Clock Recovery module becomes unlocked or trigger loss has occurred.

Bit 1 (LOCK) of the Clock Recovery Event Register is set when an 83491/2/3/4/5A Clock Recovery module becomes locked or a trigger capture has occurred.

Bit 2 (NSPR1) of the Clock Recovery Event Register is set when an 83491/2/3/4A Clock Recovery module transitions to no longer detecting an optical signal on receiver one. An 83495A module does not affect this bit.

Bit 3 (SPR1) of the Clock Recovery Event Register is set when an 83491/2/3/4A Clock Recovery module transitions to detecting an optical signal on receiver one. An 83495A module does not affect this bit.

Bit 4 (NSPR2) of the Clock Recovery Event Register is set when an 83491/2/3/4A Clock Recovery module transitions to no longer detecting an optical signal on receiver two. An 83495A module does not affect this bit.

Bit 5 (SPR2) of the Clock Recovery Event Register is set when an 83491/2/3/4A Clock Recovery module transitions to detecting an optical signal on receiver two. An 83495A module does not affect this bit.

**Returned Format** [:CRER] <value><NL>

**DIGitize**

**Command** :DIGitize [CHANnel<N> | FUNCtion<N> | RESPonse<N>]  
 This command invokes a special mode of data acquisition that is more efficient than using the RUN command when using averaging in the Oscilloscope mode. With the faster computations of the Agilent 86100B, the DIGitize command is no longer significantly faster than the RUN and RUNtil commands.

In Jitter mode, the DIGitize command does not use any arguments, and the desired channel or function must be set up before this command is sent.

The DIGitize command initializes the selected channels or functions, then it acquires them according to the current analyzer settings. When the signal is completely acquired (for example, when the specified number of averages have been taken), the analyzer is stopped.

In any instrument mode *except* Jitter mode, if you use the DIGitize command with channel, function, or response parameters, only the specified channels, functions, or responses are acquired. In Jitter mode, do not append any arguments to this command. To speed up acquisition, the waveforms are not displayed and their display state indicates “off.” Subsequent to the digitize operation, the display of the acquired waveforms may be turned on for viewing, if desired. Other sources are turned off and their data is invalidated.

#### **Full Range of Measurement and Math Operators are Available**

Even though digitized waveforms are not displayed, the full range of measurement and math operators may be performed on them.

If you use the DIGitize command with no parameters, the digitize operation is performed on the channels or functions that were acquired with a previous digitize, run, or single operation. In this case, the display state of the acquired waveforms is not changed. Because the command executes more quickly without parameters, this form of the command is useful for repetitive measurement sequences. You can also use this mode if you want to view the digitize results because the display state of the digitized waveforms is not affected.

Data acquired with the DIGitize command is placed in the normal channel, function, or response.

#### **DIGitize Command and the Stop Condition**

The DIGitize command is not intended for use with limit tests. Use the RUN and RUNtil commands instead. The stop condition for the RUN command is specified by commands ACQUIRE:RUNtil on page 6-6, MTEST:RUNtil on page 17-10, or LTEST on page 15-5.

#### **DIGitize Command for Differential or Common Mode**

Before executing the DIGitize command for a differential or common mode response, the type of response must be specified by turning on the response. This is done using the :TDR{2|4}:RESPonse<N> command. Refer to “RESPonse” on page 19-4.

See Chapter 2, “Sample Programs” for examples of how to use DIGitize and its related commands.

Root Level Commands

**JEE (Jitter Event Enable Register)**

**<N>** An integer, 1 through 4.

**Example** This example acquires data on channel 1 and function 2.

```
10 OUTPUT 707;":DIGITIZE CHANNEL1,FUNCTION2"  
20 END
```

The ACQuire subsystem commands set up conditions such as TYPE and COUNT for the next DIGitize command.

The WAVEform subsystem commands determine how the data is transferred out of the analyzer, and how to interpret the data.

---

**JEE (Jitter Event Enable Register)**

**Command** :JEE <mask>

This command sets a mask into the Jitter Event Enable register.

A "1" in a bit position enables the corresponding bit in the Jitter Event Register. This action sets bit 12 (JIT) in the Operation Status Register, which potentially can cause an SRQ to be generated.

**<mask>** The decimal value of the enabled bits. Only bits 0 and 1, of the Mask Test Event Register, are used at this time.

**Query** :JEE?

The query returns the current decimal value in the Jitter Event Enable Register.

**Firmware Revision Required** 4.00 and above (86100C instruments)

**Mode** Jitter mode.

**Returned Format** [:JEE] <mask><NL>

---

**JER? (Jitter Event Register)**

**Query** :JER?

This query returns the current value of the Jitter Event Register as a decimal number and also clears the register. Bit 0 of the register is set when characterizing edges in Jitter Mode fails. Bit 1 of the register is set when pattern synchronization is lost in Jitter Mode. Bit 2 of the register is set when a parameter change in Jitter Mode has made autoscale necessary.

Bit 12 of the Operation Status Register (JIT) indicates that one of the enabled conditions in the Jitter Event Register has occurred.

**Firmware Revision Required** 4.00 and above (86100C instruments)

**Mode** Jitter mode.

**Returned Format** [:JER] <value><NL>



### LER? (Local Event Register)

**Query** :LER?

This query reads the Local (LCL) Event Register. A “1” is returned if a remote-to-local transition has taken place due to the front-panel Local key being pressed. A “0” is returned if a remote-to-local transition has not taken place.

**Returned Format** [:LER] {1 | 0}<NL>

**Example** The following example checks to see if a remote-to-local transition has taken place and places the result in the string variable, Answer\$, and then prints the result to the controller’s screen.

```
10 Dim Answer${50}      !Dimension variable
20 OUTPUT 707;":LER?"
30 ENTER 707; Answer$
40 PRINT Answer$
50 END
```

After the LCL Event Register is read, it is cleared.

Once this bit is set, it can only be cleared by reading the Status Byte, reading the register with the LER? query, or sending a \*CLS common command.

### LTEE (Limit Test Event Enable register)

**Command** :LTEE <mask>

This command sets a mask into the Limit Test Event Enable register.

A “1” in a bit position enables the corresponding bit in the Limit Event Register to set bit 8 in the Operation Status Register.

**<mask>** The decimal weight of the enabled bits. Only bits 0 and 1, of the Limit Test Event Register, are used at this time. The useful mask values are shown in the following table.

Enable	Mask Value
Block COMP and FAIL	0
Enable COMP, block FAIL	1
Enable FAIL, block COMP	2
Enable COMP and FAIL	3

**Query** :LTEE?

The query returns the current decimal value in the Limit Test Event Enable Register.

**Returned Format** [:LTEE] <mask><NL>

**LTER? (Limit Test Event Register)**

**LTER? (Limit Test Event Register)**

**Query** :LTER?  
 This query returns the current value of the Limit Test Event Register as a decimal number and also clears this register.  
 Bit 0 (COMP) of the Limit Test Event Register is set when the Limit Test completes. The Limit Test completion criteria are set by the LTEST:RUN command.  
 Bit 1 (FAIL) of the Limit Test Event Register is set when the Limit Test fails. Failure criteria for the Limit Test are defined by the LTEST:FAIL command.

**Returned Format** [:LTER] <value><NL>

**MODEl?**

**Query** :MODEl? {FRAMe | LMODule | RMODule}  
 This query returns the Agilent model number for the analyzer frame or module.

**Returned Format** [:MODEl] <string>  
 <string>  
 A six-character alphanumeric model number in quotation marks. Output is determined by header and longform status as in Table 4-1.

**Table 4-1. Model? Returned Format**

HEADER		LONGFORM		RESPONSE
ON	OFF	ON	OFF	
	X		X	86100A
	X	X		86100A
X			X	:MOD 86100A
X		X		:MODEL 86100A

**Example** This example places the model number of the frame in a string variable, Model\$, then prints the contents of the variable on the computer's screen.

```

10 Dim Model$[13]           !Dimension variable
20 OUTPUT 707;":Model? FRAME"
30 ENTER 707; Model$
40 PRINT Model$
50 END
    
```

**MTEE (Mask Test Event Enable Register)**

**Command** :MTEE <mask>  
 This command sets a mask into the Mask Event Enable register.

**MTER? (Mask Test Event Register)**

A “1” in a bit position enables the corresponding bit in the Mask Test Event Register to set bit 10 in the Operation Status Register.

**<mask>**

The decimal weight of the enabled bits. Only bits 0 and 1, of the Mask Test Event Register, are used at this time. The useful mask values are shown in the following table.

Enable	Mask Value
Block COMP and FAIL	0
Enable COMP, block FAIL	1
Enable FAIL, block COMP	2
Enable COMP and FAIL	3

**Query**

:MTEE?

The query returns the current decimal value in the Mask Event Enable Register.

**Returned Format**

[:MTEE] &lt;mask&gt;&lt;NL&gt;

**MTER? (Mask Test Event Register)****Query**

:MTER?

This query returns the current value of the Mask Test Event Register as a decimal number and also clears this register.

Bit 0 (COMP) of the Mask Test Event Register is set when the Mask Test completes.

Bit 1 (FAIL) of the Mask Test Event Register is set when the Mask Test fails. This will occur whenever any sample is recorded within any region defined in the mask.

**Returned Format**

[:MTER] &lt;value&gt;&lt;NL&gt;

**OPEE****Command**

:OPEE &lt;mask&gt;

This command sets a mask in the Operation Status Enable register. Each bit that is set to a “1” enables that bit to set bit 7 in the Status Byte Register, and potentially causes an SRQ to be generated. Bit 5, Wait for Trig, is used. Other bits are reserved.

**<mask>**

The decimal weight of the enabled bits.

**Query**

:OPEE?

The query returns the current value contained in the Operation Status Enable register as a decimal number.

**Returned Format**

[:OPEE] &lt;value&gt;&lt;NL&gt;

**OPER?**


---

	<b>OPER?</b>
<b>Query</b>	:OPER? <p>This query returns the value contained in the Operation Status Register as a decimal number and also clears this register. This register is the summary of the CLCK bit (bit 7), LTEST bit (bit 8), ACQ bit (bit 9) and MTEST bit (bit 10).</p> <p>The CLCK bit is set by the Clock Recovery Event Register and indicates that a clock event has occurred. The LTEST bit is set by the Limit Test Event Register and indicates that a limit test has failed or completed. The ACQ bit is set by the Acquisition Event Register and indicates that an acquisition limit test has completed. The MTEST bit is set by the Mask Test Event Register and indicates that a mask limit test has failed or completed.</p>
<b>Returned Format</b>	[:OPER] <value><NL>

---

	<b>PRINT</b>
<b>Command</b>	:PRINT <p>This command outputs a copy of the screen to a printer or other device destination specified in the HARDcopy subsystem. You can specify the selection of the output and the printer using the HARDcopy subsystem commands.</p>
<b>Example</b>	This example outputs a copy of the screen to a printer or a disk file. See *OPC (Operation Complete) command on page 3-7 for synchronization of PRINT operations. <pre>10 OUTPUT 707;":PRINT" 20 END</pre>

---

	<b>RECall:SETup</b>
<b>Command</b>	:RECall:SETup <setup_memory_num> <p>This command recalls a setup that was saved in one of the analyzer's setup memories. You can save setups using either the STORE:SETup command or the front panel.</p>
<b>&lt;setup_memory_num&gt;</b>	Setup memory number, an integer, 0 through 9.
<b>Example</b>	This command recalls a setup from setup memory 2. <pre>10 OUTPUT 707;":RECall:SETup 2" 20 END</pre>

---

	<b>RUN</b>
<b>Command</b>	:RUN [CHANne <N>]

---

This command starts the analyzer running. When the analyzer is running, it acquires waveform data according to its current settings. Acquisition runs repetitively until the analyzer receives a correspondent STOP command.

**Command is Subordinate to Ongoing Limit Tests**

The execution of the RUN command is subordinate to the status of ongoing limit tests. (see commands ACQUIRE:RUNTil on page 6-5, MTEST:RUNTil on page 17-9, and LTEST:RUNTil on page 15-5). The RUN command will not restart a full data acquisition if the stop condition for a limit test has been met.

**<N>** An integer, 1 through 4.

**Example** This example causes the analyzer to acquire data repetitively for all active channels.  
 10 OUTPUT 707;":RUN"  
 20 END

**SERial (Serial Number)**

**Command** :SERial {FRAMe | LMODule | RMODule},<string>

This command sets the serial number for the analyzer frame or module. The serial number is entered by Agilent Technologies. Therefore, setting the serial number is not normally required unless the analyzer is serialized for a different application.

**<string>** A ten-character alphanumeric serial number enclosed with quotation marks.

The analyzer's serial number is part of the string returned for the \*IDN? query, described in Chapter 3, "Common Commands".

**Example** This example sets the serial number for the analyzer's frame to "1234A56789".

```
10 OUTPUT 707;":SERIAL FRAME,""1234A56789""
20 END
```

**Query** :SERial? {FRAMe | LMODule | RMODule}

The query returns the current serial number string for the specified frame or module.

**Returned Format** [:SERial] <string><NL>

**Example** 10 Dim Serial\${50} !Dimension variable  
 20 OUTPUT 707;":SERIAL? FRAME"  
 30 ENTER 707; Serial\$  
 40 PRINT SERIAL\$  
 50 END

**SINGle**

**Command** :SINGle [CHANnel<N>]

## STOP

This command causes the analyzer to make a single acquisition when the next trigger event occurs. It should be followed by \*WAI, \*OPC, or \*OPC? in order to synchronize data acquisition with remote control.

### Example

This example sets up the analyzer to make a single acquisition when the next trigger event occurs.

```
10 OUTPUT 707;":SINGLE"  
20 END
```

---

## STOP

### Command

:STOP [CHANnel<N>]

This command causes the analyzer to stop acquiring data for the active display. If no channel is specified, all active channels are affected. To restart the acquisition, use the RUN or SINGle command.

### <N>

An integer, 1 through 4.

### Example

This example stops the current data acquisition on all active channels.

```
10 OUTPUT 707;":STOP"  
20 END
```

---

## STORe:SETup

### Command

:STORe:SETup <setup\_memory\_num>

This command saves the current analyzer setup in one of the setup memories.

### <setup\_memory\_num>

Setup memory number, an integer, 0 through 9.

---

## STORe:WAVeform

### Command

:STORe:WAVeform <source>,<destination>

This command copies a channel, function, stored waveform, or TDR response to a waveform memory or to color grade memory. The parameter preceding the comma specifies the source and can be any channel, function, response, color grade memory, or waveform memory. The parameter following the comma is the destination, and can be any waveform memory.

### NOTE

This command operates on waveform and color grade gray scale data which is not compatible with Jitter Mode. Do not use this command Jitter Mode. It generates a "Settings conflict" error.

### <source>

{CHANnel<N> | FUNcTion<N> | WMEMory<N> | RESPonse<N>}

---

**TER? (Trigger Event Register)****Sources for Color Grade Memory**

Only channels or functions can be sources for color grade memory.

<b>&lt;destination&gt;</b>	{WMEMory<N>   CGMemory}
<b>&lt;N&gt;</b>	An integer, 1 through 4.
<b>Example</b>	This example copies channel 1 to waveform memory 3. 10 OUTPUT 707;":STORE:WAVEFORM CHANNEL1,WMEMORY3" 20 END

**TER? (Trigger Event Register)**

<b>Query</b>	:TER? This query reads the Trigger Event Register. A "1" is returned if a trigger has occurred. A "0" is returned if a trigger has not occurred.
<b>Returned Format</b>	[:TER] {1   0}<NL>
<b>Example</b>	This example checks the current status of the Trigger Event Register and places the status in the string variable, Current\$, then prints the contents of the variable to the computer's screen. 10 DIM Current\${50}      !Dimension variable 20 OUTPUT 707;":TER?" 30 ENTER 707;Current\$ 40 PRINT Current\$ 50 END  Once this bit is set, you can clear it only by reading the register with the TER? query, or by sending a *CLS common command. After the Trigger Event Register is read, it is cleared.

**UEE (User Event Enable register)**

<b>Command</b>	:UEE <mask> This command sets a mask into the User Event Enable register. A "1" in a bit position enables the corresponding bit in the User Event Register to set bit 1 in the Status Byte Register and, thereby, potentially cause an SRQ to be generated. Only bit 0 of the User Event Register is used at this time; all other bits are reserved.
<b>&lt;mask&gt;</b>	The decimal weight of the enabled bits.
<b>Query</b>	:UEE? The query returns the current decimal value in the User Event Enable register.
<b>Returned Format</b>	[:UEE] <mask><NL>

**UER? (User Event Register)**

---

	<b>UER? (User Event Register)</b>
<b>Query</b>	:UER? This query returns the current value of the User Event Register as a decimal number and also clears this register. Bit 0 (LCL - Remote/Local change) is used. All other bits are reserved.
<b>Returned Format</b>	[:UER] <value><NL>

---

**VIEW**

<b>Command</b>	:VIEW {CHANnel<N>   FUNction<N>   WMemory<N>   JDMemory   RESPonse<N>   HISTogram   CGMemory} This command turns on a channel, function, waveform memory, jitter data memory, TDR response, histogram, or color grade memory.
----------------	--

---

**NOTE** This command operates on waveform and color grade gray scale data which is not compatible with Jitter Mode. Do not use this command in Jitter Mode with an argument other than JDMemory. It generates a “Control is set to default” error for the HISTogram argument and “Illegal parameter value” error for other arguments.

---

<b>&lt;N&gt;</b>	An integer, 1 through 4.
<b>Firmware Revision Required</b>	4.00 and above (86100C instruments) for jitter data memory argument.
<b>Example</b>	This example turns on channel 1. 10 OUTPUT 707;":VIEW CHANNEL1" 20 END
<b>See Also</b>	The BLANK command turns off a channel, function, waveform memory, TDR response, histogram, or color grade memory.



---

# 5

DATE 5-2  
DSP 5-2  
ERRor? 5-3  
HEADer 5-5  
LONGform 5-5  
MODE 5-6  
SETup 5-7  
TIME 5-8

---

## System Commands

**DATE**

---

## System Commands

SYSTem subsystem commands control the way in which query responses are formatted, send and receive setup strings, and enable reading and writing to the advisory line of the analyzer. You can also set and read the date and time in the analyzer using the SYSTem subsystem commands.

---

### DATE

<b>Command</b>	:SYSTem:DATE <day>,<month>,<year> This command sets the date in the analyzer, and is not affected by the *RST common command.
<b>&lt;day&gt;</b>	Specifies the day in the format <1. . . .31>.
<b>&lt;month&gt;</b>	Specifies the month in the format <1, 2, . . . .12>   <JAN, FEB, MAR . . . .>.
<b>&lt;year&gt;</b>	Specifies the year in the format <yyyy>   <yy>. The values range from 1992 to 2035.
<b>Example</b>	The following example sets the date to July 1, 1997. 10 OUTPUT 707;":SYSTEM:DATE 7,1,97" 20 END
<b>Query</b>	:SYSTem:DATE? The query returns the current date in the analyzer.
<b>Returned Format</b>	[:SYSTem:DATE] <day> <month> <year><<NL>
<b>Example</b>	The following example queries the date. 10 DIM Date\$ [50] 20 OUTPUT 707;":SYSTEM:DATE?" 30 ENTER 707; Date\$ 40 PRINT Date\$

---

### DSP

<b>Command</b>	:SYSTem:DSP <string> This command writes a quoted string, excluding quotation marks, to the advisory line of the instrument display. If you want to clear a message on the advisory line, send a null (empty) string.
----------------	--

<b>&lt;string&gt;</b>	An alphanumeric character array up to 92 bytes long.
<b>Example</b>	The following example writes the message, "Test 1" to the advisory line of the analyzer. <pre>10 OUTPUT 707;".SYSTEM:DSP ""Test 1"" 20 END</pre>
<b>Query</b>	:SYSTem:DSP? <p>The query returns the last string written to the advisory line. This may be a string written with a SYSTem:DSP command, or an internally generated advisory.</p> <p>The string is actually read from the message queue. The message queue is cleared when it is read. Therefore, the displayed message can only be read once over the bus.</p>
<b>Returned Format</b>	[:SYSTem:DSP] <string><NL>
<b>Example</b>	The following example places the last string written to the advisory line of the analyzer in the string variable, Advisory\$. Then, it prints the contents of the variable to the controller's screen. <pre>10 DIM Advisory\$[89]           !Dimension variable 20 OUTPUT 707;".SYSTEM:DSP?" 30 ENTER 707;Advisory\$ 40 PRINT Advisory\$ 50 END</pre>

**ERRor?**

<b>Query</b>	:SYSTem:ERRor? [{NUMBer   STRing}] <p>This query outputs the next error number in the error queue over the GPIB. When either NUMBer or no parameter is specified in the query, only the numeric error code is output. When STRing is specified, the error number is output followed by a comma and a quoted string describing the error. Table 1-10 on page 1-62 lists the error numbers and their corresponding error messages. The error messages are also listed in "Error Messages" on page 1-60, where possible causes are given for each message.</p>
<b>Returned Format</b>	[:SYSTem:ERRor] <error_number>[,<quoted_string>]<NL>
<b>&lt;error_number&gt;</b>	A numeric error code.
<b>&lt;quoted_string&gt;</b>	A quoted string describing the error.
<b>Example</b>	The following example reads the oldest error number and message in the error queue into the string variable, Condition\$, then prints the contents of the variable to the controller's screen. <pre>10 DIM Condition\$[64]         !Dimension variable 20 OUTPUT 707;".SYSTEM:ERROR? STRING" 30 ENTER 707;Condition\$ 40 PRINT Condition\$ 50 END</pre> <p>This analyzer has an error queue that is 30 errors deep and operates on a first-in, first-out (FIFO) basis. Successively sending the SYSTem:ERRor query returns the error numbers in the order that they occurred until the queue is empty. When the queue is</p>

System Commands

**ERRor?**

empty, this query returns headers of 0, "No error." Any further queries return zeros until another error occurs. Note that front-panel generated errors are also inserted in the error queue and the Event Status Register.

**Send \*CLS Before Other Commands or Queries**

Send the \*CLS common command to clear the error queue and Event Status Register before you send any other commands or queries.

**See Also**

"Error Messages" on page 1-60 for more information on error messages and their possible causes.

**Table 5-1. Error Messages**

<b>Error Number</b>	<b>Description</b>	<b>Error Number</b>	<b>Description</b>
0	No error	-160	Block data error
-100	Command error	-161	Invalid block data
-101	Invalid character	-168	Block data not allowed
-102	Syntax error	-170	Expression error
-103	Invalid separator	-171	Invalid expression
-104	Data type error	-178	Expression data not allowed
-105	GET not allowed	-200	Execution error
-108	Parameter not allowed	-222	Data out of range
-109	Missing parameter	-223	Too much data
-112	Program mnemonic too long	-224	Illegal parameter value
-113	Undefined header	-241	Hardware missing
-121	Invalid character in number	-256	File name not found
-123	Numeric overflow	-310	System error
-124	Too many digits	-350	Too many errors
-128	Numeric data not allowed	-400	Query error
-131	Invalid suffix	-410	Query INTERRUPTED
-138	Suffix not allowed	-420	Query UNTERMINATED
-141	Invalid character data	-430	Query DEADLOCKED
-144	Character data too long	-440	Query UNTERMINATED after indefinite response
-158	String data not allowed		

---

**HEADer**

<b>Command</b>	:SYSTem:HEADer {{ON   1}   {OFF   0}}
	This command specifies whether the instrument will output a header for query responses. When SYSTem:HEADer is set to ON, the query responses include the command header.
<b>Example</b>	The following example sets up the analyzer to output command headers with query responses. <pre>10 OUTPUT 707;":SYSTEM:HEADER ON" 20 END</pre>
<b>Query</b>	:SYSTem:HEADer? The query returns the state of the SYSTem:HEADer command.
<b>Returned Format</b>	[:SYSTem:HEADer] {1   0}<NL>
<b>Example</b>	This example examines the header to determine the size of the learn string. Memory is then allocated to hold the learn string before reading it. To output the learn string, the header is sent, then the learn string and the EOF. <pre>10 DIM Header\${64} 20 OUTPUT 707;":syst:head on" 30 OUTPUT 707;":syst:set?" 40 More_chars: ! 50 ENTER 707 USING "#,A";This_char\$ 60 Header\$=Header\$&amp;This_char\$ 70 IF This_char\$&lt;&gt;"#" THEN More_chars 80 ! 90 ENTER 707 USING "#,D";Num_of_digits 100 ENTER 707 USING "#,&amp;VAL\$(Num_of_digits)&amp;"D";Set_size 110 Header\$=Header\$&amp;"#"&amp;VAL\$(Num_of_digits)&amp;VAL\$(Set_size) 120! 130 ALLOCATE INTEGER Setup(1:Set_size) 140 ENTER 707 USING "#,B";Setup(*) 150 ENTER 707 USING "#,A";Eof\$ 160 ! 170 OUTPUT 707 USING "#,-K";Header\$ 180 OUTPUT 707 USING "#,B";Setup(*) 190 OUTPUT 707 USING "#,A";Eof\$ 200</pre>

**Turn Headers Off when Returning Values to Numeric Variables**

Turn headers off when returning values to numeric variables. Headers are always off for all common command queries because headers are not defined in the IEEE 488.2 standard.

---

**LONGform**

<b>Command</b>	:SYSTem:LONGform {ON   1   OFF   0}
----------------	-------------------------------------

## System Commands

### MODE

This command specifies the format for query responses. If the LONGform is set to OFF, command headers and alpha arguments are sent from the instrument in the short form (abbreviated spelling). If LONGform is set to ON, the whole word is output.

This command has no effect on input headers and arguments sent to the instrument. Headers and arguments may be sent to the instrument in either the long form or short form, regardless of the current state of the LONGform command.

#### Example

The following example sets the format for query response from the instrument to the short form (abbreviated spelling).

```
10 OUTPUT 707;":SYSTEM:LONGFORM OFF"  
20 END
```

#### Query

```
:SYSTem:LONGform?
```

The query returns the current state of the SYSTem:LONGform command.

#### Returned Format

```
[:SYSTem:LONGform] {0 | 1}<NL>
```

#### Example

The following example checks the current format for query responses from the oscilloscope and places the result in the string variable, Result\$, then prints the contents of the variable to the controller's screen.

```
10 DIM Result$[50] !Dimension variable  
20 OUTPUT 707;":SYSTEM:LONGFORM?"  
30 ENTER 707;Result$  
40 PRINT Result$  
50 END
```

---

### MODE

#### Command

```
:SYSTem:MODE {EYE | OSCilloscope | TDR | JITTer}
```

This command sets the system mode. Specifying Eye/Mask mode, turns off all active channels except the lowest numbered channel.

#### Firmware Revision Required

4.00 and above (86100C instruments) for Jitter mode argument. Jitter mode is only available on 86100C mainframes with the Jitter Analysis application.

#### Example

The following example sets the instrument mode to Eye/Mask mode.

```
10 OUTPUT 707;":SYSTEM:MODE EYE"  
20 END
```

#### Averaging

Changing to Eye/Mask mode turns off averaging for all modes unless Pattern Lock (":TRIGger:PLock") is turned on. If a TDR/TDT module is present, changing to TDR/TDT mode using this command turns on averaging for both TDR/TDT and Oscilloscope modes.

#### Query

```
:SYSTem:MODE?
```

The query returns the current state of the SYSTem:MODE command.

#### Returned Format

```
[:SYSTem:MODE] {EYE | OSC | TDR | JITT}
```

#### Example

The following example checks the current instrument mode of the analyzer, and places the result in the string variable, Result\$. Then, it prints the contents of the variable to the controller's screen.

```

10 DIM Result$[50]           !Dimension variable
20 OUTPUT 707;".SYSTEM:MODE?"
30 ENTER 707;Result$
40 PRINT Result$
50 END

```

**Commands Unavailable in Jitter Mode**

Because some DCA features are unavailable in Jitter Mode, the following commands generate errors or use limited arguments. Refer to the individual commands for specific information.

```

:ACQuire:AVERage
:ACQuire:BESt
:ACQuire:POINts
:ACQuire:SWAVeform
:ACQuire:SWAVeform?
:CALibrate:SKEW
:CALibrate:SKEW?
:CALibrate:SKEW:AUTO
:CHANnel<N>:SCALE
:CHANnel<N>:RANGe
:CHANnel<N>:OFFSet
:DISK:LOAD
:DISK:STORe
:HISTogram:MODE
:LTEST:SWAVeform
:LTEST:SWAVeform?
:MTEST:SWAVeform
:MTEST:SWAVeform?
:STORe:WAVeform
:TIMebase:POSition
:TIMebase:RANGe
:TIMebase:SCALE
:VIEW
:VIEW HISTogram
:WAVeform:DATA
:WAVeform:DATA?
:WMEMory<N>:LOAD
:WMEMory<N>:SAVE
:WMEMory<N>:DISPlay

```

---

**SETup****Command**

```
:SYSTem:SETup <binary_block_data>
```

This command sets up the instrument as defined by the data in the setup string from the controller.

**<binary\_block\_data>**

A string, consisting of bytes of setup data. The number of bytes is a dynamic number that is read and allocated by the analyzer's software.

**Example**

The following example sets up the instrument as defined by the setup string stored in the variable, Set\$.

```

10 OUTPUT 707 USING "#,K";".SYSTEM:SETUP ";Set$
20 END

```

System Commands

**TIME**

**HP BASIC Image Specifiers**

# is an HP BASIC image specifier that suppresses the automatic output of the EOI sequence following the last output item.

K is an HP BASIC image specifier that outputs a number or string in standard form with no leading or trailing blanks.

**Query** :SYSTem:SETup?  
The query outputs the instrument's current setup to the controller in binary block data format as defined in the IEEE 488.2 standard.

**Returned Format** [:SYSTem:SETup] #NX...X<setup data string><NL>  
The first character in the setup data string is a number added for disk operations.

**Example** The following example stores the current instrument setup in the string variable, Set\$.  
10 DIM Set\$(15000) !Dimension variable  
20 OUTPUT 707;":SYSTEM:HEADER OFF" !Response headers off  
30 OUTPUT 707;":SYSTEM:SETUP?"  
40 ENTER 707 USING "-K";Set\$  
50 END

**HP BASIC Image Specifiers**

-K is an HP BASIC image specifier which places the block data in a string, including carriage returns and line feeds, until EOI is true, or when the dimensioned length of the string is reached.

**SYSTem:SETup Can Operate Just Like \*LRN**

When headers and LONGform are on, the SYSTem:SETup query operates the same as the \*LRN query in the common commands. Otherwise, \*LRN and SETup are not interchangeable.

---

**TIME**

**Command** :SYSTem:TIME <hour>,<minute>,<second>  
This command sets the time in the instrument, and is not affected by the \*RST common command.

**<hour>** 0 . . .23  
**<minute>** 0 . . .59  
**<second>** 0 . . .59

**Example** 10 OUTPUT 707;":SYSTEM:TIME 10,30,45"  
20 END

**Query** :SYSTem:TIME?



**Returned Format**

The query returns the current time in the instrument.

[:SYSTem:TIME] <hour>,<minute>,<second>

System Commands

**TIME**

---

# 6

AVERAge 6-2  
BEST 6-2  
COUNT 6-3  
EYELine 6-3  
LTEST 6-4  
POINTs 6-4  
RUNTil 6-5  
SSCReen 6-6  
SSCReen:AREA 6-8  
SSCReen:IMAGe 6-8  
SWAVeform 6-9  
SWAVeform:RESet 6-10

---

## Acquire Commands

**AVERage**

---

## Acquire Commands

The ACQUIRE subsystem commands set up conditions for acquiring waveform data, including the DIGITize root level command. The commands in this subsystem select the number of averages and the number of data points. This subsystem also includes commands to set limits on how much data is acquired, and specify actions to execute when acquisition limits are met.

---

### **AVERage**

**Command**

:ACQUIRE:AVERage {{ON | 1} | {OFF | 0}}

This command enables or disables averaging. When ON, the analyzer acquires multiple data values for each time bucket, and averages them. When OFF, averaging is disabled. To set the number of averages, use the :ACQUIRE:COUNT command described later in this chapter.

---

**NOTE**

Do not use this command Jitter Mode. It generates a “Settings conflict” error.

**Example**

This example turns averaging on.

```
10 OUTPUT 707;:ACQUIRE:AVERAGE ON"
20 END
```

**Query**

:ACQUIRE:AVERage?

**Returned Format**

[:ACQUIRE:AVERage] {1 | 0}&lt;NL&gt;

---

### **BEST**

**Command**

:ACQUIRE:BEST {THRuput | FLATness}

When averaging is enabled with ACQUIRE:AVERage, the FLATness option improves the step flatness by using a signal processing algorithm within the instrument. You should use this option when performing TDR measurements or when step flatness is important. The THRuput option improves the instrument’s throughput and should be used whenever best flatness is not required.

---

**NOTE**

Do not use this command Jitter Mode. It generates a “Settings conflict” error.

**Example**

The following example sets the instrument to best step flatness.

```
10 OUTPUT 707;:ACQUIRE:BEST FLATNESS"
```

<b>Query</b>	20 END :ACQUIRE:BEST?
	The query returns the current acquisition algorithm setting.
<b>Returned Format</b>	[:ACQUIRE:BEST] {THRuput   FLATness}<NL>
<b>Example</b>	The following example obtains the current setting of the acquisition algorithm from the instrument, stores it in the variable, Best\$, then prints the contents of the variable to the controller's screen.  10 DIM Best\$[50] <span style="float:right">!Define variable</span> 20 OUTPUT 707;":ACQUIRE:BEST?" 30 ENTER 707;Best\$ 40 PRINT Best\$ 50 END

**COUNT**

<b>Command</b>	:ACQUIRE:COUNT <value>
	This command sets the number of averages for the waveforms. In the AVERage mode, the ACQUIRE:COUNT command specifies the number of data values to be averaged for each time bucket before the acquisition is considered complete for that time bucket.
<b>&lt;value&gt;</b>	An integer, 1 to 4096, specifying the number of data values to be averaged.
<b>Example</b>	The following example specifies that 16 data values must be averaged for each time bucket to be considered complete.  10 OUTPUT 707;":ACQUIRE:COUNT 16" 20 END
<b>Query</b>	:ACQUIRE:COUNT?
	The query returns the currently selected count value.
<b>Returned Format</b>	[:ACQUIRE:COUNT] <value><NL>
<b>&lt;value&gt;</b>	An integer, 1 to 4096, specifying the number of data values to be averaged.
<b>Example</b>	The following example checks the currently selected count value and places that value in the string variable, Result\$. Then the program prints the contents of the variable to the controller's screen.  10 DIM Result\$[50] <span style="float:right">!Dimension variable</span> 20 OUTPUT 707;":ACQUIRE:COUNT?" 30 ENTER 707;Result\$ 40 PRINT Result\$ 50 END

**EYELine**

<b>Command</b>	:ACQUIRE:EYELine {{ON   1}   {OFF   0}}
----------------	---

## Acquire Commands

### LTEST

This command enables or disables eyeline mode. It is only available when pattern lock is turned on in Oscilloscope or Eye/Mask modes. When eyeline is turned on, the relative trigger bit is incremented after each acquisition. When combined with averaging, averaged eyes can be acquired. Pattern lock and eyeline are only available on an 86100C mainframe with option 001.

**Firmware Revision Required** 4.00 and above (86100C instruments)

**Example** This example turns eyeline on.  
10 OUTPUT 707; ":ACQUIRE:EYELINE ON"  
20 END

**Query** :ACQUIRE:EYELINE?

**Returned Format** [:ACQUIRE:EYELINE] {1 | 0}<NL>

---

### LTEST

**Command** :ACQUIRE:LTEST [ALL | INDIVIDUAL]

This command sets the mode for acquisition limit tests. The default is ALL. When it is set to INDIVIDUAL, the :ACQUIRE:RUNTIL command can be used with the optional channel parameter to specify runtill conditions for each channel individually. When it is set to ALL, acquisition limit tests are performed on all channels simultaneously.

**Example** The following example sets mode for acquisition limit tests to individual.  
10 OUTPUT 707; ":ACQUIRE:LTEST INDIVIDUAL"  
20 END

**Query** :ACQUIRE:LTEST?

**Returned Format** [:ACQUIRE:LTEST] {ALL | IND} <NL>

**Example** The following example retrieves the mode for acquisition limit tests and places the value in the string variable, Result.

```
10 DIM Result$[50] !Dimension variable
20 OUTPUT 707; ":ACQUIRE:LTEST?"
30 ENTER 707; Result$
40 PRINT Result$
50 END
```

---

### POINTS

**Command** :ACQUIRE:POINTS {AUTO | <points\_value>}

This command sets the requested memory depth for an acquisition. Always query the points value with the WAVEFORM:POINTS query or WAVEFORM:PREAmble to determine the actual number of acquired points.

You can set the points value to AUTO, which allows the analyzer to select the number of points based upon the sample rate and time base scale.

---

<b>NOTE</b>	This command operates on waveform data which is not compatible with Jitter Mode. Do not use this command in Jitter Mode. It generates a “Settings conflict” error.
<b>&lt;points_value&gt;</b>	An integer representing the memory depth. The points value range is 16 to 4096 points.
<b>Example</b>	This example sets the memory depth to 500 points. 10 OUTPUT 707;":ACQUIRE:POINTS 500" 20 END
<b>Query</b>	:ACQUIRE:POINTS? The query returns the requested memory depth.
<b>Returned Format</b>	[:ACQUIRE:POINTS] <points_value><NL>
<b>Example</b>	This example checks the current setting for memory depth and places the result in the string variable, Length\$. Then the program prints the contents of the variable to the controller’s screen. 10 DIM Length\${50} !Dimension variable 20 OUTPUT 707;":ACQUIRE:POINTS?" 30 ENTER 707;Length\$ 40 PRINT Length\$ 50 END
<b>See Also</b>	:WAVEform:DATA

---

## RUNTI

<b>Command</b>	:ACQUIRE:RUNTI {OFF   WAVEforms,<number_of_waveforms>   SAMples, <number_of_samples>   PATterns,<number_of_pattern_repetitions>}[,CHANnel<N>] This command selects the acquisition run until mode. The acquisition may be set to run until <i>n</i> waveforms, <i>n</i> patterns, or <i>n</i> samples have been acquired, or to run forever (OFF). If more than one run until criteria is set, then the instrument will act upon the completion of whichever run until criteria is achieved first. The 86100C PATterns argument is valid only when the Eyeline feature is on or when the 86100C is in Jitter Mode. The optional channel parameter can be set to specify RUNTI conditions on each channel individually when the :ACQUIRE:LTEST command is set to INDIVIDUAL. If the acquisition limit test mode is set to INDIVIDUAL and the :ACQUIRE:RUNTI OFF command is sent with no channel specified, all channels will be set to OFF. To turn off acquisition limit tests for an individual channel, you must specify the channel.
<b>&lt;number_of_waveforms&gt;</b>	An integer, 1 through $2^{31}-1$ .
<b>&lt;number_of_samples&gt;</b>	An integer, 1 through $2^{31}-1$ .
<b>&lt;number_of_pattern_repetitions&gt;</b>	An integer, 1 through $2^{31}-1$ .
<b>&lt;N&gt;</b>	An integer, 1 through 4.

## Acquire Commands

### SSCReen

<b>Firmware Revision Required</b>	4.00 and above (86100C instruments) for the PATterns argument.
<b>Example 1</b>	The following example specifies that the acquisition runs until 200 samples have been obtained. 10 OUTPUT 707;":ACQuire:RUNTIL SAMPLES,200" 20 END
<b>Example 2</b>	The following example specifies that Channel 1 acquisition runs until 300 waveforms have been obtained. write_IO (":ACQuire:LTEST IND"); write_IO (":ACQuire:RUNTil WAVEforms, 300, CHANnel1");
<b>Query</b>	:ACQuire:RUNTil? [CHANnel<N>]  The query returns the currently selected run until state. If the channel parameter is specified, the run until state of the specified channel is returned.
<b>Returned Format</b>	[:ACQuire:RUNTil] {OFF   WAVEform, <n waveforms>   PATT,<number_of_pattern_repetitions>   SAMPLEs, <n samples>}<NL>
<b>Example</b>	The following example returns the result of the run until query and prints it to the controller's screen. 10 DIM Runt\${50} 20 OUTPUT 707;":ACQuire:RUNTIL?" 30 ENTER 707;Runt\$ 40 PRINT Runt\$ 50 END

---

### SSCReen

<b>Command</b>	:ACQuire:SSCReen {OFF   DISK [<filename>]}
	This command saves a copy of the screen when the acquisition limit is reached.
<b>OFF</b>	Turns off the save action.
<b>DISK</b>	A different set of commands is provided to control the print to disk.
<b>&lt;filename&gt;</b>	An ASCII string enclosed in quotation marks. If no filename is specified, a default filename is assigned. This filename will be <i>AcqLimitScreenX.bmp</i> , where X is an incremental number assigned by the instrument.

#### Save Screen Options

The save screen options established by the commands ACQuire:SSCReen DISK, ACQuire:SSCReen:AREA, and ACQuire:SSCReen:IMAG are stored in the instrument's memory and will be employed in consecutive save screen operations, until changed by the user. This includes the <filename> parameter for the ACQuire:SSCReen DISK command. If the results of consecutive limit tests must be stored in different files, omit the <filename> parameter and use the default filename instead. Each screen image will be saved in a different file named *AcqLimitScreenX.bmp*, where X is an incremental number assigned by the instrument.



The *filename* field encodes the network path and the directory in which the file will be saved, as well as the file format that will be used. The following is a list of valid filenames.

### Valid Filenames

Filename	File Saved in Directory...
"Test1.gif"	D:\User Files\Screen Images\
"A:test2.pcx"	A:\
".\screen2.jpg"	File saved in the present working directory, set with the command :DISK:CDIR.
"\computer-ID\d\$test3.bmp"	File saved in drive D: of computer "computer-ID", provided all permissions are set properly.
"E:test4.eps"	File saved in the instrument's drive E:, that could be mapped to any disk in the network.

If a filename is specified without a path, the default path will be D:\User Files\screen images. The default file type is a bitmap (.bmp). The following graphics formats are available by specifying a file extension: PCX files (.pcx), EPS files (.eps), Postscript files (.ps), JPEG files (.jpg), TIFF files (.tif), and GIF files (.gif).

#### **.gif, .tif, and .jpg Formats**

**For .gif and .tif file formats, this instrument uses LZW compression/decompression licensed under U.S. patent No 4,558,302 and foreign counterparts. End user should not modify, copy, or distribute LZW compression/decompression capability.**

For .jpg file format, this instrument uses the .jpg software written by the Independent JPEG Group.

#### **Example**

The following example saves a copy of the screen to the disk when acquisition limit is reached. Additional disk-related controls are set using the SSCReen:AREA and SSCReen:IMAGe commands.

```
10 OUTPUT 707;":ACQUIRE:SSCREEN DISK"
20 END
```

#### **Query**

```
:ACQUIRE:SSCREEN?
```

The query returns the current state of the SSCReen command.

#### **Returned Format**

```
[:ACQUIRE:SSCREEN] {OFF | DISK [<filename>]}<NL>
```

#### **Example**

The following example returns the destination of the save screen when acquisition limit is reached and prints the result to the controller's screen.

```
10 DIM SSCRS[50]
20 OUTPUT 707;":ACQUIRE:SSCREEN?"
```

## Acquire Commands

### SSCReen:AREA

```
30 ENTER 707;SSCR$
40 PRINT SSCRS$
50 END
```

---

### SSCReen:AREA

<b>Command</b>	<pre>:ACQuire:SSCReen:AREA {GRATicule   SCReen}</pre> <p>This command selects which data from the screen is to be saved to disk when the run until condition is met. When you select GRATicule, only the graticule area of the screen is saved (this is the same as choosing Waveforms Only in the Specify Report Action for acquisition limit test dialog box). When you select SCReen, the entire screen is saved.</p>
<b>Example</b>	<p>This example selects the graticule for saving.</p> <pre>10 OUTPUT 707;":ACQUIRE:SSCREEN:AREA GRATICULE" 20 END</pre>
<b>Query</b>	<pre>:ACQuire:SSCReen:AREA?</pre> <p>The query returns the current setting for the area of the screen to be saved.</p>
<b>Returned Format</b>	<pre>[:ACQuire:SSCReen:AREA] {GRATicule   SCReen}&lt;NL&gt;</pre>
<b>Example</b>	<p>This example places the current selection for the area to be printed in the string variable, Selection\$, then prints the contents of the variable to the computer's screen.</p> <pre>10 DIM Selection\$[50]           !Dimension variable 20 OUTPUT 707;":ACQUIRE:SSCREEN:AREA?" 30 ENTER 707;Selection\$ 40 PRINT Selection\$ 50 END</pre>

---

### SSCReen:IMAGe

<b>Command</b>	<pre>:ACQuire:SSCReen:IMAGe {NORMal   INVert   MONochrome}</pre> <p>This command saves the screen image to disk normally, inverted, or in monochrome. IMAGe INVert is the same as choosing Invert Background Waveform Color in the Specify Report Action for acquisition limit test dialog box.</p>
<b>Example</b>	<p>This example sets the image output to normal.</p> <pre>10 OUTPUT 707;":ACQUIRE:SSCREEN:IMAGe NORMAL" 20 END</pre>
<b>Query</b>	<pre>:ACQuire:SSCReen:IMAGe?</pre> <p>The query returns the current image setting.</p>
<b>Returned Format</b>	<pre>[:ACQuire:SSCReen:IMAGe] {NORMal   INVert   MONochrome}&lt;NL&gt;</pre>
<b>Example</b>	<p>This example places the current setting for the image in the string variable, Setting\$, then prints the contents of the variable to the computer's screen.</p> <pre>10 DIM Setting\$[50]           !Dimension variable 20 OUTPUT 707;":ACQUIRE:SSCREEN:IMAGe?" 30 ENTER 707;Setting\$ 40 PRINT Setting\$</pre>

50 END

---

## SWAVeform

**Command** :ACQUIRE:SWAVEFORM <source>, <destination> [, <filename>[, <format>]]

This command saves waveforms from a channel, function, TDR response, or waveform memory when the number of waveforms or samples as specified in the limit test is acquired. Each waveform source can be individually specified, allowing multiple channels, responses, or functions to be saved to disk or waveform memories. Setting a particular source to OFF removes any waveform save action from that source.

**NOTE** This command operates on waveform and color grade gray scale data which is not compatible with Jitter Mode. Do not use this command Jitter Mode. It generates a “Settings conflict” error.

**<source>** {CHANnel<N> | FUNCtion<N> | WMEMory<N> | RESPonse<N>}  
**<destination>** {OFF | WMEMory<N> | DISK}  
**<filename>** An ASCII string enclosed in quotes. If no filename is specified, a default filename will be assigned. The default filenames will be *AcqLimitChN\_X*, *AcqLimitFnN\_X*, *AcqLimitMemN\_X* or *AcqLimitRspN\_X*, where X is an incremental number assigned by the instrument.

If a specified filename contains no path, the default path will be D:\User Files\waveforms.

### Storing Consecutive Limit Tests

**If the selected waveforms of consecutive limit tests are to be stored in individual files, omit the <filename> parameter. The waveforms will be stored in the default format (INTERNAL) using the default naming scheme.**

**<format>** {TEXT [,YVALues | VERBose] | INTernal}

Where INTernal is the default format, and VERBose is the default format for TEXT.

**Example** The following example turns off the saving of waveforms from channel 1.

```
10 OUTPUT 707;":ACQUIRE:SWAVEFORM CHAN1,OFF"
20 END
```

**Query** :ACQUIRE:SWAVEFORM? <source>

The query returns the current state of the :ACQUIRE:SWAVEFORM command.

**Returned Format** [:ACQUIRE:SWAVEFORM]<source>, <destination> [, <filename>[, <format>]]<NL>

**Example** The following example returns the current parameters for saving waveforms.

Acquire Commands

**SWAVeform:RESet**

```
10 DIM SWAV${50}
20 OUTPUT 707;"ACQUIRE:SWAVEFORM? CHANNEL1"
30 ENTER 707;SWAV$
40 PRINT SWAV$
50 END
```

---

**SWAVeform:RESet**

**Command**

:ACQuire:SWAVeform:RESet

This command sets the save destination for all waveforms to OFF. Setting a source to OFF removes any waveform save action from that source. This is a convenient way to turn off all saved waveforms if it is unknown which are being saved.

**Example**

```
10 OUTPUT 707;"ACQuire:SWAVeform:RESet"
20 END
```

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---

## Calibration Commands

## Calibration Commands

This section briefly explains the calibration of the 86100A digital communications analyzer. It is intended to give you and the calibration lab personnel an understanding of the calibration procedure and how the calibration subsystem is intended to be used. Also, this section acquaints you with the terms used in this chapter, help screens, and data sheets.

A calibration procedure is included at the end of this chapter.

---

### Mainframe Calibration

Mainframe calibration establishes calibration factors for the analyzer. These factors are stored in the analyzer's hard disk. You initiate the calibration from the Calibration menu or by sending the :CALibrate:FRAME:START command.

You should calibrate the analyzer mainframe periodically (at least annually), or if the ambient temperature since the last calibration has changed more than  $\pm 5^{\circ}\text{C}$ . The temperature change since the last calibration is shown on the calibration status screen which is found under the **Mainframe and Skew** tab on the **All Calibrations** dialog box. It is the line labeled:

Cal  $\Delta T$  \_\_\_\_\_  $^{\circ}\text{C}$ .

**See Also**

The Service Guide has more details about the mainframe calibration.

---

### Module Calibration

You initiate a module calibration from the **Modules** tab on the **All Calibrations** dialog box or by sending the :CALibrate:MODule:VERTical command.

Module calibration, also known as vertical calibration, is used to enhance the measurement precision of the instrument. It is recommended you routinely perform this calibration for best measurement accuracy.

---

When a module calibration is performed, the instrument establishes calibration factors for the module. The calibration factors compensate for imperfections in the measurement system, such as variations due to the ambient temperature. This results in the best instrument precision. The module calibration factors are valid only for the mainframe and slot in which the module was calibrated. You can install the module in the slots provided for Channels 1 and 2, or for Channel 3 and 4.

**Let the Module Warm Up First**

In order for the calibration to be accurate, the temperature of the module must reach equilibrium prior to performing the calibration.

The module calibration is self-contained so the instrument does not require an external equipment setup. In fact, the instrument will display a message box instructing you to remove or disable all inputs to the module to be calibrated. The duration of the calibration is typically between 60 and 90 seconds.

A module calibration is recommended when:

- the instrument power has been cycled
- a module has been removed and then reinserted since the last calibration
- a change in the temperature of the module exceeds 5°C compared to the temperature of the last module calibration ( $\Delta T > 5^\circ\text{C}$ )
- The time since the last calibration has exceeded 10 hours

**Affect of Reinserting the Module**

Reinserting the module into the mainframe can affect the electrical connections, which in turn can affect the calibration accuracy.

 **$\Delta T$  Value**

A positive value for  $\Delta T$  indicates how many degrees warmer the current module temperature is compared to the temperature of the module at the time of the last module calibration.

---

**CAUTION**

The input circuits can be damaged by electrostatic discharge (ESD). Avoid applying static discharges to the front-panel input connectors. Momentarily short the center and outer conductors of coaxial cables *prior* to connecting them to the front-panel inputs. *Before* touching the front-panel input

connectors be sure to first touch the frame of the instrument. Be sure the instrument is properly earth-grounded to prevent buildup of static charge. Wear a wrist-strap or heel-strap.

---

## Probe Calibration

The probe calibration is initiated from the Probe tab on the “Calibrate/All Calibrations” dialog or by sending either the :CALibrate:PROBe command or the :CHANnel<N>:PROBe:CALibrate command.

The probe calibration allows the instrument to identify the offset and the gain, or loss, of specific probes that are connected to an electrical channel of the instrument. Those factors are then applied to the calibration of that channel. The instrument calibrates the vertical scale and offset based on the voltage measured at the tip of the probe or the cable input.

### The Instrument Adjusts Vertical Scale Factors

For passive or non-identified probes, the instrument adjusts the vertical scale factors only if a probe calibration is performed.

Typically probes have standard attenuation factors, such as divide by 10, divide by 20, or divide by 100. If the probe being calibrated has a non-standard attenuation, the instrument will adjust the vertical scale factors of the input channel to match this attenuation.

---

### CAUTION

The input circuits can be damaged by electrostatic discharge (ESD). Avoid applying static discharges to the front-panel input connectors. Momentarily short the center and outer conductors of coaxial cables *prior* to connecting them to the front-panel inputs. *Before* touching the front-panel input connectors be sure to first touch the frame of the instrument. Be sure the instrument is properly earth-grounded to prevent buildup of static charge. Wear a wrist-strap or heel-strap.

---

## Calibration Commands

The commands in the CALibration subsystem initiate the analyzer calibration over GPIB.



**Let the Analyzer Warm Up First**

Let the analyzer warm up for at least 1 hour before you calibrate it.

---

**CANCeI**

<b>Command</b>	:CALibrate:CANCeI This command cancels normalization when a calibration message box prompt is displayed.
<b>Example</b>	This example cancels the analyzer calibration. 10 OUTPUT 707;":CALIBRATE:CANCEL" 20 END

---

**CONTinue**

<b>Command</b>	:CALibrate:CONTinue This command continues normalization when a calibration message box prompt is displayed.
<b>Example</b>	This example continues the analyzer calibration. 10 OUTPUT 707;":CALIBRATE:CONTINUE" 20 END

---

**ERATio:DLEVel?**

<b>Query</b> <N>	:CALibrate:ERATio:DLEVel? CHANnel<N> An integer, from 1 to 4. This query returns the dark level value for the specified channel. If an extinction ratio calibration has been performed the returned value is the calibration result. If no calibration has been performed the default value of 0.0 is returned.
<b>Returned Format</b>	[:CALibrate:ERATio:DLEVel] <value><NL>

---

**ERATio:STARt**

<b>Command</b>	:CALibrate:ERATio:STARt CHANnel<N> This command starts an extinction ratio calibration. Before performing an extinction ratio calibration, display an eye diagram and adjust the vertical scale and offset so that the eye diagram uses the full display. Also, the dark level (the signal level when there is
----------------	---

Calibration Commands

**ERATio:STATus?**

no input to the measurement) must be on the screen to be correctly measured. To continue the calibration after disconnecting the input signal, send the :CALibrate:CON-  
Tinue command.

**<N>** An integer, from 1 to 4.

---

**ERATio:STATus?**

**Query** :CALibrate:ERATio:STATus? CHANnel<N>  
This query indicates whether the ratio being used is the result of an extinction ratio calibration or is the factory default value. The query returns CALIBRATED or DEFAULTED.

**<N>** An integer, 1 through 4.

**Returned Format** [:CALibrate:ERATio:STATus] {CALIBRATED | DEFAULTED}<NL>

---

**FRAMe:LABel**

**Command** :CALibrate:FRAMe:LABel <label>  
This command is intended for user notes, such as name/initials of the calibrator or special notes about the calibration. It accepts a string of up to 80 characters. The information is optional.

**<label>** A string, enclosed with quotes, with a maximum of 80 characters.

**Query** :CALibrate:FRAMe:LABel?  
The query returns the currently defined label for the frame.

**Returned Format** [:CALibrate:FRAMe:LABel] <quoted string><NL>

---

**FRAMe:STARt**

**Command** :CALibrate:FRAMe:STARt  
This command starts the annual calibration on the instrument mainframe.

---

**FRAMe:TIME?**

**Query** :CALibrate:FRAMe:TIME?  
This query returns the date, time and temperature at which the last full frame calibration process was completed.

**Returned Format** [:CALibrate:FRAMe:TIME] <time> <NL>  
**<time>** Is in the format: DD MMM YY HH:MM <delta\_temp>

---

**<delta\_temp>** Is the difference between the current temperature and the temperature when the last calibration was done. For example, <delta\_temp> might be:

```
-5C
10C
-12C
```

### MODule:LRESistance

**Command** :CALibrate:MODule:LRESistance <resistance\_value>  
This command sets the load resistance value used during module calibration of a TDR module. The accuracy of the calibration is improved by specifying the exact resistance value of the load that is connected to the TDR module during the calibration process.

**<resistance\_value>** The resistance of the load from 47 to 53 ohm. The default value is the target value of 50 ohm.

**Example** This example sets the load resistance value to 49.9 ohms.  
10 OUTPUT 707;":CALIBRATE:MODULE:LRESISTANCE 49.9"  
20 END

**Query** :CALibrate:MODule:LRESistance?  
The query returns the resistance value in ohms for the load used during module calibration of a TDR module.

**Returned Format** [:CALibrate:MODule:LRESistance] <resistance\_value><NL>

### MODule:OCONversion?

**Query** :CALibrate:MODule:OCONversion? {LMODule | RMODule | CHANnel<N>},{WAVelength 1 | WAVelength 2 | USER}  
This query returns the optical conversion (responsivity) of the specified channel at the specified wavelength. Wavelength 1 and Wavelength 2 are for factory-calibrated wavelengths. USER is the result of a user optical calibration.  
If LMOD or RMOD is specified for a dual optical module, the optical conversion of channel 1 (for LMOD) or channel 3 (for RMOD) will be returned.

**<N>** An integer, 1 through 4.

**Returned Format** [:CALibrate:MODule:OCONversion] <value><NL>

### MODule:OPOWER

**Command** :CALibrate:MODule:OPOWER <optical\_power\_value>  
This command sets the optical power level for an optical channel module calibration. This command should only be used for modules with an optical channel.

**Example** 10 OUTPUT 707;":CALIBRATE:MODULE:OPOWER 500E-6"  
20 END

**MODule:OPTical**

---

**MODule:OPTical**

<b>Command</b>	:CALibrate:MODule:OPTical {CHANnel<N>}	
	This command initiates an O/E calibration on the selected channel. The selected channel must be an optical channel.	
<b>&lt;N&gt;</b>	An integer, 1 through 4.	
<b>Example</b>	10	DIM Prompt \${64}
	20	OUTPUT 707;":CALIBRATE:MODULE:OPTICAL CHAN1"
	30	OUTPUT 707;":CALIBRATE:SDONE?"
	40	ENTER 707;Prompt\$ <Disconnect optical source form channel 1>
	50	OUTPUT 707;":CALIBRATE:CONTINUE"
	60	OUTPUT 707;":CALIBRATE:SDONE?"
	70	ENTER 707;Prompt\$ <Enter wavelength and power of optical source>
	80	OUTPUT 707;":CALIBRATE:MODULE:OWAVELENGTH 1340E-9"
	90	OUTPUT 707;":CALIBRATE:MODULE:OPOWER 500E-6"
	100	OUTPUT 707;":CALIBRATE:CONTINUE"
	110	OUTPUT 707;":CALIBRATE:SDONE?"
	120	ENTER 707;Prompt\$ <Connect optical source to channel 1>
	130	OUTPUT 707;":CALIBRATE:CONTINUE"
	140	OUTPUT 707;":CALIBRATE:SDONE?"
	150	ENTER 707;Prompt\$ <Done>
	160	END

---

**MODule:OWAVelength**

<b>Command</b>	:CALibrate:MODule:OWAVelength <wavelength>	
	This command sets the optical wavelength for an optical channel calibration. This command should only be used for modules with an optical channel.	
<b>Example</b>	10	OUTPUT 707;":CALIBRATE:MODULE:OWAVELENGTH 1340E-9"
	20	END

---

**MODule:STATus?**

<b>Query</b>	:CALibrate:MODule:STATus?{LMODule   RMODule}	
	This query returns the status of the module calibration (electrical and optical channels) and optical calibration (optical channels) as either CALIBRATED or UNCALIBRATED. It will return UNKNOWN if the module does not have calibration capability. Queries to modules with two electrical channels (including TDR modules) will return the status of module calibration only. Queries to modules with two optical channels will return the status of the module calibration, followed by the status of optical calibration of the first channel, followed by the status of the optical calibration of the second channel.	
<b>Returned Format</b>	[:CALibrate:MODule:STATus] {<status vertical calibration>,<status optical calibration>   CALIBRATED   UNCALIBRATED   UNKNOWN} <NL>	

---

**MODule:TIME?**

<b>Query</b>	:CALibrate:MODule:TIME? {LMODule   RMODule   CHANnel <N>} The query returns the date and time at the last channel module calibration, and the difference between the current channel temperature and the temperature of the channel when it was last calibrated. If there is not a module in the selected slot, the message "Empty Slot" is returned.
	This query is for a module calibration only.
<b>&lt;N&gt;</b>	An integer, 1 through 4.
<b>Returned Format</b>	[:CALibrate:MODule:TIME] <value><NL>
<b>&lt;value&gt;</b>	Is in the format: DD MMM YY HH:MM <delta_temp>
<b>&lt;delta_temp&gt;</b>	Is the difference between the current temperature and the temperature when the last calibration was done. For example, <delta_temp> might be: -5C 10C -12C

---

**MODule:VERTical**

<b>Command</b>	:CALibrate:MODule:VERTical {LMODule   RMODule} This command initiates a module calibration on a selected slot. The specified slot should be the first slot of a double-wide module.
<b>Example</b>	GPIB sequence for module calibration: 10 OUTPUT 707;":CALIBRATE:MODULE:VERTICAL LMODULE" <disconnect all inputs> 20 OUTPUT 707;":CALIBRATE:MODULE:CONTINUE" 30 END

---

**OUTPut**

<b>Command</b>	:CALibrate:OUTPut <dc_value> This command sets the dc level of the calibrator signal output through the front-panel CAL connector.
<b>Example</b>	This example puts a dc voltage of 2.0 V on the analyzer Cal connector. 10 OUTPUT 707;":CALIBRATE:OUTPUT 2.0" 20 END
<b>&lt;dc_value&gt;</b>	dc level value in volts, adjustable from -2.0 V to +2.0 Vdc.
<b>Query</b>	:CALibrate:OUTPut?

## Calibration Commands

### PROBe

The query returns the current dc level of the calibrator output.

#### Returned Format

[:CALibrate:OUTPut] <dc\_value><NL>

#### Example

This example places the current selection for the dc calibration to be printed in the string variable, Selection\$, then prints the contents of the variable to the controller's screen.

```
10 DIM Selection$[50]           !Dimension variable
20 OUTPUT 707;":CALIBRATE:OUTPUT?"
30 ENTER 707;Selection$
40 PRINT Selection$
50 END
```

---

### PROBe

#### Command

:CALibrate:PROBe CHANnel<N>

This command starts the probe calibration for the selected channel. It has the same action as the command :CHANnel<N>:PROBe:CALibrate. For more information about probe calibration, refer to "Probe Calibration" on page 7-4.

#### <N>

An integer, 1 through 4.

#### Example

The following example starts calibration for Channel 1.

```
10 OUTPUT 707;":CALibrate:PROBe CHANnel1"
20 END
```

---

### RECommend?

#### Firmware Revision Required

3.0 and above

#### Query

:CALibrate:RECommend? {CHANnel<N>}

The values returned by this query indicate the current calibration recommendations of the analyzer. There are seven comma-separated integers. A "1" indicates that a calibration is recommended, a 0 indicates that the calibration is either not required or not possible. These values match the calibration recommendations found in the **All Calibrations** dialog box.

#### All Calibrations Dialog Box

Open the **Calibrate** menu on the instrument display screen, then choose **All Calibrations** to open the **All Calibrations** dialog box.

#### <N>

An integer, 1 through 4.

#### Returned Format

[:CALibrate:RECommend] <values><NL>

#### <values>

<Module/Vertical>,  
<Mainframe/Horizontal>,  
<ChannelN Extinction Ratio>

```
<ChannelN Probe>,
<ChannelN Optical Wavelength1>,
<ChannelN Optical Wavelength2>,
<ChannelN Optical User-defined>
```

---

## **SAMPlers**

<b>Command</b>	:CALibrate:SAMPlers {DISable   ENABLE}
	This command enables or disables the samplers in the module.
<b>Example</b>	The following example enables sampler calibration for the module. <pre>10 OUTPUT 707;":CALIBRATE:SAMPLERS ENABLE" 20 END</pre>
<b>Query</b>	:CALibrate:SAMPlers?
	The query returns the current calibration enable/disable setting.
<b>Returned Format</b>	[:CALibrate:SAMPlers]{DISable   ENABLE}<NL>
<b>Example</b>	The following example gets the current setting for sampler calibration, stores it in the variable Sampler\$, and prints the contents of the variable to the controller's screen. <pre>10 DIM Sampler\${50} !Dimension variable 20 OUTPUT 707;":CALIBRATE:SAMPLERS?" 30 ENTER 707;Sampler\$ 40 PRINT Sampler\$ 50 END</pre>

---

## **SDONe?**

<b>Query</b>	:CALibrate:SDONe?
	The CALibrate:SDONe (Step DONe) query will return when the current calibration step is complete.
	The contents of the string returned indicates to the user the next step.
<b>Returned Format</b>	[:CALibrate:SDONe] <string><NL>
<b>Example</b>	This example places the current selection for the calibration pass/fail status to be printed in the string variable, Selection\$, then prints the contents of the variable to the controller's screen. <pre>10 DIM Selection\${80} !Dimension variable 20 OUTPUT 707;":CALIBRATE:SDONE?" 30 ENTER 707;Selection\$ 40 PRINT Selection\$ 50 END</pre>

**SKEW**


---

<b>SKEW</b>	
<b>Command</b>	:CALibrate:SKEW {CHANnel<N>},<skew_value> This command sets the channel-to-channel skew factor for a channel. The numerical argument is a real number in seconds which is added to the current time base position to shift the position of the channel's data in time. Use this command to compensate for differences in the electrical lengths of input paths due to cabling and probes.
<b>NOTE</b>	In Jitter Mode, skew adjustments are disabled. Do not use this command Jitter Mode. It generates a "Settings conflict" error.
<b>&lt;N&gt;</b>	An integer, from 1 to 4.
<b>&lt;skew_value&gt;</b>	A real number, 0 s to 100 $\mu$ s
<b>Example</b>	This example sets the analyzer channel 1 skew to 0.0001 s. 10 OUTPUT 707;":CALIBRATE:SKEW CHANNEL1,0.1s " 20 END
<b>Query</b>	:CALibrate:SKEW? {CHANnel<N>} The query returns the current skew value.
<b>Returned Format</b>	[:CALibrate:SKEW] <skew_value><NL>

---

**SKEW:AUTO**

<b>Command</b>	CALibrate:SKEW:AUTO This command sets the horizontal skew of multiple, active channels with the same bit rate, so that the waveform crossings align with each other. In addition, auto skew optimizes the instrument trigger level. Prior to auto skew, at least one channel must display a complete eye diagram in order to make the initial bit rate measurement.
<b>NOTE</b>	In Jitter Mode, skew adjustments are disabled. Do not use this command Jitter Mode. It generates a "Settings conflict" error.

**Auto Skew Uses CGRade:COMplete**

Auto skew uses the current color grade measurement completion criterion (refer to "CGRade:COMplete" on page 18-6). If auto skew fails to make the bit rate measurement or determine the time of the crossing points needed to compute the skew, it may be necessary to increase the color grade completion criterion. Increasing the value will increase the time for auto skew to complete.

<b>Mode</b>	NRZ Eye mode only.
<b>Example</b>	This example initiates auto skew. 10 OUTPUT 707;":CALIBRATE:SKEW:AUTO "

---



20 END

---

**STATUS?****Query**

:CALibrate:STATus?

This query returns the calibration status of the analyzer. These are nine comma-separated integers, with 1 or 0. A "1" indicates calibrated; a "0" indicates uncalibrated.

**Query for Recommended Calibrations**

Use CALibrate:RECommend? to query for recommended calibrations.

**Returned Format****<status>**

[:CALibrate:STATus] &lt;status&gt;&lt;NL&gt;

```
<Mainframe Calibration Status>,
<Channel1 Module Calibration>, 0,
<Channel2 Module Calibration>, 0,
<Channel3 Module Calibration>, 0,
<Channel4 Module Calibration>, 0
```

The values that always return "0" are used to make the returned format compatible with the Agilent 83480A and 54750A.

---

**Calibration Procedure**

This is an example of how to do module module calibration.

```
10          DIM Prompt$(64)
20          OUTPUT 707;":CALIBRATE:MODULE:VERTICAL LMODULE"
30          OUTPUT 707;":CALIBRATE:SDONE?"
40          ENTER 707;Prompt$ <Disconnect everything from left module>
50          OUTPUT 707;":CALIBRATE:CONTINUE"
60          OUTPUT 707;":CALIBRATE:SDONE?"
70          ENTER 707;Prompt$ <Done>
```

Calibration Commands

**STATus?**

---

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---

## Channel Commands

---

## Channel Commands

The CHANnel subsystem commands control all vertical (Y axis) functions of the analyzer. You may toggle the channel displays on and off with the root level commands VIEW and BLANK, or with DISPLAY.

---

### BANDwidth

<b>Command</b>	:CHANnel<N>:BANDwidth {HIGH   MID   LOW} This command controls the channel bandwidth setting. When HIGH, the bandwidth is set to the upper bandwidth limit. When LOW, a lower bandwidth setting is selected in order to minimize broadband noise. For modules with three bandwidths, MID will select the center bandwidth. See the module section of the online Help for cutoff frequency specifications.
<b>&lt;N&gt;</b>	The channel number which represents an integer, 1 to 4. The integer is the slot in which the channel resides.
<b>Example</b>	The following example sets the channel 1 bandwidth to "HIGH". 10 OUTPUT 707;":CHANNEL1:BANDwidth HIGH" 20 END
<b>Query</b>	:CHANnel<N>:BANDwidth? The query returns the state of the bandwidth for the specified channel.
<b>Returned Format</b>	[:CHANnel<N>:BANDwidth] {HIGH   MID   LOW}<NL>
<b>Example</b>	The following example places the current setting of the channel bandwidth in the string variable, Band\$, and then prints the contents of the variable to the controller's screen. 10 DIM Limit\${50} !Dimension variable 20 OUTPUT 707;":CHANNEL1:BANDwidth?" 30 ENTER 707;Band\$ 40 PRINT Band\$ 50 END

---

### DISPlay

<b>Command</b>	:CHANnel<N>:DISPlay {{ON   1}   {OFF   0}}[,APPend] This command turns the display of the specified channel on or off.
----------------	---

<b>&lt;N&gt;</b>	The channel number is an integer 1 to 4.
<b>APPend</b>	This optional parameter is used, in Eye/Mask mode, to turn on additional channels without turning off any other database signals that are currently on. Without the APPend parameter, all other database signals in the Eye/Mask mode would be turned off when turning a channel on.
<b>Example</b>	This example sets channel 1 display to on. 10 OUTPUT 707;"CHANNEL1:DISPLAY ON" 20 END
<b>Query</b>	:CHANnel<N>:DISPlay? The query returns the current display condition for the specified channel.
<b>Returned Format</b>	[:CHANnel<N>:DISPlay] {1   0}<NL>
<b>Example</b>	This example places the current setting of the channel 1 display in the variable Display, then prints the contents of the variable to the controller's screen. 10 OUTPUT 707;"SYSTEM:HEADER OFF" 20 OUTPUT 707;":CHANNEL1:DISPLAY?" 30 ENTER 707:Display 40 PRINT Display 50 END

**FDEscription?**

<b>Query</b>	:CHANnel<N>:FDEscription? This query returns the number of filters and a brief description of each filter for channels with one or more internal low-pass filters. The filter description is the same as the softkey label for the control used to select the active filter.
<b>&lt;N&gt;</b>	The channel number is an integer from 1 to 4. The integer is the slot in which the channel resides.
<b>Returned Format</b>	[:CHANnel<N>:FDEscription]<N><filter1_description>,<filter2_description>, ...<filterN_description><NL>
<b>&lt;N&gt;</b>	number of filters
<b>&lt;filter_description&gt;</b>	XXX b/s or XXX b/s:N (depending on the module option) where: XXX is bit rate of filter; N is filter order

**FILTer**

<b>Command</b>	:CHANnel<N>:FILTer {ON   1   OFF   0} This command controls an internal low-pass filter, if one is present, in the channel hardware.
----------------	---

## Channel Commands

### FSElect

#### Filter State

When you turn the filter on, you can select which channel bandwidth setting you want to use. When you turn the filter off, the instrument sets the channel bandwidth to its default setting.

<b>&lt;N&gt;</b>	The channel number is an integer from 1 to 4. The integer is the slot in which the channel resides.
<b>Example</b>	<pre>10 OUTPUT 707;":CHANNEL1:FILTER ON" 20 END</pre>
<b>Query</b>	<pre>:CHANnel&lt;N&gt;:FILTer?</pre> <p>The query returns the filter setting for the specified channel.</p>
<b>Returned Format</b>	<pre>[:CHANnel&lt;N&gt;:FILTer] {1   0}&lt;NL&gt;</pre>
<b>Example</b>	<p>The following example places the current setting of the filter in the string variable, Filter\$, and then prints the contents of the variable to the controller's screen.</p> <pre>10 DIM Filter\$[50] !Dimension variable 20 OUTPUT 707;":CHANNEL1:FILTER?" 30 ENTER 707;Filter\$ 40 PRINT Filter\$ 50 END</pre>

---

### FSElect

<b>Command</b>	<pre>:CHANnel&lt;N&gt;:FSElect FILTER&lt;filter_number&gt;</pre> <p>This command selects which filter is controlled by on/off for channels with more than one filter selection.</p> <p>To query for a description of the filters, see the CHANnel:FDEscription query.</p>
<b>&lt;N&gt;</b>	The channel number is an integer from 1 to 4. The integer is the slot in which the channel resides.
<b>&lt;filter_number&gt;</b>	The filter number is an integer. In the <b>Channel</b> dialog box, filter number 1 is the first filter listed in the <b>Filter</b> box.
<b>Example</b>	<pre>10 OUTPUT 707;":CHANNEL1:FSELECT FILTER1" 20 END</pre>
<b>Query</b>	<pre>:CHANnel&lt;N&gt;:FSElect?</pre> <p>The query returns the current filter number for the specified channel.</p>
<b>Returned Format</b>	<pre>[:CHANnel&lt;N&gt;:FSElect]{FILT&lt;filter_number&gt;}&lt;NL&gt;</pre>
<b>Example</b>	<p>The following example places the current setting of the filter in the string variable, Filter\$, and then prints the contents of the variable to the controller's screen.</p> <pre>10 DIM Filter\$[50] !Dimension variable 20 OUTPUT 707;":CHANNEL1:FSELECT?" 30 ENTER 707;Filter\$ 40 PRINT Filter\$ 50 END</pre>

**See Also** CHANnel:FDEscription?

## OFFSet

<b>Command</b>	:CHANnel<N>:OFFSet <offset_value> This command sets the voltage that is represented at the center of the display for the selected channel. Offset parameters are probe and vertical scale dependent. For TDR and TDT applications, when the TDR stimulus is set to differential or common mode, the instrument will change offset to magnify offset. This command is used to set the magnify offset as well as the offset.
<b>NOTE</b>	In Jitter Mode, channel scale and offset controls are disabled. Do not use this command in Jitter Mode. It generates a "Settings conflict" error.
<b>&lt;N&gt;</b>	An integer, from 1 through 4.
<b>&lt;offset_value&gt;</b>	Offset value at center screen. Usually expressed in volts, but could be in other measurement units, such as amperes, if you have specified other units using the CHANnel:UNITs command.
<b>Example</b>	This example sets the offset for channel 1 to 0.125 in the current measurement units. 10 OUTPUT 707;":CHANNEL1:OFFSET 125E-3" 20 END
<b>Query</b>	:CHANnel<N>:OFFSet? The query returns the current offset value for the specified channel.
<b>Returned Format</b>	[CHANnel<N>:OFFSet] <offset value><NL>
<b>Example</b>	This example places the offset value of the specified channel in the string variable, Offset\$, then prints the contents of the variable to the computer's screen. 10 OUTPUT 707;"SYSTEM:HEADER OFF" 20 OUTPUT 707;"CHANNEL1:OFFSET?" 30 ENTER 707;Offset 40 PRINT Offset 50 END

## PROBe

<b>Command</b>	:CHANnel<N>:PROBe <attenuation factor>[,{RATio   DECibel}] This command sets the channel attenuation factor and units. It provides the equivalent function of the Attenuation Factor setting under the Setup menu's Channel command. The default attenuation factor is 1:1 and the default units are ratio. When the TDR stimulus is set to differential or common mode, the instrument will change offset to magnify offset. This command is used to set the magnify offset as well as the offset.
<b>&lt;N&gt;</b>	An integer, from 1 to 4.
<b>Query</b>	:CHANnel<N>:PROBe?

**PROBe:CALibrate**

**Returned Format** [:CHANnel<N>:PROBe] <attenuation factor>, {RATio | DECibel}<NL>

**PROBe:CALibrate**

**Command** :CHANnel<N>:PROBe:CALibrate  
 This command starts the probe's calibration for the selected channel. It has the same action as the command :CALibrate:PROBe CHANnel<N>. For more information about probe calibration, refer to "Probe Calibration" on page 7-4.

**<N>** An integer, from 1 to 4.

**Example** The following example starts calibration for Channel 1.  
 10 OUTPUT 707;":CHANNEL1:PROBE:CALIBRATE"  
 20 END

**PROBe:SElect**

**Command** :CHANnel<N>:PROBe:SElect <probe\_id>[,<meas\_mode>]  
 This command selects an AutoProbe interface probe used in conjunction with the Agilent N1022A probe adapter. The probes that are currently supported by this command are the Agilent single-ended/differential 1131A, 1132A, 1134A probes and the single-ended 1152A, 1156A, 1157A, 1158A probes.

**Using an unspecified probe**

If you elect to use an AutoProbe style probe that is not in the supported probe list, select .one of the probes from the supported list that is closest in type to your unspecified probe.

This command is not available for TDR/TDT measurements.

An error condition will occur if an AutoProbe is not connected to a channel

**<N>** An integer, 1 through 4.

**<probe\_id>** This parameter is used to select the AutoProbe type.  
 {P1131A | P1132A | P1134A | P1152A | P1156A | P1157A | P1158A}

**<meas\_mode>** This optional parameter is used to set the measurement mode. The default measurement mode is Single ENDED. Use the DIFFerential parameter for the differential probes to measure differential signals.  
 {SENDED | DIFFerential}

**Example** The following example selects the 1134A in differential mode on channel 2.  
 10 OUTPUT 707;":CHANNEL2:PROBE:SELECT P1134A,DIFFERENTIAL"  
 20 END

**Query** :CHANnel<N>:PROBe:SElect?



This query returns the AutoProbe type that is attached to the specified channel. If the type of probe that is attached is a passive or not an AutoProbe, an error will be returned.

**Returned Format**

```
[:CHANnel<N>:PROBe:SElect] <probe_id>, {SEND | DIFF}<NL>
```

**Example**

The following example places the current probe type in the string variable, Probe\$, and then prints the contents of the variable to the controller's screen.

```
10 DIM Probe${50} !Probe variable
20 OUTPUT 707;":CHANNEL2:PROBE:SELECT?"
30 ENTER 707;Probe$
40 PRINT Probe$
50 END
```

**RANGe****Command**

```
:CHANnel<N>:RANGe <range_value>
```

This command defines the full-scale vertical axis of the selected channel. It sets up acquisition and display hardware to display the waveform at a given range scale. The values represent the full-scale deflection factor of the vertical axis in volts. These values change as the probe attenuation factor is changed.

For TDR and TDT applications, when the TDR stimulus is set to differential or common mode, or when OHM, REFlect, or GAIN units are selected, the instrument will change scale to magnify scale. This command is used to set the magnify range as well as the range.

**NOTE**

In Jitter Mode, channel scale and offset controls are disabled. Do not use this command in Jitter Mode. It generates a "Settings conflict" error.

**<N>**

An integer, 1 through 4.

**<range\_value>**

Full-scale voltage of the specified channel number.

**Example**

This example sets the full-scale range for channel 1 to 500 mV.

```
10 OUTPUT 707;":CHANNEL1:RANGE 500E-3"
20 END
```

**Query**

```
:CHANnel<N>:RANGe?
```

The query returns the current full-scale vertical axis setting for the selected channel.

**Returned Format**

```
[:CHANnel<N>:RANGe]<range value><NL>
```

**Example**

This example places the current range value in the number variable, Setting, then prints the contents of the variable to the computer's screen.

```
10 OUTPUT 707;":SYSTEM:HEADER OFF" !Response headers off
20 OUTPUT 707;":CHANNEL1:RANGE?"
30 ENTER 707;Setting
40 PRINT Setting
50 END
```

**SCALE****SCALE**


---

<b>Command</b>	<p>:CHANnel&lt;N&gt;:SCALE &lt;scale_value&gt;</p> <p>This command sets the vertical scale, or units per division, of the selected channel. This command is the same as the front-panel channel scale.</p> <p>For TDR and TDT applications, when the TDR stimulus is set to differential or common mode, the instrument will change scale to magnify scale. This command is used to set the magnify scale as well as the scale.</p>
<b>NOTE</b>	<p>In Jitter Mode, channel scale and offset controls are disabled. Do not use this command in Jitter Mode. It generates a “Settings conflict” error.</p>
<b>&lt;N&gt;</b>	An integer, 1 through 4.
<b>&lt;scale_value&gt;</b>	Vertical scale of the channel in units per division.
<b>Example</b>	<p>This example sets the scale value for channel 1 to 500 mV.</p> <pre>10 OUTPUT 707;":CHANNEL1:SCALE 500E-3" 20 END</pre>
<b>Query</b>	<p>:CHANnel&lt;N&gt;:SCALE?</p> <p>The query returns the current scale setting for the specified channel.</p>
<b>Returned Format</b>	[:CHANnel<N>:SCALE] <scale value><NL>
<b>Example</b>	<p>This example places the current scale value in the number variable, Setting, then prints the contents of the variable to the controller's screen.</p> <pre>10 OUTPUT 707;":SYSTEM:HEADER OFF" !Response headers off 20 OUTPUT 707;":CHANNEL1:SCALE?" 30 ENTER 707;Setting 40 PRINT Setting 50 END</pre>

---

**TDRSkew**

<b>Command</b>	<p>:CHANnel&lt;N&gt;:TDRSkew &lt;percent&gt; [%]</p> <p>This command sets the TDR skew for the given channel. The TDR skew control moves the TDR step relative to the trigger position. The control may be set from –100 to 100 percent of the allowable range. This command is only applicable to TDR channels.</p>
----------------	--

**Command Requirements**

This command is enabled only if a stimulus is currently active and if the module has differential capability.

<b>&lt;N&gt;</b>	An integer, 1 through 4, indicating the slot in which the channel resides, followed by an optional A or B identifying which of two possible channels in the slot is being referenced.
<b>&lt;percent&gt;</b>	A number between -100 and 100, used to set the step position.
<b>Example</b>	The following example sets the TDR skew for channel 1 to 20%. 10 OUTPUT 707;":CHANNEL1:TDRSKEW 20" 20 END
<b>Query</b>	:CHANnel<N>:TDRSkew?  The query returns the current TDR skew setting for the specified channel. It returns the TDR skew value in percent of allowable range from -100 to 100 percent. This command is only applicable to TDR channels. The returned format is a real number.
<b>Returned Format</b>	[:CHANnel<N>:TDRSkew] <value><NL>

**UNITS**

<b>Command</b>	:CHANnel<N>:UNITS {VOLT   OHM   AMPere   REFlect   WATT   UNKNown}  This command sets the transducer units in Oscilloscope and Eye/Mask modes. In TDR/TDT mode this command sets the channel units (VOLT, OHM, REFlect).
<b>&lt;N&gt;</b>	An integer, from 1 to 4.
<b>Query</b>	:CHANnel<N>:UNITS?
<b>Returned Format</b>	[:CHANnel<N>:UNITS] {VOLT   OHM   REFlect   AMPere   WATT   UNKNown}<NL>

**UNITS:ATTenuation**

<b>Command</b>	:CHANnel<N>:UNITS:ATTenuation <attenuation>  This command sets the transducer conversion factor. It provides the equivalent function of the Transducer Conversion Factors Gain setting under the Setup menu's Channel command. This command is disabled for TDR channels and destinations channels for TDR/TDT measurements.
<b>&lt;N&gt;</b>	An integer, from 1 to 4.
<b>Query</b>	:CHANnel<N>:UNITS:ATTenuation?
<b>Returned Format</b>	[:CHANnel<N>:UNITS:ATTenuation] <attenuation><NL>

**UNITS:OFFSet**

<b>Command</b>	:CHANnel<N>:UNITS:OFFSet <offset>  This command sets the transducer offset. It provides the equivalent function of the Transducer Conversion Factors Offset setting under the Setup menu's Channel command. This command is disabled for TDR channels and destinations channels for TDR/TDT measurements.
----------------	---

## Channel Commands

### WAVelength

<b>&lt;N&gt;</b>	An integer, from 1 to 4.
<b>Query</b>	:CHANnel<N>:UNITs:OFFSet?
<b>Returned Format</b>	[:CHANnel<N>:UNITs:OFFSet] <offset><NL>

---

### WAVelength

<b>Command</b>	:CHANnel<N>:WAVelength {WAVelength1   WAVelength2   USER} <p>This command sets the wavelength selection for optical channels. For modules that only support one factory-defined wavelength, the module will have one factory calibration; all other optical modules will have two. Invoke these calibrations using WAV1 or WAV2. One user-defined wavelength may also be defined via the Channel Calibrate menu. The USER selection is only valid if this user-defined calibration has been performed. The calibration will request the wavelength that the USER choice corresponds to.</p> <p>This command will also recognize W1310 as an equivalent for WAVelength1 and W1550 for WAVelength2, for compatibility with the Agilent 83480A/54750A.</p>
<b>&lt;N&gt;</b>	An integer, from 1 to 4.
<b>Query</b>	:CHANnel<N>:WAVelength? <p>The query returns the currently selected wavelength for the channel.</p>
<b>Returned Format</b>	[:CHANnel<N>:WAVelength] {WAV1   WAV2   USER}<NL>
<b>Example</b>	10 OUTPUT 707;".SYSTEM:HEADER OFF" !Response headers off 20 OUTPUT 707;".CHANnel1:WAVELENGTH?" 30 ENTER 707;Setting 40 PRINT Setting 50 END UNITs

---

# 9

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LBANdwidth 9-2  
LOCKed? 9-3  
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---

## Clock Recovery Commands

**INPut**

## Clock Recovery Commands

The Clock RECOVERY (CREC) subsystem commands control the clock recovery modules. This includes setting data rates, as well as querying locked status and signal present conditions.

### INPut

<b>Firmware Revision Required</b>	3.10 and above
<b>NOTE</b>	This command applies only to 83495A modules.
<b>Command</b>	:CRECOVERY{1   3}:INPut{ELECTrical   OPTical} Selects the clock recovery input on 83495A modules. The optical input is the default input setting.
<b>Example</b>	The following example selects the electrical input. 10 OUTPUT 707;":CRECOVERY1:INPUT:ELECTRICAL"
<b>Query</b>	:CRECOVERY{1   3}:INPut?
<b>Returned Format</b>	:CRECOVERY{1   3}:INPut{ELEC   OPT}<NL>
<b>Example</b>	10 OUTPUT 707;":CRECOVERY1:INPUT?"

### LBANdwidth

<b>Firmware Revision Required</b>	3.10 and above
<b>NOTE</b>	This command applies only to 83495A modules.
<b>Command</b>	:CRECOVERY{1   3}:LBANdwidth {BW4MHZ   BW30KHZ} Selects the loop bandwidth on 83495A modules. The default loop bandwidth setting is 4 MHz.
<b>Example</b>	The following example selects the loop bandwidth. 10 OUTPUT 707;":CRECOVERY1:LBANDWIDTH BW4MHZ"
<b>Query</b>	:CRECOVERY{1   3}:LBANDWIDTH?

**Returned Format** :CRECovery{1 | 3}:LBANDWIDTH {BW4MHZ | BW30KHZ}<NL>  
**Example** 10 OUTPUT 707;":CRECOVERY1:LBANDWIDTH?"

## LOCKed?

**Query** :CRECovery{1 | 3}:LOCKed?  
 The query returns the locked or triggered status of the clock recovery module. Locked or triggered status returns 1, unlocked or trigger loss status returns 0. With all 83491/2/3/4/5A modules, when a clock rate is selected, unlocked status indicates clock recovery cannot be established and trigger output to the mainframe is disabled. In bypass mode (trigger on data), status is always 0 and trigger output to the mainframe is not disabled. For 83495A modules, status is still locked or unlocked depending on clock recovery state.

**Returned Format** [:CRECovery{1 | 3}:LOCK] {1 | 0}<NL>  
**Example** The following example checks the locked status of module in the left slot and places the result in the string variable, Locked\$. Then the program prints the contents of the variable to the controller's screen.

```
10 DIM Locked$[50]
20 OUTPUT 707;":CRECOVERY1:LOCKED?"
30 ENTER 707;Locked$
40 PRINT Locked$
50 END
```

## RATE

**Command** :CRECovery{1 | 3}:RATE {TOData | R155 | R622 | R1062 | R1250 | R2125 | R2488 | R2500 | R2666 | R9953 | R10312 | R10664 | R10709 | RANGE10G}

This command sets the clock recovery module data rate based on module slot position: left slot (1), right slot (3). The rates are: Trigger On Data (TOData), Rate 155, Rate 622, Rate 1062, Rate 1250, Rate 2125, Rate 2488, Rate 2500, Rate 2666, Rate 9953, Rate 10312, Rate 10664, Rate 10709 in Mb/s, and a Range of 9.953 Gb/s to 11.32 Gb/s. Rate parameters are nominal and reflect front panel labels and not actual data rates.

### Note

After setting a rate, locked or triggered status should be verified before executing any signal dependent GPIB commands, such as autoscale, or any measurements. This is required to allow the module/instrument enough time to establish a trigger. This can be achieved by querying locked status until locked or generating an event on the module lock.

As noted in the table below, not all modules support the same rates.

**RATE**

**Data Rates versus Model**

Rate Parameter	Rate (Mb/s)	Module Model Number							
		83491	83492	83493	83494	83494 Option 103	83494 Option 106	83494 Option 107	83495 Option 100 & 200 Option 101 & 200
TOData	—	X	X	X	X	X	X	X	X
R155	155.52	X	X	X	X	X	X	X	
R622	622.08	X	X	X	X	X	X	X	
R1062	1062.50	X	X						
R1250	1250.00	X	X	X					
R2125	2125.00	X	X						
R2488	2488.32	X	X	X	X	X	X	X	
R2500	2500.00	X	X	X					
R2666	2666.06						X	X	
R9953	9953.28				X				X
R10312	10312.50					X			X
R10664	10664.23						X		X
R10709	10709,225							X	X
RANGE10G	9.953 Gb/s– 11.32 Gb/s								X

**Example** This example sets the module in the right slot to a data rate of 2488 Mb/s.

```
10 OUTPUT 707;":CRECOVERY3:RATE R2488"
20 END
```

**Query** :CRECOVERY{1 | 3}:RATE?

This query returns the current data rate of the clock recovery module in the specified module position.

**Returned Format** [:CRECOVERY{1 | 3}:RATE] {TOData | R155 | R622 | R1062 | R1250 | R2125 | R2488 | R2500 | R2666 | R9953 | R10312 | R10664 | R10709 | RANGE10G}<NL>

**Example** The following example checks the current data rate of the module in the left slot and places the result in the string variable, Rate\$. Then the program prints the contents of the variable to the controller's screen.

```
10 DIM Rate${50}
20 OUTPUT 707;":CRECOVERY1:RATE?"
30 ENTER 707;Rate$
```



```
40 PRINT Rate$
50 END
```

---

## SPresent?

---

### NOTE

This query does not apply to 83495A modules.

---

### Query

```
:CRECovey{1 | 3}:SPresent? {RECeiver1 | RECeiver2}
```

This query returns the status of whether the specified receiver detects an optical signal (Signal PResent). RECeiver2 is used for long wavelengths and RECeiver1 is used for short wavelengths. For electrical clock recovery modules, 83491A, the signal present flags will always return false.

### Signal Present Return Status vs. Receiver Number

Module Model	Receiver 1 Short Wavelength	Receiver 2 Long Wavelength
83491	0	0
83492 <sup>a</sup>	1/0	1/0
83493	0	1/0
83494	0	1/0
83494 Option 103	0	1/0
83494 Option 106	0	1/0
83494 Option 107	0	1/0

a. Only one receiver at a time can have a signal present.

### Returned Format

```
[:CRECovey{1 | 3}:SPresent] {RECeiver1 | RECeiver2}, {1 | 0}<NL>
```

### Example

The following example checks if there is a signal present on receiver two of the module in the right slot and places the result in the string variable, Signal2\$. Then the program prints the contents of the variable to the controller's screen.

```
10 DIM Signal2$(50)
20 OUTPUT 707;":CRECOVERY3:SPRESENT? RECEIVER2"
30 ENTER 707;Signal2$
40 PRINT Signal2$
50 END
```



---

# 10

CDIRectory 10-2  
DELeTe 10-3  
DIRectory? 10-3  
LOAD 10-4  
MDIRectory 10-5  
PWD? 10-5  
SIMage 10-5  
STORe 10-6

---

## Disk Commands

**CDIRectory**

---

## Disk Commands

The DISK subsystem commands perform the disk operations as defined in the Disk menu. This allows storage and retrieval of waveforms and setups, remote screen captures, as well as formatting the disk. Some commands in this subsystem operate only on files and directories on “D:\User Files” (C: on 86100A/B) or on any external drive or mapped network drive. These instances are noted in the command section. When specifying a file name, you must enclose it in quotation marks.

---

### CDIRectory

This command operates only on files and directories on “D:\User Files” (C: on 86100A/B) or on any external drive or mapped network drive.

**Command**

:DISK:CDIRectory ["<directory>" | {CGRade | LSUMmaries | ROOT | SETups | SIMages | SMASks | TDRCal | UMASks | WAVEforms}]

This command changes the present working directory (PWD) to the designated directory name. If an error occurs, the requested directory does not exist. You can view the error with the :SYSTEM:ERROR? [{NUMBER | STRING}] query.

The PWD is set to “D:\User Files” when the instrument is powered on. The PWD is combined with relative file specifications to produce absolute path specifications. For example, if the PWD is set to “D:\User Files\My Setup”, the command :DISK:STORE SETUP, “.\setup1.set” will cause the current setup to be stored in the file “D:\User Files\My Setup\setup1.set”.

**<directory>**

A character-quoted ASCII string, which can include the subdirectory designation. You must separate the directory name and any subdirectories with a backslash (\).

**ROOT**

This parameter changes the working directory to “D:\User Files”.

**Example**

```
10 OUTPUT 707;".DISK:CDIRECTORY ""D:\USER FILES\DATA""
20 END
```

**When CDIR is not allowed**

You cannot execute the command CDIR "A:\" on 86100A/B instruments. Also, you cannot execute the command CDIR "C:\" or CDIR "D:\" (86100C). If you attempt to execute CDIR "C:\" or CDIR "D:\" (86100C), the present working directory (PWD) is not changed. The directory specified *must* be below "D:\User Files\".

---

**DElete**

This command operates only on files and directories on "D:\User Files" (C: on 86100A/B) or on any external drive or mapped network drive.

<b>Command</b>	:DISK:DElete "<file_name>" This command deletes a file from the disk. If no path is specified, it searches for the file using the present working directory. An error is displayed on the analyzer screen if the requested file does not exist. The file "D:\User Files" <i>cannot</i> be deleted.
<b>&lt;file_name&gt;</b>	A character-quoted ASCII string which can include subdirectories with the name of the file.
<b>Example</b>	10 OUTPUT 707;":DISK:CDIRECTORY SETUPS" 20 OUTPUT 707;":DISK:DELETE ""FILE1.SET"" 30 END

---

**DIRectory?**

<b>Query</b>	:DISK:DIRectory? [ "<directory>"   {CGRade   ROOT   LSUMmaries   SETups   SIMages   SMASks   TDRCal   UMASks   WAVeforms}] This query returns the requested directory listing. The directory may be specified as a string, such as "D:\User Files\waveforms", or as a parameter. If no parameter is used, a listing of the present working directory is returned.
<b>&lt;directory&gt;</b>	The list of file names and directories.
<b>Returned Format</b>	[:DISK:DIRectory]<N><NL><directory><NL>
<b>&lt;N&gt;</b>	The specifier that is returned before the directory listing, indicating the number of lines in the listing.
<b>&lt;directory&gt;</b>	The list of filenames and directories. Each line is separated by a <NL>.
<b>Example</b>	This example displays a number, then displays a list of files and directories in the current directory. The number indicates the number of lines in the listing. 10 DIM A\$(80) 20 INTEGER Num_of_lines 30 OUTPUT 707;":DISK:DIR?"

Disk Commands

**LOAD**

```
40 ENTER 707;Num_of_lines
50 PRINT Num_of_lines
60 FOR I=1 TO Num_of_lines
70 ENTER 707;A$
80 PRINT A$
90 NEXT I
100 END
```

---

**LOAD**

This command operates only on files and directories on "D:\User Files" (C: on 86100A/B) or on any external drive or mapped network drive.

**Command**

```
:DISK:LOAD "<file_name>"[,<destination>][,APPend]
```

This command restores a setup, waveform, jitter data, or TDR/TDT calibration from the disk. The type of file is determined by the file name suffix if one is present, or by the destination field if one is not present. If a destination is specified, it takes precedence over the file name suffix. You can load .wfm, .txt, .cgs, .msk, .pcm, .set, .jd, and .tdr file types. The TDRTDT option is a file type choice used to load TDR/TDT calibration values into the instrument. For more information on loading files, see "File Names and Types" on page 1-8, and "File Locations" on page 1-10.

**<file\_name>**

The filename, with a extension: .wfm, .txt, .cgs, .msk, .pcm, .set, .jd, or .tdr as a suffix after the filename. If no file suffix is specified, the default is .wfm.

The default directory for the file type is assumed, or you can specify the entire path. For example, you can load the standard setup file "setup0.set" using the command:

```
:DISK:LOAD "D:\User Files\Setups\setup0.set",setup
```

The default destination for .txt and .wfm files is WMemory1.

**<destination>**

```
{CGMemory | MASK | WMemory<N> | SETup | JDMemory | TDRTDT}
```

---

**NOTE**

Do not use this command with a <destination> specified other than SETup and JDMemory in Jitter Mode. Using other <destination> arguments generate a "Settings conflict" error.

---

**APPend**

This optional parameter is used to turn on additional channels in Eye/Mask mode without turning off any channel(s) that are currently on. Without the APPend parameter, all other database signals would be turned off when loading .cgs file.

**<N>**

An integer from 1 to 4.

**Firmware Revision Required**

4.00 and above (86100C instruments) for jitter data memory argument.

**Example**

```
10 OUTPUT 707;":DISK:LOAD ""FILE1.WFM"",WMemory1"
20 END
```

---

**MDIRectory**

This command operates only on files and directories on "D:\User Files" (C: on 86100A/B) or on any external drive or mapped network drive.
---

<b>Command</b>	:DISK:MDIRectory "<directory>"
	This command creates a directory in the present working directory, with the designated directory name. An error is displayed if the requested path does not exist.
<b>&lt;directory&gt;</b>	A character-quoted ASCII string which can include subdirectories. You must separate the directory name and any subdirectories with a backslash (\).
<b>Example</b>	10 OUTPUT 707;":DISK:MDIRECTORY ""CPROGRAMS"" 20 END

---

**PWD?**

<b>Query</b>	:DISK:PWD?
	This query returns the name of the present working directory (including the full path).
<b>Returned Format</b>	[:DISK:PWD] <present_working_directory><NL>
<b>Example</b>	10 DIM Wdir\${200} 20 OUTPUT 707;":DISK:PWD?" 30 ENTER 707; Wdir\$ 40 PRINT Wdir\$ 50 END

---

**SIMage**

This command operates only on files and directories on "D:\User Files" (C: on 86100A/B) or on any external drive or mapped network drive.
---

<b>Command</b>	:DISK:SIMage "<filename>"[,<area> [,<image>]]
	This command remotely captures images of the screen.
<b>&lt;filename&gt;</b>	If a filename is specified without a path, the default path will be D:\User Files\screen images. The default file type is a bitmap (.bmp). The <i>filename</i> field encodes the network path of the directory in which the file will be saved, as well as the file format that will be used. The following is a list of valid filenames.

Disk Commands

**STORe**

**Valid Filenames**

Filename	File Saved in Directory...
"Test1.gif"	D:\User Files\Screen Images\
"A:test2.pcx"	A:\
".\screen2.jpg"	File saved in the present working directory, set with the command :DISK:CDIR.
"\computer-ID\d\$test3.bmp"	File saved in drive D: of computer "computer-ID", provided all permissions are set properly.
"E:test4.eps"	File saved in the instrument's drive E., that could be mapped to any disk in the network.

The following graphics formats are available by specifying a file extension: PCX files (.pcx), EPS files (.eps), Postscript files (.ps), JPEG files (.jpg), TIFF files (.tif), and GIF files (.gif).

**Note**

**For .gif and .tif file formats, this instrument uses LZW compression/decompression licensed under U.S. patent No 4,558,302 and foreign counterparts. End user should not modify, copy, or distribute LZW compression/decompression capability.**

For .jpg file format, this instrument uses the .jpg software written by the Independent JPEG Group.

**<area>**

{SCReen | GRATicule}

This parameter selects which data from the screen is to be saved to disk. When you select GRATicule, only the graticule area of the display screen is saved; the entire screen is saved if you select SCReen. The default setting is SCReen.

**<image>**

{NORMal | INVert | MONochrome}

This parameter specifies which color scheme is to be used during the screen save operation. The default value is INVert; this scheme saves the waveforms over a white background.

---

**STORe**

This command operates only on files and directories on "D:\User Files" (C: on 86100A/B) or on any external drive or mapped network drive.

**Command**

:DISK:STORe <source>,"<file\_name>"[,<format>]



This command stores a setup, waveform, jitter data, or TDR response to the disk. The file name does not include a suffix. The suffix is supplied by the instrument depending on the source and file format specified. The TDR/TDT option is a file type choice used to store the instrument's TDR/TDT calibration values. For more information on storing files, see "File Names and Types" on page 1-8, and "File Locations" on page 1-10.

**<source>** {CHANne|<N> | FUNctio<N> | WMEMory<N> | SETup | RESPonse<N> | CGRade | JDMemory | JDSource | TDR/TDT}

If a CGRade source has not been selected, CGRade defaults to the lowest valid data-base available. To set the CGRade source, use the :WAVEform:SOURce:CGRade command.

**NOTE**

In Jitter Mode, this command generates a "Settings conflict" error if sources other than SETup and JDMemory are specified.

**<N>** With the <source> argument, <N> represents an integer from 1 to 4, which identifies the channel, function, TDR response or waveform memory number.

**<file\_name>** Name of the file, with a maximum of 254 characters (including the path name, if used). The file name assumes the present working directory if a path does not precede the file name.

**<format> for Waveforms** {INTernal | TEXT {,<YVALues> | <VERBose>}}

Include <format> when the <source> argument is WMEMory. The default is INTernal. In TEXT mode, y values may be specified so that only the y values are stored. VERBose is the default in which y values and the waveform preamble are stored. Only waveforms of 128K or less may be written to disk in the TEXT formats. See Chapter 22, "Waveform Commands" for information on converting data to values.

**<format> for Jitter Data** {INTernal | CSV}

Include <format> when the <source> argument is JDMemory. The CSV argument selects data to be saved as comma separated values in a text file. This text file can be opened in text editors, spreadsheet applications, and word processors. The default argument is INTernal. See Chapter 22, "Waveform Commands" for information on converting data to values.

**Firmware Revision Required**

4.00 and above (86100C instruments) for jitter data memory argument.

**Example**

```
10 OUTPUT 707;":DISK:STORE SET,""FILE1""
20 END
```

Disk Commands

**STORe**

---

# 11

CGRade:LEVels? 11-2  
CONNect 11-2  
DATA? 11-3  
DCOLor (Default COLor) 11-3  
GRATicule 11-3  
JITTer:GRAPh 11-4  
JITTer:HISTogram:YScale 11-5  
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---

## Display Commands

---

## Display Commands

The DISPlay subsystem controls the display of data, markers, text, graticules, and the use of color. You select the display mode using the ACQuire:TYPE command. Select the number of averages using ACQuire:COUNT.

---

### **CGRade:LEVels?**

**Query**

:DISPlay:CGRade:LEVels? [CHANnel<N> | FUNction<N> | CGMemory]

This query returns the range of hits represented by each color for the specified source. If no source is specified, the values for the first database signals turned on is returned. Fourteen values are returned, representing the minimum and maximum count for each of seven colors. The values are returned in the following order:

- Greatest intensity color minimum
- Greatest intensity color maximum
- Next greatest intensity color minimum
- Next greatest intensity color maximum
- . . . .
- Least intensity color minimum
- Least intensity color maximum

**Returned Format**

[:DISPlay:CGRade:LEVels] <color format><NL>

**<color format>**

<intensity color min / max> is an integer value from 0 to 63,488.

**Example**

The following example gets the range of hits represented by each color and prints it on the controller screen.

```
10 DIM Setting$[50] !Dimension variable
20 OUTPUT 707;":DISPLAY:CGRAD:LEVELS?"
30 ENTER 707;Cgrade$
40 PRINT Cgrade$
50 END
```

---

### **CONNect**

**Command**

:DISPlay:CONNect {{ON | 1}}{OFF | 0}}

	When enabled, :DISPlay:CONNect draws a line between consecutive waveform data points. This is also known as linear interpolation. This command has no effect on color grade or gray scale displays.
<b>Example</b>	This example turns on the connect-the-dots feature. 10 OUTPUT 707;":DISPLAY:CONNECT ON" 20 END
<b>Query</b>	:DISPlay:CONNect? The query returns the status of the connect-the-dots feature.
<b>Returned Format</b>	[:DISPlay:CONNect] {ON   OFF}<NL>

**DATA?**

<b>Query</b>	:DISPlay:DATA? [<format>[,<screen_mode> [<inversion>]]] The query returns information about the captured data. If no options to the query are specified, the default selections are PCX file type, SCReen mode, and inversion set to INVert.
<b>&lt;format&gt;</b>	The file format: BMP   PCX   EPS   PS   GIF   TIF   JPG.
<b>&lt;screen_mode&gt;</b>	The display setting: SCReen   GRATicule.
<b>&lt;inversion&gt;</b>	The inversion of the displayed file: NORMal   INVert   MONochrome.
<b>Returned Format</b>	[:DISPlay:DATA] <binary_block_data><NL>
<b>&lt;binary_block_data&gt;</b>	Data in the IEEE 488.2 definite block format.

**DCOLor (Default COLor)**

<b>Command</b>	:DISPlay:DCOLor This command (Default COLor) resets the screen colors to the predefined factory default colors. It also resets the grid intensity.
<b>Example</b>	This example sends the DCOLor command. 10 OUTPUT 707;":DISPLAY:DCOLOR" 20 END

**GRATicule**

<b>Commands</b>	:DISPlay:GRATicule {GRID FRAMe} :DISPlay:GRATicule:INTensity <intensity_value> These commands select the type of graticule that is displayed. 86100A analyzers have a 10-by-8 (unit) display graticule grid that you can turn on or off. When the grid is on, a grid line is place on each vertical and horizontal division. When it is off, a frame with tic marks surrounds the graticule edges.
<b>&lt;intensity_value&gt;</b>	A number from 0 to 100, indicating the percentage of display intensity.

## Display Commands

### JITTer:GRAPh

You can dim the grid's intensity or turn the grid off to better view waveforms that might be obscured by the graticule lines. Otherwise, you can use the grid to estimate waveform measurements such as amplitude and period.

When printing, the grid intensity control doesn't affect the hardcopy. To remove the grid from a printed hardcopy, you must turn off the grid before printing.

**Example** This example sets up the analyzer's display background with a frame that is separated into major and minor divisions.

```
10 OUTPUT 707;":DISPlay:GRATICULE FRAME"  
20 END
```

**Queries** :DISPlay:GRATicule?

```
:DISPlay:GRATicule:INTensity?
```

The queries return the type of graticule currently displayed, or the intensity, depending on the query you request.

**Returned Format** [:DISPlay:GRATicule] {GRID|FRAMe}<NL>

```
[:DISPlay:GRATicule:INTensity] <value><NL>
```

**Example** This example places the current display graticule setting in the string variable, Setting\$, then prints the contents of the variable to the controller's screen.

```
10 DIM Setting${50} !Dimension variable  
20 OUTPUT 707;":DISPlay:GRATICULE?"  
30 ENTER 707;Setting$  
40 PRINT Setting$  
50 END
```

---

### JITTer:GRAPh

**Command** :DISPlay:JITTer:GRAPh {graph}[,{graph}][,{graph}][,{graph}]]

This command turns on the specified graphs. From one to four graphs may be specified, regardless of the current graph layout. The graphs will be selected in order from last to first. The graph specified by the first parameter will be the one displayed on single-graph layout, on top for split layout, and in the upper left corner for quad layout.

**graph** {CDDJhist | CTJHist | DDJHist | DDJVsbitt | RJPJhist | TJHist}

**Mode** Jitter mode.

**Firmware Revision Required** 4.00 and above (86100C instruments)

**Example** 10 OUTPUT 707; ":DISPlay:JITTer:GRAPh TJHist"  
20 END

**Query** :DISPlay:JITTer:GRAPh?

Returns the current setting for jitter mode graph display.

**Returned Format** [:DISPlay:JITTer:GRAPh?<NL>

This query returns a list of the four graphs that will be displayed on quad graph layout, regardless of the current layout setting. The returned values are comma-separated and listed in the order that they were turned on. The first value is the most recently selected graph. The possible return values are RJPJ, BERB, DDJH, TJH, CTJH, CDDJ, and DDJV.

### JITTer:HISTogram:YSCale

<b>Command</b>	:DISPlay:JITTer:HISTogram:YSCale {LINear   LOGarithmic} This command specifies a linear or logarithmic vertical scale for the jitter histogram.
<b>Mode</b>	Jitter mode.
<b>Firmware Revision Required</b>	4.00 and above (86100C instruments)
<b>Example</b>	10 OUTPUT 707; ":DISPlay:JITTer:HISTogram:YSCale LINear" 20 END
<b>Query</b>	:DISPlay:JITTer:HISTogram:YSCale?
<b>Returned Format</b>	Returns the current vertical scale setting.

### JITTer:LAYout

<b>Command</b>	:DISPlay:JITTer:LAYout {SINGle SPLit QUAD} This command sets the number of graphs displayed when in jitter mode. SINGLE specified one graph, SPLit specifies two graphs and QUAD specifies four graphs.
<b>Mode</b>	Jitter mode.
<b>Firmware Revision Required</b>	4.00 and above (86100C instruments)
<b>Example</b>	10 OUTPUT 707; ":DISPlay:JITTer:LAYout SPLit" 20 END
<b>Query</b>	:DISPlay:JITTer: LAYout?
<b>Returned Format</b>	Returns the current setting for jitter mode graph layout.

### LABel

<b>Command</b>	:DISPlay:LABel "<string_argument>" [,<row>[,<column>[,<text_color>[,<background>]]]] This command allows you to place a label on the graticule area of the display. The operator should periodically clear the labels using the LABel:DALL command.
<b>&lt;string_argument&gt;</b>	Any series of ASCII characters enclosed in quotation marks.

Display Commands

**LABel:DALL**

**<row>** 0 to 12, where 0 is the top row and the default  
**<column>** 0 to 61, where 0 is the left column and the default  
**<text\_color>** {CHANnel<N> | WHITE} Default is WHITE  
**<background>** {OPAQue | TRANSPARENT} Default is TRANSPARENT  
**Example** This example places a label on the upper left corner of the graticule.  
 10 OUTPUT 707;":DISPLAY:LABEL""This is a label""  
 20 END

**LABel:DALL**

**Command** :DISPlay:LABel:DALL  
 This command deletes all labels.  
**Example** This example deletes all labels.  
 10 OUTPUT 707;":DISPLAY:LABel:DALL"  
 20 END

**PERSistence**

**Command** :DISPlay:PERsistence {MINimum | INFinite | <persistence\_value> | CGRade | GSCale}  
 This command sets the display persistence. The parameter for this command can be either MINimum (zero persistence), INFinite, or a real number from 0.1 to 40, representing the persistence in seconds, with one digit resolution, color grade, or gray scale.

Persistence Value in Seconds	Resolution (Step Size)
0.1 - 0.9	0.1s steps
1 - 10	1s steps
10 - 40	10s steps

**<persistence\_value>** A real number, 0.1 to 40, representing the persistence in seconds.  
**Mode** Refer to the following table for CGRade and GSCale arguments.

Mode	Persistence				
	Minimum	Infinite	Variable	Color Grade	Gray Scale
Eye/Mask				X	X



Mode	Persistence				
	Minimum	Infinite	Variable	Color Grade	Gray Scale
TDR/TDT	X	X	X		
Oscilloscope	X	X	X	X	X

**Example**

This example sets the persistence to infinite.

```
10 OUTPUT 707;":DISPLAY:PERSISTENCE INFINITE"
20 END
```

**Query**

```
:DISPLAY:PERSistance?
```

The query returns the current persistence value.

**Returned Format**

```
[:DISPLAY:PERSistance] {MINimum | INFinite | <value> | CGRade | GSCale}<NL>
```

**Example**

This example places the current persistence setting in the string variable, Setting\$, then prints the contents of the variable to the controller's screen.

```
10 DIM Setting$[50] !Dimension variable
20 OUTPUT 707;":DISPLAY:PERSISTENCE?"
30 ENTER 707;Setting$
40 PRINT Setting$
50 END
```

**RRATe****Command**

```
:DISPLAY:RRATe <refresh_rate>
```

This command sets the display refresh rate.

**<refresh\_rate>**

The refresh rate sets the refresh time in seconds. The minimum value is .01seconds, and the maximum value is 3600 seconds.

**Example**

This example sets the display refresh rate to 3 seconds.

```
10 OUTPUT 707;":DISPLAY:RRATE 3"
20 END
```

**Query**

```
:DISPLAY:RRATE?
```

The query returns the display refresh rate.

**Returned Format**

```
[:DISPLAY:RRATE] <refresh_rate> <NL>
```

**Example**

This example places the current display refresh rate in the string array setting.

```
10 DIM RRATES$[50] !Dimension variable
20 OUTPUT 707;":DISPLAY:RRATE? "
30 ENTER 707;RRATES$
40 PRINT RRATES$
50 END
```

```
write_IO ("":DISPLAY:RRATE?");
read_IO (Setting, SETTING_SIZE);
```

**SCOLor**

**SCOLor**

**Command**

:DISPlay:SCOLor <color\_name>, <hue>, <saturation>, <luminosity>

The DISPlay:SCOLor command sets the color of the specified display element and restores the colors to their factory settings. The display elements are described in Table 11-1 on page 11-8.

**<color\_name>**

{CGRade1 | CGRADE2 | CGRADE3 | CGRADE4 | CGRADE5 | CGRADE6 | CGRade7 | CHANnel1 | CHANnel2 | CHANnel3 | CHANnel4 | GRID | MARGin | MARKers | MASK | MEASurements | WBACKgrnd | WOVerlap | WMEMories | WINText | WINBackgrnd}

**Table 11-1. Color Names**

<b>Color Name</b>	<b>Definition</b>
CGRADe1	First range of pixel counts for the color grade persistence display
CGRADe2	Second range of pixel counts for the color grade persistence display
CGRADe3	Third range of pixel counts for the color grade persistence display
CGRADe4	Fourth range of pixel counts for the color grade persistence display
CGRADe5	Fifth range of pixel counts for the color grade persistence display
CGRADe6	Sixth range of pixel counts for the color grade persistence display
CGRADe7	Seventh range of pixel counts for the color grade persistence display
CHANnel1	Channel 1 waveform display element.
CHANnel2	Channel 2 waveform display element.
CHANnel3	Channel 3 waveform display element.
CHANnel4	Channel 4 waveform display element.
GRID	Display element for the grid inside the waveform viewing area.
MARGin	Display element for the margins.
MARKers	Display element for the markers.
MASK	Display element for the masks.
MEASurements	Display element for the measurements text.
WBACKgrnd	Display element for the waveform viewing area's background.
WOVerlap	Display element for waveforms when they overlap each other.
WMEMories	Display element for waveform memories.
WINText	Display element used in dialog box controls and pull-down menus.
WINBackgrnd	Display element for the background color used in dialog boxes and buttons.

<b>&lt;hue&gt;</b>	The hue control sets the color of the chosen display element. As hue is increased from 0%, the color changes from red, to yellow, to green, to blue, to purple, then back to red again at 100% hue. For color examples, see the sample color settings table in the 86100A on-line help file. Pure red is 100%, pure blue is 67%, and pure green is 33%.
<b>&lt;saturation&gt;</b>	The saturation control sets the color purity of the chosen display element. The saturation of a color is the purity of a color or the absence of white. A 100% saturated color has no white component. A 0% saturated color is pure white.
<b>&lt;luminosity&gt;</b>	The luminosity control sets the color brightness of the chosen display element. A 100% luminosity is the maximum color brightness. A 0% luminosity is pure black.
<b>Example</b>	This example sets the hue to 50, the saturation to 70, and the luminosity to 90 for the markers. <pre>10 OUTPUT 707;":DISPLAY:SCOLOR MARKERS,50,70,90" 20 END</pre>
<b>Query</b>	:DISPlay:SCOLor? <color_name> The query returns the hue, saturation, and luminosity for the specified color.
<b>Returned Format</b>	[:DISPlay:SCOLor] <color_name>, <hue>, <saturation>, <luminosity><NL>
<b>Example</b>	This example places the current settings for the graticule color in the string variable, Setting\$, then prints the contents of the variable to the controller's screen. <pre>10 DIM Setting\${50}           !Dimension variable 20 OUTPUT 707;":DISPLAY:SCOLOR? GRID" 30 ENTER 707;Setting\$ 40 PRINT Setting\$ 50 END</pre>

**SSAVer**

<b>Commands</b>	:DISPlay:SSAVer {DISabled ENABled} :DISPlay:SSAVer:AAFTer <time> These commands let you disable or enable the analyzer screen saver, and specify a time before the screen saver turns on.
<b>NOTE</b>	These commands are not supported in the 86100C. The 86100C will always be set in the disable mode. Instead, use and control the screen saver from the operating system.
<b>&lt;time&gt;</b>	An integer; either 2, 3, 4, 5, 6, 7, or 8. The time value specifies the amount of time, in hours, that must pass before the screen saver will turn on.
<b>Example</b>	This example enables the analyzer screen saver. <pre>10 OUTPUT 707;":DISPLAY:SSAVER ENABLED" 20 OUTPUT 707;":DISPLAY:SSAVER:AAFT 4" 30 END</pre>
<b>Queries</b>	:DISPlay:SSAVer? :DISPlay:SSAVer:AAFTer? The queries return the state of the screen saver.

**Returned Format**

[:DISPlay:SSAVer] {DISabled|ENABled}<NL>

[:DISPlay:SSAVer:AAFTer] <time><NL>

---

# 12

DISPlay 12-2  
FUNction<N>? 12-3  
HORizontal 12-3  
HORizontal:POSition 12-4  
HORizontal:RANGe 12-4  
INVert 12-5  
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---

## Function Commands

**DISPlay**


---

## Function Commands

The FUNCtion subsystem defines functions 1–4. The operands of these functions can be any of the installed channels in the analyzer, waveform memories 1–4, functions 1–4, or a constant.

The vertical scaling and offset functions can be controlled remotely using the RANGE and OFFSet commands in this subsystem. You can obtain the horizontal scaling and position values of the functions using the HORizontal:RANge and HORizontal:POSition queries in this subsystem.

If a channel is not on but is used as an operand, then that channel will acquire waveform data.

If the operand waveforms have different memory depths, the function uses the shorter of the two.

If the two operands have the same time scales, the resulting function has the same time scale. If the operands have different time scales, the resulting function has no valid time scale. This is because operations are performed based on the displayed waveform data position, and the time relationship of the data records cannot be considered. When the time scale is not valid, delta time pulse parameter measurements have no meaning, and the unknown result indicator is displayed on the screen.

Constant operands take on the same time scale as the associated waveform operand.

---

### DISPlay

<b>Command</b>	:FUNCtion<N>:DISPlay {{ON   1}   {OFF   0}}[,APPend]
	This command either displays the selected function or removes it from the display.
<b>&lt;N&gt;</b>	An integer, 1–4, representing the selected function.
<b>APPend</b>	This optional parameter is used to turn on additional functions in Eye/Mask mode without turning off any other database signals that are currently on. Without the APPend parameter, all other database signals would be turned off when turning a function on.
<b>Example</b>	This example turns function 1 on. 10 OUTPUT 707;":FUNCTION1:DISPLAY ON" 20 END
<b>Query</b>	:FUNCtion<N>:DISPlay? The query returns the displayed status of the specified function.
<b>Returned Format</b>	[:FUNCtion<N>:DISPlay] {1   0}[,APPend]<NL>

**Example** This example places the current state of function 1 in the variable, Setting, then prints the contents of the variable to the computer's screen.

```
10 OUTPUT 707;":SYSTEM:HEADER OFF"
20 OUTPUT 707;":FUNCTION1:DISPLAY?"
30 ENTER 707;Setting
40 PRINT Setting
50 END
```

## FUNCTION<N>?

**Query** :FUNCTION<N>?  
This query returns the currently defined source(s) for the function.

**Returned Format** [:FUNCTION<N>:<operator>] {<operand> [,<operand>]}<NL>  
**<N>** An integer, 1–4, representing the selected function.

**<operator>** Active math operation for the selected function: INVert, MAGNify, MAXimum, MINimum, SUBTract, or VERSus.

**<operand>** Any allowable source for the selected FUNCTION, including channels 1–4, waveform memories 1–4, or functions 1–4. If the function is applied to a constant, the source returns the constant.

**Example** This example returns the currently defined source for function 1.

```
10 OUTPUT 707;":FUNCTION1?"
20 END
```

If the headers are off (see :SYSTem:HEADers), the query returns only the operands, not the operator.

```
10 :SYST:HEAD ON
20 :FUNC1:SUBTRACT CHAN1,CHAN2
30 :FUNC1? !returns :FUNC1:SUBTRACT CHAN1,CHAN2
40 :SYST:HEAD OFF
50 :FUNC1? !returns CHAN1,CHAN2
```

## HORizontal

**Command** :FUNCTION<N>:HORizontal {AUTO | MANual}  
This command sets the horizontal tracking to either AUTO or MANUAL.

The HORizontal command also includes a subsystem consisting of the following commands and queries, which are described on the following pages:

- POSition
- RANGe

### Note

This command applies only to the Magnify and Versus operators.

## Function Commands

### **HORizontal:POSition**

<b>&lt;N&gt;</b>	An integer, 1–4, representing the selected function.
<b>Query</b>	:FUNctio<N>:HORizontal? The query returns the current horizontal scaling mode of the specified function.
<b>Returned Format</b>	[:FUNctio<N>:HORizontal] {AUTO   MANual}<NL>
<b>Example</b>	This example places the current state of function 1 horizontal tracking in the string variable, Setting\$, then prints the contents of the variable to the computer's screen. <pre>10 DIM Setting\$[50] !Dimension variable 20 OUTPUT 707;":FUNCTION1:HORIZONTAL?" 30 ENTER 707;Setting\$ 40 PRINT Setting\$ 50 END</pre>

---

### **HORizontal:POSition**

<b>Command</b>	:FUNctio<N>:HORizontal:POSition <position_value> This command sets the time value at center screen for the selected function.
----------------	--

<b>Note</b>
-------------

This command applies only to the Magnify and Versus operators.
--

<b>&lt;N&gt;</b>	An integer, 1–4, representing the selected function.
<b>&lt;position_value&gt;</b>	Position value in time, in seconds.
<b>Query</b>	:FUNctio<N>:HORizontal:POSition? The query returns the current time value at center screen of the selected function.
<b>Returned Format</b>	[:FUNctio<N>:HORizontal:POSition] <position><NL>
<b>Example</b>	This example places the current horizontal position setting for function 2 in the numeric variable, Value, then prints the contents to the computer's screen. <pre>10 OUTPUT 707;":SYSTEM:HEADER OFF" !Response headers off 20 OUTPUT 707;":FUNCTION2:DISPLAY ON" 30 OUTPUT 707;":FUNCTION2:HORIZONTAL:POSITION?" 40 ENTER 707;Value 50 PRINT Value 60 END</pre>

---

### **HORizontal:RANGe**

<b>Command</b>	:FUNctio<N>:HORizontal:RANGe <range_value> This command sets the current time range for the specified function. This automatically selects manual mode.
----------------	--



**Note**

This command applies only to the Magnify and Versus operators.

**<N>**

An integer, 1–4, representing the selected function.

**<range\_value>**

Width of screen in current X-axis units (usually seconds).

**Query**

:FUNction<N>:HORizontal:RANGe?

The query returns the current time range setting of the specified function.

**Note**

This query returns the current time range setting of the specified function only when the respective function display is ON.

**Returned Format**

[:FUNction<N>:HORizontal:RANGe] <range><NL>

**Example**

This example places the current horizontal range setting of function 2 in the numeric variable, Value, then prints the contents to the computer's screen.

```
10 OUTPUT 707;":SYSTEM:HEADER OFF"           !Response headers off
20 OUTPUT 707;":FUNCTION2:DISPLAY ON"
30 OUTPUT 707;":FUNCTION2:HORIZONTAL:RANGE?"
40 ENTER 707;Value
50 PRINT Value
60 END
```

---

**INVert****Command**

:FUNction<N>:INVert <operand>

This command defines a function that inverts the defined operand's waveform by multiplying by -1.

**<N>**

An integer, 1–4, representing the selected function.

**<operand>**

{CHANnel<N> | FUNction<N> | RESPonse<N> | WMEMory<N> | <float\_value>}

**<N>**

An integer from 1 to 4.

**Example**

This example sets up function 2 to invert the signal on channel 1.

```
10 OUTPUT 707;":FUNCTION2:INVERT CHANNEL1"
20 END
```

## MAGNify

### Functions Used as Operands

A function may be used as a source for another function, subject to the following constraints:

F4 can have F1, F2, or F3 as a source.

F3 can have F1 or F2 as a source.

F2 can have F1 as a source.

F1 cannot have any other function as a source.

---

## MAGNify

### Command

:FUNCTION<N>:MAGNify <operand>

This command defines a function that is a copy of the operand. The magnify function is a software magnify. No hardware settings are altered as a result of using this function. It is useful for scaling channels, another function, TDR/TDT responses or memories with the RANGE and OFFSET commands in this subsystem.

### <N>

An integer, 1–4, representing the selected function.

### <operand>

{CHANNEL<N> | FUNCTION<N> | RESPONSE<N> | WMEMORY<N> | <float\_value>}

### <N>

An integer from 1 to 4.

### Example

This example creates a function (function 1) that is a magnified version of channel 1.

```
10 OUTPUT 707;":FUNCTION1:MAGNIFY CHANNEL1"  
20 END
```

### Functions Used as Operands

A function may be used as a source for another function, subject to the following constraints:

F4 can have F1, F2, or F3 as a source.

F3 can have F1 or F2 as a source.

F2 can have F1 as a source.

F1 cannot have any other function as a source.

---

## MAXimum

### Command

:FUNCTION<N>:MAXimum <operand>

This command defines a function that computes the maximum value of the operand waveform in each time bucket.

### <N>

An integer, 1–4, representing the selected function.

**<operand>** {CHANnel<N> | FUNction<N> | WMEMory<N> | <float\_value>}  
**<N>** An integer from 1 to 4.

## MINimum

**Command** :FUNction<N>:MINimum <operand>  
 This command defines a function that computes the minimum value of each time bucket for the defined operand's waveform.

**<N>** An integer, 1–4, representing the selected function.

**<operand>** {CHANnel<N> | FUNction<N> | WMEMory<N> | <float\_value>}  
**<N>** An integer from 1 to 4.

## OFFSet

**Command** :FUNction<N>:OFFSet <offset\_value>  
 This command sets the voltage represented at the center of the screen for the selected function. This automatically changes the mode from auto to manual.

**<N>** An integer, 1–4, representing the selected function.

**<offset\_value>** The offset value is limited to being within the vertical range that can be represented by the function data.

**Example** This example sets the offset voltage for function 1 to 2 mV.  
 10 OUTPUT 707;":FUNCTION1:OFFSET 2E-3"  
 20 END

**Query** :FUNction<N>:OFFSet?  
 The query returns the current offset value for the selected function.

### Note

This query returns the current offset value of the specified function only when the respective function display is ON.

**Returned Format** [:FUNction<N>:OFFSet] <offset\_value><NL>

**Example** This example places the current setting for offset on function 2 in the numeric variable, Value, then prints the result to the computer's screen.

```
10 OUTPUT 707;":SYSTEM:HEADER OFF" !Response headers off
20 OUTPUT 707;":FUNCTION2:DISPLAY ON"
30 OUTPUT 707;":FUNCTION2:OFFSET?"
40 ENTER 707;Value
50 PRINT Value
60 END
```

**RANGe****RANGe**


---

<b>Command</b>	:FUNction<N>:RANGe <full_scale_range> This command defines the full scale vertical axis of the selected function. This automatically changes the mode from auto to manual.
<b>&lt;N&gt;</b>	An integer, 1–4, representing the selected function.
<b>&lt;full_scale_range&gt;</b>	The full-scale vertical range.
<b>Example</b>	This example sets the full scale range for function 1 to 400 mV. 10 OUTPUT 707;":FUNCTION1:RANGE 400E-3" 20 END
<b>Query</b>	:FUNction<N>:RANGe? The query returns the current full scale range setting for the specified function.

**Note**

This query returns the current full scale range setting of the specified function only when the respective function display is ON.

<b>Returned Format</b>	[:FUNction<N>:RANGe] <full_scale_range><NL>
<b>Example</b>	This example places the current range setting for function 2 in the numeric variable "Value," then prints the contents to the computer screen. 10 OUTPUT 707;":SYSTEM:HEADER OFF" !Response headers off 20 OUTPUT 707;":FUNCTION2:DISPLAY ON" 30 OUTPUT 707;":FUNCTION2:RANGE?" 40 ENTER 707;Value 50 PRINT Value 60 END

**SUBTract**


---

<b>Command</b>	:FUNction<N>:SUBTract <operand>,<operand> This command defines a function that algebraically subtracts the second operand from the first operand.
<b>&lt;N&gt;</b>	An integer, 1–4, representing the selected function.
<b>&lt;operand&gt;</b>	{CHANnel<N>   FUNction<N>   RESPonse<N>   WMEMory<N>   <float_value>}
<b>&lt;N&gt;</b>	An integer from 1 to 4.
<b>Example</b>	This example defines a function that subtracts waveform memory 1 from channel 1. 10 OUTPUT 707;":FUNCTION1:SUBTRACT CHANNEL1,WMEMORY1" 20 END

**Functions Used as Operands**

A function may be used as a source for another function, subject to the following constraints:

F4 can have F1, F2, or F3 as a source.

F3 can have F1 or F2 as a source.

F2 can have F1 as a source.

F1 cannot have any other function as a source.

**VERSus****Command**

:FUNCTION<N>:VERSus <operand>,<operand>

This command defines a function for an X-versus-Y display. The first operand defines the Y axis and the second defines the X axis. The Y-axis range and offset are initially equal to that of the first operand and can be adjusted with the RANGE and OFFSET commands in this subsystem.

**<N>**

An integer, 1–4, representing the selected function.

**<operand>**

{CHANNEL<N> | FUNCTION<N> | RESPONSE<N> | WMEMORY<N> | <float\_value>}

**<N>**

An integer from 1 to 4.

**Example**

This example defines function 1 as an X-versus-Y display. Channel 1 is the X axis and waveform memory 2 is the Y axis.

```
10 OUTPUT 707;":FUNCTION1:VERSUS WMEMORY2,CHANNEL1"
20 END
```

**Functions Used as Operands**

A function may be used as a source for another function, subject to the following constraints:

F4 can have F1, F2, or F3 as a source.

F3 can have F1 or F2 as a source.

F2 can have F1 as a source.

F1 cannot have any other function as a source.

**VERTical****Command**

:FUNCTION<N>:VERTical {AUTO | MANual}

This command sets the vertical scaling mode of the specified function to either AUTO or MANual.

Function Commands

**VERTical:OFFSet**

The VERTical command also contains a subsystem consisting of the following commands and queries:

- OFFset
- RANge

**<N>**

An integer, 1–4, representing the selected function.

**Query**

:FUNctio<N>:VERTical?

The query returns the current vertical scaling mode of the specified function.

**Returned Format**

[:FUNctio<N>:VERTical] {AUTO | MANual}<NL>

**Example**

This example places the current state of the vertical tracking of function 1 in the string variable, Setting\$, then prints the contents of the variable to the computer's screen.

```
10 DIM Setting$[50] !Dimension variable
20 OUTPUT 707;":FUNCTION1:VERTICAL?"
30 ENTER 707;Setting$
40 PRINT Setting$
50 END
```

**VERTical:OFFSet**

**Command**

:FUNctio<N>:VERTical:OFFset <offset\_value>

This command sets the voltage represented at center screen for the selected function. This automatically changes the mode from auto to manual.

**<N>**

An integer, 1–4, representing the selected function.

**<offset\_value>**

The offset value is limited only to being within the vertical range that can be represented by the function data.

**Query**

:FUNctio<N>:VERTical:OFFset?

The query returns the current offset value of the selected function.

**Note**

This query returns the current offset value of the specified function only when the respective function display is ON.

**Returned Format**

[:FUNctio<N>:VERTical:OFFset] <offset\_value><NL>

**Example**

This example places the current offset setting for function 2 in the numeric variable, Value, then prints the contents to the computer's screen.

```
10 OUTPUT 707;":SYSTEM:HEADER OFF" !Response headers off
20 OUTPUT 707;":FUNCTION2:DISPLAY ON"
30 OUTPUT 707;":FUNCTION2:VERTICAL:OFFSET?"
40 ENTER 707;Value
50 PRINT Value
60 END
```

---

**VERTical:RANGe**

<b>Command</b>	:FUNction<N>:VERTical:RANGe <full_scale_range> This command defines the full-scale vertical axis of the selected function. This automatically changes the mode from auto to manual, if the scope is not already in manual mode.
<b>&lt;N&gt;</b>	An integer, 1–4, representing the selected function.
<b>&lt;full_scale_range&gt;</b>	The full-scale vertical range.
<b>Query</b>	:FUNction<N>:VERTical:RANGe? The query returns the current range setting of the specified function.

**Note**

This query returns the current range setting of the specified function only when the respective function display is ON.

**Returned Format**

[:FUNction<N>:VERTical:RANGe] <range><NL>

**Example**

This example places the current vertical range setting of function 2 in the numeric variable, Value, then prints the contents to the computer screen.

```
10 OUTPUT 707;":SYSTEM:HEADER OFF"           !Response headers off
20 OUTPUT 707;":FUNCTION2:DISPLAY ON"
30 OUTPUT 707;":FUNCTION2:VERTICAL:RANGE?"
40 ENTER 707;Value
50 PRINT Value
60 END
```

Function Commands

**VERTical:RANGe**



---

# 13

AREA 13-2  
DPRinter 13-2  
FACTors 13-3  
IMAGe 13-4  
PRINters? 13-4

---

## Hardcopy Commands

**AREA**

---

## Hardcopy Commands

The HARDcopy subsystem commands set various parameters for printing the screen. The print sequence is activated when the root level :PRINT command is sent.

---

### AREA

<b>Command</b>	:HARDcopy:AREA {GRATicule   SCReen} This command selects which data from the screen is to be printed. When you select GRATicule, only the graticule area of the screen is printed (this is the same as choosing Waveforms Only in the Configure Printer dialog box). When you select SCReen, the entire screen is printed.
<b>Example</b>	This example selects the graticule for printing. 10 OUTPUT 707;":HARDCOPY:AREA GRATICULE" 20 END
<b>Query</b>	:HARDcopy:AREA? The query returns the current setting for the area of the screen to be printed.
<b>Returned Format</b>	[:HARDcopy:AREA] {GRATicule   SCReen}<NL>
<b>Example</b>	This example places the current selection for the area to be printed in the string variable, Selection\$, then prints the contents of the variable to the computer's screen. 10 DIM Selection\$[50] !Dimension variable 20 OUTPUT 707;":HARDCOPY:AREA?" 30 ENTER 707;Selection\$ 40 PRINT Selection\$ 50 END

---

### DPrinter

<b>Command</b>	:HARDcopy:DPrinter {<printer_number> <printer_string>} This command selects the default printer to be used.
<b>&lt;printer_number&gt;</b>	An integer representing the attached printer. This number corresponds to the number returned with each printer name by the ":HARDcopy:PRINTers?" query.
<b>&lt;printer_string&gt;</b>	A string of alphanumeric characters representing the attached printer.

The HARDcopy:DPRinter command specifies a number or string for the printer attached to the analyzer. The printer\_string must exactly match the character strings in the File, Print Setup dialog boxes, or the strings returned by the ":HARDcopy:PRINTers?" query.

**Examples**

This example sets the default printer to the second installed printer returned by the :HARDcopy:PRINTers? query.

```
10 OUTPUT 707;":HARDCOPY:DPRINTER 2"
20 END
```

This example sets the default printer to the installed printer with the name "HP Laser".

```
10 OUTPUT 707;":HARDCOPY:DPRINTER ""HP Laser""
20 END
```

**Query**

```
:HARDcopy:DPRinter?
```

The query returns the current printer number and string.

**Returned Format**

```
[:HARDcopy:DPRinter?] {<printer_number>,<printer_string>,DEFAULT}<NL>
```

Or, if there is no default printer (no printers are installed), only a <NL> is returned.

**Example**

This example places the current setting for the hardcopy printer in the string variable, Setting\$, then prints the contents of the variable to the computer's screen.

```
10 DIM Setting${50} !Dimension variable
20 OUTPUT 707;":HARDCOPY:DPRinter?"
30 ENTER 707;Setting$
40 PRINT Setting$
50 END
```

**Programs Must Wait After Changing the Default Printer**

It takes several seconds to change the default printer. Any programs that try to set the default printer must wait (10 seconds is a safe amount of time) for the change to complete before sending other commands. Otherwise the analyzer will become unresponsive.

---

**FACTors****Command**

```
:HARDcopy:FACTors {{ON | 1}}{OFF | 0}}
```

This command determines whether the analyzer setup factors will be appended to screen or graticule images. FACTors ON is the same as choosing Include Setup Information in the Configure Printer dialog box.

**Example**

This example turns on the setup factors.

```
10 OUTPUT 707;":HARDCOPY:FACTORS ON"
20 END
```

**Query**

```
:HARDcopy:FACTors?
```

The query returns the current setup factors setting.

**Returned Format**

```
[:HARDcopy:FACTors] {1|0}<NL>
```

---

## Hardcopy Commands

### IMAGe

#### Example

This example places the current setting for the setup factors in the string variable, Setting\$, then prints the contents of the variable to the computer's screen.

```
10 DIM Setting$[50] !Dimension variable
20 OUTPUT 707;" :HARDCOPY:FACTORS?"
30 ENTER 707;Setting$
40 PRINT Setting$
50 END
```

---

### IMAGe

#### Command

:HARDcopy:IMAGe {NORMal | INVert | MONochrome}

This command prints the image normally, inverted, or in monochrome. IMAGE INVert is the same as choosing Invert Waveform Colors in the Configure Printer dialog box.

#### Example

This example sets the hardcopy image output to normal.

```
10 OUTPUT 707;" :HARDCOPY:IMAGe NORMAL"
20 END
```

#### Query

:HARDcopy:IMAGe?

The query returns the current image setting.

#### Returned Format

[:HARDcopy:IMAGe] {NORMal | INVert | MONochrome}<NL>

#### Example

This example places the current setting for the hardcopy image in the string variable, Setting\$, then prints the contents of the variable to the computer's screen.

```
10 DIM Setting$[50] !Dimension variable
20 OUTPUT 707;" :HARDCOPY:IMAGe?"
30 ENTER 707;Setting$
40 PRINT Setting$
50 END
```

---

### PRINters?

#### Query

:HARDcopy:PRINters?

This query returns the currently available printers.

#### Returned Format

[:HARDcopy:PRINters]<printer\_count><NL><printer\_data><NL>[,<printer\_data><NL>]

#### <printer\_count>

Number of printers currently installed.

#### <printer\_data>

The printer number and the name of an installed printer. The word DEFAULT appears next to the printer that is the currently selected default printer.

#### Example

This example places the number of installed printers into the variable Count, loops through that number of times, and prints the installed printer names to the computer screen.

```
10 DIM Setting$[50] !Dimension variable
20 OUTPUT 707;" :HARDCOPY:PRINTERS?"
30 ENTER 707;Count
40 IF Count>0 THEN
50 FOR Printer_number=1 TO Count
```

```
60 ENTER 707;Setting$  
70 PRINT Setting$  
80 NEXT Printer_number  
90 END IF  
100 END
```

Hardcopy Commands

**PRINTers?**

---

# 14

AXIS 14-3  
MODE 14-3  
SCALE:SIZE 14-4  
SOURCE 14-4  
WINDOW:BORDER 14-5  
WINDOW:DEFAULT 14-5  
WINDOW:SOURCE 14-5  
WINDOW:X1Position 14-6  
WINDOW:X2Position 14-7  
WINDOW:Y1Position 14-7  
WINDOW:Y2Position 14-8

---

## Histogram Commands

## Histogram Commands

The Histogram commands and queries control the histogram features. A histogram is a probability distribution that shows the distribution of acquired data within a user-definable histogram window. You can display the histogram either vertically, for voltage measurements, or horizontally, for timing measurements.

The most common use for histograms is measuring and characterizing noise or jitter on displayed waveforms. Noise is measured by sizing the histogram window to a narrow portion of time and observing a vertical histogram that measures the noise on a waveform. Jitter is measured by sizing the histogram window to a narrow portion of voltage and observing a horizontal histogram that measures the jitter on an edge.

---

## Histograms and the Database

The histograms, mask testing, and color-graded (including gray scale) display use a specific database that uses a different memory area from the waveform record for each channel. When any of these features are turned on, the instrument starts building the database. The database is the size of the graticule area. Behind each pixel is a 16-bit counter that is incremented each time data from a channel or function hits a pixel. The maximum count (saturation) for each counter is 63,488. You can use the :MEASURE:CGRade:PEAK? or DISPLAY:CGRade:LEVELS? queries to see if any of the counters are close to saturation.

The database continues to build until the instrument stops acquiring data or all three functions (color-graded display, mask testing, and histograms) are turned off. You can set the ACQUISITION:RUNTil (Run Until) mode to stop acquiring data after a specified number of waveforms or samples are acquired. You can clear the database by turning off all three features that use the database.

The database does not differentiate waveforms from different channels or functions. If three channels are turned on and the waveform from each channel happens to light the same pixel at the same time, the counter is incremented by three. However, it is not possible to tell how many hits came from each waveform. To separate waveforms, you can set the display to two graphs or position the waveforms vertically with the channel offset. By separating the waveforms, you can avoid overlapping data in the database caused by multiple waveforms. Although multiple waveforms may be displayed in Oscilloscope mode, histogram measurements can be made on only one at a time. Set



the histogram window source to the source you want to measure. Even if the display is set to show only the most recent acquisition, the database keeps track of all pixel hits while the database is building.

Remember that color-graded display, mask testing, and histograms all use the same database. Suppose that the database is building because color-graded display is ON; when mask testing or histograms are turned on, they can use the information already established in the database as though they had been turned on the entire time.

To avoid erroneous data, clear the display after you change instrument setup conditions or device under test (DUT) conditions and acquire new data before extracting measurement results.

---

## Histogram Commands

---

### AXIS

<b>Command</b>	:HISTogram:AXIS {VERTical   HORizontal}
	This command selects the axis of the histogram. A horizontal or vertical histogram may be created.
<b>Example</b>	The following example defines a vertical histogram. 10 OUTPUT 707;":HISTOGRAM:AXIS VERTICAL" 20 END
<b>Query</b>	:HISTogram:AXIS? The query returns the currently selected histogram axis.
<b>Returned Format</b>	[:HISTogram:AXIS] {VERTical   HORizontal} <NL>
<b>Example</b>	10 DIM Axis\${50} 20 OUTPUT 707;":HISTOGRAM:AXIS?" 30 ENTER 707;Axis\$ 40 PRINT Axis\$ 50 END

---

### MODE

<b>Command</b>	:HISTogram:MODE {ON   OFF   WAVEform}
	This command selects the histogram mode. The histogram may be off or set on, to track the waveform database. WAVEform is the same as ON and exists for backward compatibility.
<b>NOTE</b>	Do not use this command Jitter Mode. It generates a "Control is set to default" error.
<b>Example</b>	The following example sets the histogram mode to track the waveform database. 10 OUTPUT 707;":HISTOGRAM:MODE ON"

---

## Histogram Commands

### SCALE:SIZE

<b>Query</b>	<pre>20 END :HISTogram:MODE?</pre> <p>The query returns the currently selected histogram mode.</p>
<b>Returned Format</b>	<pre>[:HISTogram:MODE] {ON   OFF } &lt;NL&gt;</pre>
<b>Example</b>	<p>The following example returns the result of the mode query and prints it to the controller's screen.</p> <pre>10 DIM Mode\$(10) 20 OUTPUT 707;":HISTOGRAM:MODE?" 30 ENTER 707;Mode\$ 40 PRINT Mode\$ 50 END</pre>

---

### SCALE:SIZE

<b>Command</b>	<pre>:HISTogram:SCALE:SIZE &lt;size&gt; [,{HORizontal   VERTical}]</pre> <p>This command sets the histogram size for vertical and horizontal mode.</p>
<b>&lt;size&gt;</b>	<p>The size is from 1.0 to 8.0 for the horizontal mode and from 1.0 to 10.0 for the vertical mode. Separate values are maintained for each axis. If the optional axis parameter is not specified, the size of the current axis is set.</p>
<b>Example</b>	<p>The following example sets the histogram size to 3.5.</p> <pre>10 OUTPUT 707;":HISTOGRAM:SCALE:SIZE 3.5" 20 END</pre>
<b>Query</b>	<pre>:HISTogram:SCALE:SIZE? [HORizontal   VERTical]</pre> <p>The query returns the correct size of the histogram.</p>
<b>Returned Format</b>	<pre>[:HISTogram:SCALE:SIZE] &lt;size&gt;&lt;NL&gt;</pre>
<b>Example</b>	<p>The following example returns the result of the size query and prints it to the controller's screen.</p> <pre>10 DIM Scal\$(50) 20 OUTPUT 707;":HISTOGRAM:SCALE:SIZE?" 30 ENTER 707;Size\$ 40 PRINT Size\$ 50 END</pre>

---

### SOURCE

<b>Command</b>	<pre>:HISTogram:SOURce {CHANnel&lt;N&gt;   FUNction&lt;N&gt;   RESPonse&lt;N&gt;   CGMemory}</pre> <p>This command selects the source of the histogram window. The histogram window will track the source's vertical and horizontal scale. If the optional append parameter is not used when a .cgs file is loaded, the window source is set to CGMemory. No other source may be selected until the histogram database is cleared.</p>
<b>&lt;N&gt;</b>	<p>An integer, 1 through 4.</p>
<b>Example</b>	<p>The following example sets the histogram source to channel 1.</p>

---

	10 OUTPUT 707;":HISTOGRAM:SOURCE CHANNEL1" 20 END
<b>Query</b>	:HISTogram:SOURce? The query returns the currently selected histogram source.
<b>Returned Format</b>	[:HISTogram:SOURce] {CHANnel<N>   FUNction<N>   RESPonse<N>   CGM}<NL>
<b>Example</b>	The following example gets the current histogram source setting, which was set by the previous :HISTogram:SOURce command. write_IO (":HISTogram:SOURce?"); read_IO (Setting, SETTING_SIZE);

**WINDow:BORDer**

<b>Command</b>	:HISTogram:WINDow:BORDer {ON   1   OFF   0} This command turns the histogram window border on or off.
<b>Example</b>	The following example enables the display of the histogram window border. 10 OUTPUT 707;":HISTOGRAM:WINDOW:BORDER ON" 20 END
<b>Query</b>	:HISTogram:WINDow:BORDer? The query returns the current histogram window border setting.
<b>Returned Format</b>	[:HISTogram:WINDow:BORDer] {ON   OFF}<NL>

**WINDow:DEFault**

<b>Command</b>	:HISTogram:WINDow:DEFault This command positions the histogram markers to a default location on the display. Each marker will be positioned one division off the left, right, top, and bottom of the display.
<b>Example</b>	The following example sets the histogram window to the default position. 10 OUTPUT 707;":HISTOGRAM:WINDOW:DEFAULT" 20 END

**WINDow:SOURce**

<b>Command</b>	:HISTogram:WINDow:SOURce {CHANnel<N>   FUNction<N>   RESPonse<N>   CGMemory} This command selects the source of the histogram window. The histogram window will track the source's vertical and horizontal scale. If the optional append parameter is not used when a .cgs file is loaded, the window source is set to CGMemory. No other source may be selected until the histogram database is cleared.
----------------	--

## Histogram Commands

### WINDow:X1Position

#### Compatibility with the Agilent 83480A/54750A

The :WINDow:SOURce command serves the same function as the :SOURce command and has been retained for compatibility with the Agilent 83480A/54750A.

<b>&lt;N&gt;</b>	An integer 1–4, representing the selected function.
<b>Example</b>	The following example sets the histogram window's source to Channel 1. 10 OUTPUT 707;":HISTOGRAM:WINDOW:SOURCE CHANNEL1" 20 END
<b>Query</b>	:HISTogram:WINDow:SOURce? The query returns the currently selected histogram window source.
<b>Returned Format</b>	[:HISTogram:WINDow:SOURce] {CHANnel<N>   FUNction<N>   RESPonse<N>   CGM}<NL>
<b>Example</b>	The following example returns the result of the window source query and prints it to the controller's screen. 10 DIM Winsour\${50} 20 OUTPUT 707;":HISTOGRAM:WINDOW:SOURCE?" 30 ENTER 707;Winsour\$ 40 PRINT Winsour\$ 50 END

---

### WINDow:X1Position

<b>Command</b>	:HISTogram:WINDow:X1Position <X1 position> This command moves the X1 marker of the histogram window. The histogram window selects a portion of the database to histogram. The histogram window markers will track the scale of the histogram window source.
<b>Example</b>	The following example sets the X1 position to –200 microseconds. 10 OUTPUT 707;":HISTOGRAM:WINDOW:X1POSITION -200E-6" 20 END
<b>Query</b>	:HISTogram:WINDow:X1Position? The query returns the value of the X1 histogram window marker.
<b>Returned Format</b>	[:HISTogram:WINDow:X1Position]<X1 position><NL>
<b>Example</b>	The following example returns the result of the X1 position query and prints it to the controller's screen. 10 DIM X1\${50} 20 OUTPUT 707;":HISTOGRAM:WINDOW:X1POSITION?" 30 ENTER 707;X1\$ 40 PRINT X1\$ 50 END

---

**WINDow:X2Position**

<b>Command</b>	:HISTogram:WINDow:X2Position <X2 position> This command moves the X2 marker of the histogram window. The histogram window selects a portion of the database to histogram. The histogram window markers will track the scale of the histogram window source.
<b>Example</b>	The following example sets the X2 marker to 200 microseconds. 10 OUTPUT 707;":HISTOGRAM:WINDOW:X2POSITION 200E-6" 20 END
<b>Query</b>	:HISTogram:WINDow:X2Position? The query returns the value of the X2 histogram window marker.
<b>Returned Format</b>	[:HISTogram:WINDow:X2Position] <X2 position><NL>
<b>Example</b>	The following example returns the result of the X2 position query and prints it to the controller's screen. 10 DIM X2\${50} 20 OUTPUT 707;":HISTOGRAM:WINDOW:X2POSITION?" 30 ENTER 707;X2\$ 40 PRINT X2\$ 50 END

---

**WINDow:Y1Position**

<b>Command</b>	:HISTogram:WINDow:Y1Position <Y1 position> This command moves the Y1 marker of the histogram window. The histogram window selects a portion of the database to histogram. The histogram window markers will track the scale of the histogram window source.
<b>Example</b>	The following example sets the position of the Y1 marker to -250 mV. 10 OUTPUT 707;":HISTOGRAM:WINDOW:Y1POSITION -250E-3" 20 END
<b>Query</b>	:HISTogram:WINDow:Y1Position? The query returns the value of the Y1 histogram window marker.
<b>Returned Format</b>	[:HISTogram:WINDow:Y1Position] <Y1 position><NL>
<b>Example</b>	The following example returns the result of the Y1 position query and prints it to the controller's screen. 10 DIM Y1\${50} 20 OUTPUT 707;":HISTOGRAM:WINDOW:Y1POSITION?" 30 ENTER 707;Y1\$ 40 PRINT Y1\$ 50 END

**WINDow:Y2Position**

---

**WINDow:Y2Position**

<b>Command</b>	<p>:HISTogram:WINDow:Y2Position &lt;Y2 position&gt;</p> <p>This command moves the Y2 marker of the histogram window. The histogram window selects a portion of the database to histogram. The histogram window markers will track the scale of the histogram window source.</p>
<b>Example</b>	<p>The following example sets the position of the Y2 marker to 1.</p> <pre>10 OUTPUT 707;":HISTOGRAM:WINDOW:Y2POSITION 1" 20 END</pre>
<b>Query</b>	<p>:HISTogram:WINDow:Y2Position?</p> <p>The query returns the value of the Y2 histogram window marker.</p>
<b>Returned Format</b>	<p>[:HISTogram:WINDow:Y2Position] &lt;Y2 position&gt;&lt;NL&gt;</p>
<b>Example</b>	<p>The following example returns the result of the Y2 position query and prints it to the controller's screen.</p> <pre>10 DIM Y2\$[50] 20 OUTPUT 707;":HISTOGRAM:WINDOW:Y2POSITION?" 30 ENTER 707;Y2\$ 40 PRINT Y2\$ 50 END</pre>

---

# 15

FAIL 15-2  
JITTer 15-3  
LLIMit 15-3  
MNFound 15-4  
RUNTil 15-5  
SOURce 15-5  
SSCReen 15-6  
SSCReen:AREA 15-8  
SSCReen:IMAGe 15-8  
SSUMmary 15-9  
SWAVeform 15-9  
SWAVeform:RESet 15-10  
TEST 15-11  
ULIMit 15-11

---

## Limit Test Commands

**FAIL**


---

## Limit Test Commands

The Limit Test commands and queries control the limit test features of the analyzer. Limit testing automatically compares measurement results with pass or fail limits. The limit test tracks up to four measurements. The action taken when the test fails is also controlled with commands in this subsystem.

---

### FAIL

<b>Command</b>	:LTEST:FAIL {INSide   OUTSide   ALWays   NEVer} This command sets the fail condition for an individual measurement. The conditions for a test failure are set on the source selected with the last LTEST:SOURce command. When a measurement failure is detected by the limit test, the fail action conditions are executed, and there is the potential to generate an SRQ.
<b>INSide</b>	FAIL:INSide causes the instrument to fail a test when the measurement results are within the parameters set by the LTEST:LLIMit and LTEST:ULIMit commands.
<b>OUTSide</b>	FAIL:OUTSide causes the instrument to fail a test when the measurement results exceed the parameters set by LTEST:LLIMit and LTEST:ULIMit commands.
<b>ALWays</b>	FAIL:ALWays causes the instrument to fail a test every time the measurement is executed, and the parameters set by the LTEST:LLIMit and LTEST:ULIMit commands are ignored. The FAIL:ALWays mode logs the action each time the measurement is executed. FAIL:ALWays can monitor trends in measurements, for example, tracking a measurement during an environmental test while the instrument is running a measurement for a long time, as the temperature or humidity is changed. Each time the measurement is executed, the results are logged as determined by the fail action set with the LTEST:SSCreen, LTEST:SSUMmary, or LTEST:SWAVEform commands.
<b>NEVer</b>	FAIL:NEVer sets the instrument so a measurement never fails a test. Use the FAIL:NEVer mode to observe one measurement but determine a failure from a different measurement. The FAIL:NEVer mode monitors a measurement without any fail criteria.
<b>Example</b>	The following example causes the instrument to fail a test when the measurements are outside the lower and upper limits. <pre>10 OUTPUT 707;":LTEST:FAIL OUTSIDE" 20 END</pre>
<b>Query</b>	:LTEST:FAIL? The query returns the current value set for the fail condition.



**Returned Format** [:LTEST:FAIL] {INSIDELIMITS| OUTSIDELIMITS| ALWAYSFAIL| NEVERFAIL}<NL>

**Example** The following example returns the current fail condition and prints the result to the controller's screen.

```
10 DIM FAILS[50]
20 OUTPUT 707;":LTEST:FAIL?"
30 ENTER 707;FAIL$
40 PRINT FAIL$
50 END
```

**JITTer**

**Command** :LTEST:JITTer:SElect {TJ|DJ|RJ|PJ|PJ|RMS|DDJ|ISI|DCD}

This command selects a measurement for measurement limit testing in Jitter Mode. Up to four measurements at a time may be limit tested. This requires using the command four times, as each issue of the command selects one measurement. Executing this command when four measurements are already selected causes the oldest measurement selection to be cleared and the new measurement to be added. All measurements may be cleared by executing the :MEASure:CLEar command. Use the :MEASure:RESults? query to get the names of the currently selected measurements.

**Example** The following example selects the total jitter measurement for limit testing.

```
10 OUTPUT 707;":LTEST:JITTer:SElect TJ"
20 END
```

**LLIMit**

**Command** :LTEST:LLIMit <lower\_value>

This command sets the lower test limit for the active measurement currently selected by the :LTEST:SOURce command.

**<lower\_value>** A real number.

**Example** The following example sets the lower test limit to 1.

```
10 OUTPUT 707;":LTEST:LLIMIT 1"
20 END
```

If, for example, you chose to measure volts peak-peak and want the smallest acceptable signal swing to be one volt, you could use the above command, then set the limit test to fail when the signal is outside the specified limit.

**Query** :LTEST:LLIMit?

The query returns the current value set by the command.

**Returned Format** [:LTEST:LLIMit]<lower\_value><NL>

**Example** The following example returns the current lower test limit and prints the result to the controller's screen.

```
10 DIM LLIM[50]
20 OUTPUT 707;":LTEST:LLIMIT?"
```

## Limit Test Commands

### **MNFound**

```
30 ENTER 707;LLIM$  
40 PRINT LLIM$  
50 END
```

---

### **MNFound**

<b>Command</b>	<pre>:LTEST:MNFound {FAIL   PASS   IGNore}</pre> <p>This command sets the action to take when the measurement cannot be made. This command affects the active measurement currently selected by the last LTEST:SOURce command.</p> <p>This command tells the instrument how to treat a measurement that cannot be made. For example, if a risetime between 1 to 5 volts is requested and the captured signal is between 2 to 3 volts, this control comes into play. Another use for this command is when trying to measure the frequency of a baseline waveform.</p>
<b>FAIL</b>	<p>FAIL is used when the instrument cannot make a measurement, for example, when an edge is expected to be present and is not found. This is the mode to use for most applications.</p> <p>The total number of waveforms is incremented, and the total number of failures is incremented.</p>
<b>PASS</b>	<p>PASS might be used when triggering on one event and measuring another event which may not occur for every trigger. For example, in a communications test system, you might want to trigger on the clock and test the risetime of edges in the data stream. However, there may be no way to guarantee that a rising edge will be present to measure in the data stream at every clock edge. By using the PASS parameter, the limit test will not log a failure if there is no edge found in the data stream.</p> <p>If the measurement cannot be made, the total number of waveforms measured is incremented, but the total number of failures is not.</p>
<b>IGNore</b>	<p>IGNore is similar to PASS, except the totals for the number of waveforms and failures are not incremented. Therefore, the total indicates the number of tests when the measurement was made.</p>
<b>Example</b>	<p>The following example causes the instrument to pass the test when a measurement cannot be made.</p> <pre>10 OUTPUT 707;":LTEST:MNFOUND PASS" 20 END</pre>
<b>Query</b>	<pre>:LTEST:MNFound?</pre> <p>The query returns the current action set by the command.</p>
<b>Returned Format</b>	<pre>[:LTEST:MNFound] {FAIL   PASS   IGNore}&lt;NL&gt;</pre>
<b>Example</b>	<p>The following example gets the current setting of the measurement not found action and prints the result to the controller's screen.</p> <pre>10 DIM MNF\$[50] 20 OUTPUT 707;":LTEST:MNFOUND?" 30 ENTER 707;MNF\$ 40 PRINT MNF\$</pre>

50 END

---

**RUNTi****Command**

:LTEST:RUNTi FAILures, &lt;total\_failures&gt;

This command determines the termination conditions for the test.

**Note**

The keywords RUN or RUMode (Run Until Mode) may also be used. This command is compatible with the Agilent 83480/54750.

**Note**

To run for a number of waveforms or samples, refer to ACQUIRE:RUNTi command on page 6-5.

**FAILures**

FAILures runs the limit test until a set number of failures occur. When FAILures is sent, the test executes until the selected total failures are obtained. The number of failures are compared against this number to test for termination.

Use the FAILures mode when you want the limit test to reach completion after a set number of failures. The total number of failures is additive for all of the measurements. For example, if you select 10 failures, the total of 10 failures can come from several measurements. The 10 failures can be the sum of four rise time failures, four +width failures, and two overshoot failures.

**<total\_failures>**

An integer: 1 to 1,000,000,000.

**Example**

The following example causes limit test to run until two failures occur.

```
10 OUTPUT 707;":LTEST:RUNTi FAILures, 2"
20 END
```

**Query**

:LTEST:RUNTi?

The query returns the currently selected termination condition and value.

**Returned Format**

[:LTEST:RUNTi] {FAILures, &lt;total\_failures&gt;}&lt;NL&gt;

**Example**

The following example returns the current condition under which the limit test terminates and prints the result to the controller's screen.

```
10 DIM RUN${50}
20 OUTPUT 707;":LTEST:RUNTi?"
30 ENTER 707;RUN$
40 PRINT RUN$
50 END
```

---

**SOURce****Command**

:LTEST:SOURce {1 | 2 | 3 | 4}

## Limit Test Commands

### SSCReen

This command selects the current source for the ULIMit, LLIMit, MNFound, and FAIL commands. It selects one of the active measurements as referred to by their position in the measurement window on the bottom of the screen. Source 1 is the measurement on the top line, 2 is on the second line, and so on.

#### Note

As a measurement is activated, the associated measurement limit test is programmed according to default values expressed by the following script:

```
:LTEST:SOURce <N>  
:LTEST:FAIL OUTSIDE  
:LTEST:LLIMit -10  
:LTEST:ULIMit 10  
:LTEST:MNFound FAIL  
:LTEST:RUNTil FAILUres, 1
```

Before a measurement limit test is initiated, you must make the necessary adjustments to the default values otherwise these values will be used during the limit test.

#### Example

The following example selects the first measurement as the source for the limit testing commands.

```
10 OUTPUT 707;":LTEST:SOURCE 1"  
20 END
```

#### Query

```
:LTEST:SOURce?
```

The query returns the currently selected measurement source.

#### Returned Format

```
[:LTEST:SOURce] {1 | 2 | 3 | 4} <NL>
```

#### Example

The following example returns the currently selected measurement source for the limit testing commands.

```
10 DIM SOURCE${50}  
20 OUTPUT 707;":LTEST:SOURCE?"  
30 ENTER 707;SOURCE$  
40 PRINT SOURCE$  
50 END
```

#### See Also

Measurements are started in the Measurement subsystem.

---

### SSCReen

#### Command

```
:LTEST:SSCReen {OFF | DISK [,<filename>]}
```

This command saves a copy of the screen in the event of a failure.

#### OFF

Turns off the save action.

#### DISK

Saves a copy of the screen to disk in the event of a failure.

**<filename>**

An ASCII string enclosed in quotations marks. If no filename is specified, a filename will be assigned. The default filename is *MeasLimitScreenX.bmp*, where X is an incremental number assigned by the instrument.

**Note**

The save screen options established by the commands LTEST:SSCReen DISK, LTEST:SSCReen:AREA, and LTEST:SSCReen:IMAG are stored in the instrument's memory and will be employed in consecutive save screen operations, until changed by the user. This includes the <filename> parameter for the LTEST:SSCReen DISK command. If the results of consecutive limit tests must be stored in different files, omit the <filename> parameter and use the default filename instead. Each screen image will be saved in a different file named *MeasLimitScreenX.bmp*, where X is an incremental number assigned by the instrument.

The *filename* field encodes the network path and the directory in which the file will be saved, as well as the file format that will be used. The following is a list of valid filenames.

**Valid Filenames**

Filename	File Saved in Directory...
"Test1.gif"	D:\User Files\Screen Images\
"A:test2.pcx"	A:\
".\screen2.jpg"	File saved in the present working directory, set with the command :DISK:CDIR.
"\computer-ID\d\$\test3.bmp"	File saved in drive D: of computer "computer-ID", provided all permissions are set properly.
"E:test4.eps"	File saved in the instrument's drive E:, that could be mapped to any disk in the network.

If a filename is specified without a path, the default path will be D:\User Files\screen images. The default file type is a bitmap (.bmp). The following graphics formats are available by specifying a file extension: PCX files (.pcx), EPS files (.eps), Postscript files (.ps), JPEG (.jpg), TIFF (.tif) and GIF files (.gif).

**Example**

The following example saves a copy of the screen to the disk in the event of a failure. Additional disk-related controls are set using the SSCReen:AREA and SSCReen:IMAGE commands.

```
10 OUTPUT 707;":LTEST:SSCREEN DISK"
20 END
```

**Query**

```
:LTEST:SSCReen?
```

The query returns the current state of the SSCReen command.

**Returned Format**

```
[:LTEST:SSCReen] {OFF | DISK [<filename>]}<NL>
```

## Limit Test Commands

### SSCReen:AREA

#### Example

The following example returns the destination of the save screen when a failure occurs and prints the result to the controller's screen.

```
10 DIM SSCR$[50]
20 OUTPUT 707;":LTEST:SSCREEN?"
30 ENTER 707;SSCR$
40 PRINT SSCR$
50 END
```

---

### SSCReen:AREA

#### Command

:LTEST:SSCReen:AREA {GRATicule | SCReen}

This command selects which data from the screen is to be saved to disk when the run until condition is met. When you select GRATicule, only the graticule area of the screen is saved (this is the same as choosing Waveforms Only in the Specify Report Action for measurement limit test dialog box). When you select SCReen, the entire screen is saved.

#### Example

This example selects the graticule for printing.

```
10 OUTPUT 707;":LTEST:SSCReen:AREA GRATICULE"
20 END
```

#### Query

:LTEST:SSCReen:AREA?

The query returns the current setting for the area of the screen to be saved.

#### Returned Format

[:LTEST:SSCReen:AREA] {GRATicule | SCReen}<NL>

#### Example

This example places the current selection for the area to be saved in the string variable, Selection\$, then prints the contents of the variable to the computer's screen.

```
10 DIM Selection$[50]           !Dimension variable
20 OUTPUT 707;":LTEST:SSCREEN:AREA?"
30 ENTER 707;Selection$
40 PRINT Selection$
50 END
```

---

### SSCReen:IMAGe

#### Command

:LTEST:SSCReen:IMAGe {NORMal | INVert | MONochrome}

This command saves the image normally, inverted, or in monochrome. IMAGe INVert is the same as choosing Invert Waveform Background in the Specify Report Action for measurement limit test dialog box.

#### Example

This example sets the image output to normal.

```
10 OUTPUT 707;":LTEST:SSCReen:IMAGe NORMAL"
20 END
```

#### Query

:LTEST:SSCReen:IMAGe?

The query returns the current image setting.

#### Returned Format

[:LTEST:SSCReen:IMAGe] {NORMal | INVert | MONochrome}<NL>

**Example** This example places the current setting for the image in the string variable, Setting\$, then prints the contents of the variable to the computer's screen.

```
10 DIM Setting${50} !Dimension variable
20 OUTPUT 707;" :LTEST:SSCREEN:IMAGE?"
30 ENTER 707;Setting$
40 PRINT Setting$
50 END
```

## SSUMmary

**Command** :LTEST:SSUMmary {OFF | DISK [,<filename>]}

This command saves the summary in the event of a failure.

When set to disk, the summary is written to the disk drive. The summary is a logging method where the user can get an overall view of the test results. The summary is an ASCII file that the user can read on the computer or place into a spreadsheet.

**<filename>** An ASCII string enclosed in quotation marks. If no filename is specified, the default filename will be *MeasLimitSummaryX.sum*, where X is an incremental number assigned by the instrument. If a filename is specified without a path, the default path will be D:\User files\limit summaries.

### Note

If the summary of consecutive limit tests is to be stored in separate files, omit the <filename> parameter. Limit test summaries will be stored in files named *MeasLimitSummaryX.sum*, where X is an incremental number assigned by the instrument.

**Example** The following example saves the summary to a disk file named *TEST.sum*.

```
10 OUTPUT 707;" :LTEST:SSUMMARY DISK,TEST"
20 END
```

**Query** :LTEST:SSUMmary?

The query returns the current specified destination for the summary.

**Returned Format** [:LTEST:SSUMmary] {OFF | DISK {,<filename>}}<NL>

**Example** The following example returns the current destination for the summary and prints the results to the controller's screen.

```
10 DIM SUMM${50}
20 OUTPUT 707;" :LTEST:SSUMMARY?"
30 ENTER 707;SUMM$
40 PRINT SUMM$
50 END
```

## SWAVeform

**Command** :LTEST:SWAVeform <source>, <destination>[,<filename>[, <format>]]

## Limit Test Commands

### SWAVeform:RESet

This command saves waveforms from a channel, function, TDR response or waveform memory in the event of measurement limit test termination, as specified by the :LTEST:RUNTil command. Each waveform source can be individually specified, allowing multiple channels, responses or functions to be saved to disk or waveform memories. Setting a particular source to OFF removes any waveform save action from that source.

---

#### NOTE

This command operates on waveform and color grade gray scale data which is not compatible with Jitter Mode. Do not use this command Jitter Mode. It generates a "Settings conflict" error.

---

**<source>** {CHANnel<N> | FUNcTion<N> | WMEMory<N> | RESPonse<N>}  
**<destination>** {OFF | WMEMory<N> | DISK}  
**<filename>** An ASCII string enclosed in quotation marks. If no filename is specified, the assigned filename will be *MeasLimitChN\_X*, *MeasLimitFnN\_X*, *MeasLimitRspN\_X*, or *MeasLimitMemN\_X*, where X is an incremental number assigned by the instrument. If no path is specified, the default path will be D:\User Files\waveforms.

#### Note

**If the selected waveforms of consecutive limit tests are to be stored in individual files, omit the <filename> parameter. The waveforms will be stored in the default format (INTERNAL) using the default naming scheme.**

**<format>** {TEXT [,YVALues | VERBose] | INTernal}

where INTernal is the default value, and VERBose is the default value for TEXT.

#### Example

The following example turns off the saving of waveforms from channel 1 in the event of a limit test failure.

```
10 OUTPUT 707;":LTEST:SWAVEFORM CHAN1,OFF"  
20 END
```

#### Query

:LTEST:SWAVeform? <source>

The query returns the current state of the :LTEST:SWAVeform command.

#### Returned Format

[:LTEST:SWAVeform]<source>, <destination>, [<filename>[,<format>]]<NL>

#### Example

The following example returns the current parameters for saving waveforms in the event of a limit test failure.

```
10 DIM SWAVS[50]  
20 OUTPUT 707;":LTEST:SWAVEFORM? CHANNEL1"  
30 ENTER 707;SWAV$  
40 PRINT SWAV$  
50 END
```

---

### SWAVeform:RESet

#### Command

:LTEST:SWAVeform:RESet



This command sets the save destination for all waveforms to OFF. Setting a source to OFF removes any waveform save action from that source. This is a convenient way to turn off all saved waveforms if it is unknown which are being saved.

**Example**

```
10 OUTPUT 707;":LTEST:SWAVEform:RESet"
20 END
```

**TEST****Command**

```
:LTEST:TEST {ON | 1 | OFF | 0}
```

This command controls the execution of the limit test function. ON allows the limit test to run over all of the active measurements. When the limit test is turned on, the limit test results are displayed on screen in a window below the graticule.

**Example**

The following example turns off the limit test function.

```
10 OUTPUT 707;":LTEST:TEST OFF"
20 END
```

**Query**

```
:LTEST:TEST?
```

The query returns the state of the TEST control.

**Returned Format**

```
[:LTEST:TEST] {1 | 0} <NL>
```

**Example**

The following example returns the current state of the limit test (on or off, 1 or 0, respectively) and prints the result to the controller's screen.

```
10 DIM TEST$(50)
20 OUTPUT 707;":LTEST:TEST?"
30 ENTER 707;TEST$
40 PRINT TEST$
50 END
```

**Note**

The results of the MEAS:RESults? query have three extra fields when LimitTEST:TEST is ON (failures, total, status). Failures is a number, total is a number, and status is one of the following values:

```
0OK
1failed high
2failed low
3failed inside
4other failures
```

**ULIMit****Command**

```
:LTEST:ULIMit <upper_value>
```

This command sets the upper test limit for the active measurement currently selected by the last :LTEST:SOURce command.

## Limit Test Commands

### **ULIMit**

**<upper\_value>**

A real number.

**Example**

The following example sets the upper limit of the currently selected measurement to 500 mV.

```
10 OUTPUT 707;":LTEST:ULIMIT 500E-3"  
20 END
```

Suppose you are measuring the maximum voltage of a signal with  $V_{max}$ , and that voltage should not exceed 500 mV. You can use the above program and set the `LTEST:FAIL OUTSIDE` command to specify that the limit subsystem will fail a measurement when the voltage exceeds 500 mV.

**Query**

:LTEST:ULIMit?

The query returns the current upper limit of the limit test.

**Returned Format**

[:LTEST:ULIMit] <upper\_value><NL>

**Example**

The following example returns the current upper limit of the limit test and prints the result to the controller's screen.

```
10 DIM ULIM$[50]  
20 OUTPUT 707;":LTEST:ULIMIT?"  
30 ENTER 707;ULIM$  
40 PRINT ULIM$  
50 END
```

---

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---

## Marker Commands

**PROPagation**

# Marker Commands

The commands in the MARKer subsystem are used to specify and query the settings of the time markers (X axis) and current measurement unit markers (volts, amps, and watts for the Y axis). The Y-axis measurement units are typically set using the CHANNEL:UNITs command.

## PROPagation

**Command**

:MARKer:PROPagation {DIElectric | METer},<propagation>

This command sets the propagation velocity for TDR and TDT measurements. The propagation may be specified as a dielectric constant or in meters per second. The value is used to determine the distance from the reference plane in TDR and TDT marker measurements.

**Note**

To ensure accurate marker measurements, you must ensure that the propagation value is accurate, and that the units are set correctly (:MARKer:XUNITs). Propagation delay is always measured with respect to the reference plane.

**<propagation>**

Dielectric constant or propagation value. You must specify one of the modifiers DIElectric or METer.

**Example**

The following example sets the propagation to 30 million meters per second.

```
10 OUTPUT 707;":MARKER:PROPAGATION METER, 3E7"
20 END
```

**Query**

:MARKer:PROPagation?

The query returns the current propagation value.

**Returned Format**

[:MARKer:PROPagation]<propagation> {DIElectric | METer}<NL>

**Example**

The following example gets the propagation value from the instrument, puts it into the variable, Prop\$, then displays the contents of the variable on the controller's screen.

```
10 DIM Prop${20} !Declare variable
20 OUTPUT 707;":MARKER:PROPAGATION?"
30 ENTER 707;Prop$
40 PRINT Prop$
50 END
```

---

**REference**

<b>Command</b>	:MARKer:REFeRence {TRIGger   REFPlane} Specifies the marker reference for TDR and TDT style markers. If the reference is TRIGger, then all horizontal axis marker measurements are made with respect to the trigger point. If the reference is REFPlane, then all horizontal axis marker measurements are made with respect to the reference plane. This feature is available only TDR/TDT mode.
<b>Example</b>	The following example sets the markers to indicate all horizontal axis measurements with respect to the trigger. <pre>10 OUTPUT 707;":MARKER:REFERENCE TRIGGER " 20 END</pre>
<b>Query</b>	:MARKer:REFeRence? The query returns the status of the marker reference.
<b>Returned Format</b>	[:MARKer:REFeRence] {TRIGger   REFPlane} <NL>

---

**RPANnotation**

<b>Command</b>	:MARKer:RPANnotation { {OFF   0}   {ON   1}} This command sets the reference plane annotation on or off. The annotation is depicted as an inverted orange triangle positioned along the top of the graticule.
<b>Example</b>	The following example turns off the reference plane annotation. <pre>10 OUTPUT 707;":MARKER:RPANNOTATION OFF" 20 END</pre>
<b>Query</b>	:MARKer:RPANnotation? The query returns the status of the reference plane annotation.
<b>Returned Format</b>	[:MARKer:RPANnotation] {1   0} <NL>
<b>Example</b>	The following example reads the status of the reference plane annotation, writes it to the variable RPAN\$, and displays its contents on the controller's screen. <pre>10 DIM RPAN\${50} 20 Output 707;":MARKER:RPANnotation? X2Y2" 30 ENTER 707;RPAN\$ 40 PRINT RPAN\$ 50 END</pre>

---

**STATe**

<b>Command</b>	:MARKer:STATe <marker_pair>,<X_marker_state>,<Y_marker_state> This command sets the state of a marker pair.
<b>&lt;marker_pair&gt;</b>	{X1Y1   X2Y2}

---

## Marker Commands

### **X1Position**

	Specifies which marker pair state is set.
<b>&lt;X_marker_state&gt;</b>	{OFF   MANual}
	Turns the X marker on or off.
<b>&lt;Y_marker_state&gt;</b>	{OFF   MANual   TRACk}
	Turns the Y marker off, or sets to manual placement, or sets to tracking the source waveform at the X position. TRACk is allowed only with the X_marker_state of manual. TRACk is not allowed in Eye/Mask mode.
<b>Example</b>	This example sets the X1 marker to manual and the Y1 marker to track the source waveform at the current X1 position. 10 OUTPUT 707;":MARKer:STATe X1Y1, MANual, TRACk" 20 END
<b>Query</b>	:MARKer:STATe? {X1Y1   X2Y2}
	Returns the states of the specified marker pair.
<b>Returned Format</b>	[:MARKer:STATe] {X1Y1   X2Y2},<X_marker_state>,<Y_marker_state>
<b>Example</b>	This example returns the current state of the X2 and Y2 markers to the string variable Marker_state\$, then prints the contents of the variable to the computer screen. 10 DIM Marker_state\${50} 20 Output 707;":MARKer:STATe? X2Y2" 30 ENTER 707;Marker_state\$ 40 PRINT Marker_state\$ 50 END

---

### **X1Position**

<b>Command</b>	:MARKer:X1Position <X1_position>
	This command sets the X1 marker position, and moves the X1 marker to the specified time with respect to the trigger time, if the X1 marker is on.
<b>&lt;X1_position&gt;</b>	Time at X1 marker in seconds.
<b>Example</b>	This example sets the X1 marker to 90 ns. 10 OUTPUT 707;":MARKer:X1POSITION 90E-9" 20 END
<b>Query</b>	:MARKer:X1Position?
	The query returns the time at the X1 marker position.
<b>Returned Format</b>	[:MARKer:X1Position] <X1_position><NL>
<b>Example</b>	This example returns the current setting of the X1 marker to the numeric variable, Value, then prints the contents of the variable to the computer screen. 10 OUTPUT 707;":SYSTEM:HEADER OFF" !Response headers off 20 OUTPUT 707;":MARKer:X1POSITION?" 30 ENTER 707;Value 40 PRINT Value 50 END

---

**X1Y1source**

<b>Command</b>	:MARKer:X1Y1source {CHANnel<N>   FUNcTion<N>   RESPonse<N>   WMEMory<N>} This command sets the source for the X1 and Y1 markers.
<b>&lt;N&gt;</b>	For channels, functions, TDR responses and waveform memories: 1, 2, 3, or 4. The source you specify must be enabled for markers to be displayed. If the channel, function, TDR response or waveform memory that you specify is not on, an error message is issued and the query will return NONE.
<b>Example</b>	This example selects channel 1 as the source for markers X1 and Y1. 10 OUTPUT 707;":MARKER:X1Y1SOURCE CHANNEL1" 20 END
<b>Query</b>	:MARKer:X1Y1source? The query returns the current source for markers X1 and Y1.
<b>Returned Format</b>	[:MARKer:X1Y1source] {CHANnel<N>   FUNcTion<N>   RESPonse<N>   WMEMory<N>}<NL>
<b>Example</b>	This example returns the current source selection for the X1 and Y1 markers to the string variable, Selection\$, then prints the contents of the variable to the computer screen. 10 DIM Selection\${50} !Dimension variable 20 OUTPUT 707;":MARKER:X1Y1SOURCE?" 30 ENTER 707;Selection\$ 40 PRINT Selection\$ 50 END

---

**X2Position**

<b>Command</b>	:MARKer:X2Position <X2_position> This command sets the X2 marker position and moves the X2 marker to the specified time with respect to the trigger time, if the X2 marker is on.
<b>&lt;X2_position&gt;</b>	Time at X2 marker in seconds.
<b>Example</b>	This example sets the X2 marker to 90 ns. 10 OUTPUT 707;":MARKER:X2POSITION 90E-9" 20 END
<b>Query</b>	:MARKer:X2Position? The query returns the time at the X2 marker in seconds.
<b>Returned Format</b>	[:MARKer:X2Position] <X2_position><NL>
<b>Example</b>	This example returns the current position of the X2 marker to the numeric variable, Value, then prints the contents of the variable to the computer screen. 10 OUTPUT 707;":SYSTEM:HEADER OFF" !Response headers off 20 OUTPUT 707;":MARKER:X2POSITION?" 30 ENTER 707;Value 40 PRINT Value

## Marker Commands

### **X2Y2source**

50 END

---

### **X2Y2source**

<b>Command</b>	:MARKer:X2Y2source {CHANnel<N>   FUNction<N>   RESPonse<N>   WMEMory<N>} This command sets the source for the X2 and Y2 markers.
<b>&lt;N&gt;</b>	For channels, functions, TDR responses and waveform memories: 1, 2, 3, or 4. The source you specify must be enabled for markers to be displayed. If the channel, function, TDR response or waveform memory that you specify is not on, an error message is issued and the query will return NONE.
<b>Example</b>	This example selects channel 1 as the source for markers X2 and Y2. 10 OUTPUT 707;":MARKER:X2Y2SOURCE CHANNEL1" 20 END
<b>Query</b>	:MARKer:X2Y2source? The query returns the current source for markers X2 and Y2.
<b>Returned Format</b>	[:MARKer:X2Y2source] {CHANnel<N>   FUNction<N>   RESPonse<N>   WMEMory<N>}<NL>
<b>Example</b>	This example returns the current source selection for the X2 and Y2 markers to the string variable, Selection\$, then prints the contents of the variable to the computer screen. 10 DIM Selection\$[50] !Dimension variable 20 OUTPUT 707;":MARKER:X2Y2SOURCE?" 30 ENTER 707;Selection\$ 40 PRINT Selection\$ 50 END

---

### **XDELta?**

<b>Query</b>	:MARKer:XDELta? This query returns the time difference between X1 and X2 time markers if they are both on. If both markers are not on, 9.999999E+37 will be returned. Xdelta = time at X2 – time at X1
<b>Returned Format</b>	[:MARKer:XDELta] <time><NL>
<b>&lt;time&gt;</b>	Time difference between X1 and X2 time markers in seconds.
<b>Example</b>	This example returns the current time between the X1 and X2 time markers to the numeric variable, Time, then prints the contents of the variable to the computer screen. 10 OUTPUT 707;":SYSTEM:HEADER OFF" !Response headers off 20 OUTPUT 707;":MARKER:XDELTA?" 30 ENTER 707;Time 40 PRINT Time 50 END



---

**XUNITS**

<b>Command</b>	:MARKer:XUNITS {SECond   METer} This command sets the units for horizontal display in TDR and TDT applications. The units may be in seconds or meters relative to the reference plane. The marker mode must be TDR/TDT to use this feature.
<b>Example</b>	The following example sets the horizontal display units to meters: 10 OUTPUT 707;":MARKER:XUNITS METER" 20 END
<b>Query</b>	:MARKer:XUNITS? The query returns the current marker units setting.
<b>Returned Format</b>	[:MARKer:XUNITS]{SECond   METer}<NL>
<b>Example</b>	The following example puts the current marker units setting into the variable Units\$, then displays the contents of that variable on the controller's screen. 10 DIM Units\${20} 20 OUTPUT 707;":MARKER:XUNITS?" 30 ENTER 707;Units\$ 40 PRINT Units\$ 50 END

---

**Y1Position**

<b>Command</b>	:MARKer:Y1Position <Y1_position> This command sets the Y1 manual marker position and moves the Y1 manual marker to the specified value on the specified source if the Y1 marker is in manual state.
<b>&lt;Y1_position&gt;</b>	Current measurement unit value at Y1.
<b>Example</b>	This example sets the Y1 marker to 10 mV. 10 OUTPUT 707;":MARKER:Y1POSITION 10E-3" 20 END
<b>Query</b>	:MARKer:Y1Position? The query returns the current measurement unit level at the Y1 marker position.
<b>Returned Format</b>	[:MARKer:Y1Position] <Y1_position><NL>
<b>Example</b>	This example returns the current setting of the Y1 marker to the numeric variable, Value, then prints the contents of the variable to the computer screen. 10 OUTPUT 707;":SYSTEM:HEADER OFF" !Response headers off 20 OUTPUT 707;":MARKER:Y1POSITION?" 30 ENTER 707;Value 40 PRINT Value 50 END

**Y2Position**

**Y2Position**

<b>Command</b>	:MARKer:Y2Position <Y2_position> This command sets the Y2 manual marker position and moves the Y2 manual marker to the specified value on the specified source if the Y2 marker is in manual state.
<b>&lt;Y2_position&gt;</b>	Current measurement unit value at Y2.
<b>Example</b>	This example sets the Y2 marker to -100 mV. 10 OUTPUT 707;":MARKER:Y2POSITION -100E-3" 20 END
<b>Query</b>	:MARKer:Y2Position? The query returns the current measurement unit level at the Y2 marker position.
<b>Returned Format</b>	[:MARKer:Y2Position] <Y2_position><NL>
<b>Example</b>	This example returns the current setting of the Y2 marker to the numeric variable, Value, then prints the contents of the variable to the computer screen. 10 OUTPUT 707;":SYSTEM:HEADER OFF" !Response headers off 20 OUTPUT 707;":MARKER:Y2POSITION?" 30 ENTER 707;Value 40 PRINT Value 50 END

**YDELta?**

<b>Query</b>	:MARKer:YDELta? This query returns the current measurement unit difference between Y1 and Y2 if they are both on and both have the same source. If not, 9.999999E+37 is returned. Ydelta = value at Y2 – value at Y1
<b>Returned Format</b>	[:MARKer:YDELta] <value><NL>
<b>&lt;value&gt;</b>	Measurement unit difference between Y1 and Y2.
<b>Example</b>	This example returns the voltage difference between Y1 and Y2 to the numeric variable, Volts, then prints the contents of the variable to the computer screen. 10 OUTPUT 707;":SYSTEM:HEADER OFF" !Response headers off 20 OUTPUT 707;":MARKER:YDELTA?" 30 ENTER 707;Volts 40 PRINT Volts 50 END

**YUNITs**

<b>Command</b>	:MARKer:YUNITs {VOLT   OHM   REFlect}
----------------	---------------------------------------

This command sets the units for vertical display in TDR and TDT applications. The units may be in volts, ohms, or % reflection. The marker mode must be TDR/TDT to use this feature.

**Example**

The following example sets the vertical display units to ohms:

```
10 OUTPUT 707;":MARKER:YUNITS OHM"  
20 END
```

**Query**

```
:MARKer:YUNITS?
```

This query returns the current marker units setting.

**Returned Format**

```
[:MARKer:YUNITS]{VOLT | OHM | REFlect}<NL>
```

**Example**

The following example puts the current marker units setting into the variable Units\$, then displays the contents of that variable on the controller's screen.

```
10 DIM Units${20}  
20 OUTPUT 707;":MARKER:YUNITS?"  
30 ENTER 707;Units$  
40 PRINT Units$  
50 END
```

Marker Commands

**YUNITs**

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MASK:DELeTe 17-8  
MMARgin:PERCent 17-8  
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SAVE 17-10  
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---

## Mask Test Commands

## Mask Test Commands

The Mask Test commands and queries control the mask test features. Mask testing automatically compares measurement results with the boundaries of the mask you select. Any waveform or sample that falls within the boundaries of the mask is recorded as a failure.

### **Compatibility with the Agilent 83480A/54750A**

In commands with a REGion parameter, POLYgon may be used in place of REGion for compatibility with the Agilent 83480A/54750A.

### **Mask Handling**

The instrument has three features that use a specific database. This database uses a different memory area than the waveform record for each channel. The three features that use the database are histograms, mask testing, and color grade-gray scale display. When any one of these three features is turned on, the instrument starts building the database. The database is the size of the graticule area, which is 321 pixels high by 451 pixels wide. Behind each pixel is a 16-bit counter. Each counter is incremented each time a pixel is hit by data from a channel or function. The maximum count (saturation) for each counter is 63,488. You can check to see if any of the counters is close to saturation by using the :MEASure:CGRade:PEAK? query. The color-graded display uses colors to represent the number of hits on various areas of the display.

The database continues to build until the instrument stops acquiring data or all three functions (color grade-gray scale display, mask testing, and histograms) are turned off. The instrument stops acquiring data when the power is cycled, the Stop/Single hardkey is pressed, after a specified number of waveforms or samples are acquired, or as another module is plugged in.

You can clear the database by pressing the Clear Display hardkey, cycling the power, turning off all three features that use the database, or sending a CDisplay command.

Before firmware revision 3.00, the database does not differentiate waveforms from different channels or functions. If three channels are turned on and the waveform for each channel happens to light the same pixel at the same time, the counter is incremented by three. However, you cannot tell how many hits came from each waveform. For this reason, mask test is available in Eye/Mask mode only, which allows only one channel to function at a time. For firmware revisions 3.00 and above multiple data bases are supported.

To avoid erroneous data, clear the display after you change instrument setup conditions or device under test (DUT) conditions and acquire new data before extracting measurement results.

---

## Mask Files

The analyzer provides a series of standard masks defined according to telecom and datacom standards. For a complete list of masks and templates, refer to the online Help. You load a mask file using the DISK:LOAD or :MTEST:LOAD commands. Mask files have the *.msk* or *.pcm* extensions.

---

## Mask Test Commands

### **ALIGN**

<b>Command</b>	:MTEST:ALIGN
	This command automatically aligns and scales the mask to the current waveform.
<b>Example</b>	The following example aligns the current mask to the current waveform.
	10 OUTPUT 707;":MTEST:ALIGN" 20 END

---

### **AMETHod**

<b>Command</b>	:MTEST:AMETHod {NRZeye   RZeye   ECMean   NONE}
	This command sets the mask alignment method. This command should be used in the setup section of a mask file when defining a custom mask. It will ensure that the mask will be properly aligned if more alignment methods become available in the future.
<b>NRZeye</b>	Aligns the mask reference point to the first eye crossing on screen for non-return to zero (NRZ) measurements.
<b>RZeye</b>	Aligns the mask reference point to the first center location of the eye-closing for return to zero (RZ) measurements.
<b>ECMean</b>	Aligns the mask reference point to the eye crossing mean of the rise and fall time at waveform average power at the first eye crossing point for NRZ eye measurements. This is currently applicable to 10 GbEthernet masks.
<b>NONE</b>	No alignment takes place.
<b>Example</b>	The following example sets the mask alignment method to NRZ.
	10 OUTPUT 707;":MTEST:AMETHod NRZ"

## Mask Test Commands

### **AOPTimize**

<b>Query</b>	20 END :MTEST:AMETHOD?
<b>Returned Format</b>	The query returns the align method, NRZ. [:MTEST:AMETHOD] NRZ<NL>

---

### **AOPTimize**

<b>Command</b>	:MTEST:AOPtimize {ON   1   OFF   0} <p>This command enables/disables optimization of the placement of the center mask region during mask alignment. This command affects the operation of mask alignment which is performed by the :MTEST:START and :MTEST:ALIGN commands. When optimization is turned, on the center region (Region 1) is offset along the X-axis to achieve the best mask test margin when mask alignment is performed. The amount of offset is in the range of <math>\pm 25\%</math> of the unit interval.</p> <p>Optimization is reset to off whenever a mask file is loaded. Optimization may be enabled for a specific mask file by embedding the command ":MTEST:AOPtimize ON" in the setup block at the end of the mask file.</p>
----------------	--

#### **Not all mask test standards allow optimization.**

Optimization is enabled in mask files provided by Agilent Technologies as allowed by relevant standards. To ensure conformance, consult appropriate standards documents before enabling optimization.

<b>Example</b>	The following example enables optimized mask alignment. 10 OUTPUT 707;":MTEST:AOPtIMIZE ON" 20 END
<b>Query</b>	:MTEST:AOPtimize? The query returns the state of alignment optimization.
<b>Returned format</b>	[:MTEST:AOPtize] {1   0}<NL>
<b>Example</b>	The following example returned the state of mask alignment optimization. 10 OUTPUT 707;":MTEST:AOPtIMIZE?" 20 ENTER 707;Optimize 30 Print Optimize 40 END

---

### **COUNT:FAILures?**

<b>Query</b>	:MTEST:COUNt:FAILures? REGion<N> <p>The query returns the number of failures that occurred within a particular region. By defining regions within regions, then counting the failures for each individual region, you can implement testing at different tolerance levels for a given waveform.</p>
--------------	--

---



**COUNT:FSAMples?**

	The value 9.999E37 is returned if mask testing is not enabled or if you specify a region number that is not used.
<b>&lt;N&gt;</b>	An integer, 1 through 8, designating the region for which you want to determine the failure count.
<b>Returned Format</b>	[ :MTEST:COUNT:FAILures] <number_of_failures><NL>
<b>&lt;number_of_failures&gt;</b>	The number of failures that have occurred for the designated region.
<b>Example</b>	The following example determines the current failure count for region 3 and prints it on the controller screen. <pre>10 DIM MASK_FAILURES\$(50) 20 OUTPUT 707;":MTEST:COUNT:FAILURES? REGION3" 30 ENTER 707;MASK_FAILURES\$ 40 PRINT MASK_FAILURES\$ 50 END</pre>

**COUNT:FSAMples?**

<b>Query</b>	:MTEST:COUNT:FSAMples? <p>The query returns the total number of failed samples in the current mask test run. This count is for all regions and all waveforms, so if you wish to determine failures by region number, use the COUNT:FAILures? query.</p> <p>The count value returned is not the sum of the failure counts for each region. For example, assume a region 2 enclosed completely by region 1. If region 1 has 100 failures, the value returned is 100, regardless of how many failures are in region 2. Because region 2 is completely enclosed, the failure count for region 2 must be less than or equal to 100 in this instance.</p> <p>The value 9.999E37 is returned if mask testing is not enabled.</p>
<b>Returned Format</b>	[ :MTEST:COUNT:FSAMples] <number_of_failed_samples><NL>
<b>&lt;number_of_failed_samples&gt;</b>	The total number of failed samples for the current test run.
<b>Example</b>	The following example determines the number of failed samples and prints the result on the controller screen. <pre>10 OUTPUT 707;":SYSTEM:HEADER OFF" 20 OUTPUT 707;":MTEST:COUNT:FSAMPLES?" 30 ENTER 707;MASK_FSAMPLES 40 PRINT MASK_FSAMPLES 50 END</pre>

**COUNT:HITS?**

<b>Query</b>	:MTEST:COUNT:HITS? {TOTal   MARGin   MASK}
	This query returns the number of failed data points (or hits) that occurred when using margin mask testing.

## Mask Test Commands

### COUNT:SAMPLES?

<b>TOTAL</b>	Returns the total number of failed data points. For positive margins, this is the sum of the MASK and MARGIN counts. For negative margins, this is the same as the MASK count.
<b>MARGIN</b>	Returns the number of data points that occurred <i>between</i> the margin mask and the standard mask. This is the margin area. This definition is true for both positive and negative margins.  To determine a negative margin, increase the magnitude of the negative margin until the number of margin hits goes to zero. All data acquired since mask margin testing was enabled will be compared to the margin. Sampled points acquired before the margin was activated, that fall into the margin region, will also show up as mask hits.
<b>MASK</b>	Returns the number of data points that failed the standard mask.
<b>Returned Format</b>	[ :MTEST:COUNT:HITS ] <number_of_hits><NL>
<b>Example</b>	The following example determines the number of failed data points that occurred within the mask margin.  10 OUTPUT 707; ":SYSTEM:HEADER OFF" 20 OUTPUT 707; ":MTEST:COUNT:HITS? MARGIN" 30 ENTER 707; Margin_hits 40 PRINT Margin_hits 50 END

---

### COUNT:SAMPLES?

<b>Query</b>	:MTEST:COUNT:SAMPLES?  The query returns the total number of samples captured in the current mask test run. The value 9.999E37 is returned if mask testing is not enabled.
<b>Returned Format</b>	[ :MTEST:COUNT:SAMPLES ] <number_of_samples><NL>
<b>&lt;number_of_samples&gt;</b>	The total number of samples for the current test run.
<b>Example</b>	The following example determines the number of samples gathered in the current test run and prints the result on the controller screen.  10 OUTPUT 707; ":SYSTEM:HEADER OFF" 20 OUTPUT 707; ":MTEST:COUNT:SAMPLES?" 30 ENTER 707; Mask_samples 40 PRINT Mask_samples 50 END

---

### COUNT:WAVEFORMS?

<b>Query</b>	:MTEST:COUNT:WAVEFORMS?  The query returns the total number of waveforms gathered in the current mask test run.  The value 9.999E37 is returned if mask testing is not enabled.
<b>Returned Format</b>	[ :MTEST:COUNT:WAVEFORMS ] <number_of_waveforms><NL>

**<number\_of\_ waveforms>**

The total number of waveforms for the current test run.

**Example**

The following example determines the number of waveforms gathered in the current test run and prints the result on the controller screen.

```
10 OUTPUT 707;":SYSTEM:HEADER OFF"
20 OUTPUT 707;":MTEST:COUNT:WAVEFORMS?"
30 ENTER 707;Mask_waveforms
40 PRINT Mask_waveforms
50 END
```

**DElete****Command**

:MTEST:DElete

This command clears the currently loaded mask. MTEST:DElete is the preferred command. (See also MTEST:MASK:DElete.)

**Example**

The following example deletes the currently defined mask.

```
10 OUTPUT 707;":MTEST:DELETE"
20 END
```

**EXIT****Command**

:MTEST:EXIT

This command terminates mask testing.

**Compatibility with the Agilent 83480A/54750A**

The :MTEST:TEST OFF command performs the same function as :MTEST:EXIT and is provided for compatibility with the Agilent 83480A/54750A. For new programs, use the :MTEST:EXIT command.

**Example**

The following example terminates mask testing.

```
10 OUTPUT 707;":MTEST:EXIT"
20 END
```

**LOAD****Command**

:MTEST:LOAD "&lt;file\_name&gt;"

This command loads the specified mask file. This command operates only on files and directories on "A:\", "D:\User Files", "C:\scope\masks" and any mapped network drive.

**<file\_name>**

The filename, with the extension .msk or .pcm.

You can specify the entire path, or use a relative path such as "." or ".."

If you use a relative path, the present working directory is assumed. Use DISK:CDIRec- to change the present working directory, and DISK:PWD? to query it.

## Mask Test Commands

### **MASK:DELeTe**

If no path is specified, a search path is followed. The directory C:\scope\masks is searched first, then D:\User Files\masks.

If no filename extension is specified, an attempt will be made to open a file having the specified filename with a '.msk' extension appended. If unsuccessful, an attempt will be made to open a file having the specified filename with a '.pcm' extension appended.

#### **Example**

This example loads the mask file *FILE1.msk*.

```
10 OUTPUT 707;":MTEST:LOAD ""FILE1.MSK"  
20 END
```

---

### **MASK:DELeTe**

#### **Command**

:MTEST:MASK:DELeTe

This command deletes the complete currently defined mask.

#### **Example**

The following example deletes the currently defined mask.

```
10 OUTPUT 707;":MTEST:MASK:DELETE"  
20 END
```

#### **Compatibility with the Agilent 83480A/54750A**

The :MTEST:MASK:DELeTe command performs the same function as :MTEST:DELeTe. The :MTEST:MASK:DELeTe command is provided for compatibility with the Agilent 83480A/54750A. For new programs, use the :MTEST:DELeTe form.

---

### **MMARgin:PERCent**

#### **Command**

:MTEST:MMARgin:PERCent <margin\_percent>

This command sets the amount of mask margin to apply to the selected mask.

#### **<margin\_percent>**

An integer, -100 to 100, expressing the mask margin in percent.

#### **Example**

The following example sets the mask margin to 50 percent.

```
10 OUTPUT 707;":MTEST:MMARGIN:PERCENT 50"  
20 END
```

#### **Query**

:MTEST:MMARgin:PERCent?

The query returns the current mask margin.

#### **Returned Format**

[:MTEST:MMARgin:PERCent] <margin\_percent><NL>

#### **Example**

The following example determines the mask margin and prints the result on the controller screen.

```
10 OUTPUT 707;":SYSTEM:HEADER OFF"  
20 OUTPUT 707;":MTEST:MMARgin:PERCent?"  
30 ENTER 707;Margin  
40 PRINT Margin  
50 END
```

---

**MMARgin:STATe**

<b>Command</b>	:MTEST:MMARgin:STATe {ON   1   OFF   0} This command controls the activation of the mask margin.
<b>Example</b>	The following example activates the mask margin. 10 OUTPUT 707;":MTEST:MMARgin:STATe ON" 20 END
<b>Query</b>	:MTEST:MMARgin:STATe? The query returns the current mask margin state.
<b>Returned Format</b>	[:MTEST:MMARgin:STATe] {1   0}<NL>
<b>Example</b>	The following example determines the mask margin state and prints the result on the controller screen. 10 DIM Margin_state\$[50] 20 OUTPUT 707;":MTEST:MMARgin:STATe?" 30 ENTER 707;Margin_state\$ 40 PRINT Margin_state\$ 50 END

---

**RUNTIl**

<b>Command</b>	:MTEST:RUNTIl {OFF   FSAMples, <number_of_failed_samples>} This command selects the acquisition run until mode. The acquisition may be set to run until <i>n</i> fsamples have been acquired or to run forever (OFF). If more than one limit test criteria is set, then the instrument will act upon the completion of whichever limit test criteria is achieved first.
----------------	--

**Compatibility with the Agilent 83480A/54750A**

The :MTEST:RUMode command serves the same function and has been retained for compatibility with the Agilent 83480A/54750A. All new programs should use the :RUNTIl command.

**Acquiring a Specific Number of Waveforms or Samples**

To run the acquisition for a specific number of waveforms or samples, refer to ACQUIRE:RUNTIl command on page 6-5.

**Run Until *n* Fsamples**

A mask test must be running (:MTEST:TEST ON or :MTEST:START) before setting acquisition to run until *n* fsamples.

## Mask Test Commands

### SAVE

**<number\_of\_failed\_samples>**

An integer from 1 to 1,000,000,000.

**Example**

The following example specifies that the acquisition runs until 50 samples have been obtained.

```
10 OUTPUT 707;":MTEST:START"  
20 OUTPUT 707;":MTEST:RUNTIL FSAMPles,50"  
30 END
```

**Query**

:MTEST:RUNTil?

The query returns the currently selected run until state.

**Returned Format**

[ :MTEST:RUNTil ] { OFF | FSAMPles, <n fsamples> } <NL>

**Example**

The following example returns the result of the run until query and prints it to the controller's screen.

```
10 DIM Runt$[50]  
20 OUTPUT 707;":MTEST:RUNTIL?"  
30 ENTER 707;Runt$  
40 PRINT Runt$  
50 END
```

---

### SAVE

**Command**

:MTEST:SAVE "<file\_name>"

This command saves user-defined (custom) masks in either the .msk or the .pcm format.

**<file-name>**

The filename, with the extension .msk or .pcm. If no file suffix is specified, .pcm is appended.

You can specify the entire path, or use a relative path such as "." or ".." Valid destinations are any mapped network drive, the floppy drive (A:) and D:\User Files and its subdirectories.

If no path is specified, the file is saved in the directory D:\User Files\masks.

If you use a relative path, the present working directory is assumed. Use DISK:CDIRec- to change the present working directory, and DISK:PWD? to query it.

---

### SCALE:DEFAULT

**Command**

:MTEST:SCALE:DEFAULT

This command sets the scaling markers to default values. The X1, Y1, and Y2 markers are set to values corresponding to graticule positions that are two divisions in from the left, top, and bottom of the graticule, respectively. Y1 and Y2 are not set for fixed voltage masks. These values are defined in the setup section of the mask file.

**Example**

The following example selects the default scale.

```
10 OUTPUT 707;":MTEST:SCALE:DEFAULT"  
20 END
```

---

**SCALE:MODE**

<b>Command</b>	:MTEST:SCALE:MODE {XANDY XONLY} This command sets the mask scaling mode. This command should be used in the setup section of a mask file when defining a custom mask. It ensures the mask will be properly loaded and adjusted on the screen. Scale mode needs to be specified for fixed voltage masks. All other masks are loaded as XANDY mode.
<b>XANDY</b>	Specifies that when a mask is loaded and aligned, the time value reference point (X) and vertical scaling points (Y) are adjusted. This parameter applies to all non-fixed voltage masks.
<b>XONLY</b>	Specifies that when a mask is loaded and aligned, only the time value reference point (X) is adjusted. The vertical scaling points (Y) remain fixed. This parameter applies to fixed voltage masks.
<b>Example</b>	The following example sets the mask scale mode to fixed voltage masks (XONLY). 10 OUTPUT 707;" :MTEST:SCALE:MODE XONLY" 20 END
<b>Query</b>	:MTEST:SCALE:MODE? The query returns the scaling mode.
<b>Returned Format</b>	[:MTEST:SCALE:MODE] {XANDY   XONLY}<NL>
<b>Example</b>	The following example gets the current scale mode setting from the instrument and prints it on the controller screen. 10 DIM Scale_Mode\${50} 20 OUTPUT 707;" :MTEST:SCALE:MODE?" 30 ENTER 707;Scale_Mode\$ 40 PRINT Scale_Mode\$ 50 END

---

**SCALE:SOURce?**

<b>Query</b>	:MTEST:SCALE:SOURce? The query returns the name of the source currently used to interpret the Y1 and Y2 scale factors.
<b>Returned Format</b>	[:MTEST:SCALE:SOURce] FUNCTION<N>   CHANnel<N>   CGMemory} <NL>
<b>Example</b>	The following example gets the current scale source setting from the instrument and prints it on the controller screen. 10 DIM Scale_Source\${30} 20 OUTPUT 707;" :MTEST:SCALE:SOURCE?" 30 ENTER 707;Scale_source\$ 40 PRINT Scale_source\$ 50 END

**SCALE:X1**

---

**SCALE:X1**

<b>Command</b>	:MTEST:SCALE:X1 <x1_value> This command defines where X=0 in the base coordinate system used for mask testing. The other X coordinate is defined by the SCALE:XDELta command. Once the X1 and XDELta coordinates are set, all X values of vertices in region masks are defined with respect to this value, according to the equation: $X = (X \times XDELta) + X1$ Thus, if you set X1 to 100 $\mu$ s, and XDELta to 100 $\mu$ s, an X value of .100 in a vertex is at 110 $\mu$ s. The instrument uses this equation to normalize vertex values. This simplifies reprogramming to handle different data rates. For example, if you halve the period of the waveform of interest, you need only to adjust the XDELta value to set up the mask for the new waveform.
<b>&lt;x1_value&gt;</b>	A time value specifying the location of the X1 coordinate, which will then be treated as X=0 for region vertex coordinates.
<b>Example</b>	The following example sets the X1 coordinate at 150 $\mu$ s. 10 OUTPUT 707;":MTEST:SCALE:X1 150E-6" 20 END
<b>Query</b>	:MTEST:SCALE:X1? The query returns the current X1 coordinate setting.
<b>Returned Format</b>	[:MTEST:SCALE:X1] <x1_value> <NL>
<b>Example</b>	The following example gets the current setting of the X1 coordinate from the instrument and prints it on the controller screen. 10 DIM Scale_x1\$[50] 20 OUTPUT 707;":MTEST:SCALE:X1?" 30 ENTER 707;Scale_x1\$ 40 PRINT Scale_x1\$ 50 END

---

**SCALE:XDELta**

<b>Command</b>	:MTEST:SCALE:XDELta <xdelta_value> This command defines the position of the X2 marker with respect to the X1 marker. In the mask test coordinate system, the X1 marker defines where X=0; thus, the X2 marker defines where X=1.
----------------	---



Because all X vertices of regions defined for mask testing are normalized with respect to X1 and  $\Delta X$ , redefining  $\Delta X$  also moves those vertices to stay in the same locations with respect to X1 and  $\Delta X$ . Thus, in many applications, it is best if you define XDELta as a pulse width or bit period. Then a change in data rate, without corresponding changes in the waveform, can easily be handled by changing  $\Delta X$ .

The X-coordinate of region vertices are normalized using the equation:

$$X = (X \times XDELta) + X1$$

**<xdelta\_value>**

A time value specifying the distance of the X2 marker with respect to the X1 marker.

**Example**

Assume that the period of the waveform you wish to test is 1  $\mu$ s. Then the following example will set  $\Delta X$  to 1  $\mu$ s, ensuring that the waveform's period is between the X1 and X2 markers.

```
10 OUTPUT 707;":MTEST:SCALE:XDELTA 1E-6"
20 END
```

**Query**

```
:MTEST:SCALE:XDELta?
```

The query returns the current value of  $\Delta X$ .

**Returned Format**

```
[:MTEST:SCALE:XDELta] <xdelta_value> <NL>
```

**Example**

The following example gets the value of  $\Delta X$  from the instrument and prints it on the controller screen.

```
10 DIM Scale_xdelta${50}
20 OUTPUT 707;":MTEST:SCALE:XDELTA?"
30 ENTER 707;Scale_xdelta$
40 PRINT Scale_xdelta$
50 END
```

## **SCALE:Y1**

**Command**

```
:MTEST:SCALE:Y1 <y1_value>
```

This command defines where Y=0 in the coordinate system for mask testing. All Y values of vertices in the coordinate system are defined with respect to the boundaries set by SCALE:Y1 and SCALE:Y2, according to the equation:

$$Y = (Y \times (Y2 - Y1)) + Y1$$

Thus, if you set Y1 to 100 mV, and Y2 to 1 V, a Y value of .100 in a vertex is at 190 mV.

**<y1\_value>**

A voltage value specifying the point at which Y=0.

**Example**

The following example sets the Y1 marker to -150 mV.

```
10 OUTPUT 707;":MTEST:SCALE:Y1 -150E-3"
20 END
```

**Query**

```
:MTEST:SCALE:Y1?
```

The query returns the current setting of the Y1 marker.

**Returned Format**

```
[:MTEST:SCALE:Y1] <y1_value><NL>
```

## Mask Test Commands

### SCALE:Y2

#### Example

The following example gets the setting of the Y1 marker from the instrument and prints it on the controller screen.

```
10 DIM Scale_y1${50}
20 OUTPUT 707;":MTEST:SCALE:Y1?"
30 ENTER 707;Scale_y1$
40 PRINT Scale_y1$
50 END
```

---

### SCALE:Y2

#### Command

:MTEST:SCALE:Y2 <y2\_value>

This command defines Y=1 in the coordinate system for mask testing. All Y values of vertices in the coordinate system are defined with respect to the boundaries defined by SCALE:Y1 and SCALE:Y2, according to the following equation:

$$Y = (Y \times (Y2 - Y1)) + Y1$$

Thus, if you set Y1 to 100 mV, and Y2 to 1 V, a Y value of .100 in a vertex is at 190 mV.

#### <y2\_value>

A voltage value specifying the location of the Y2 marker.

#### Example

The following example sets the Y2 marker to 2.5 V.

```
10 OUTPUT 707;":MTEST:SCALE:Y2 2.5"
20 END
```

#### Query

:MTEST:SCALE:Y2?

The query returns the current setting of the Y2 marker.

#### Returned Format

[:MTEST:SCALE:Y2] <y2\_value> <NL>

#### Example

The following example gets the setting of the Y2 marker from the instrument and prints it on the controller screen.

```
10 DIM Scale_y2${50}
20 OUTPUT 707;":MTEST:SCALE:Y2?"
30 ENTER 707;Scale_y2$
40 PRINT Scale_y2$
50 END
```

---

### SOURCE

#### Command

:MTEST:SOURCE {CHANnel<N> | FUNCTION<N> | CGMemory}

This command sets the database source for mask tests. The default is the lowest numbered database signal displayed.

#### <N>

An integer, 1 through 4.

#### Example

The following example sets the mask test source to channel 1.

```
10 OUTPUT 707;":MTEST:SOURCE CHANNEL1"
20 END
```

#### Query

:MTEST:SOURCE?

This query returns the current database source for the mask test.

**SCALE:YTRack**

**Returned Format** [:MTEST:SOURce] {CHANnel<N> | FUNction<N> | CGMemory}<NL>

**Example** The following example gets the current mask test source and puts the source value in the setting.

```
10 DIM Source${50}
20 OUTPUT 707;":MTEST:SOURce?"
30 ENTER 707;Source$
40 PRINT Source$
50 END
```

**SCALE:YTRack**

**Command** :MTEST:SCALE:YTRack {{ON | 1} {OFF | 0}}

This command enables or disables tracking between the Y1 and Y2 levels.

**Example** The following program enables tracking between Y1 and Y2.

```
10 OUTPUT 707;":MTEST:SCALE:YTRACK:ON"
20 END
```

**Query** :MTEST:SCALE:YTRack?

The query returns the current state of the tracking.

**Returned Format** [:MTEST:SCALE:YTRack] {1 | 0}<NL>

**Example** The following example determines the state of Y tracking and prints the results on the controller screen.

```
10 DIM Ytrack_state${50}
20 OUTPUT 707;":MTEST:SCALE:YTRack?"
30 ENTER 707;Ytrack_state$
40 PRINT Ytrack_state$
50 END
```

**SSCReen**

**Command** :MTEST:SSCReen {OFF | DISK [<filename>]}

This command saves a copy of the screen in the event of a failure.

**OFF** Turns off the save action.

**DISK** Saves a copy of the screen to disk in the event of a failure.

**<filename>** An ASCII string enclosed in quotations marks. If no filename is specified, a filename will be assigned. The default filename is *MaskLimitScreenX.bmp*, where X is an incremental number assigned by the instrument.

**SSCReen**

**Save Screen Options Stored in Memory**

The save screen options established by the commands MTEST:SSCReen DISK, MTEST:SSCReen:AREA, and MTEST:SSCReen:IMAG are stored in the instrument's memory and will be employed in consecutive save screen operations, until changed by the user. This includes the <filename> parameter for the MTEST:SSCReen DISK command. If the results of consecutive limit tests must be stored in different files, omit the <filename> parameter and use the default filename instead. Each screen image will be saved in a different file named *MaskLimitScreenX.bmp*, where X is an incremental number assigned by the instrument.

The *filename* field encodes the network path and the directory in which the file will be saved, as well as the file format that will be used. The following is a list of valid filenames.

**Valid Filenames**

Filename	File Saved in Directory...
"Test1.gif"	D:\User Files\Screen Images\
"A:test2.pcx"	A:\
".\screen2.jpg"	File saved in the present working directory, set with the command :DISK:CDIR.
"\computer-ID\d\$\test3.bmp"	File saved in drive D: of computer "computer-ID", provided all permissions are set properly.
"E:test4.eps"	File saved in the instrument's drive E:, that could be mapped to any disk in the network.

If a filename is specified without a path, the default path will be D:\User Files\screen images

The default file type is a bitmap (.bmp). The following graphics formats are available by specifying a file extension: PCX files (.pcx), EPS files (.eps), Postscript files (.ps), JPEG (.jpg), TIFF (.tif), and GIF files (.gif).

**Example**

The following example saves a copy of the screen to the disk in the event of a failure. Additional disk-related controls are set using the SSCReen:AREA and SSCReen:IMAGE commands.

```
10 OUTPUT 707;"MTEST:SSCREEN DISK"
20 END
```

**Query**

:MTEST:SSCReen?

The query returns the current state of the SSCReen command.

**Returned Format**

[MTEST:SSCReen] {OFF | DISK [<filename>]}<NL>

**Example**

The following example returns the destination of the save screen when a failure occurs and prints the result to the controller's screen.

```

10 DIM SSCRS[50]
20 OUTPUT 707;":MTEST:SSCREEN?"
30 ENTER 707;SSCR$
40 PRINT SSCRS
50 END

```

---

### **SSCReen:AREA**

<b>Command</b>	:MTEST:SSCReen:AREA {GRATicule   SCReen} This command selects which data from the screen is to be saved to disk when the run until condition is met. When you select GRATicule, only the graticule area of the screen is saved (this is the same as choosing Waveforms Only in the Specify Report Action for mask limit test dialog box). When you select SCReen, the entire screen is saved.
<b>Example</b>	This example selects the graticule for saving. 10 OUTPUT 707;":MTEST:SSCREEN:AREA GRATICULE" 20 END
<b>Query</b>	:MTEST:SSCReen:AREA? The query returns the current setting for the area of the screen to be saved.
<b>Returned Format</b>	[:MTEST:SSCReen:AREA] {GRATicule   SCReen}<NL>
<b>Example</b>	This example places the current selection for the area to be saved in the string variable, Selection\$, then prints the contents of the variable to the computer's screen. 10 DIM Selection[50] !Dimension variable 20 OUTPUT 707;":MTEST:SSCREEN:AREA?" 30 ENTER 707;Selection\$ 40 PRINT Selection\$ 50 END

---

### **SSCReen:IMAGe**

<b>Command</b>	:MTEST:SSCReen:IMAGe {NORMal   INVert   MONochrome} This command saves the screen image to disk normally, inverted, or in monochrome. IMAGe INVert is the same as choosing Invert Waveform Background Color in the Specify Report Action for acquisition limit test dialog box.
<b>Example</b>	This example sets the image output to normal. 10 OUTPUT 707;":MTEST:SSCREEN:IMAGe NORMAL" 20 END
<b>Query</b>	:MTEST:SSCReen:IMAGe? The query returns the current image setting.
<b>Returned Format</b>	[:MTEST:SSCReen:IMAGe] {NORMal   INVert   MONochrome}<NL>
<b>Example</b>	This example places the current setting for the image in the string variable, Setting\$, then prints the contents of the variable to the computer's screen. 10 DIM Setting[50] !Dimension variable 20 OUTPUT 707;":MTEST:SSCREEN:IMAGe?"

## Mask Test Commands

### SSUMmary

```
30 ENTER 707;Setting$
40 PRINT Setting$
50 END
```

---

### SSUMmary

<b>Command</b>	<pre>:MTEST:SSUMmary {OFF   DISK [&lt;filename&gt;]}</pre> <p>This command saves the summary in the event of a failure.</p> <p>When set to disk, the summary is written to the disk drive. The summary is a logging method where the user can get an overall view of the test results. The summary is an ASCII file that the user can read on the computer or place into a spreadsheet.</p>
<b>&lt;filename&gt;</b>	<p>An ASCII string enclosed in quotation marks. If no filename is specified, the default filename will be <i>MaskLimitSummaryX.sum</i>, where X is an incremental number assigned by the instrument. If a filename is specified without a path, the default path will be <code>D:\User Files\limit summaries</code>.</p>

#### Storing Summaries of Limit Tests in Individual Files

**If the summary of consecutive limit tests is to be stored in individual files, omit the <filename> parameter. Limit test summaries will be stored in files named *MaskLimitSummaryX.sum*, where X is an incremental number assigned by the instrument.**

<b>Example</b>	<p>The following example saves the summary to a disk file named <i>TEST.sum</i>.</p> <pre>10 OUTPUT 707;":MTEST:SSUMMARY DISK,TEST" 20 END</pre>
<b>Query</b>	<pre>:MTEST:SSUMmary?</pre> <p>The query returns the current specified destination for the summary.</p>
<b>Returned Format</b>	<pre>[ :MTEST:SSUMmary ] {OFF   DISK {&lt;filename&gt;}}&lt;NL&gt;</pre>
<b>Example</b>	<p>The following example returns the current destination for the summary and prints the results to the controller's screen.</p> <pre>10 DIM SUMM\$(50) 20 OUTPUT 707;":MTEST:SSUMMARY?" 30 ENTER 707;SUMM\$ 40 PRINT SUMM\$ 50 END</pre>

---

### START

<b>Command</b>	<pre>:MTEST:START</pre>
----------------	-------------------------

This command aligns the currently loaded mask to the current waveform, and starts testing. If no mask is currently loaded, a warning message will be displayed, but no error will be generated.

#### Compatibility with the Agilent 83480A/54750A

The :MTEST:TEST ON command serves the same function and has been retained for compatibility with the Agilent 83480A/54750A. All new programs should use the :START command.

## SWAVeform

<b>Command</b>	:MTEST:SWAVeform <source>, <destination>[,<filename>[, <format>]] This command saves waveforms from a channel, function, or waveform memory in the event of a failure detected by the limit test. Each waveform source can be individually specified, allowing multiple channels, or functions to be saved to disk or waveform memories. Setting a particular source to OFF removes any waveform save action from that source.
<b>NOTE</b>	This command operates on waveform and color grade gray scale data which is not compatible with Jitter Mode. Do not use this command Jitter Mode. It generates a “Settings conflict” error.
<b>&lt;source&gt;</b>	{CHANnel<N>   FUNCtion<N>   WMEMory<N>}
<b>&lt;destination&gt;</b>	{OFF   WMEMory<N>  DISK}
<b>&lt;filename&gt;</b>	An ASCII string enclosed in quotation marks. If no filename is specified, the assigned filename will be <i>MaskLimitChN_X</i> , <i>MaskLimitFmN_X</i> , <i>MaskLimitRspN_X</i> , or <i>MaskLimitMemN_X</i> , where X is an incremental number assigned by the instrument. If no path is specified, the default path will be D:\User Files\waveforms.
<div style="border: 1px solid black; padding: 5px; margin: 10px auto; width: fit-content;"> <p><b>Storing Waveforms of Limit Tests in Individual Files</b></p> <p><b>If the selected waveforms of consecutive limit tests are to be stored in individual files, omit the &lt;filename&gt; parameter. The waveforms will be stored in the default format (INTERNAL) using the default naming scheme.</b></p> </div>	
<b>&lt;format&gt;</b>	{TEXT [,YVALues   VERBose]   INTernal} where INTernal is the default value, and VERBose is the default value for TEXT.
<b>Example</b>	The following example turns off the saving of waveforms from channel 1 in the event of a limit test failure. <pre>10 OUTPUT 707;":MTEST:SWAVEFORM CHAN1,OFF" 20 END</pre>
<b>Query</b>	:MTEST:SWAVeform? <source>

## Mask Test Commands

### SWAVeform:RESet

#### Returned Format

The query returns the current state of the :MTEST:SWAVeform command.

[ :MTEST:SWAVeform ] <source>, <destination>, [ <filename>[, <format>] ] <NL>

#### Example

The following example returns the current parameters for saving waveforms in the event of a limit test failure.

```
10 DIM SWAV${50}
20 OUTPUT 707;":MTEST:SWAVEFORM? CHANNEL1"
30 ENTER 707;SWAV$
40 PRINT SWAV$
50 END
```

---

### SWAVeform:RESet

#### Command

:MTEST:SWAVeform:RESet

This command sets the save destination for all waveforms to OFF. Setting a source to OFF removes any waveform save action from that source. This is a convenient way to turn off all saved waveforms if it is unknown which are being saved.

#### Example

```
10 OUTPUT 707;":MTEST:SWAVeform:RESet"
20 END
```

---

### TEST

#### Command

:MTEST:TEST {ON | 1 | OFF | 0}

This command controls the execution of the Mask Test function. ON behaves as the :MTEST:START command on page 17-18. OFF behaves as the :MTEST:EXIT command on page 17-7.

#### Mode

Mask limit test only.

#### Compatibility with the Agilent 83480A/54750A

This command has been retained for compatibility with the Agilent 83480A/54750A. All new programs should avoid using this command.

#### Example

The following example determines whether the mask test subsystem is on or off and prints the result on the controller screen.

```
10 DIM Mtest_state${30}
20 OUTPUT 707;":MTEST:TEST?"
30 ENTER 707;Mtest_state$
40 PRINT Mtest_state$
50 END
```

#### Query

:MTEST:TEST?

The query returns the state of the mask test subsystem, whether on or off.

#### Returned Format

[ :MTEST:TEST ] {1 | 0} <NL>



---

	<b>TITLe?</b>
<b>Query</b>	:MTEST:TITLe? This query returns the string of the currently loaded mask. If no mask is loaded, a null string is returned.
<b>Returned Format</b>	[:MTEST:TITLe] <"title">

---

	<b>YALign</b>
	This command sets the vertical axis alignment mode of the mask. It ensures the mask will be properly adjusted on the screen. Alignment mode needs to be specified for optical NRZ masks.
<b>Command</b>	:MTEST:YALign {DISPlay   EWINdow}
<b>DISPlay</b>	Specifies that instrument aligns the mask using Vtop and Vbase of the eye diagram. This parameter applies to fixed voltage masks.
<b>EWINdow</b>	Specifies that instrument aligns the mask using the one level and zero level of the eye diagram. This parameter applies to optical NRZ masks.
<b>Example</b>	The following example aligns the mask to the one level and zero level of the eye diagram. 10 OUTPUT 707;" :MTEST:YALign EWINdow" 20 END
<b>Query</b>	:MTEST:YALign? The query returns the alignment mode.
<b>Returned Format</b>	[:MTES:YAL] {DISP   EWIN}<NL>

Mask Test Commands

**YAlign**

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---

## Measure Commands

## Measure Commands

The commands in the MEASure subsystem are used to make parametric measurements on displayed waveforms.

The Agilent 86100A has three modes: Eye/Mask, TDR/TDT, and Oscilloscope. Each mode has a set of measurements. In Eye/Mask mode, all of the measurements are made on the color grade/gray scale data, with the exception of average optical power and histogram measurements.

---

### Measurement Setup

To make a measurement, the portion of the waveform required for that measurement must be displayed on the analyzer.

- For a period or frequency measurement, at least one and one half complete cycles must be displayed.
  - For a pulse width measurement, the entire pulse must be displayed.
  - For a rise time measurement, the leading (positive-going) edge of the waveform must be displayed.
  - For a fall time measurement, the trailing (negative-going) edge of the waveform must be displayed.
  - A valid source for the measurement must be designated. This can be done globally with the MEASure:SOURce command or locally with the optical source parameter in each measurement.
- 

### User-Defined Measurements

When user-defined measurements are made, the defined parameters must be set before actually sending the measurement command or query.

---

---

## Measurement Error

If a measurement cannot be made because of the lack of data, because the source signal is not displayed, the requested measurement is not possible (for example, a period measurement on an FFT waveform), or for some other reason, the following results are returned:

- 9.99999E+37 is returned as the measurement result.
- If SENDvalid is ON, the error code is also returned.

---

## Making Measurements

If more than one period, edge, or pulse is displayed, time measurements are made on the first, left-most portion of the displayed waveform.

When any of the defined measurements are requested, the analyzer first determines the top (100%) and base (0%) voltages of the waveform. From this information, the analyzer determines the other important voltage values (10%, 90%, and 50% voltage values) for making measurements.

The 10% and 90% voltage values are used in the rise-time and fall-time measurements when standard measurements are selected. The 50% voltage value is used for measuring frequency, period, pulse width, and duty cycle with standard measurements selected.

You can also make measurements using user-defined parameters, instead of the standard measurement values.

When the command form of a measurement is used, the analyzer is placed in the continuous measurement mode. The measurement result will be displayed on the front panel. There may be a maximum of four measurements running continuously. Use the SCRatch command to turn off the measurements.

When the query form of the measurement is used, the measurement is made one time, and the measurement result is returned.

- If the current acquisition is complete, the current acquisition is measured and the result is returned.
- If the current acquisition is incomplete and the analyzer is running, acquisitions will continue to occur until the acquisition is complete. The acquisition will then be measured and the result returned.
- If the current acquisition is incomplete and the analyzer is stopped, the measurement result will be 9.99999E+37 and the incomplete result state will be re-

## Measure Commands

### **ANNotation**

turned if SENDvalid is ON.

All measurements are made using the entire display, except for VRMS which allows measurements on a single cycle, and eye measurements in the defined eye window. Therefore, if you want to make measurements on a particular cycle, display only that cycle on the screen.

Measurements are made on the displayed waveforms specified by the SOURce command. The SOURce command allows two sources to be specified. Most measurements are only made on a single source. Some measurements, such as the DELTatime measurement, require two sources.

The measurement source for remote measurements can not be set from the front panel. The measurement source is not reset by power cycles or default setup.

If the signal is clipped, the measurement result may be questionable. In this case, the value returned is the most accurate value that can be made using the current scaling. You might be able to obtain a more accurate measurement by adjusting the vertical scale to prevent the signal from being clipped. The measurement result 9.99999E+37 may be returned in some cases of clipped signals.

---

## Measure Commands

---

### **ANNotation**

<b>Command</b>	:MEASure:ANNotation {ON   1   OFF   0} This command turns measurement annotations on or off. If there are no active measurements, you can still turn on or off measurement annotations. The instrument will remain in the defined state and will be activated (if on) the next time measurements are performed.
<b>Mode</b>	All instrument modes.
<b>Example</b>	The following example turns on measurement annotations. 10 OUTPUT 707;":MEASURE:ANNOTATION ON" 20 END
<b>Query</b>	:MEASure:ANNotation? The query returns the current measurement annotation state.
<b>Returned Format</b>	[:MEASure:ANNotation] {1   0}

---

### **APOWer**

<b>Command</b>	:MEASure:APOWer <units> [<source>]
----------------	------------------------------------

This command measures the average power. Sources are specified with the MEASure:SOURce command or with the optional parameter following the APOWer command. The average optical power can only be measured on an optical channel input.

<b>Mode</b>	Eye or Oscilloscope modes
<b>&lt;units&gt;</b>	{WATT   DECibel}
<b>&lt;source&gt;</b>	{CHANnel<N>}
<b>&lt;N&gt;</b>	For channels, this value is dependent on the type of module and its location in the instrument. It will work only on optical channels.
<b>Example</b>	The following example measures the average power of the last specified signal. <pre>10 OUTPUT 707;":MEASURE:APOWER WATT" 20 END</pre>
<b>Query</b>	:MEASure:APOWer? <units> [,<source>] The query returns the measured power of the specified source.
<b>Returned Format</b>	[:MEASure:APOWer] <value>,<result_state><NL>
<b>&lt;value&gt;</b>	The average power.
<b>&lt;result_state&gt;</b>	If SENDvalid is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.
<b>Example</b>	The following example places the current power of the specified signal in the numeric variable, Value, then prints the contents of the variable to the controller screen. <pre>10 OUTPUT 707;":SYSTEM:HEADER OFF"           !Response headers off 20 OUTPUT 707;":MEASURE:APOWER? WATT" 30 ENTER 707;Value 40 PRINT Value 50 END</pre>

## CGRade:AMPLitude

<b>Command</b>	:MEASure:CGRade:AMPLitude [<source>] This command measures the eye amplitude of the displayed source. The eye amplitude is the difference between the one level and the zero level.
<b>Mode</b>	Eye mode only.
<b>&lt;source&gt;</b>	{CHANnel<N>   FUNCtion<N>   CGMemory}
<b>Example</b>	The following example measures the eye amplitude of the displayed signal. <pre>10 OUTPUT 707;":MEASURE:CGRADe:AMPLITUDE" 20 END</pre>
<b>Query</b>	:MEASure:CGRade:AMPLitude? [<source>] The query returns the eye amplitude of the eye signal of the displayed source.
<b>Returned Format</b>	[:MEASure:CGRade:AMPLitude] <value>,<result_state><NL>
<b>&lt;value&gt;</b>	The eye amplitude.
<b>&lt;result state&gt;</b>	If SENDvalid is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.

## Measure Commands

### **CGRade:BITRate**

#### **Example**

This example queries the analyzer for the eye amplitude of the displayed signal, places the result in the numeric variable, EyeAmp, and then prints the contents of the variable to the controller's screen.

```
10 OUTPUT 707;":SYSTEM:HEADER OFF"           !Response headers off
20 OUTPUT 707;":MEASURE:CGRade:AMPLITUDE?"
30 ENTER 707;EyeAmp
40 PRINT EyeAmp
50 END
```

---

### **CGRade:BITRate**

#### **Command**

:MEASure:CGRade:BITRate [<source>]

This command measures the bit rate of the displayed signal. The bit rate is the number of bits per second. It is measured as the inverse of the bit period. In NRZ eye mode, the bit period is the time interval between two successive crossing points of an eye. In RZ eye mode, the bit period is the time interval between the 50% falling (or rising) edges of 2 consecutive eyes.

#### **Mode**

Eye mode only.

#### **<source>**

{CHANnel<N> | FUNCtion<N> | CGMemory}

#### **Example**

The following example measures the bit rate of the displayed eye.

```
10 OUTPUT 707;":MEASURE:CGRade:BITRATE"
20 END
```

#### **Query**

:MEASure:CGRade:BITRate? [<source>]

The query returns the bit rate of the eye signal of the displayed source. Units are in bits/s.

#### **Returned Format**

[:MEASure:CGRade:BITRate] <value>[,<result\_state>]<NL>

#### **<value>**

The bit rate.

#### **<result\_state>**

If SENDvalid is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.

#### **Example**

This example queries the analyzer for the bit rate of the displayed signal, places the result in the numeric variable, BitRate, and then prints the contents of the variable to the controller's screen.

```
10 OUTPUT 707;":SYSTEM:HEADER OFF"           !Response headers off
20 OUTPUT 707;":MEASURE:CGRade:BITRATE?"
30 ENTER 707;BitRate
40 PRINT BitRate
50 END
```

---

### **CGRade:COMPLete**

#### **Command**

:MEASure:CGRade:COMPLete <comp\_hits>

This command sets the color grade measurement completion criterion. The data for color grade display is the same as for gray scale display.



**Auto Skew Uses CGRade:COMPLete**

Auto skew (page 7-12) also uses the current color grade measurement completion criterion. If auto skew fails to make the bit rate measurement or determine the time of the crossing points needed to compute the skew, it may be necessary to increase the color grade completion criterion.

Increasing the value will increase the time for auto skew to complete, allowing it to collect more data points before executing the bit rate and crossing time measurements.

<b>Mode</b>	Eye or Oscilloscope modes
<b>&lt;comp_hits&gt;</b>	The number of hits that the peak-numbers-of-hits, in the color grade database, must equal or exceed before a color grade measurement is executed.
<b>Example</b>	The following example sets the completion criterion to 10 hits. 10 OUTPUT 707;":MEASURE:CGRade:COMPLete 10" 20 END
<b>Query</b>	:MEASure:CGRade:COMPLete? The query returns the current setting for color grade completion.
<b>Returned Format</b>	[:MEASure:CGRade:COMPLete] <comp_hits><NL> A color grade measurement query will return 9.99999E+37 until the measurement is complete.
<b>Example</b>	The following example sets the color grade complete value, then starts a Vmax measurement with the color grade database as the source. 10 OUTPUT 707;":MEASURE:CGRade:COMPLete? 8" 20 OUTPUT 707;":DEFine:CGRade ON" 30 OUTPUT 707;":MEASURE:VMAX CGRade" 40 END

**CGRade:CRATio**

<b>Command</b>	:MEASure:CGRade:CRATio <format> [,<source>] This command measures the contrast ratio of the RZ (Return-to-Zero) eye diagram on the color graded display. The dark level or dc offset of the input channel must have been previously calibrated. See "ERATio:START" on page 7-5 to perform a dark level calibration. If the source is not set, the lowest numbered signal that is on will be the source of the measurements.
<b>Mode</b>	Eye mode only. Ensure that the eye type is set to RZ. See "DEFine" on page 18-18.
<b>&lt;format&gt;</b>	{RATio   DECibel   PERCent}
<b>&lt;source&gt;</b>	{CHANnel<N>   FUNction<N>   CGMemory}
<b>Example</b>	The following example measures the contrast ratio. 10 OUTPUT 707;":MEASURE:CGRade:CRATio PERCENT" 20 END
<b>Query</b>	:MEASure:CGRade:CRATio? <format> [,<source>]

Measure Commands

**CGRade:CROSSsing**

This query returns the contrast ratio of the color graded display.

**Returned Format**

[MEASure:CGRade:CRATio] <value>[,<result\_state>]<NL>

**<value>**

The contrast ratio.

**<result\_state>**

If SENDvalid is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.

**Example**

The following example places the current contrast ratio in the numeric variable, Value, then prints the contents of the variable to the controller screen.

```
10 OUTPUT 707;":SYSTEM:HEADER OFF"           !Response headers off
20 OUTPUT 707;":MEASURE:CGRade:CRATIO? PERCENT"
30 ENTER 707;Value
40 PRINT Value
50 END
```

**CGRade:CROSSsing**

**Command**

:MEASure:CGRade:CROSSing [<source>]

This command measures the crossing level percent of the current eye diagram on the color grade or gray scale display. The data for color grade display is the same as for gray scale display. If the source is not set, the lowest numbered signal that is on will be the source of the measurement.

**Mode**

Eye mode only. Ensure that the eye type is set to NRZ. See "DEFine CGRade" on page 18-20.

**<source>**

{CHANnel<N> | FUNCtion<N> | CGMemory}

**Example**

The following example measures the crossing level.

```
10 OUTPUT 707;":MEASURE:CGRade:CROSSing"
20 END
```

**Query**

:MEASure:CGRade:CROSSing? [<source>]

The query returns the crossing level percent of the current eye diagram on the color grade or gray scale display.

**Returned Format**

[MEASure:CGRade:CROSSing] <value>[,<result\_state>]<NL>

**<value>**

The crossing level.

**<result\_state>**

If SENDvalid is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.

**Example**

The following example places the current crossing level in the numeric variable, Value, then prints the contents of the variable to the controller screen.

```
10 OUTPUT 707;":SYSTEM:HEADER OFF"           !Response headers off
20 OUTPUT 707;":MEASURE:CGRade:CROSSING?"
30 ENTER 707;Value
40 PRINT Value
50 END
```

---

## CGRade:DCDistortion

<b>Command</b>	:MEASure:CGRade:DCDistortion <format>[,<source>] This command measures the duty cycle distortion on the eye diagram of the current color grade or gray scale display. The parameter specifies the format for reporting the measurement. The data for color grade display is the same as for gray scale display. If the source is not set, the lowest numbered signal that is on will be the source of the measurement.
<b>Mode</b>	Eye mode only. Ensure that the eye type is set to NRZ. See “DEFine CGRade” on page 18-20.
<b>&lt;format&gt;</b>	{TIME   PERCent}
<b>&lt;source&gt;</b>	{CHANnel<N>   FUNCtion<N>   CGMemory}
<b>Example</b>	The following example measures the duty cycle distortion. 10 OUTPUT 707;”:MEASURE:CGRADe:DCDistortion TIME” 20 END
<b>Query</b>	:MEASure:CGRade:DCDistortion? <format> [,<source>] The query returns the duty cycle distortion of the color grade or gray scale display.
<b>Returned Format</b>	[:MEASure:CGRade:DCDistortion] <value>[,<result_state>]<NL>
<b>&lt;value&gt;</b>	The duty cycle distortion.
<b>&lt;result_state&gt;</b>	If SENDvalid is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.
<b>Example</b>	The following example places the current duty cycle distortion in the numeric variable, Value, then prints the contents of the variable to the controller screen. 10 OUTPUT 707;”:SYSTEM:HEADER OFF” !Response headers off 20 OUTPUT 707;”:MEASURE:CGRADe:DCDISTORTION? PERCENT” 30 ENTER 707;Value 40 PRINT Value 50 END

---

## CGRade:DCYCLE

<b>Command</b>	:MEASure:CGRade:DCYCLE [<source>] This command measures the duty cycle of the RZ (Return-to-Zero) eye diagram on the color graded display. If the source is not set, the lowest numbered signal display that is on will be the source of the measurement.
<b>Mode</b>	Eye mode only. Ensure that the eye type is set to RZ. See “DEFine CGRade” on page 18-20.
<b>&lt;source&gt;</b>	{CHANnel<N>   FUNCtion<N>   CGMemory}
<b>Example</b>	The following example measures the duty cycle of the color graded display. 10 OUTPUT 707;”:MEASURE:CGRADe:DCYCLE” 20 END

## Measure Commands

### **CGRade:EHEight**

<b>Query</b>	:MEASure:CGRade:DCYClE? [<source>] This query returns the duty cycle of the color graded display.
<b>Returned Format</b>	[:MEASure:CGRade:DCYClE]<value>[,<result_state>]<NL>
<b>&lt;value&gt;</b>	The duty cycle.
<b>&lt;result_state&gt;</b>	If SENDvalid is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.
<b>Example</b>	The following example places the current duty cycle in the numeric variable, Value, then prints the contents of the variable of the controller screen. <pre>10 OUTPUT 707;":SYSTEM:HEADER OFF"           !Response headers off 20 OUTPUT 707;":MEASure:CGRade:DCYClE?" 30 ENTER 707;Value 40 PRINT Value 50 END</pre>

---

### **CGRade:EHEight**

<b>Command</b>	:MEASure:CGRade:EHEight <format> [<source>] This command measures the eye height on the eye diagram of the current color grade display. The data for color grade display is the same as for gray scale display. If the source is not set, the lowest numbered signal display that is on will be the source of the measurement.
<b>Mode</b>	Eye mode only.
<b>&lt;format&gt;</b>	{RATio   DECibel}
<b>&lt;source&gt;</b>	{CHANnel<N>   FUNction<N>   CGMemory}
<b>Example</b>	The following example measures the eye height. <pre>10 OUTPUT 707;":MEASURE:CGRADe:EHEight" 20 END</pre>
<b>Query</b>	:MEASure:CGRade:EHEight? <format> [<source>] The query returns the eye height of the color grade display. RATio sets the eye height in amplitude units. DECibel sets the eye height in DB units.
<b>Returned Format</b>	[:MEASure:CGRade:EHEight] <value>[,<result_state>]<NL>
<b>&lt;value&gt;</b>	The eye height.
<b>&lt;result_state&gt;</b>	If SENDvalid is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.
<b>Example</b>	The following example places the current eye height in the numeric variable, Value, then prints the contents of the variable to the controller screen. <pre>10 OUTPUT 707;":SYSTEM:HEADER OFF"           !Response headers off 20 OUTPUT 707;":MEASURE:CGRADe:EHEIGHT?" 30 ENTER 707;Value 40 PRINT Value 50 END</pre>

---

**CGRade:ERATio**

<b>Command</b>	:MEASure:CGRade:ERATio <format> [,<source>]  This command measures the extinction ratio on the eye diagram of the current color grade display. The dark level or dc offset of the input channel must have been previously calibrated. The data for color grade display is the same as for gray scale display. If the source is not set, the lowest numbered signal display that is on will be the source of the measurement.
<b>Mode</b>	Eye mode only.
<b>&lt;format&gt;</b>	{RATio   DECibel   PERCent}
<b>&lt;source&gt;</b>	{CHANnel<N>   FUNCtion<N>   CGMemory}
<b>Example</b>	The following example measures the extinction ratio. <pre>10 OUTPUT 707;":MEASURE:CGRADe:ERATIo RATIo" 20 END</pre>
<b>Query</b>	:MEASure:CGRade:ERATio? <format> [,<source>]  The query returns the extinction ratio of the color grade display.
<b>Returned Format</b>	[:MEASure:CGRade:ERATio] <value>[,<result_state>]<NL>
<b>&lt;value&gt;</b>	The extinction ratio.
<b>&lt;result_state&gt;</b>	If SENDvalid is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.
<b>Example</b>	The following example places the current extinction ratio in the numeric variable, Value, then prints the contents of the variable to the controller screen. <pre>10 OUTPUT 707;":SYSTEM:HEADeR OFF" !Response headers off 20 OUTPUT 707;":MEASURE:CGRADe:ERATIo? RATIo" 30 ENTER 707;Value 40 PRINT Value 50 END</pre>

---

**CGRade:ERFactor**

<b>Command</b>	:MEASure:CGRade:ERFactor CHANnel<N>,{ON OFF}[,<correction_factor>]  This command is used to turn on or off the extinction ratio correction and, optionally, to set the correction factor used when correction is turned on. CHANnel<N> specifies a channel, where <N> is 1, 2, 3 or 4. Each channel has its own setting for on or off and for correction factor. <correction_factor> is a percentage value that is used to offset the measured extinction ratio value. Correction factor is always specified as a percentage, regardless of the format or units specified for extinction ratio measurement results.
<b>Firmware Revision Required</b>	4.00 and above (86100C instruments)
<b>Example</b>	10 OUTPUT 707; ":MEASure:CGRade:ERFactor CHANnel4,ON,80"

Measure Commands

**CGRade:ESN**

20 END

**Query** :MEASure:CGRade:ERFactor? CHANnel<N>  
This query returns the extinction ratio correction settings for the specified channel. A correction factor value is returned regardless of whether correction is on or off.

**Returned Format** [:MEASure:CGRade:ERFactor] {ON|OFF}<NL>

**CGRade:ESN**

**Command** :MEASure:CGRade:ESN [<source>]  
This command measures the eye signal-to-noise. The data for color grade display is the same as for gray scale display. If the source is not set, the lowest numbered signal display that is on will be the source of the measurement.

<p><b>Note</b></p> <p>This measurement was called Q-factor in the 83480A/54750A.</p>
--

**Mode** Eye mode only.

**<source>** {CHANnel<N> | FUNCtion<N> | CGMemory}

**Example** The following example measures the eye signal-to-noise.  
10 OUTPUT 707;":MEASURE:CGRAD:ESN"  
20 END

**Query** :MEASure:CGRade:ESN? [<source>]  
The query returns the eye signal-to-noise of the color grade display.

**Returned Format** [:MEASure:CGRade:ESN] <value>[,<result\_state>]<NL>

**<value>** The eye signal-to-noise value.

**<result\_state>** If SENDvalid is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.

**Example** The following example places the eye signal-to-noise value in the numeric variable, Value, then prints the contents of the variable to the controller screen.  
10 OUTPUT 707;":SYSTEM:HEADER OFF" !Response headers off  
20 OUTPUT 707;":MEASURE:CGRAD:ESN?"  
30 ENTER 707;Value  
40 PRINT Value  
50 END

**CGRade:EWIDth**

**Command** :MEASure:CGRade:EWIDth <format> [,<source>]

This command measures the eye width on the eye diagram of the current color grade display. The data for color grade display is the same as for gray scale display. If the source is not set, the lowest numbered signal display that is on will be the source of the measurement.

<b>Mode</b>	Eye mode only.
<b>&lt;format&gt;</b>	{RATio   TIME} The default format is TIME.
<b>&lt;source&gt;</b>	{CHANnel<N>   FUNCtion<N>   CGMemory}
<b>Example</b>	The following example measures the eye width. 10 OUTPUT 707;":MEASURE:CGRade:EWIDTH" 20 END
<b>Query</b>	:MEASure:CGRade:EWIDth? <format> [,<source>] The query returns the eye width of the color grade display.
<b>Returned Format</b>	[:MEASure:CGRade:EWIDth] <value>[,<result_state>] <NL>
<b>&lt;value&gt;</b>	The eye width.
<b>&lt;result_state&gt;</b>	If SENDvalid is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.
<b>Example</b>	The following example places the current eye width in the numeric variable, Value, then prints the contents of the variable to the controller screen. 10 OUTPUT 707;":SYSTEM:HEADER OFF" !Response headers off 20 OUTPUT 707;":MEASURE:CGRade:EWIDTH?" 30 ENTER 707;Value 40 PRINT Value 50 END

## **CGRade:JITter**

<b>Command</b>	:MEASure:CGRade:JITter <format> [,<source>] This command measures the jitter at the eye diagram crossing point. The parameter specifies the format, peak-to-peak or RMS, in which the results are reported. The data for color grade display is the same as for gray scale display. If the source is not set, the lowest numbered signal display that is on will be the source of the measurement.
<b>Mode</b>	Eye or Oscilloscope modes. In either mode the source is color grade data.
<b>&lt;format&gt;</b>	{PP   RMS}
<b>&lt;source&gt;</b>	{CHANnel<N>   FUNCtion<N>   CGMemory}
<b>Example</b>	The following example measures the jitter. 10 OUTPUT 707;":MEASURE:CGRade:JITTER RMS" 20 END
<b>Query</b>	:MEASure:CGRade:JITter? <format> [,<source>] The query returns the jitter of the color grade display.
<b>Returned Format</b>	[:MEASure:CGRade:JITter] <value>[,<result_state>] <NL>

Measure Commands

**CGRade:OFACTOR**

**<value>** The jitter.

**<result\_state>** If SENDvalid is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.

**Example** The following example places the current jitter in the numeric variable, Value, then prints the contents of the variable to the controller screen.

```
10 OUTPUT 707;":SYSTEM:HEADER OFF"           !Response headers off
20 OUTPUT 707;":MEASURE:CGRade:JITTER? RMS"
30 ENTER 707;Value
40 PRINT Value
50 END
```

**CGRade:OFACTOR**

**Command** :MEASure:CGRade:OFACTOR [<source>]  
This command measures the opening factor of the RZ (Return-to-Zero) eye diagram on the color graded display. If the source is not set, the lowest numbered signal display that is on will be the source of the measurement.

**Mode** Eye mode only. Ensure that the eye type is set to RZ. See "DEFine CGRade" on page 18-20.

**<source>** {CHANnel<N> | FUNCtion<N> | CGMemory}

**Example** The following example measures the opening factor of the color graded display.

```
10 OUTPUT 707;":MEASure:CGRade:OFACTOR"
20 END
```

**Query** :MEASure:CGRade:OFACTOR? [<source>]  
This query returns the opening factor of the color graded display.

**Returned Format** [:MEASure:CGRade:OFACTOR] <value>[,<result\_state>]<NL>

**<value>** The opening factor.

**<result\_state>** If SENDvalid is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.

**Example** The following example places the current opening factor in the numeric variable, Value, then prints the contents of the variable of the controller screen.

```
10 OUTPUT 707;":SYSTEM:HEADER OFF"           !Response headers off
20 OUTPUT 707;":MEASure:CGRade:OFACTOR?"
30 ENTER 707;Value
40 PRINT Value
50 END
```

**CGRade:OLEVEL**

**Command** :MEASure:CGRade:OLEVEL [<source>]



**CGRade:PEAK?**

This command measures the logic one level inside the eye window. If the source is not set, the lowest numbered signal display that is on will be the source of the measurement.

<b>Mode</b>	Eye mode only.
<b>&lt;source&gt;</b>	{CHANnel<N>   FUNction<N>   CGMemory}
<b>Example</b>	The following example measures the logic one level. 10 OUTPUT 707;":MEASURE:CGRade:OLEVEL" 20 END
<b>Query</b>	:MEASure:CGRade:OLEvel? [<source>] The query returns the logic one level of the color grade display.
<b>Returned Format</b>	[:MEASure:CGRade:OLEvel] <value>[,<result_state>]<NL>
<b>&lt;value&gt;</b>	The logic one level.
<b>&lt;result_state&gt;</b>	If SENDvalid is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.
<b>Example</b>	The following example places the current logic one level in the numeric variable, Value, then prints the contents of the variable to the controller screen. 10 OUTPUT 707;":SYSTEM:HEADER OFF" !Response headers off 20 OUTPUT 707;":MEASURE:CGRade:OLEVEL?" 30 ENTER 707;Value 40 PRINT Value 50 END

**CGRade:PEAK?**

<b>Query</b>	:MEASure:CGRade:PEAK? [<source>] The query returns the maximum number of hits of the color grade display. The data for color grade display is the same as for gray scale display. If the source is not set, the lowest numbered signal display that is on will be the source of the measurement.
<b>Mode</b>	Eye or Oscilloscope modes.
<b>&lt;source&gt;</b>	{CHANnel<N>   FUNction<N>   CGMemory}
<b>Returned Format</b>	[:MEASure:CGRade:PEAK] <value>[,<result_state>]<NL>
<b>&lt;value&gt;</b>	The number of hits.
<b>&lt;result_state&gt;</b>	If SENDvalid is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.
<b>Example</b>	The following example places the current number of hits in the numeric variable, Value, then prints the contents of the variable to the controller screen. 10 OUTPUT 707;":SYSTEM:HEADER OFF" !Response headers off 20 OUTPUT 707;":MEASURE:CGRade:PEAK?" 30 ENTER 707;Value 40 PRINT Value 50 END

**CGRade:PWIDth**

---

**CGRade:PWIDth**

<b>Command</b>	:MEASure:CGRade:PWIDth [<source>] This command measures the pulse width of the eye diagram on the color graded display. If the source is not set, the lowest numbered signal display that is on will be the source of the measurement.
<b>Mode</b>	Eye mode only. Ensure that the eye type is set to RZ. See “DEFine CGRade” on page 18-20.
<b>&lt;source&gt;</b>	{CHANnel<N>   FUNction<N>   CGMemory}
<b>Example</b>	The following example measures the pulse width of the color graded display. 10 OUTPUT 707;”:MEASure:CGRade:PWIDth” 20 END
<b>Query</b>	:MEASure:CGRade:PWIDth? [<source>] This query returns the pulse width of the color graded display.
<b>Returned Format</b>	[:MEASure:CGRade:PWIDth] <value>[,<result_state>]<NL>
<b>&lt;value&gt;</b>	The pulse width.
<b>&lt;result_state&gt;</b>	If SENDvalid is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.
<b>Example</b>	The following example places the current pulse width in the numeric variable, Value, then prints the contents of the variable of the controller screen. 10 OUTPUT 707;”:SYSTEM:HEADER OFF” !Response headers off 20 OUTPUT 707;”:MEASure:CGRade:PWIDth?” 30 ENTER 707;Value 40 PRINT Value 50 END

---

**CGRade:SOURce**

<b>Command</b>	:MEASure:CGRade:SOURce <source> This command sets the default source for color grade-gray scale measurements. If this source is not set, the lowest numbered color grade-gray scale signal that is on will be the source of the measurements. This command is similar to the :MEASure:SOURce command, with the exception of specifying a color grade-gray scale signal.
<b>Mode</b>	Eye and Oscilloscope modes.
<b>&lt;source&gt;</b>	{CHANnel<N>   FUNction<N>   CGMemory}
<b>&lt;N&gt;</b>	An integer, from 1 through 4.
<b>Example</b>	This example selects channel 1 as the source for measurements. 10 OUTPUT 707;”:MEASure:CGRade:SOURce CHANNEL1” 20 END
<b>Query</b>	:MEASure:SOURce? <source>

	The query returns the current source selection.
<b>Returned Format</b>	[:MEASure:CGRade:SOURce] <source><NL>
<b>Example</b>	This example places the currently specified sources in the string variable, Source\$, then prints the contents of the variable to the computer's screen. <pre>10 DIM Source\${50}           !Dimension variable 20 OUTPUT 707;":MEASURE:CGRade:SOURCE?" 30 ENTER 707;Source\$ 40 PRINT Source\$ 50 END</pre>

**CGRade:ZLEVel**

<b>Command</b>	:MEASure:CGRade:ZLEVel [<source>] This command measures logic zero level inside the eye window on the eye diagram of the current color grade display. If the source is not set, the lowest numbered signal display that is on will be the source of the measurement.
<b>Mode</b>	Eye mode only.
<b>&lt;source&gt;</b>	{CHANnel<N>   FUNCtion<N>   CGMemory}
<b>Example</b>	The following example measures the logic zero level. <pre>10 OUTPUT 707;":MEASure:CGRade:ZLEVel" 20 END</pre>
<b>Query</b>	:MEASure:CGRade:ZLEVel? [<source>] The query returns the logic zero level of the color grade display.
<b>Returned Format</b>	[:MEASure:CGRade:ZLEVel] <value>[,<result_state>]<NL>
<b>&lt;value&gt;</b>	The logic zero level.
<b>&lt;result_state&gt;</b>	If SENDvalid is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.
<b>Example</b>	The following example places the current logic zero level in the numeric variable, Value, then prints the contents of the variable to the controller screen. <pre>10 OUTPUT 707;":SYSTEM:HEADER OFF"           !Response headers off 20 OUTPUT 707;":MEASure:CGRade:ZLEVel?" 30 ENTER 707;Value 40 PRINT Value 50 END</pre>

**CLEAr**

<b>Command</b>	:MEASure:CLEAr This command clears the measurement results from the screen. It is identical to the :MEASure:SCRatch command.
<b>Example</b>	The following example clears the current measurement results from the screen. <pre>10 OUTPUT 707;":MEASure:CLEAR"</pre>

Measure Commands

**DEFine**

20 END

**DEFine**

**Command**

:MEASure:DEFine <meas\_spec>

This command sets up the definition for measurements by specifying the delta time, threshold, or top-base values. Changing these values may affect other measure commands. The following table identifies the relationships between user-DEFined values and other MEASure commands.

**<meas\_spec>**

{THResholds, TOPBase, EWINdow, CGRade, DELTatime}

**Table 18-1. :MEASure:DEFine Interactions**

MEASure Commands	THResholds	TOPBase	EWINdow	CGRade	DELTatime
RISetime	x	x			
FALLtime	x	x			
PERiod	x	x			
FREQuency	x	x			
VTOP		x			
VBASe		x			
VAMPLitude		x			
PWIDth	x	x			
NWIDth	x	x			
OVERshoot	x	x			
DUTYcycle	x	x			
DELTatime	x	x			
VRMS	x	x			
PREShoot	x	x			
VLOWer	x	x			
VMIDdle	x	x			
VUPPer	x	x			
VAVerage	x	x			
VAREa	x	x			
DELTatime	x	x			x
CGRade:CRATio			x	x	
CGRade:CROSSing			x	x	
CGRade:DCDistortion	x			x	
CGRade:DCYClE	x			x	
CGRade:ERATio			x		

Table 18-1. :MEASure:DEFine Interactions (Continued)

MEASure Commands	THResholds	TOPBase	EWINdow	CGRAdE	DELtAtime
CGRAdE:EHEight			x		
CGRAdE:ESN			x		
CGRAdE:OFACtor				x	
CGRAdE:OLEVel			x		
CGRAdE:PWIDth	x				
CGRAdE:ZLEVel			x		

<b>Command</b>	:MEASure:DEFine THResholds,{{STANdard}}   {PERCent,<upper_pct>,<middle_pct>,<lower_pct>}   {UNITs,<upper_volts>,<middle_volts>,<lower_volts>}}
<b>&lt;upper_pct&gt;</b>	An integer, -25 to 125.
<b>&lt;middle_pct&gt;</b>	
<b>&lt;lower_pct&gt;</b>	
<b>&lt;upper_units&gt;</b>	A real number specifying amplitude units.
<b>&lt;middle_units&gt;</b>	
<b>&lt;lower_units&gt;</b>	
<b>Command</b>	:MEASure:DEFine TOPBase,{{STANdard}}   {<top_volts>,<base_volts>}}
<b>&lt;top_volts&gt;</b>	A real number specifying voltage.
<b>&lt;base_volts&gt;</b>	
<b>Command</b>	:MEASure:DEFine EWINdow,<ewind1pct>,<ewind2pct>
<b>&lt;ewind1pct&gt;</b>	An integer, 0 to 100, specifying an eye window as a percentage of the bit period unit interval.
<b>&lt;ewind2pct&gt;</b>	
<b>Example</b>	If one source is specified, both parameters apply to that signal. If two sources are specified, the measurement is from the first positive edge on source 1 to the second negative edge on source 2.  Source is specified either using MEASure:SOURce, or using the optional <source> parameter when the DELtAtime measurement is started.
<b>Command</b>	:MEASure:DEFine CGRAdE,{RZ   NRZ}
	This command defines the eye type.
<b>Command</b>	:MEASure:DEFine DELtAtime {<start edge_direction>,<start edge_number>,<start edge_position>,<stop edge_direction>,<stop edge_number>,<stop edge_position>}
	This command is used to set up edge parameters for delta time measurement.
<b>&lt;edge_direction&gt;</b>	{RISing   FALLing   EITHer}
<b>&lt;edge_number&gt;</b>	An integer, from 1 to 20.
<b>&lt;edge_position&gt;</b>	{UPPer   MIDDle   LOWer}
<b>Query</b>	:MEASure:DEFine? {EWINdow   THResholds   TOPBase   CGRAdE   DELtAtime}
<b>Returned Format</b>	[[:MEASure:DEFine] EWIN,<signal_type><NL> [:MEASure:DEFine] CGR,<signal_type><NL> [:MEASure:DEFine] THR {{STAN}}   {PERCent,<upper_pct>,<middle_pct>,<lower_pct>}   {VOLTage, <upper_volts>,<middle_volts>,<lower_volts>}}<NL>

## Measure Commands

### DEFine CGRade

```
[:MEASure:DEFine] TOPB {{STAN}} {<top_volts>,<base_volts>}<NL>
[:MEASure:DEFine] CGR {{RZ | NRZ}}
[:MEASure:DEFine] DELT, {<start edge_direction>,<start edge_number>,<start edge_position>,<stop
edge_direction>,<stop edge_number>,<stop edge_position>}<NL>
```

#### Use the Suffix Multiplier Instead

Using "mV" or "V" following the numeric value for the voltage value will cause Error 138-Suffix not allowed. Instead, use the convention for the suffix multiplier as described in "Message Communication and System Functions" on page 1-34.

#### Example

This example returns the current setup for the measurement thresholds to the string variable, Setup\$, then prints the contents of the variable to the computer's screen.

```
10 DIM Setup${50} !Dimension variable
20 OUTPUT 707;":MEASURE:DEFINE? THRESHOLDS"
30 ENTER 707; Setup$
40 PRINT Setup$
50 END
```

---

### DEFine CGRade

#### Command

:MEASure:DEFine CGRade,{RZ | NRZ}

This command defines the eye type.

#### Mode

Eye mode only.

#### Example

This example sets the eye type to RZ eye.

```
10 OUTPUT 707;":MEASure:DEFine CGRade, RZ"
20 END
```

#### Query

:MEASure:DEFine? CGRade

The query returns the eye type.

#### Returned Format

[[:MEASure:DEFine? ]CGR, <signal\_type>

#### <signal\_type>

{RZ | NRZ}

#### Example

The following example checks the current eye type of the analyzer to the string variable, Setup\$, then prints the contents of the variable to the computer's screen.

```
10 DIM Setup${50} !Dimension variable
20 OUTPUT 707;":MEASURE:DEFINE? CGRADE"
30 ENTER 707; Setup$
40 PRINT Setup$
50 END
```

---

### DELTatime

#### Command

:MEASure:DELTatime [<source>[,<source>]]

**DUTYcycle**

This command measures the time delay between two edges. If no source is specified, then the sources specified using the :MEASure:SOURce command are used. If only one source is specified, then the edges used for computing delta time belong to that source. If two sources are specified, then the first edge used in computing to delta time belongs to the first source and the second edge belongs to the second source.

<b>Mode</b>	Oscilloscope and TDR modes
<b>&lt;source&gt;</b>	{CHANnel<N>   FUNCTION<N>   WMEMory<N>   RESPonse <N>}
<b>&lt;N&gt;</b>	An integer, from 1 through 4.
<b>Example</b>	The following example measures the delta time between channel 1 and channel 2. <pre>10 OUTPUT 707;":MEASURE:DELTATIME CHANNEL1,CHANNEL2" 20 END</pre>
<b>Query</b>	:MEASure:DELTatime? [<source>,<source>]] The query returns the measured delta time value.
<b>Returned Format</b>	[:MEASure:DELTatime] <value> [<result_state>]<NL>
<b>&lt;value&gt;</b>	Delta time from the first specified edge on one source to the next specified edge on another source.
<b>&lt;result_state&gt;</b>	If SENDVALID is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.
<b>Example</b>	The following example places the current value of delta time in the numeric variable, Value, then prints the contents of the variable to the controller's screen. This example assumes the source was set using MEASure:SOURce. <pre>10 OUTPUT 707;":SYSTEM:HEADER OFF"           !Response headers off 20 OUTPUT 707;":MEASURE:DELTATIME?" 30 ENTER 707;Value 40 PRINT Value 50 END</pre>

**Turn Off Headers**

When receiving numeric data into numeric variables, turn off the headers. Otherwise, the headers may cause misinterpretation of returned data.

**DUTYcycle**

<b>Command</b>	:MEASure:DUTYcycle [<source>] This command measures the ratio of the positive pulse width to the period. Sources are specified with the MEASure:SOURce command or with the optional parameter following the DUTYcycle command.
<b>Mode</b>	Oscilloscope mode only.
<b>&lt;source&gt;</b>	{CHANnel<N>   FUNCTION<N>   WMEMory<N>}

## Measure Commands

### FALLtime

<b>&lt;N&gt;</b>	For channels: Value is dependent on the type of plug-in and its location in the instrument. For functions: 1 or 2. For waveform memories (WMEMORY): 1, 2, 3, or 4.
<b>Example</b>	The following example measures the duty cycle of the last specified signal. <pre>10 OUTPUT 707;":MEASURE:DUTYCYCLE" 20 END</pre>
<b>Query</b>	:MEASure:DUTYcycle? [<source>] The query returns the measured duty cycle of the specified source.
<b>Returned Format</b>	[:MEASure:DUTYcycle] <value>[,<result_state>]<NL>
<b>&lt;value&gt;</b>	The ratio of the positive pulse width to the period.
<b>&lt;result_state&gt;</b>	If SENDvalid is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.
<b>Example</b>	The following example places the current duty cycle of the specified signal in the numeric variable, Value, then prints the contents of the variable to the controller's screen. <pre>10 OUTPUT 707;":SYSTEM:HEADER OFF" !Response headers off 20 OUTPUT 707;":MEASURE:DUTYCYCLE?" 30 ENTER 707;Value 40 PRINT Value 50 END</pre>

---

### FALLtime

<b>Command</b>	:MEASure:FALLtime [<source>] This command measures the time at the upper threshold of the falling edge, measures the time at the lower threshold of the falling edge, then calculates the fall time. Sources are specified with the MEASure:SOURce command or with the optional parameter following the FALLtime command. The first displayed falling edge is used for the fall-time measurement. Therefore, for best measurement accuracy, set the sweep speed as fast as possible while leaving the falling edge of the waveform on the display. <i>Fall time = time at lower threshold point – time at upper threshold point.</i>
<b>Mode</b>	All instrument modes.
<b>&lt;source&gt;</b>	{CHANnel<N>   FUNction<N>   RESPonse<N>   WMEMory<N>   CGRade} Where CHANnel<N>, FUNction<N>, RESPonse<N> and WMEMory<N> apply in Oscilloscope and TDR modes only, and CGRade in Eye mode only.
<b>&lt;N&gt;</b>	For channels, functions, TDR responses and waveform memories: 1, 2, 3, or 4.
<b>Example</b>	This example measures the fall time of the last specified signal. <pre>10 OUTPUT 707;":MEASURE:FALLTIME" 20 END</pre>
<b>Query</b>	:MEASure:FALLtime? [<source>] The query returns the fall time of the specified source.

---



<b>Returned Format</b>	[ :MEASure:FALLtime] <value>[,<result_state>]<NL>
<b>&lt;value&gt;</b>	Time at lower threshold – time at upper threshold.
<b>&lt;result_state&gt;</b>	If SENDvalid is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.
<b>Example</b>	This example places the current value for fall time in the numeric variable, Value, then prints the contents of the variable to the computer's screen. <pre>10 OUTPUT 707;":SYSTEM:HEADER OFF" !Response headers off 20 OUTPUT 707;":MEASURE:FALLTIME?" 30 ENTER 707;Value 40 PRINT Value 50 END</pre>

**FREQuency**

<b>Command</b>	:MEASure:FREQuency [<source>] Measures the frequency of the first complete cycle on the screen using the mid-threshold levels of the waveform (50% levels if standard measurements are selected). The source is specified with the MEASure:SOURce command or with the optional parameter following the FREQuency command. The algorithm is: If the first edge on screen is rising, then $frequency = 1/(time\ at\ second\ rising\ edge - time\ at\ first\ rising\ edge)$ else, $frequency = 1/(time\ at\ second\ falling\ edge - time\ at\ first\ falling\ edge).$
<b>Mode</b>	Oscilloscope mode only
<b>&lt;source&gt;</b>	{CHANnel<N>   FUNCtion<N>   WMEMory<N>}
<b>&lt;N&gt;</b>	For channels: Value is dependent on the type of plug-in and its location in the instrument. For functions: 1 or 2. For waveform memories (WMEMORY): 1, 2, 3, or 4.
<b>Example</b>	The following example measures the frequency of the last specified signal. <pre>10 OUTPUT 707;":MEASURE:FREQUENCY" 20 END</pre>
<b>Query</b>	:MEASure:FREQuency? [<source>] The query returns the measured frequency.
<b>Returned Format</b>	[ :MEASure:FREQuency] <value>[,<result_state>]<NL>
<b>&lt;value&gt;</b>	The frequency value, in Hertz, of the first complete cycle on the screen using the mid-threshold levels of the waveform.
<b>&lt;result_state&gt;</b>	If SENDvalid is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.
<b>Example</b>	The following example places the current frequency of the signal in the numeric variable, Freq, then prints the contents of the variable to the controller's screen. <pre>10 OUTPUT 707;":SYSTEM:HEADER OFF" !Response headers off</pre>

## Measure Commands

### HISTogram:HITS?

```
20 OUTPUT 707;":MEASURE:FREQUENCY?"
30 ENTER 707;Freq
40 PRINT Freq
50 END
```

---

### HISTogram:HITS?

<b>Query</b>	:MEASure:HISTogram:HITS? [<source>] This query returns the number of hits within the histogram. The source can be specified with the optional parameter following the HITS query. The HISTogram:HITS? query only applies to the histogram.
<b>&lt;source&gt;</b>	{HISTogram}
<b>Returned Format</b>	[:MEASure:HISTogram:HITS] <value>[,<result_state>]<NL>
<b>&lt;value&gt;</b>	The number of hits in the histogram.
<b>&lt;result_state&gt;</b>	If SENDvalid is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.
<b>Example</b>	The following example returns the number of hits within the current histogram and prints the result to the controller screen. <pre>10 OUTPUT 707;":SYSTEM:HEADER OFF"           !Response headers off 20 OUTPUT 707;":MEASURE:HISTOGRAM:HITS?" 30 ENTER 707;Histhits 40 PRINT Histhits 50 END</pre>

---

### HISTogram:M1S?

<b>Query</b>	:MEASure:HISTogram:M1S? [<source>] This query returns the percentage of points that are within one standard deviation of the mean of the histogram. The source can be specified with the optional parameter following the M1S query. The HISTogram:M1S? query only applies to the histogram waveform.
<b>&lt;source&gt;</b>	{HISTogram}
<b>Returned Format</b>	[:MEASure:HISTogram:M1S] <value>[,<result_state>]<NL>
<b>&lt;value&gt;</b>	The percentage of points within one standard deviation of the mean of the histogram.
<b>&lt;result_state&gt;</b>	If SENDvalid is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.
<b>Example</b>	The following example returns the percentage of points within one standard deviation of the mean of the current histogram and prints the result to the controller screen. <pre>10 OUTPUT 707;":SYSTEM:HEADER OFF"           !Response headers off 20 OUTPUT 707;":MEASURE:HISTOGRAM:M1S?" 30 ENTER 707;Histm1s 40 PRINT Histm1s 50 END</pre>

---

**HISTogram:M2S?**

<b>Query</b>	:MEASure:HISTogram:M2S? [<source>] This query returns the percentage of points that are within two standard deviations of the mean of the histogram. The sources can be specified with the optional parameter following the M2S query. The HISTogram:M2S? query only applies to the histogram waveform.
<b>&lt;source&gt;</b>	{HISTogram}
<b>Returned Format</b>	[:MEASure:HISTogram:M2S] <value>[,<result_state>]<NL>
<b>&lt;value&gt;</b>	The percent of points within two standard deviations of the mean of the histogram.
<b>&lt;result_state&gt;</b>	If SENDvalid is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.
<b>Example</b>	The following example returns the percentage of points within two standard deviations of the mean of the current histogram and prints the result to the controller screen. <pre>10 OUTPUT 707;":SYSTEM:HEADER OFF"           !Response headers off 20 OUTPUT 707;":MEASURE:HISTOGRAM:M2S?" 30 ENTER 707;Hism2s 40 PRINT Hism2s 50 END</pre>

---

**HISTogram:M3S?**

<b>Query</b>	:MEASure:HISTogram:M3S? [<source>] This query returns the percentage of points that are within three standard deviations of the mean of the histogram. The source can be specified with the optional parameter following the M3S query. The HISTogram:M3S? query only applies to the histogram waveform.
<b>&lt;source&gt;</b>	{HISTogram}
<b>Returned Format</b>	[:MEASure:HISTogram:M3S] <value>[,<result_state>] <NL>
<b>&lt;value&gt;</b>	The percentage of points within three standard deviations of the mean of the histogram.
<b>&lt;result_state&gt;</b>	If SENDvalid is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.
<b>Example</b>	The following example returns the percentage of points within three standard deviations of the mean of the current histogram and prints the result to the controller screen. <pre>10 OUTPUT 707;":SYSTEM:HEADER OFF"           !Response headers off 20 OUTPUT 707;":MEASURE:HISTOGRAM:M3S?" 30 ENTER 707;Hism3s 40 PRINT Hism3s 50 END</pre>

**HISTogram:MEAN?**

---

**HISTogram:MEAN?**

<b>Query</b>	:MEASure:HISTogram:MEAN? [<source>] This query returns the mean of the histogram. The mean of the histogram is the average value of all the points in the histogram. The source can be specified with the optional parameter following the MEAN query. The HISTogram:MEAN? query only applies to the histogram waveform.
<b>&lt;source&gt;</b>	{HISTogram}
<b>Returned Format</b>	[:MEASure:HISTogram:MEAN] <value>[,<result_state>]<NL>
<b>&lt;value&gt;</b>	The mean of the histogram.
<b>&lt;result_state&gt;</b>	If SENDvalid is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.
<b>Example</b>	The following example returns the mean of the current histogram and prints the result to the controller screen. <pre>10 OUTPUT 707;":SYSTEM:HEADER OFF"           !Response headers off 20 OUTPUT 707;":MEASURE:HISTOGRAM:MEAN?" 30 ENTER 707;Histmean 40 PRINT Histmean 50 END</pre>

---

**HISTogram:MEDian?**

<b>Query</b>	:MEASure:HISTogram:MEDian? [<source>] This query returns the median of the histogram. The median of the histogram is the time or voltage of the point at which 50% of the histogram is to the left or right (above or below for vertical histograms). The source can be specified with the optional parameter following the MEDian query. The HISTogram:MEDian? query only applies to the histogram waveform.
<b>&lt;source&gt;</b>	{HISTogram}
<b>Returned Format</b>	[:MEASure:HISTogram:MEDian] <value>[,<result_state>]<NL>
<b>&lt;value&gt;</b>	The median of the histogram.
<b>&lt;result_state&gt;</b>	If SENDvalid is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.
<b>Example</b>	The following example returns the median of the current histogram and prints the result to the controller screen. <pre>10 OUTPUT 707;":SYSTEM:HEADER OFF"           !Response headers off 20 OUTPUT 707;":MEASURE:HISTOGRAM:MEDIAN?" 30 ENTER 707;Histmed 40 PRINT Histmed 50 END</pre>

**HISTogram:PEAK?**

<b>Query</b>	:MEASure:HISTogram:PEAK? [<source>] This query returns the number of hits in the histogram's greatest peak. The source can be specified with the optional parameter following the PEAK query. The HISTogram:PEAK? query only applies to the histogram waveform.
<b>&lt;source&gt;</b>	{HISTogram}
<b>Returned Format</b>	[:MEASure:HISTogram:PEAK] <value>[,<result_state>]<NL>
<b>&lt;value&gt;</b>	The width of the histogram.
<b>&lt;result_state&gt;</b>	If SENDvalid is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.
<b>Example</b>	The following example returns the number of hits in the histogram's greatest peak and prints the result to the controller screen. <pre> 10 OUTPUT 707;":SYSTEM:HEADER OFF"           !Response headers off 20 OUTPUT 707;":MEASURE:HISTOGRAM:PEAK?" 30 ENTER 707;Histpeak 40 PRINT Histpeak 50 END </pre>

**HISTogram:PP?**

<b>Query</b>	:MEASure:HISTogram:PP? [<source>] This query returns the width of the histogram. The width is measured as the time or voltage of the last histogram bucket with data in it minus the time or voltage of the first histogram bucket with data in it. The source can be specified with the optional parameter following the PP query. The HISTogram:PP? query only applies to the histogram waveform.
<b>&lt;source&gt;</b>	{HISTogram}
<b>Returned Format</b>	[:MEASure:HISTogram:PPos] <value>[,<result_state>]<NL>
<b>&lt;value&gt;</b>	The width of the histogram.
<b>&lt;result_state&gt;</b>	If SENDvalid is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.
<b>Example</b>	The following example returns the width of the current histogram and prints the result to the controller screen. <pre> 10 OUTPUT 707;":SYSTEM:HEADER OFF"           !Response headers off 20 OUTPUT 707;":MEASURE:HISTOGRAM:PP?" 30 ENTER 707;Histpp 40 PRINT Histpp 50 END </pre>

---

## **HISTogram:PPOsition?**

<b>Query</b>	:MEASure:HISTogram:PPOsition? [<source>] <p>This query returns the position of the greatest peak of the histogram. If there is more than one peak, then it returns the position of the first peak from the lower boundary of the histogram window for vertical axis histograms. Otherwise, in the case of horizontal axis histograms, it returns the position of the first peak from the leftmost boundary of the histogram window. The optional parameter MEASure:SOURce command can be used to specify the source for the measurement. This query can only be applied to histogram data, therefore the histogram must be turned on in order to use this query.</p>
<b>&lt;source&gt;</b>	{HISTogram}
<b>Returned Format</b>	[:MEASure:HISTogram:PPOsition] <value>[,<result_state>]<NL>
<b>&lt;value&gt;</b>	The value of the greatest peak of the histogram.
<b>&lt;result_state&gt;</b>	If SENDvalid is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.
<b>Example</b>	10 OUTPUT 707;":MEASURE:HISTOGRAM:PPOSITION? HISTOGRAM" 20 ENTER 707;HMaxVal 30 PRINT HMaxVal 40 END

---

## **HISTogram:SCALE?**

<b>Query</b>	:MEASure:HISTogram:SCALE? [<source>] <p>The query returns the scale of the histogram in hits per division. The source can be specified with the optional parameter following the SCALE query. The HISTogram:SCALE? query only applies to the histogram waveform.</p>
<b>&lt;source&gt;</b>	{HISTogram}
<b>Returned Format</b>	[:MEASure:HISTogram:SCALE] <value>[,<result_state>]<NL>
<b>&lt;value&gt;</b>	The scale of the histogram in hits.
<b>&lt;result_state&gt;</b>	If SENDvalid is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.
<b>Example</b>	The following example returns the scale of the histogram whose source is specified in MEASure:SOURce and prints the result to the controller screen. <pre>10 OUTPUT 707;":SYSTEM:HEADER OFF"           !Response headers off 20 OUTPUT 707;":MEASURE:HISTOGRAM:SCALE?" 30 ENTER 707;Histscal 40 PRINT Histscal 50 END</pre>

### HISTogram:STDDev?

<b>Query</b>	:MEASURE:HISTogram:STDDev? [<source>] This query returns the standard deviation of the histogram. The source can be specified with the optional parameter following the STDDev query. The HISTogram:STDDev? query only applies to the histogram waveform.
<b>&lt;source&gt;</b>	{HISTogram}
<b>Returned Format</b>	[:MEASure:HISTogram:STDDev] <value>[,<result_state>]<NL>
<b>&lt;value&gt;</b>	The standard deviation of the histogram.
<b>&lt;result_state&gt;</b>	If SENDvalid is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.
<b>Example</b>	The following example returns the standard deviation of the histogram whose source is specified using the MEASure:SOURce command, and prints the result to the controller screen. <pre>10 OUTPUT 707;":SYSTEM:HEADER OFF"           !Response headers off 20 OUTPUT 707;":MEASURE:HISTOGRAM:STDDDEV?" 30 ENTER 707;Histstd 40 PRINT Histstd 50 END</pre>

### JITTer:DCD?

<b>Query</b>	:MEASure:JITTer:DCD? This query returns the duty cycle distortion value measured on the current source.
<b>Firmware Revision Required</b>	4.00 and above (86100C instruments)
<b>Mode</b>	Jitter mode.
<b>Returned Format</b>	[:MEASure:JITTer:DCD] <value><NL>
<b>Example</b>	<pre>10 OUTPUT 707;":MEASure:JITTer:DCD?" 20 ENTER 707;Dcd 30 PRINT Dcd 40 END</pre>

### JITTer:DDJ?

<b>Query</b>	:MEASure:JITTer:DDJ? This query returns the data-dependent jitter value measured on the current source.
<b>Firmware Revision Required</b>	4.00 and above (86100C instruments)
<b>Mode</b>	Jitter mode.
<b>Returned Format</b>	[:MEASure:JITTer:DDJ] <value><NL>

## Measure Commands

### JITTer:DDJVsbIt?

**Example**

```
10 OUTPUT 707;":MEASure:JITTer:DDJ?"
20 ENTER 707;Ddj
30 PRINT Ddj
40 END
```

---

### JITTer:DDJVsbIt?

**Query** :MEASure:JITTer:DDJVsbIt?

This query returns definite-length block data. The data block contains DDJ values for each edge has that been measured. DDJ values are returned for only the edge types specified by the command MEASure:JITTer:EDGE. Each DDJ value is 32-bit floating point (4 bytes). The data block is followed by a terminator character, 0A hex (line-feed). The DDJ value has units of time or unit interval as specified by the :MEASure:JITTer:UNITs command.

Use the :MEASure:JITTer:EBITs? query to return the bit numbers. Use the :MEASure:JITTer:PATTerN? query to return the edge type values.

**Firmware Revision Re-quired** 4.00 and above (86100C instruments)

**Mode** Jitter mode.

**Returned Format** [:MEASure:JITTer:DDJVsbIt] <value><NL>

**Example**

```
10 OUTPUT 707;":MEASure:JITTer:DDJVsbIt?"
20 ENTER 707;DdjvsbIt
```

---

### JITTer:DJ?

**Query** :MEASure:JITTer:DJ?

This query returns the deterministic jitter value measured on the current source.

**Firmware Revision Re-quired** 4.00 and above (86100C instruments)

**Mode** Jitter mode.

**Returned Format** [:MEASure:JITTer:DJ] <value><NL>

**Example**

```
10 OUTPUT 707;":MEASure:JITTer:DJ?"
20 ENTER 707;Dj
30 PRINT Dj
40 END
```

---

### JITTer:EBITs?

**Query** :MEASure:JITTer:EBITs?

This query returns an ordered list of edge bit numbers returned as definite-length block data. Each value is the number of the bit in the pattern preceding the edge transition and is in the range of 0 to PatternLength-1. Each bit number is a four byte inte-

---



ger. Only the edges of the type specified by the command :MEASure:JITTer:EDGE are included in the list. The data block is followed by a terminator character, 0A hex (line-feed). This query will return an incomplete list of edges, if all of the data needed to determine the pattern has not yet been acquired.

This query produces an error if jitter signal type is set to clock signal.

Use the :MEASure:JITTer:DDJVsbIt? query to return the DDJ values. Use the :MEASure:JITTer:PATtern? query to return the edge type values.

<b>Firmware Revision Required</b>	4.00 and above (86100C instruments)
<b>Mode</b>	Jitter mode.
<b>Returned Format</b>	[[:MEASure:JITTer:EBITs] <value><NL>

### **JITTer:EDGE**

<b>Command</b>	:MEASure:JITTer:EDGE {RISing FALLing ALL} This command specifies which edge for which to display measurement results.
<b>Firmware Revision Required</b>	4.00 and above (86100C instruments)
<b>Mode</b>	Jitter mode.
<b>Example</b>	:MEASure:JITTer:EDGE ALL
<b>Query</b>	:MEASure:JITTer:EDGE? This query returns the current edge setting for jitter mode measurements.
<b>Returned Format</b>	[[:TRIGger:] {RIS FALL ALL}<NL>

### **JITTer:ISI?**

<b>Query</b>	:MEASure:JITTer:ISI? This query returns the inter-symbol interference value measured on the current source.
<b>Firmware Revision Required</b>	4.00 and above (86100C instruments)
<b>Mode</b>	Jitter mode.
<b>Returned Format</b>	[[:MEASure:JITTer:ISI] <value><NL>
<b>Example</b>	10 OUTPUT 707;":MEASure:JITTer:ISI?" 20 ENTER 707;Isi 30 PRINT Isi 40 END

### **JITTer:LEVel?**

<b>Query</b>	:MEASure:JITTer:LEVel?
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## Measure Commands

### JITTer:LEVel:DEFine

	This query returns the amplitude level at which jitter measurements are made.
<b>Firmware Revision Required</b>	4.00 and above (86100C instruments)
<b>Mode</b>	Jitter mode.
<b>Returned Format</b>	[[:MEASure:JITTer:LEVel] <value><NL>
<b>Example</b>	10 OUTPUT 707;":MEASure:JITTer:LEVel?" 20 ENTER 707;Lvl 30 PRINT Lvl 40 END

---

### JITTer:LEVel:DEFine

<b>Command</b>	:MEASure:JITTer:LEVel:DEFine {PERCent,<percentage_value>   UNITS,<level_value>   AVERage}
	This command defines the jitter sampling level. It may be specified as a percentage in the range of 30% to 70%, as an absolute amplitude level, or as the average amplitude of the test signal.
	If you specify UNITS, the level value is interpreted as Watts or Volts depending on the type of input channel selected: optical or electrical. For example, if a value of 500E-3 is entered, it will be interpreted as 5 mW when applied to an optical channel and 5 mV when applied to an electrical channel.
<b>Firmware Revision Required</b>	4.00 and above (86100C instruments)
<b>Mode</b>	Jitter mode.
<b>Example</b>	:MEASure:JITTer:LEVel:DEFine PERCent,40
<b>Query</b>	:MEASure:JITTer:LEVel:DEFine?
	This query returns the current setting for the jitter sampling level.
<b>Returned Format</b>	[[:MEASure:JITTer:LEVel:DEFine] <value><NL>

---

### JITTer:PATtern?

<b>Query</b>	:MEASure:JITTer:PATtern?
	This query returns definite-length block data. The data block contains the pattern as determined by the instrument. Each value in the pattern is a single byte. Values in the pattern are the ASCII values for '0' and '1' (30 hex and 31 hex, respectively). The data block is followed by a terminator character, 0A hex (linefeed). This query will return an incomplete description of the pattern if all of the data needed to determine the pattern has not yet been acquired.
	This query produces an error if jitter signal type is set to clock signal.
	Use the :MEASure:JITTer:DDJVsbit? query to return the DDJ values. Use the :MEASure:JITTer:EBITs? query to return the bit numbers.
<b>Firmware Revision Required</b>	4.00 and above (86100C instruments)

**Mode** Jitter mode.  
**Returned Format** [:MEASure:JITTer:PATtern] <value><NL>

---

**JITTer:PJ?**

**Query** :MEASure:JITTer:PJ?  
 This query returns the periodic jitter, PJ ( $\delta$ - $\delta$ ), value measured on the current source.

**Firmware Revision Re-  
 quired** 4.00 and above (86100C instruments)

**Mode** Jitter mode.  
**Returned Format** [:MEASure:JITTer:PJ] <value><NL>  
**Example** 10 OUTPUT 707;":MEASure:JITTer:PJ?"  
 20 ENTER 707;Pj  
 30 PRINT Pj  
 40 END

---

**JITTer:PJRMS?**

**Query** :MEASure:JITTer:PJRMS?  
 This query returns the periodic jitter value, RJ (rms), measured on the current source.

**Firmware Revision Re-  
 quired** 4.00 and above (86100C instruments)

**Mode** Jitter mode.  
**Returned Format** [:MEASure:JITTer:PJRMS] <value><NL>  
**Example** 10 OUTPUT 707;":MEASure:JITTer:PJRMS?"  
 20 ENTER 707;Pjrms  
 30 PRINT Pjrms  
 40 END

---

**JITTer:RJ?**

**Query** :MEASure:JITTer:RJ?  
 This query returns the random jitter value measured on the current source.

**Firmware Revision Re-  
 quired** 4.00 and above (86100C instruments)

**Mode** Jitter mode.  
**Returned Format** [:MEASure:JITTer:RJ] <value><NL>  
**Example** 10 OUTPUT 707;":MEASure:JITTer:RJ?"  
 20 ENTER 707;Rj  
 30 PRINT Rj  
 40 END

---

**JITTer:SIGNal**

---

**JITTer:SIGNal**

<b>Command</b>	:MEASure:JITTer:SIGNal {CLOCK DATA} This command specifies the type of signal being measured.
<b>Firmware Revision Required</b>	4.00 and above (86100C instruments)
<b>Mode</b>	Jitter mode.
<b>Example</b>	:MEASure:JITTer:SIGNal DATA
<b>Query</b>	:MEASure:JITTer:SIGNal? This query returns the current setting for the signal type.
<b>Returned Format</b>	[[:MEASure:JITTer:SIGNal] {CLOCK DATA}<NL>

---

**JITTer:SIGNal:AUTodetect**

<b>Command</b>	:MEASure:JITTer:SIGNal:AUTodetect {ON OFF} This Jitter Mode command turns automatic detection of the signal type (clock or data) on or off. The automatic detection occurs during an autoscale.
<b>Firmware Revision Required</b>	4.00 and above (86100C instruments)
<b>Mode</b>	Jitter mode.
<b>Example</b>	:MEASure:JITTer:SIGNal:AUTodetect ON
<b>Query</b>	:MEASure:JITTer:SIGNal:AUTodetect? This query returns the current setting for automatic signal detection.
<b>Returned Format</b>	[[:MEASure:JITTer:SIGNal:AUTodetect] {ON OFF}<NL>

---

**JITTer:TJ?**

<b>Query</b>	:MEASure:JITTer:TJ? This query returns the total jitter value measured on the current source.
<b>Firmware Revision Required</b>	4.00 and above (86100C instruments)
<b>Mode</b>	Jitter mode.
<b>Returned Format</b>	[[:MEASure:JITTer:TJ] <value><NL>
<b>Example</b>	10 OUTPUT 707;":MEASure:JITTer:TJ?" 20 ENTER 707;Tj 30 PRINT Tj 40 END

---

**JITTer:UNITs**

<b>Command</b>	:MEASure:JITTer:UNITs {SECond UINterval} This command sets the units used for jitter mode measurements, seconds or unit interval.
<b>Firmware Revision Required</b>	4.00 and above (86100C instruments)
<b>Mode</b>	Jitter mode.
<b>Example</b>	:MEASure:JITTer:UNITs SEC
<b>Query</b>	:MEASure:JITTer:UNITs? This query returns the current setting for jitter mode measurement units.
<b>Returned Format</b>	[:MEASure:JITTer:UNITs] {SEC UIN}<NL>

---

**NWIDth**

<b>Command</b>	:MEASure:NWIDth [<source>] Measures the width of the first negative pulse on the screen using the mid-threshold levels of the waveform (50% levels with standard measurements selected). The source is specified with the MEASure:SOURce command or with the optional parameter following the NWIDth command.  The algorithm is: If the first edge on screen is rising, then $nwidth = time\ at\ the\ second\ rising\ edge - time\ at\ the\ first\ falling\ edge$ else, $nwidth = time\ at\ the\ first\ rising\ edge - time\ at\ the\ first\ falling\ edge.$
<b>Mode</b>	Oscilloscope mode only
<b>&lt;source&gt;</b>	{CHANnel<N>   FUNCtion<N>   WMEMory<N>}
<b>&lt;N&gt;</b>	For channels: Value is dependent on the type of plug-in and its location in the instrument. For functions: 1 or 2. For waveform memories (WMEMORY): 1, 2, 3, or 4.
<b>Example</b>	The following example measures the width of the first negative pulse on screen. 10 OUTPUT 707;":MEASURE:NWIDTh" 20 END
<b>Query</b>	:MEASure:NWIDth? [<source>] The query returns the measured width of the first negative pulse of the specified source.
<b>Returned Format</b>	[:MEASure:NWIDth] <value>[,<result_state>]<NL>
<b>&lt;value&gt;</b>	The width of the first negative pulse on the screen using the mid-threshold levels of the waveform.

---

## Measure Commands

### OVERshoot

<b>&lt;result_state&gt;</b>	If SENDvalid is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.
<b>Example</b>	<p>The following example places the current width of the first negative pulse on screen in the numeric variable, Width, then prints the contents of the variable to the controller's screen.</p> <pre>10 OUTPUT 707;":SYSTEM:HEADER OFF" !Response headers off 20 OUTPUT 707;":MEASURE:NWIDTH?" 30 ENTER 707;Width 40 PRINT Width 50 END</pre>

---

### OVERshoot

<b>Command</b>	<p>:MEASure:OVERshoot [&lt;source&gt;]</p> <p>This command measures the overshoot of the first edge on the screen. Sources are specified with the MEASure:SOURce command or with the optional parameter following the OVERshoot command.</p> <p>The algorithm is:</p> <p>If the first edge onscreen is rising, then</p> $\text{overshoot} = (Local V_{max} - V_{top}) / V_{amplitude}$ <p>else</p> $\text{overshoot} = (V_{base} - Local V_{min}) / V_{amplitude}.$
<b>Mode</b>	Oscilloscope mode only
<b>&lt;source&gt;</b>	{CHANnel<N>   FUNCtion<N>   WMEMory<N>}
<b>&lt;N&gt;</b>	For channels, functions, and waveform memories: 1, 2, 3, or 4.
<b>Example</b>	<p>This example measures the overshoot of the first edge onscreen.</p> <pre>10 OUTPUT 707;":MEASURE:OVERSHOOT" 20 END</pre>
<b>Query</b>	<p>:MEASure:OVERshoot? [&lt;source&gt;]</p> <p>The query returns the measured overshoot of the specified source.</p>
<b>Returned Format</b>	[:MEASure:OVERshoot] <value>,<result_state><NL>
<b>&lt;value&gt;</b>	Ratio of overshoot to amplitude, in percent.
<b>&lt;result_state&gt;</b>	If SENDvalid is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.
<b>Example</b>	<p>This example places the current value of overshoot in the numeric variable, Value, then prints the contents of the variable to the computer's screen.</p> <pre>10 OUTPUT 707;":SYSTEM:HEADER OFF" !Response headers off 20 OUTPUT 707;":MEASURE:OVERSHOOT?" 30 ENTER 707;Value 40 PRINT Value 50 END</pre>

---

**PERiod**

<b>Command</b>	:MEASure:PERiod [<source>] This command measures the period of the first complete cycle on the screen using the mid-threshold levels of the waveform (50% levels with standard measurements selected). The source is specified with the MEASure:SOURce command or with the optional parameter following the PERiod command. The algorithm is: If the first edge onscreen is rising then period = time at the second rising edge – time at the first rising edge else period = time at the second falling edge – time at the first falling edge.
<b>Mode</b>	Oscilloscope mode only
<b>&lt;source&gt;</b>	{CHANnel<N>   FUNCTion<N>   WMEMory<N>}
<b>&lt;N&gt;</b>	For channels, functions, and waveform memories: 1, 2, 3, or 4.
<b>Example</b>	This example measures the period of the waveform. 10 OUTPUT 707;":MEASURE:PERIOD" 20 END
<b>Query</b>	:MEASure:PERiod? [<source>] The query returns the measured period of the specified source.
<b>Returned Format</b>	[:MEASure:PERiod] <value>[,<result_state>]<NL>
<b>&lt;value&gt;</b>	Period of the first complete cycle onscreen.
<b>&lt;result_state&gt;</b>	If SENDvalid is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.
<b>Example</b>	This example places the current period of the waveform in the numeric variable, Value, then prints the contents of the variable to the computer's screen. 10 OUTPUT 707;":SYSTEM:HEADER OFF" !Response headers off 20 OUTPUT 707;":MEASURE:PERIOD?" 30 ENTER 707;Value 40 PRINT Value 50 END

---

**PWIDth**

<b>Command</b>	:MEASure:PWIDth [<source>] Measures the width of the first positive pulse on the screen using the mid-threshold levels of the waveform (50% levels with standard measurements selected). The source is specified with the MEASure:SOURce command or with the optional parameter following the PWIDth command. The algorithm is:
----------------	---

## Measure Commands

### RESults?

If the first edge on screen is rising, then

*pwidth = time at the first falling edge – time at the first rising edge*

else,

*pwidth = time at the second falling edge – time at the first rising edge*

#### Mode

Oscilloscope mode only

#### <source>

{CHANnel<N> | FUNCtion<N> | WMEMory<N>}

#### <N>

For channels: Value is dependent on the type of plug-in and its location in the instrument. For functions: 1 or 2. For waveform memories (WMEMORY): 1, 2, 3, or 4.

#### Example

The following example measures the width of the first positive pulse on the screen.

```
10 OUTPUT 707;":MEASURE:PWIDTh"  
20 END
```

#### Query

:MEASure:PWIDth? [<source>]

The query returns the measured width of the first positive pulse of the specified source.

#### Returned Format

[:MEASure:PWIDth] <value>[,<result\_state>]<NL>

#### <value>

Width of the first positive pulse on the screen in seconds.

#### <result\_state>

If SENDvalid is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.

#### Example

The following example places the value of the width of the first positive pulse on the screen in the numeric variable, Width, then prints the contents of the variable to the controller's screen.

```
10 OUTPUT 707;":SYSTEM:HEADER OFF" !Response headers off  
20 OUTPUT 707;":MEASURE:PWIDTh?"  
30 ENTER 707;Width  
40 PRINT Width  
50 END
```

---

### RESults?

#### Query

:MEASure:RESults?

This query returns the results of the continuous measurements. The measurement results always include only the current results. If SENDvalid is ON, the measurement results state is returned immediately following the measurement result. Except in Jitter Mode, the measurement results include the current, minimum, maximum, mean, standard deviation, and statistical sample size of each measurement.

If more than one measurement is running continuously, the values shown in Table 18-3 on page 18-40 will be duplicated for each continuous measurement from the first to last (top to bottom) of display. There may be up to four continuous measurements at a time.

In Jitter Mode, the current result for up to four selected jitter measurements are returned. In addition, if limit testing is turned on, limit failures, limit total tests, and limit status values are returned.



**Note:** In some cases, remote results on statistical measurements may display incorrect ASCII mapping, such as a ç symbol in lieu of  $\Sigma$  (sigma).

**Returned Format**  
**<result list>**

[:MEASure:RESults] <result list><NL>

A list of the measurement results, as in Table 18-2, separated with commas.

**Table 18-2. Results Values**

	<b>Sendvalid OFF</b>	<b>Sendvalid ON</b>
Limit test OFF	current result	current result
		validity
	minimum <sup>a</sup>	minimum <sup>a</sup>
	maximum <sup>a</sup>	maximum <sup>a</sup>
	mean <sup>a</sup>	mean <sup>a</sup>
	standard deviation <sup>a</sup>	standard deviation <sup>a</sup>
Limit test ON	n-samples <sup>a</sup>	n-samples <sup>a</sup>
	current result	current result
		validity
	minimum <sup>a</sup>	minimum <sup>a</sup>
	maximum <sup>a</sup>	maximum <sup>a</sup>
	mean <sup>a</sup>	mean <sup>a</sup>
	standard deviation <sup>a</sup>	standard deviation <sup>a</sup>
	n-samples <sup>a</sup>	n-samples <sup>a</sup>
	limit failures	limit failures
	limit total tests	limit total tests
limit status	limit status	

a. This value is not returned in Jitter Mode. Instead, the measurement result 9.99999E+37 is returned.

**Example**

This example places the current results of the measurements in the string variable, Result\$, then prints the contents of the variable to the computer's screen.

```
10 DIM Result$(200) !Dimension variable
20 OUTPUT 707;":MEASURE:RESULTS?"
30 ENTER 707;Result$
40 PRINT Result$
50 END
```

**RESults?****Table 18-3. Result States**

<b>Code</b>	<b>Result</b>	<b>Description</b>
0	RESULT_CORRECT	Result correct. No problem found.
1	RESULT_QUESTIONABLE	Result questionable but could be measured.
2	RESULT_LESS_EQ	Result less than or equal to value returned.
3	RESULT_GTR_EQ	Result greater than or equal to value returned.
4	RESULT_INVALID	Result returned is invalid.
5	EDGE_NOT_FOUND	Result invalid. Required edge not found.
6	MAX_NOT_FOUND	Result invalid. Max not found.
7	MIN_NOT_FOUND	Result invalid. Min not found.
8	TIME_NOT_FOUND	Result invalid. Requested time not found.
9	VOLT_NOT_FOUND	Result invalid. Requested voltage not found.
10	TOP_EQUALS_BASE	Result invalid. Top and base are equal.
11	MEAS_ZONE_SMALL	Result invalid. Measurement zone too small.
12	LOWER_INVALID	Result invalid. Lower threshold not on waveform.
13	UPPER_INVALID	Result invalid. Upper threshold not on waveform.
14	UPPER_LOWER_INVALID	Result invalid. Upper and lower thresholds are too close.
15	TOP_INVALID	Result invalid. Top not on waveform.
16	BASE_INVALID	Result invalid. Base not on waveform.
17	INCOMPLETE	Result invalid. Completion criteria not reached.
18	INVALID_SIGNAL	Result invalid. Measurement invalid for this type of signal.
19	SIGNAL_NOT_DISPLAYED	Result invalid. Signal is not displayed.
20	CLIPPED_HIGH	Result invalid. Waveform is clipped high.
21	CLIPPED_LOW	Result invalid. Waveform is clipped low.
22	CLIPPED_HIGH_LOW	Result invalid. Waveform is clipped high and low.
23	ALL_HOLES	Result invalid. Data contains all holes.
24	NO_DATA	Result invalid. No data on screen.
25	CURSOR_OFF_SCREEN	Result invalid. Cursor is not on screen.
26	MEASURE_CANCELLED	Result invalid. Measurement aborted.
27	MEASURE_TIMEOUT	Result invalid. Measurement timed-out.
28	NO_MEAS	Result invalid. No measurement to track.
30	INVALID_EYE	Result invalid. Eye pattern not found.
32	BAD_DARK_LEVEL	Result invalid. Dark level is invalid.
33	NOT_1_SOURCE	Result invalid. Color grade/gray scale database has more than one source.
34	NO_REF_PLANE	Result invalid. No RZ eye pattern found.
35	BAD_RZ	Result invalid. Excessive extinction ratio correction.
37	BAD_ER_CORR	Result invalid. No TDR/TDT reference plane defined.

---

**RISetime**

<b>Command</b>	:MEASure:RISetime [<source>] This command measures the rise time of the first displayed edge by measuring the time at the lower threshold of the rising edge, measuring the time at the upper threshold of the rising edge, then calculating the rise time with the following algorithm: Rise time = time at upper threshold point – time at lower threshold point. Sources are specified with the MEASure:SOURce command or with the optional parameter following the RISetime command.
<b>Mode</b>	All instrument modes.
<b>&lt;source&gt;</b>	{CHANnel<N>   FUNction<N>   RESPonse<N>   WMEMory<N>   CGRade} Where CHANnel<N>, FUNction<N>, RESPonse<N>, and WMEMory<N> apply in Oscilloscope and TDR modes only, and CGRade in Eye mode only.
<b>&lt;N&gt;</b>	For channels, functions, TDR responses and waveform memories: 1, 2, 3, or 4. With standard measurements selected, the lower threshold is at the 10% point and the upper threshold is at the 90% point on the rising edge.
<b>Example</b>	This example measures the rise time of the displayed signal. 10 OUTPUT 707;":MEASURE:RISETIME" 20 END
<b>Query</b>	:MEASure:RISetime? [<source>] The query returns the rise time of the specified source.
<b>Returned Format</b>	[:MEASure:RISetime] <value>[,<result_state>]<NL>
<b>&lt;value&gt;</b>	Rise time in seconds.
<b>&lt;result_state&gt;</b>	If SENDvalid is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.
<b>Example</b>	This example places the current value of rise time in the numeric variable, Rise, then prints the contents of the variable to the computer's screen. 10 OUTPUT 707;":SYSTEM:HEADER OFF"!Response headers off 20 OUTPUT 707;":MEASURE:RISETIME?" 30 ENTER 707;Rise 40 PRINT Rise 50 END

---

**SCRatch**

<b>Command</b>	:MEASure:SCRatch This command clears the measurement results from the screen.
<b>Example</b>	This example clears the current measurement results from the screen. 10 OUTPUT 707;":MEASURE:SCRATCH" 20 END

**SENDvalid**

---

**SENDvalid**

<b>Command</b>	:MEASure:SENDvalid {{OFF   0}   {ON   1}}
	This command enables the result state code to be returned with the :MEASure:RESults? query.
<b>Example</b>	This example turns send valid function on. <pre>10 OUTPUT 707;":MEASURE:SENDVALID ON" 20 END</pre>
<b>Query</b>	:MEASure:SENDvalid? The query returns the state of the Sendvalid control.
<b>Returned Format</b>	[ :MEASure:SENDvalid ] {0   1}<NL>
<b>Example</b>	This example places the current mode for SENDvalid in the string variable, Mode\$, then prints the contents of the variable to the computer's screen. <pre>10 DIM Mode\${50} !Dimension variable 20 OUTPUT 707;":MEASURE:SENDVALID?" 30 ENTER 707;Mode\$ 40 PRINT Mode\$ 50 END</pre>
<b>See Also</b>	Refer to the MEASure:RESults query for information on the results returned and how they are affected by the SENDvalid command. Refer to the individual measurements for information on how the result state is returned.

---

**SOURce**

<b>Command</b>	:MEASure:SOURce <source>[,<source>]
	This command selects the source for measurements. You can specify one or two sources with this command. All measurements except MEASure:DEFine:DELtatime are made on the first specified source. The delta time measurement uses two sources if two are specified. If only one source is specified, the delta time measurement uses that source for both of its parameters. The source is always color grade/gray scale data in eye mode, except for average optical power and histogram measurements. This is a global definition. It is used for all subsequent remote measurements unless a different source is specified with the optional source parameter in the measure command.
<b>Mode</b>	Oscilloscope and TDR modes. Eye mode uses this for average optical power measurements.
<b>&lt;source&gt;</b>	{CHANnel<N>   FUNction<N>   RESPonse<N>   WMEMory<N>}
<b>&lt;N&gt;</b>	For channels, functions, TDR responses and waveform memories: 1, 2, 3, or 4.
<b>Example</b>	This example selects channel 1 as the source for measurements. <pre>10 OUTPUT 707;":MEASURE:SOURCE CHANNEL1" 20 END</pre>

<b>Query</b>	:MEASure:SOURce?
	The query returns the current source selection.
<b>Returned Format</b>	[[:MEASure:SOURce] <source>[,<source>]<NL>
<b>Example</b>	This example places the currently specified sources in the string variable, Source\$, then prints the contents of the variable to the computer's screen. <pre>10 DIM Source\${50}           !Dimension variable 20 OUTPUT 707;":MEASURE:SOURCE?" 30 ENTER 707;Source\$ 40 PRINT Source\$ 50 END</pre>

**TEDGe?**

<b>Query</b>	:MEASure:TEDGe? <meas_thres_txt>,<slope><occurrence> [,<source>]
	The query returns the time interval between the trigger event and the specified edge (threshold level, slope, and transition) in oscilloscope mode. The query will return the time interval between the reference plane and the specified edge in TDR mode.
<b>Mode</b>	Oscilloscope and TDR modes.

**Note**

TEDGe is measured for a value less than or equal to 20. A value greater than 20 returns data out of range.

<b>&lt;meas_thres_txt&gt;</b>	UPPer, MIDDLE, or LOWer to identify the threshold.
<b>&lt;slope&gt;</b>	{ - (minus) for falling   + (plus) for rising   <none> (the slope is optional; if no slope is specified, + (plus) is assumed) }
<b>&lt;occurrence&gt;</b>	A numeric value representing the edge of the occurrence. The desired edge must be present on the display. Edges are counted with 1 being the first edge from the left on the display.
<b>&lt;source&gt;</b>	{CHANnel<N>   FUNction<N>   RESPonse<N>   WMEMory<N>}
<b>&lt;N&gt;</b>	For channels, functions, TDR responses and waveform memories 1, 2, 3, or 4.
<b>Returned Format</b>	[[:MEASure:TEDGe] <time>[,<result_state>]<NL>
<b>&lt;time&gt;</b>	The time interval between the trigger event and the specified edge (oscilloscope mode) or the time interval between the reference plane and the specified edge in TDR mode.
<b>&lt;result_state&gt;</b>	If SENDvalid is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.
<b>Example</b>	This example returns the time interval between the trigger event and the 90% threshold on the second rising edge of the source waveform to the numeric variable, Time. The contents of the variable are then printed to the computer's screen. <pre>10 OUTPUT 707;":SYSTEM:HEADER OFF"           !Response headers off</pre>

Measure Commands

**TMAX**

```
20 OUTPUT 707;":MEASURE:TEDGE? UPPER,+2"  
30 ENTER 707;Time  
40 PRINT Time  
50 END
```

**Turn Off Headers**

When receiving numeric data into numeric variables, turn off the headers. Otherwise, the headers may cause misinterpretation of returned data.

---

**TMAX**

**Command**

:MEASure:TMAX [<source>]

This command measures the first time at which the first maximum voltage of the source waveform occurred. The source is specified with the MEASure:SOURce command or with the optional parameter following the TMAX command. In TDR mode, the time reported is measured with respect to the reference plane.

**Mode**

Oscilloscope and TDR modes.

**<source>**

{CHANnel<N> | FUNction<N> | WMEMory<N> | RESPonse<N>}

**<N>**

An integer, from 1 through 4.

**Query**

:MEASure:TMAX? [<source>]

The query returns the time at which the first maximum voltage occurred.

**Returned Format**

[:MEASure:TMAX] <time>[,<result\_state>]<NL>

**<time>**

Time at which the first maximum voltage occurred.

**<result\_state>**

If SENDVALID is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.

**Example**

The following example returns the time at which the first maximum voltage occurred to the numeric variable, Time, then prints the contents of the variable to the controller's screen.

```
10 OUTPUT 707;":SYSTEM:HEADER OFF"           !Response headers off  
20 OUTPUT 707;":MEASURE:TMAX?"  
30 ENTER 707;Time  
40 PRINT Time  
50 END
```

**Turn Off Headers**

When receiving numeric data into numeric variables, turn off the headers. Otherwise, the headers may cause misinterpretation of returned data.

---

**TMIN**

<b>Command</b>	:MEASure:TMIN [<source>] This command measures the first time at which the first minimum voltage of the source waveform occurred. The source is specified with the MEASure:SOURce command or with the optional parameter following the TMIN command. In TDR mode, the time reported is measured with respect to the reference plane.
<b>Mode</b>	Oscilloscope and TDR modes.
<b>&lt;source&gt;</b>	{CHANnel<N>   FUNCtion<N>   WMEMory<N>   RESPonse<N>}
<b>&lt;N&gt;</b>	An integer, from 1 through 4.
<b>Query</b>	:MEASure:TMIN? [<source>] The query returns the time at which the first minimum voltage occurred.
<b>Returned Format</b>	[:MEASure:TMIN] <time>[,<result_state>]<NL>
<b>&lt;time&gt;</b>	Time at which the first minimum voltage occurred.
<b>&lt;result_state&gt;</b>	If SENDVALID is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.
<b>Example</b>	The following example returns the time at which the first minimum voltage occurred to the numeric variable, Time, then prints the contents of the variable to the controller's screen. <pre>10 OUTPUT 707;":SYSTEM:HEADER OFF"           !Response headers off 20 OUTPUT 707;":MEASURE:TMIN?" 30 ENTER 707;Time 40 PRINT Time 50 END</pre>

**Turn Off Headers**

When receiving numeric data into numeric variables, turn off the headers. Otherwise, the headers may cause misinterpretation of returned data.

---

**TVOLT?**

<b>Query</b>	:MEASure:TVOLT? <voltage>,<slope><occurrence>[,<source>] The query returns the time interval between the trigger event and the specified voltage level and transition (oscilloscope mode) or the time interval between the reference plane and the specified voltage level and transition (TDR mode). The source is specified with the MEASure:SOURce command or with the optional parameter following the TVOLT? query.
<b>Mode</b>	Oscilloscope and TDR modes.
<b>&lt;voltage&gt;</b>	Voltage level at which time will be measured.

## Measure Commands

### VAMPlitude

<b>&lt;slope&gt;</b>	The direction of the waveform change when the specified voltage is crossed, rising (+) or falling (-).
<b>&lt;occurrence&gt;</b>	The number of the crossing to be reported. If one, the first crossing is reported; if two, the second crossing is reported, and so on.
<b>&lt;source&gt;</b>	{CHANnel<N>   FUNction<N>   WMEMory<N>   RESPonse<N>}
<b>&lt;N&gt;</b>	An integer, from 1 through 4.
<b>Returned Format</b>	[:MEASure:TVOLT] <time>[,<result_state>]<NL>
<b>&lt;time&gt;</b>	The time interval between the trigger event (or reference plane, in TDR mode) and the specified voltage level and transition.
<b>&lt;result_state&gt;</b>	If SENDvalid is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.
<b>Example</b>	<p>The following example returns the time interval between the trigger event and the transition through -250 Volts on the third rising edge of the source waveform to the numeric variable, Time. The contents of the variable are then printed to the controller's screen.</p> <pre>10 OUTPUT 707;":SYSTEM:HEADER OFF" !Response headers off 20 OUTPUT 707;":MEASURE:TVOLT? -.250,+3" 30 ENTER 707;Time 40 PRINT Time 50 END</pre>

#### Turn Off Headers

When receiving numeric data into numeric variables, turn off the headers. Otherwise, the headers may cause misinterpretation of returned data.

---

### VAMPlitude

<b>Command</b>	:MEASure:VAMPlitude [<source>] This command calculates the difference between the top and base voltage of the specified source. Sources are specified with the MEASure:SOURce command or with the optional parameter following the VAMPlitude command.
<b>Mode</b>	Oscilloscope and TDR modes.
<b>&lt;source&gt;</b>	{CHANnel<N>   FUNction<N>   RESPonse<N>   WMEMory<N>}
<b>&lt;N&gt;</b>	For channels, functions, TDR responses and waveform memories: 1, 2, 3, or 4.
<b>Example</b>	<p>This example calculates the difference between the top and base voltage of the specified source.</p> <pre>10 OUTPUT 707;":MEASURE:VAMPLITUDE" 20 END</pre>
<b>Query</b>	:MEASure:VAMPlitude? [<source>]



**VAVerage**

	The query returns the calculated difference between the top and base voltage of the specified source.
<b>Returned Format</b>	[[:MEASure:VAMPlitude] <value>[,<result_state>]<NL>
<b>&lt;value&gt;</b>	Calculated difference between the top and base voltage.
<b>&lt;result_state&gt;</b>	If SENDvalid is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.
<b>Example</b>	This example places the current Vamplitude value in the numeric variable, Value, then prints the contents of the variable to the computer's screen. <pre>10 OUTPUT 707;":SYSTEM:HEADER OFF"           !Response headers off 20 OUTPUT 707;":MEASURE:VAMPLITUDE?" 30 ENTER 707;Value 40 PRINT Value 50 END</pre>

**VAVerage**

<b>Command</b>	:MEASure:VAVerage {CYCLe   DISPlay} [,<source>] This command calculates the average voltage over the displayed waveform. The source is specified with the MEASure:SOURce command or with the optional parameter following the VAVerage command.
<b>Mode</b>	Oscilloscope and TDR (DISPlay option only) modes.
<b>CYCLe</b>	The CYCLe parameter instructs the average measurement to measure the average voltage across the first period of the display. This option is valid in oscilloscope mode only.
<b>DISPlay</b>	The DISPlay parameter instructs the average measurement to measure all the data on the display. This option is valid in both oscilloscope and TDR modes.
<b>&lt;source&gt;</b>	{CHANnel<N>   FUNCTion<N>   WMEMory<N>   RESPonse<N>}
<b>&lt;N&gt;</b>	An integer, from 1 through 4.
<b>Example</b>	The following example calculates the average voltage over the displayed waveform. <pre>10 OUTPUT 707;":MEASURE:VAVERAGE DISPLAY" 20 END</pre>
<b>Query</b>	:MEASure:VAVerage? {CYCLe   DISPlay}, [,<source>] The query returns the calculated average voltage of the specified source.
<b>Returned Format</b>	[[:MEASure:VAVerage] <value> [,<result_state>]<NL>
<b>&lt;value&gt;</b>	The calculated average voltage.
<b>&lt;result_state&gt;</b>	If SENDVALID is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.
<b>Example</b>	<pre>10 OUTPUT 707;":SYSTEM:HEADER OFF"           !Response headers off 20 OUTPUT 707;":MEASURE:VAVERAGE? DISPLAY" 30 ENTER 707;Average 40 PRINT Average 50 END</pre>

**VBASe**

---

**VBASe**

<b>Command</b>	:MEASure:VBASe [<source>] Measures the statistical base of the waveform. The source is specified with the MEASure:SOURce command or with the optional parameter following the VBASe command.
<b>Mode</b>	Oscilloscope and TDR modes.
<b>&lt;source&gt;</b>	{CHANnel<N>   FUNction<N>   RESPonse<N>   WMEMory<N>}
<b>&lt;N&gt;</b>	For channels: Value is dependent on the type of plug-in and its location in the instrument. For functions: 1 or 2. For waveform memories (WMEMORY): 1, 2, 3, or 4. For TDR responses: 1, 2, 3, or 4.
<b>Example</b>	The following example measures the voltage at the base of the waveform. 10 OUTPUT 707;":MEASURE:VBASE" 20 END
<b>Query</b>	:MEASure:VBASe? [<source>] The query returns the measured voltage value at the base of the specified source.
<b>Returned Format</b>	[:MEASure:VBASe] <value>[.<result_state>]<NL>
<b>&lt;value&gt;</b>	Voltage at the base of the waveform.
<b>&lt;result_state&gt;</b>	If SENDvalid is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.
<b>Example</b>	The following example returns the current voltage at the base of the waveform to the numeric variable, Voltage, then prints the contents of the variable to the controller's screen. 10 OUTPUT 707;":SYSTEM:HEADER OFF" !Response headers off 20 OUTPUT 707;":MEASURE:VBASE?" 30 ENTER 707;Voltage 40 PRINT Voltage 50 END

---

**VMAX**

<b>Command</b>	:MEASure:VMAX [<source>] Measures the absolute maximum voltage present on the selected source waveform. The source is specified with the MEASure:SOURce command or with the optional parameter following the VMAX command.
<b>Mode</b>	Oscilloscope and TDR modes.
<b>&lt;source&gt;</b>	{CHANnel<N>   FUNction<N>   RESPonse<N>   WMEMory<N>}
<b>&lt;N&gt;</b>	For channels: Value is dependent on the type of plug-in and its location in the instrument. For functions: 1 or 2. For waveform memories (WMEMORY): 1, 2, 3, or 4. For TDR responses: 1, 2, 3, or 4.
<b>Example</b>	The following example measures the absolute maximum voltage on the waveform.

	<pre>10 OUTPUT 707;":MEASURE:VMAX" 20 END</pre>
<b>Query</b>	:MEASure:VMAX? [<source>] The query returns the measured absolute maximum voltage present on the selected source waveform.
<b>Returned Format</b>	[:MEASure:VMAX] <value>[,<result_state>]<NL>
<b>&lt;value&gt;</b>	Absolute maximum voltage present on the waveform.
<b>&lt;result_state&gt;</b>	If SENDvalid is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.
<b>Example</b>	The following example returns the measured absolute maximum voltage on the waveform to the numeric variable, Maximum, then prints the contents of the variable to the controller's screen. <pre>10 OUTPUT 707;":SYSTEM:HEADER OFF" !Response headers off 20 OUTPUT 707;":MEASURE:VMAX?" 30 ENTER 707;Maximum 40 PRINT Maximum 50 END</pre>

**VMIN**

<b>Command</b>	:MEASure:VMIN [<source>] Measures the absolute minimum voltage present on the selected source waveform. The source is specified with the MEASure:SOURce command or with the optional parameter following the VMIN command.
<b>Mode</b>	Oscilloscope and TDR modes.
<b>&lt;source&gt;</b>	{CHANnel<N>   FUNCtion<N>   RESPonse<N>   WMEMory<N>}
<b>&lt;N&gt;</b>	For channels: Value is dependent on the type of plug-in and its location in the instrument. For functions: 1 or 2. For waveform memories (WMEMORY): 1, 2, 3, or 4. For TDR responses: 1, 2, 3, or 4.
<b>Example</b>	The following example measures the absolute minimum voltage on the waveform. <pre>10 OUTPUT 707;":MEASURE:VMIN" 20 END</pre>
<b>Query</b>	:MEASure:VMIN? [<source>] The query returns the measured absolute minimum voltage present on the selected source waveform.
<b>Returned Format</b>	[:MEASure:VMIN] <value>[,<result_state>]<NL>
<b>&lt;value&gt;</b>	Absolute minimum voltage present on the waveform.
<b>&lt;result_state&gt;</b>	If SENDvalid is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.
<b>Example</b>	The following example returns the measured absolute minimum voltage on the waveform to the numeric variable, Minimum, then prints the contents of the variable to the controller's screen.

## Measure Commands

### VPP

```
10 OUTPUT 707;":SYSTEM:HEADER OFF" !Response headers off
20 OUTPUT 707;":MEASURE:VMIN?"
30 ENTER 707;Minimum
40 PRINT Minimum
50 END
```

---

### VPP

<b>Command</b>	:MEASure:VPP [<source>] This command measures the maximum and minimum voltages on the selected source, then calculates the peak-to-peak voltage as the difference between the two voltages. Sources are specified with the MEASure:SOURce command or with the optional parameter following the VPP command.
<b>Mode</b>	Oscilloscope and TDR modes only
<b>&lt;source&gt;</b>	{CHANnel<N>   FUNCtion<N>   RESPonse<N>   WMEMory<N>}
<b>&lt;N&gt;</b>	An integer, from 1 through 4.
<b>Example</b>	This example measures the peak-to-peak voltage. 10 OUTPUT 707;":MEASURE:VPP" 20 END
<b>Query</b>	:MEASure:VPP? [<source>] The query returns the specified source peak-to-peak voltage.
<b>Returned Format</b>	[:MEASure:VPP] <value>[,<result_state>]<NL>
<b>&lt;value&gt;</b>	Peak-to-peak voltage of the selected source.
<b>&lt;result_state&gt;</b>	If SENDvalid is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.
<b>Example</b>	This example places the current peak-to-peak voltage in the numeric variable, Voltage, then prints the contents of the variable to the computer's screen. 10 OUTPUT 707;":SYSTEM:HEADER OFF" !Response headers off 20 OUTPUT 707;":MEASURE:VPP?" 30 ENTER 707;Voltage 40 PRINT Voltage 50 END

---

### VRMS

<b>Command</b>	:MEASure:VRMS {CYCLE   DISPlay}, {AC   DC} [<source>] This command measures the RMS voltage of the selected waveform by subtracting the average value of the waveform from each data point on the display. Sources are specified with the MEASure:SOURce command or with the optional parameter following the VRMS command.
<b>Mode</b>	Oscilloscope mode only.

<b>CYCLe</b>	The CYCLe parameter instructs the RMS measurement to measure the RMS voltage across the first period of the display.
<b>DISPLay</b>	The DISPLay parameter instructs the RMS measurement to measure all the data on the display. Generally, RMS voltage is measured across one waveform or cycle, however, measuring multiple cycles may be accomplished with the DISPLay option. The DISPLay parameter is also useful when measuring noise.
<b>AC</b>	The AC parameter is used to measure the RMS voltage subtracting out the DC component.
<b>DC</b>	The DC parameter is used to measure RMS voltage including the DC component. The AC RMS, DC RMS, and VAVG parameters are related as in the following formula: $\text{DCVRMS}^2 = \text{ACVRMS}^2 + \text{VAVG}^2$
<b>&lt;source&gt;</b>	{CHANnel<N>   FUNCtion<N>   WMEMory<N>}
<b>&lt;N&gt;</b>	For channels, functions, and waveform memories: 1, 2, 3, or 4.
<b>Example</b>	This example measures the RMS voltage of the previously selected waveform. 10 OUTPUT 707;":MEASURE:VRMS CYCLE,AC" 20 END
<b>Query</b>	:MEASure:VRMS? {CYCLe   DISPlay}, {AC   DC} [,<source>] The query returns the RMS voltage of the specified source.
<b>Returned Format</b>	[:MEASure:VRMS] <value>[,<result_state>]<NL>
<b>&lt;value&gt;</b>	RMS voltage of the selected waveform.
<b>&lt;result_state&gt;</b>	If SENDvalid is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.
<b>Example</b>	This example places the current AC RMS voltage over one period of the waveform in the numeric variable, Voltage, then prints the contents of the variable to the computer's screen. 10 OUTPUT 707;":SYSTEM:HEADER OFF" !Response headers off 20 OUTPUT 707;":MEASURE:VRMS? CYCLE,AC" 30 ENTER 707;Voltage 40 PRINT Voltage 50 END

**VTIME?**

<b>Query</b>	:MEASure:VTIME? <time> [,<source>] The query returns the measured voltage.
<b>&lt;time&gt;</b>	The time interval between the trigger event and the specified edge (oscilloscope mode) or the time interval between the reference plane and the specified edge in TDR mode.
<b>&lt;source&gt;</b>	{CHANnel<N>   FUNCtion<N>   RESPonse<N>   WMEMory<N>}
<b>&lt;N&gt;</b>	An integer, from 1 to 4.

## Measure Commands

### VTOP

<b>Mode</b>	Oscilloscope and TDR modes.
<b>Returned Format</b>	[[:MEASure:VTIME] <value>[,<result_state>]<NL>
<b>&lt;value&gt;</b>	Voltage at the specified time. In oscilloscope mode, <time> is the time measured from the trigger event. In TDR mode, <time> is measured with respect to the reference plane.
<b>&lt;result_state&gt;</b>	If SENDvalid is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.
<b>Example</b>	The following example places the voltage at 500 ms in the numeric variable, Value, then prints the contents to the controller's screen. <pre>10 OUTPUT 707;":SYSTEM:HEADER OFF" !Response headers off 20 OUTPUT 707;":MEASURE:VTIME? 500E-3" 30 ENTER 707;Value 40 PRINT Value 50 END</pre>

---

### VTOP

<b>Command</b>	:MEASure:VTOP [<source>] This command measures the statistical top of the selected source waveform. The source is specified with the MEASure:SOURce command or with the optional parameter following the VTOP command.
<b>Mode</b>	Oscilloscope and TDR modes.
<b>&lt;source&gt;</b>	{CHANnel<N>   FUNCtion<N>   RESPonse<N>   WMEMory<N>}
<b>&lt;N&gt;</b>	For channels: Value is dependent on the type of plug-in and its location in the instrument. For functions: 1 or 2. For waveform memories (WMEMORY): 1, 2, 3, or 4. For TDR responses: 1, 2, 3, or 4.
<b>Example</b>	The following example measures the voltage at the top of the waveform. <pre>10 OUTPUT 707;":MEASURE:VTOP" 20 END</pre>
<b>Query</b>	:MEASure:VTOP? [<source>] The query returns the measured voltage at the top of the specified source.
<b>Returned Format</b>	[[:MEASure:VTOP] <value>[,<result_state>]<NL>
<b>&lt;value&gt;</b>	Voltage at the top of the waveform.
<b>&lt;result_state&gt;</b>	If SENDvalid is ON, the result state is returned with the measurement result. Refer to Table 18-3 on page 18-40 for a list of the result states.
<b>Example</b>	The following example places the value of the voltage at the top of the waveform in the numeric variable, Value, then prints the contents of the variable to the controller's screen. <pre>10 OUTPUT 707;":SYSTEM:HEADER OFF" !Response headers off 20 OUTPUT 707;":MEASURE:VTOP?" 30 ENTER 707;Value 40 PRINT Value 50 END</pre>

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---

## TDR/TDT Commands

**DCALib**


---

## TDR/TDT Commands

The TDR/TDT command subsystem includes all commands necessary to set up TDR/TDT measurements.

**Slot Selection**

All of the TDR/TDT subsystem commands are of the form :TDR{2 | 4};<command>. The {2 | 4} option is used to identify the slot in which you have installed the TDR/TDT plug-in module. Select 2 if the module is in slots 1 and 2; 4 if the module is in slots 3 and 4. For example, if the module is in slots 3 and 4, and you want to issue the TDR subsystem PRESet command, you use the command string :TDR4:PRESET.

---

### DCALib

*This command is used in TDR/TDT mode only.*

**Command**

:TDR{2 | 4};DCALib {RPCalib | NORMal | QNORmal}

This command allows you to select the type of differential normalization (or calibration) to be performed. In TDT mode, the NORMal and QNORmal procedures are equivalent; only the NORMal parameter is recognized.

**RPCalib**

Selects reference plane calibration. This option is provided for backward compatibility.

**NORMal**

Sets the calibration procedure to differential normalization. This version of the differential normalization procedure models the coupling between the test fixture channels, and compensates for its effects.

**QNORmal**

Sets the calibration procedure to differential normalization. This version of the differential normalization procedure, also known as “Quick Normalization”, assumes that the coupling between the test fixture channels is negligible.

**Example**

The following example selects the quick normalization procedure.

```
10 OUTPUT 707;":TDR2:DCAL QNOR"
20 END
```

**Query**

:TDR{2 | 4};DCALib?

The query returns the select calibration mode.

**Returned Format**

[ :TDR{2 | 4};DCAL ] {RPCalib | NORMal | QNORmal}<NL>



---

**PRESet**

*This command is used in TDR/TDT mode only.*

**Command**

:TDR{2 | 4}:PRESet

This command performs an automatic set up of the instrument for TDR or TDT measurements, based on the stimulus. This command does the following:

- Turn on TDR channels.
- If the stimulus is set to EXTernal ( see “STIMulus” on page 19-13), turn off channel 1 or 3 and turn on channel 2 or 4.
- If the TDT destinations are not shown, turn on the TDT destination channels. (see “RESPonse:TDTDest” on page 19-10).
- Set the timebase to 500 ps/div and positions the incident edge on screen.
- Turn on averaging and set best flatness (see “Acquire Commands” in chapter 6).
- For all channels that are on:
  - Set the attenuation units to ratio.
  - Set the attenuation to 1:1.
  - Set the bandwidth to low (12.4 GHz). (Set high for external stimulus.)
  - Set the units to volts.
  - Set the channel scale to 100 mV/div.
  - Set the channel offset to 200 mV or –200 mV for differential stimulus.

**Example**

The following example presets the instrument for TDR/TDT operations.

```
10 OUTPUT 707;":TDR2:PRESET"
20 END
```

---

**RATE**

*This command is used in TDR/TDT mode only.*

**Command**

:TDR{2 | 4}:RATE {AUTO | <rate>}

This command sets the period of the TDR pulse generator. You should usually leave this set to AUTO unless you need to define a specific rate. In AUTO, the instrument will attempt to keep subsequent periods off screen when the timebase is changed.

**<rate>**

Period to which you want to set the generator, in Hertz. You can add a suffix to indicate that the rate is in Hertz (HZ, KHZ, and so on).

**Example**

The following example sets the pulse generator to 120 kHz.

```
10 OUTPUT 707;":TDR2:RATE 120 KHZ"
20 END
```

## TDR/TDT Commands

### RESPonse

<b>Query</b>	<pre>:TDR{2   4}:RATE?</pre> <p>The query returns the current period of the pulse generator, even when the control is set to AUTO.</p> <p><i>The query is allowed in all modes.</i></p>
<b>Returned Format</b>	<pre>[ :TDR{2   4}:RATE] {AUTO   &lt;rate&gt;}&lt;NL&gt;</pre>
<b>Example</b>	<p>The following example gets the current rate setting and stores it in the variable Rate\$, then prints the contents of the variable to the controller's screen.</p> <pre>10 DIM Rate\${30} 20 OUTPUT 707;":TDR2:RATE?" 30 ENTER 707;Rate\$ 40 PRINT Rate\$ 50 END</pre>

---

### RESPonse

*This command is used in TDR/TDT mode only.*

<b>Command</b>	<pre>:TDR{2   4}:RESPonse&lt;N&gt; {ON   1   OFF   0   DIFFerential   COMMonmode   INDIndividual}</pre> <p>This command turns on or off a TDR or TDT normalized response.</p>
<b>&lt;N&gt;</b>	An integer, 1 through 4. This value refers to the stimulus channel used to produce a response waveform, while the response waveforms are numbered based on the destination channel. For TDR commands, the response waveform numbers and RESPonse<N> refer to the same waveforms. This is not the case for TDT related commands.
<b>OFF</b>	Turns off the response for the specified stimulus.
<b>ON</b>	Turns on the normalized response of the channel.

#### Note

The keyword NORMalize may also be used. This command is compatible with the Agilent 83480/54750 and is equivalent to ON.

<b>DIFFerential</b>	Turns on the differential response.
<b>COMMonmode</b>	Turns on the common mode response.
<b>INDividual</b>	Turns on the response for the corresponding channel. This option is valid for responses computed by the differential normalization procedure, as set by commands :TDR {2   4}:DCALib:NORMal or :TDR {2   4}:DCALib:QNORmal.
<b>Example</b>	<p>The following example turns on common mode response on response 1.</p> <pre>10 OUTPUT 707;":TDR2:RESPONSE1 COMMONMODE" 20 END</pre>
<b>Query</b>	<pre>:TDR{2   4}:RESPonse&lt;N&gt;?</pre> <p>The query returns the current response setting for the specified stimulus.</p> <p><i>The query is allowed in all modes.</i></p>

**Returned Format** [:TDR{2 | 4}:RESPonse<N>] {OFF | DIFFerential | COMMonmode | INDIndividual | ON}<NL>  
**Example** The following example gets the current response setting for response 2, stores it in the variable Control\$, then prints the contents of the variable to the controller's screen.

```
10 DIM Control${20}
20 OUTPUT 707;":TDR2:RESPONSE2?"
30 ENTER 707;Control
40 PRINT Control
50 END
```

---

### **RESPonse:CALibrate**

*This command is used in TDR/TDT mode only.*

**Command** :TDR{2 | 4}:RESPonse<N>:CALibrate  
This command begins a TDR or TDT normalization and reference plane calibration. Which calibration is done (TDR or TDT) depends on the setting of the TDR/TDT control. See "RESPonse:TDR/TDT" on page 19-9.

**<N>** An integer, 1 through 4. This value refers to the stimulus channel used to produce a response waveform, while the response waveforms are numbered based on the destination channel. For TDR commands, the response waveform numbers and RESPonse<N> refer to the same waveforms. This is not the case for TDT related commands.

**Example** The following example begins a TDR or TDT calibration.

```
10 OUTPUT 707;":TDR2:RESPONSE1:CALIBRATE"
20 END
```

---

### **RESPonse:CALibrate:CANcel**

*This command is used in TDR/TDT mode only.*

**Command** :TDR{2 | 4}:RESPonse<N>:CALibrate:CANcel  
This command activates the cancel softkey during a TDR or TDT normalization and reference plane calibration. This command is retained for backward compatibility with the 83480/54750. The preferred command is :CALibrate:CANcel.

**<N>** An integer, 1 through 4. This value refers to the stimulus channel used to produce a response waveform, while the response waveforms are numbered based on the destination channel. For TDR commands, the response waveform numbers and RESPonse<N> refer to the same waveforms. This is not the case for TDT related commands.

**Example** The following example cancels the current calibration operation.

```
10 OUTPUT 707;":TDR2:RESPONSE1:CALIBRATE:CANCEL"
20 END
```

**RESPonse:CALibrate:CONTInue**

---

**RESPonse:CALibrate:CONTInue**

*This command is used in TDR/TDT mode only.*

**Command**

:TDR{2 | 4}:RESPonse<N>:CALibrate:CONTInue

This command activates the continue softkey during a TDR or TDT normalization and reference plane calibration.

This command is retained for backward compatibility with the 83480/54750. The preferred command is :CALibrate:CONTInue.

**<N>**

An integer, 1 through 4. This value refers to the stimulus channel used to produce a response waveform, while the response waveforms are numbered based on the destination channel. For TDR commands, the response waveform numbers and RESPonse<N> refer to the same waveforms. This is not the case for TDT related commands.

**Example**

The following example continues a paused calibration operation.

```
10 OUTPUT 707;":TDR2:RESPONSE1:CALIBRATE:CONTINUE"
20 END
```

---

**RESPonse:HORizontal**

*This command is used in TDR/TDT mode only.*

**Command**

:TDR{2 | 4}:RESPonse<N>:HORizontal {AUTO | MANual}

This command specifies whether the TDR/TDT response should automatically track the source channel's horizontal scale (AUTO), or a user-defined scale specified with the HORizontal:POSItion and HORizontal:RANGe commands (MANual). AUTO is the usual setting.

**Note**

The keyword TSource may also be used. This command is compatible with the Agilent 83480/54750 and is equivalent to AUTO.

**<N>**

An integer, 1 through 4. This value refers to the stimulus channel used to produce a response waveform, while the response waveforms are numbered based on the destination channel. For TDR commands, the response waveform numbers and RESPonse<N> refer to the same waveforms. This is not the case for TDT related commands.

**Example**

The following example sets TDR response 1 to automatically track the source channel's horizontal scale:

```
10 OUTPUT 707;":TDR2:RESPONSE1:HORIZONTAL AUTO"
20 END
```

**Query**

:TDR{2 | 4}:RESPonse<N>:HORizontal?

The query returns the current horizontal tracking mode for the specified response.

**Returned Format**

[ :TDR{2 | 4}:RESPonse<N>:HORizontal] {AUTO | MANual}<NL>

**RESPonse:HORizontal:POSition****Example**

The following example gets the current horizontal tracking mode for response 1, puts it in the variable Track\$, then prints the contents of the variable to the controller's screen:

```
10 DIM Track${20}
20 OUTPUT 707;":TDR2:RESPONSE1:HORIZONTAL?"
30 ENTER 707;Track$
40 PRINT Track$
50 END
```

---

**RESPonse:HORizontal:POSition**

*This command is used in TDR/TDT mode only.*

**Command**

:TDR{2 | 4}:RESPonse<N>:HORizontal:POSition <position>

This command specifies the horizontal position of the TDR/TDT response when horizontal tracking is set to manual. The position is always referenced to center screen.

**<N>**

An integer, 1 through 4. This value refers to the stimulus channel used to produce a response waveform, while the response waveforms are numbered based on the destination channel. For TDR commands, the response waveform numbers and RESPonse<N> refer to the same waveforms. This is not the case for TDT related commands.

**<position>**

Offset from the center of the screen, in seconds.

**Example**

The following example sets the horizontal position for response 1 to 20 ns. This assumes that manual tracking has already been selected.

```
10 OUTPUT 707;":TDR2:RESPONSE1:HORIZONTAL:POSITION 20E9"
20 END
```

**Query**

:TDR{2 | 4}:RESPonse<N>:HORizontal:POSition?

The query returns the current horizontal position setting for the specified response.

**Returned Format**

[:TDR{2 | 4}:RESPonse<N>:HORizontal:POSition] <position><NL>

**Example**

The following example gets the current horizontal position setting for response 1, puts it into the variable Pos\$, then prints the contents of the variable to the controller's screen.

```
10 DIM Pos${20}
20 OUTPUT 707;":TDR2:RESPONSE1:HORIZONTAL:POSITION?"
30 ENTER 707;Pos$
40 PRINT Pos$
50 END
```

---

**RESPonse:HORizontal:RANGe**

*This command is used in TDR/TDT mode only.*

**Command**

:TDR{2 | 4}:RESPonse<N>:HORizontal:RANGe <range>

This command specifies the range of the TDR/TDT response when the horizontal tracking is set to manual.

## TDR/TDT Commands

### RESPonse:RISetime

<b>&lt;N&gt;</b>	An integer, 1 through 4. This value refers to the stimulus channel used to produce a response waveform, while the response waveforms are numbered based on the destination channel. For TDR commands, the response waveform numbers and RESPonse<N> refer to the same waveforms. This is not the case for TDT related commands.
<b>&lt;range&gt;</b>	Horizontal range in seconds.
<b>Example</b>	The following example sets the horizontal range for TDR response 1 to 120 ms. This assumes that manual tracking has already been selected. 10 OUTPUT 707;":TDR2:RESPONSE1:HORIZONTAL:RANGE 120 MS" 20 END
<b>Query</b>	:TDR{2   4}:RESPonse<N>:HORizontal:RANGe? The query returns the current horizontal range setting for the specified response.
<b>Returned Format</b>	[:TDR{2   4}:RESPonse<N>:HORizontal:RANGe] <range><NL>
<b>Example</b>	The following example gets the current horizontal range setting for response 2, stores it in the numeric variable Range, then prints the contents of the variable to the controller's screen. 10 OUTPUT 707;":TDR2:RESPONSE2:HORIZONTAL:RANGE?" 20 ENTER 707;Range 30 PRINT Range 40 END

---

### RESPonse:RISetime

*This command is used in TDR/TDT mode only.*

<b>Command</b>	:TDR{2   4}:RESPonse<N>:RISetime <risetime> This command sets the risetime for the normalized response. The risetime setting is limited by the timebase settings and the record length. The normalize response function allows you to change the risetime of the normalized step.
<b>&lt;N&gt;</b>	An integer, 1 through 4. This value refers to the stimulus channel used to produce a response waveform, while the response waveforms are numbered based on the destination channel. For TDR commands, the response waveform numbers and RESPonse<N> refer to the same waveforms. This is not the case for TDT related commands.
<b>&lt;risetime&gt;</b>	Risetime setting in seconds. The Risetime function allows you to change the normalized step's risetime within a range of values, with bounds established by the current timebase and record length settings. While the TDR step's risetime applied to the system under test is fixed, the measured response has a set of mathematical operations applied to it. These mathematical operations effectively change the displayed response to the system just as if a different TDR step risetime had actually been applied. This allows you to select a risetime for TDR/TDT measurements that is close to the actual risetime used in your system. This risetime value applies to both TDR and TDT normalized channels.
<b>Example</b>	The following example sets the risetime for response 1 to 100 ps. 10 OUTPUT 707;"TDR2:RESPONSE1:RISETIME 100 PS"

**Query** 20 END  
: TDR{2 | 4}:RESPonse<N>:RISetime?  
The query returns the normalized response risetime setting.

**Returned Format** [: TDR{2 | 4}:RESPonse<N>:RISetime] <risetime><NL>

**Example** The following example gets the current risetime setting and stores it in the numeric variable Risetime, then prints the contents of the variable to the controller's screen.  
10 OUTPUT 707;":TDR2:RESPONSE1:RISETIME?"  
20 ENTER 707;Risetime  
30 PRINT Risetime  
40 END

### RESPonse:TDRDest

*This command is used in TDR/TDT mode only.*

**Command** : TDR{2 | 4}:RESPonse{1 | 3}:TDRDest CHANnel<N>  
This command selects a TDR destination channel for an external stimulus. When you use an external stimulus, you must use this command to specify where the TDR channel is coming into the instrument. An external stimulus may be generated from channels 1 or 3 only.  
A channel is valid as a TDR destination if it meets the following criteria:

- Must be an electrical channel.
- Must not have an active TDR stimulus.
- Must not be the destination of a TDT measurement.

**<N>** An integer, 1 through 4.

**Example** The following example sets channel 2 as the TDR destination channel for response 1:  
10 OUTPUT 707;":TDR2:RESPONSE1:TDRDEST CHANNEL2"  
20 END

**Query** : TDR{2 | 4}:RESPonse{1 | 3}:TDRDest?  
The query returns the current TDR destination channel for the selected response.

**Returned Format** [: TDR{2 | 4}:RESPonse{1 | 3}:TDRDest] <channel><NL>

**Example** The following example gets the current TDR destination channel for response 3, stores it in the variable Dest\$, then prints the contents of the variable to the controller's screen:  
10 DIM Dest\${20}  
20 OUTPUT 707;":TDR2:RESPONSE3:TDRDEST?"  
30 ENTER 707;Dest\$  
40 PRINT Dest\$  
50 END

### RESPonse:TDRTDT

*This command is used in TDR/TDT mode only.*

## TDR/TDT Commands

### **RESPonse:TDTDest**

<b>Command</b>	<code>:TDR{2   4}:RESPonse{1   2   3   4}:TDRTDT {TDR   TDT}</code> <p>This command controls the behavior of other <code>:TDR{2   4}:RESPonse</code> commands and queries. A response waveform is fully specified by the TDRTDT setting, as well as by the stimulus value that is part of a “TDR{2   4}:RESPonse” command.</p>
<b>&lt;N&gt;</b>	An integer, 1 through 4. This value refers to the stimulus channel used to produce a response waveform, while the response waveforms are numbered based on the destination channel. For TDR commands, the response waveform numbers and RESPonse<N> refer to the same waveforms. This is not the case for TDT related commands.
<b>Example</b>	To turn on Response 1 waveform as TDR with stimulus = Chan1: Set :TDR2:RESPonse1:TDRTDT to TDR Set :TDR2:RESPonse1 to NORM  To turn on Response 2 waveform as TDT with stimulus = Chan1: Set :TDR2:RESPonse1:TDTDest to Chan2 Set :TDR2:RESPonse1:TDRTDT to TDT Set :TDR2:RESPonse1 to ON

---

### **RESPonse:TDTDest**

*This command is used in TDR/TDT mode only.*

<b>Command</b>	<code>:TDR{2   4}:RESPonse&lt;N&gt;:TDTDest {NONE   CHANnel&lt;N&gt;}</code> <p>This command selects a destination channel for a normalization measurement.</p>
<b>&lt;N&gt;</b>	An integer, 1 through 4. This RESPonse<N> value refers to the stimulus channel used to produce a response waveform, while the response waveforms are numbered based on the destination channel. For TDR commands, the response waveform numbers and RESPonse<N> refer to the same waveforms. This is not the case for TDT related commands.  For differential and common mode stimuli, the TDT destination is implied as follows: <ul style="list-style-type: none"><li>• The TDT destination for channel 1 is channel 3.</li><li>• The TDT destination for channel 2 is channel 4.</li><li>• The TDT destination for channel 3 is channel 1.</li><li>• The TDT destination for channel 4 is channel 2.</li></ul> A channel is valid as a TDT destination if it meets the following criteria: <ul style="list-style-type: none"><li>• Must be an electrical channel.</li><li>• Must not have an active TDR stimulus.</li><li>• Must not be the destination of another TDT measurement.</li><li>• Must not be the destination of a TDR measurement (external stimulus only).</li></ul> You must select a valid TDT destination before setting the TDRTDT control to TDT.



<b>NONE</b>	Deselects a channel as a TDT destination. This frees the channel to be the TDT destination of another TDR source.
<b>&lt;N&gt;</b>	For CHANnel<N>, this value is an integer, 1 through 4, indicating the slot in which the channel resides, followed by an optional A or B identifying which of two possible channels in the slot is being referenced.
<b>Example</b>	The following example selects channel 3 as the TDT destination channel for response 4. <pre>10 OUTPUT 707;":TDR2:RESPONSE4:TDTDEST CHANNEL3" 20 END</pre>
<b>Query</b>	:TDR{2   4}:RESPonse<N>:TDTDest? The query returns the current TDT destination channel for the specified response.
<b>Returned Format</b>	[:TDR{2   4}:RESPonse<N>:TDTDest] {NONE   <channel>}<NL>
<b>Example</b>	The following example gets the TDT destination channel for response 1, puts it in the variable Dest\$, then prints the contents of the variable to the controller's screen. <pre>10 DIM Dest\${20} 20 OUTPUT 707;":TDR2:RESPONSE1:TDTDEST?" 30 ENTER 707;Dest\$ 40 PRINT Dest\$ 50 END</pre>

**RESPonse:VERTical**

*This command is used in TDR/TDT mode only.*

<b>Command</b>	:TDR{2   4}:RESPonse<N>:VERTical {AUTO   MANual} This command specifies whether the TDR/TDT response should automatically track the source channel's vertical scale (AUTO), or use a user-defined scale specified with the VERTical:OFFSet and VERTical:RANGe commands (MANual). AUTO is the usual setting.
----------------	--

**Note**

The keyword TSource may also be used. This command is compatible with the Agilent 83480/54750 and is equivalent to AUTO.

<b>&lt;N&gt;</b>	An integer, 1 through 4. This value refers to the stimulus channel used to produce a response waveform, while the response waveforms are numbered based on the destination channel. For TDR commands, the response waveform numbers and RESPonse<N> refer to the same waveforms. This is not the case for TDT related commands.
<b>Example</b>	The following example sets response 1 to use a user-defined vertical scale. <pre>10 OUTPUT 707;":TDR2:RESPONSE1:VERTICAL MANUAL" 20 END</pre>
<b>Query</b>	:TDR{2   4}:RESPonse<N>:VERTical? The query returns the current vertical tracking mode for the specified response.

TDR/TDT Commands

### **RESPonse:VERTical:OFFSet**

**Returned Format**

[:TDR{2 | 4}:RESPonse<N>:VERTical] {AUTO | MANual}<NL>

**Example**

The following example gets the current vertical tracking mode for response 4, puts it in the variable VertMode\$, then prints the contents of the variable to the controller's screen.

```
10 DIM VertMode${20}
20 OUTPUT 707;":TDR2:RESPONSE4:VERTICAL?"
30 ENTER 707;VertMode$
40 PRINT VertMode
50 END
```

---

### **RESPonse:VERTical:OFFSet**

*This command is used in TDR/TDT mode only.*

**Command**

:TDR{2 | 4}:RESPonse<N>: VERTical:OFFSet <offset\_value>

This command sets the vertical position of the specified response when vertical tracking is set to MANual. The position is always referenced to center screen.

**<N>**

An integer, 1 through 4. This value refers to the stimulus channel used to produce a response waveform, while the response waveforms are numbered based on the destination channel. For TDR commands, the response waveform numbers and RESPonse<N> refer to the same waveforms. This is not the case for TDT related commands.

**<offset\_value>**

Offset value in the current channel UNITS. Suffix UNITS are ignored; only the scalar part is used (m in mv).

**Example**

The following example sets the vertical offset to 50 mV for response 1. This assumes that the vertical tracking mode has already been set to MANual.

```
10 OUTPUT 707;":TDR2:RESPONSE1:VERTICAL:OFFSET 50 MV"
20 END
```

**Query**

:TDR{2 | 4}:RESPonse<N>:VERTical:OFFSet?

The query returns the vertical offset for the specified response. This information is valid only when the vertical tracking mode is set to manual for the response.

**Returned Format**

[:TDR{2 | 4}:RESPonse<N>:VERTical:OFFSet] <volts><NL>

**Example**

The following example gets the vertical offset for response 1, stores it in the numeric variable Offset, then prints the contents of the variable to the controller's screen.

```
10 OUTPUT 707;":TDR2:RESPONSE1:VERTICAL:OFFSET?"
20 ENTER 707;Offset
30 PRINT OFFSET
40 END
```

---

### **RESPonse:VERTical:RANGe**

*This command is used in TDR/TDT mode only.*

**Command**

:TDR{2 | 4}:RESPonse<N>:VERTical:RANGe <range\_value>

	This command specifies the vertical range of the TDR/TDT response when the vertical tracking mode is set to MANual.
<b>&lt;N&gt;</b>	An integer, 1 through 4. This value refers to the stimulus channel used to produce a response waveform, while the response waveforms are numbered based on the destination channel. For TDR commands, the response waveform numbers and RESPonse<N> refer to the same waveforms. This is not the case for TDT related commands.
<b>&lt;range_value&gt;</b>	Vertical range in the current UNITS setting and suffix supplied. (The suffix does not set the UNITS; it is ignored.)
<b>Example</b>	The following example sets the vertical range to 5 volts for response 1. This assumes that the vertical tracking mode has already been set to manual. <pre>10 OUTPUT 707;":TDR2:RESPONSE1:VERTICAL:RANGE 5 V" 20 END</pre>
<b>Query</b>	:TDR{2   4}:RESPonse<N>:VERTical:RANGe? <p>The query returns the current vertical range setting for the specified response. This information is valid only when the vertical tracking mode is set to manual.</p>
<b>Returned Format</b>	[:TDR{2   4}:RESPonse<N>:VERTical:RANGe] <volts><NL>
<b>Example</b>	The following example gets the vertical range setting for response 1, stores it in the numeric variable Range, then prints the contents of the variable on the controller's screen. <pre>10 OUTPUT 707;":TDR2:RESPONSE1:VERTICAL:RANGE?" 20 ENTER 707;Range 30 PRINT Range 40 END</pre>

## STIMulus

*This command is used in TDR/TDT mode only.*

<b>Command</b>	:TDR{2   4}:STIMulus {OFF   ON   ON1   ON2   ON1AND2   DIFFerential   COMMonmode   EXTernal   ON3   ON4   ON3AND4}
	This command turns the TDR/TDT stimulus on or off. This command is set before starting normalization to specify type of normalization or reference plane calibration to perform. For the differential stimulus setting, a reference plane calibration is executed <i>unless</i> you specify which normalization procedure is to be executed using the :TDR {2   4}:DCALib command.
	<ul style="list-style-type: none"> <li>• The stimulus may be OFF, ON, or EXTernal.</li> <li>• In slots 1 and 2, the stimulus may be OFF, ON1, ON2, ON1AND2, DIFFerential, or COMMonmode.</li> <li>• In slots 3 and 4, the stimulus may be OFF, ON3, ON4, ON3AND4, DIFFerential, or COMMonmode.</li> </ul>

## TDR/TDT Commands

### STIMulus

#### Note

After specifying the TDR/TDT stimulus, use the command :TDR<N>:PRESET. This command will set up the instrument for TDR or TDT measurements based on the selected stimulus.

<b>OFF</b>	Turn off the pulse generator, using the channel as a regular analyzer channel.
<b>ON, ON1, ON3, External</b>	Turn on the channel 1 or channel 3 pulse generator for single-ended TDR or TDT measurements.
<b>ON2, ON4</b>	Turn on the channel 2 or channel 4 pulse generator for single-ended TDR or TDT measurements.
<b>ON1AND2, ON3AND4</b>	Turn on the pulse generator for channels 1 and 2 or channels 3 and 4 for simultaneous single-ended TDR or TDT measurements.
<b>DIFFerential</b>	Turn on the pulse generator for channels 1 and 2 or channels 3 and 4 for differential TDR or TDT measurements.
<b>COMMonmode</b>	Turn on the pulse generator for channels 1 and 2 or channels 3 and 4 for common-mode TDR or TDT measurements.
<b>Example</b>	The following example turns on pulse generators for channels 3 and 4 for single-ended TDR measurements. <pre>10 OUTPUT 707;":TDR4:STIMULUS ON3AND4" 20 END</pre>
<b>Query</b>	:TDR{2   4}:STIMulus? The query returns the current settings for the TDR pulse generators.
<b>Returned Format</b>	[:TDR{2   4}:STIMulus] {OFF   ON   ON1   ON2   ON1AND2   DIFFerential   COMMonmode   EXTernal   ON3   ON4   ON3AND4}<NL>
<b>Example</b>	The following example gets the current settings of the pulse generators and stores it in the variable Stim\$, then prints the contents of that variable to the controller's screen. <pre>10 DIM Stim\${30} 20 OUTPUT 707;":TDR4:STIMULUS?" 30 ENTER 707;Stim\$ 40 PRINT Stim\$ 50 END</pre>

BRATe 20-2  
POSition 20-2  
PRECision 20-3  
PRECision:RFRequency 20-4  
PRECision:TREFerence 20-5  
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**BRATe**

---

## Timebase Commands

The TIMEbase subsystem commands control the horizontal (X axis) analyzer functions.

---

### BRATe

<b>Command</b>	:TIMEbase:BRATe <bit_rate> This command sets the bit rate used when the time base units are bit period.
<b>&lt;bit_rate&gt;</b>	The bit rate (in bits-per-second).
<b>Example</b>	The following example sets the bit rate to 155.520 MHz. 10 OUTPUT 707;":TIMEBASE:BRATe 155.520E6" 20 END
<b>Query</b>	:TIMEbase:BRATe? The query returns the bit rate setting.
<b>Returned Format</b>	[:TIMEbase:BRATe] <bit_rate><NL>
<b>Example</b>	The following example places the current bit rate in the numeric variable, Setting, then prints the contents of the variable to the controller screen. 10 OUTPUT 707;":SYSTEM:HEADER OFF" !Response headers off 20 OUTPUT 707;":TIMEBASE:BRATe?" 30 ENTER 707;Setting 40 PRINT Setting 50 END

---

### POSition

<b>Command</b>	:TIMEbase:POSition <position_value> This command sets the time interval between the trigger event and the delay reference point. The delay reference point is set with the TIMEbase:REFErence command.
----------------	---

**NOTE**

In Jitter Mode, scale and position controls are disabled. Do not use this command in Jitter Mode. It generates a “Settings conflict” error.

**NOTE**

In TDR/TDT mode, please note that the delay reference point is set to coincide with the reference plane position.

<position\_value>

**TDR/TDT Mode**

The maximum value depends on the time/division setting. The value can optionally have units of bits or seconds, refer to Table 1-8 on page 1-36 to view the suffix units. If no units are specified, <position\_value> has the units of the current units setting.

**Example**

This example sets the delay position to 2 ms.

```
10 OUTPUT 707;":TIMEBASE:POSITION 2E-3"
20 END
```

**Query**

```
:TIMEbase:POSition? [{BITS | TIME}]
```

The query returns the current delay value in seconds.

**BITS**

bits/screen at bit rate

**TIME**

seconds/division

**Returned Format**

```
[:TIMEbase:POSition] <position_value><NL>
```

**Example**

This example places the current delay value in the numeric variable, Value, then prints the contents of the variable to the controller screen.

```
10 OUTPUT 707;":SYSTEM:HEADER OFF" !Response headers off
20 OUTPUT 707;":TIMEBASE:POSITION?"
30 ENTER 707;Value
40 PRINT Value
50 END
```

**PRECision****Install the Precision Timebase Module**

The Precision Timebase feature requires the installation of the Agilent 86107A Precision Timebase Module.

**Command**

```
:TIMEbase:PRECision {ON|OFF}
```

This command enables and disables the precision timebase. Enabling the precision timebase will also set the time reference. Disabling the precision timebase invalidates the time reference.

**Example**

This example sets the precision timebase to on.

Timebase Commands  
**PRECision:RFRequency**

**Query** 10 OUTPUT 707;":TIMEBASE:PRECISION ON"  
20 END  
:TIMebase:PRECision?  
This query returns the state of the precision timebase.

**Returned Format** [:TIMebase:PRECision?] {0 | 1}<NL>

**Example** The following example places the current setting for precision timebase in the variable Precision, then prints the contents of the variable to the controller screen.  
10 OUTPUT 707;":SYSTEM:HEADER OFF" !Response headers off  
20 OUTPUT 707;":TIMEBASE:PRECISION?"  
30 ENTER 707;Precision  
40 PRINT Precision  
50 END

---

**PRECision:RFRequency**

**Install the Precision Timebase Module**

The Precision Timebase feature requires the installation of the Agilent 86107A Precision Timebase Module.

**Command** :TIMebase:PRECision:RFRequency <frequency>  
This command specifies the frequency of the reference clock at the input of the 86107A.

**<frequency>** The frequency is dependent upon the 86107A option number (9.0 GHz to 12.6 GHz and 18.0 GHz to 25.0 GHz for option 020 or, additionally, 38.0 GHz to 43.0 GHz for option 040).

**Example** This example specifies the frequency of the reference clock used by the precision timebase.  
10 OUTPUT 707;":TIMEBASE:PRECISION:RFREQUENCY 9.95328 GHz"  
20 END

**Query** :TIMebase:PRECision:RFRequency?  
This query returns the user specified frequency of the reference clock.

**Returned Format** [:TIMebase:PRECision:RFRequency?] <frequency><NL>

**Example** This example returns the current setting of the reference clock frequency to the variable, Frequency, then prints the contents of the variable to the controller screen.  
10 OUTPUT 707;":SYSTEM:HEADER OFF" !Response headers off  
20 OUTPUT 707;":TIMEBASE:PRECISION:RFREQUENCY?"  
30 ENTER 707;Frequency  
40 PRINT Frequency  
50 END



---

## PRECision:TREference

### Install the Precision Timebase Module

The Precision Timebase feature requires the installation of the Agilent 86107A Precision Timebase Module.

<b>Command</b>	<pre>:TIMEbase:PRECision:TREference</pre> <p>This command sets the time reference. If the time reference fails to set, an error is produced.</p>
<b>Example</b>	<p>This example sets the time reference needed to enable the precision timebase.</p> <pre>10 OUTPUT 707;":TIMEBASE:PRECISION:TREFERENCE" 20 END</pre>
<b>Query</b>	<pre>:TIMEbase:PRECision:TREference?</pre> <p>This query returns whether the time reference has been successfully set. It does not indicate whether the time reference is still valid.</p> <p>A return value of 1 indicates the time reference was successfully set the last time the :Timebase:Precision:TReference command was sent (or the "Reset Time Reference" button was selected).</p> <p>A return value of 0 indicates the time reference was not successfully set either by the :Timebase:Precision:TReference command or by the "Reset Time Reference" button on the front panel. The usual causes for not being able to set the time reference is:</p> <ul style="list-style-type: none"><li>• the signal is not present.</li><li>• the signal is too small or too large.</li><li>• the frequency is not in the specified ranges.</li></ul> <p>This query does not indicate whether the time reference is invalid due to a change in either frequency or amplitude of the time reference signal. Use the following command sequence to identify whether the timebase reference is still valid:</p> <pre>*CLS          /Clear Status and Error Registers PTEE 1       /Mask Bit 1 of Precision Timebase Event Register OPEE 2048    /Mask Bit 12 of Operation Status Register *STB?       /Query Status Byte</pre> <p>A value <math>\geq 128</math> returned from *STB? query indicates that the 86107A time base reference is invalid. You will then need to reset the timebase reference and send the above commands again to reset the status byte.</p>
<b>Returned Format</b>	<pre>[:TIMEbase:PRECision:TREference] {0   1}</pre>
<b>Example</b>	<p>This example returns the current status of the time reference to the variable status, then prints the contents of the variable to the controller screen.</p> <pre>10 OUTPUT 707;":SYSTEM:HEADER OFF" !Response headers off</pre>

```
20 OUTPUT 707;":TIMEBASE:PRECISION:TREFERENCE?"
30 ENTER 707;Status
40 PRINT Status
50 END
```

---

## RANGe

<b>Command</b>	:TIMebase:RANGe <full_scale_range> This command sets the full-scale horizontal time in seconds. The range value is ten times the time-per-division value. Range is always set in units of time (seconds), not in bits.
<b>NOTE</b>	In Jitter Mode, scale and position controls are disabled. Do not use this command Jitter Mode. It generates a "Settings conflict" error.
<b>&lt;full_scale_range&gt;</b>	100 ps to 10 s
<b>Example</b>	This example sets the full-scale horizontal range to 10 ms. 10 OUTPUT 707;":TIMEBASE:RANGE 10E-3" 20 END
<b>Query</b>	:TIMebase:RANGe? The query returns the current full-scale horizontal time.
<b>Returned Format</b>	[:TIMebase:RANGe] <full_scale_range><NL>
<b>Example</b>	This example places the current full-scale horizontal range value in the numeric variable, Setting, then prints the contents of the variable to the computer's screen. 10 OUTPUT 707;":SYSTEM:HEADER OFF" !Response headers off 20 OUTPUT 707;":TIMEBASE:RANGE?" 30 ENTER 707;Setting 40 PRINT Setting 50 END

---

## REFerence

<b>Command</b>	:TIMebase:REFerence {LEFT   CENTer} This command sets the delay reference to the left or center side of the display.
<b>Example</b>	This example sets the delay reference to the center of the display. 10 OUTPUT 707;":TIMEBASE:REFERENCE CENTER" 20 END
<b>Query</b>	:TIMebase:REFerence? The query returns the current delay reference position.
<b>Returned Format</b>	[:TIMebase:REFerence] {LEFT   CENTer}<NL>
<b>Example</b>	This example places the current delay reference position in the string variable, Setting\$, then prints the contents of the variable to the computer's screen. 10 DIM Setting\$[50] !Dimension variable

```
20 OUTPUT 707;":TIMEBASE:REFERENCE?"
30 ENTER 707;Setting$
40 PRINT Setting$
50 END
```

---

## SCALE

<b>Command</b>	:TIMebase:SCALE <value> This command sets the time base scale. This corresponds to the horizontal scale value displayed as time/div on the analyzer screen.
<b>NOTE</b>	In Jitter Mode, scale and position controls are disabled. Do not use this command Jitter Mode. It generates a "Settings conflict" error.
<b>&lt;value&gt;</b>	Value can optionally have units of bits or seconds, refer to Table 1-8 on page 1-36 to view the suffix units. If no units are specified <value> has units of the current units setting. seconds:time per division bits:bits on screen at bit rate setting
<b>Example</b>	This example sets the scale to 10 ms/div. 10 OUTPUT 707;":TIMEBASE:SCALE 10E-3" 20 END
<b>Query</b>	:TIMebase:SCALE? [{BITS   TIME}] The query returns the current scale time setting. If the optional parameter is omitted, the scale value returned is in the units of the current units setting (bits or time).
<b>BITS</b>	bits/screen at bit rate
<b>TIME</b>	seconds/division
<b>Returned Format</b>	[:TIMebase:SCALE] <time><NL>
<b>Example</b>	This example places the current scale value in the numeric variable, Setting, then prints the contents of the variable to the computer's screen. 10 OUTPUT 707;":SYSTEM:HEADER OFF"!Response headers off 20 OUTPUT 707;":TIMEBASE:SCALE?" 30 ENTER 707;Setting 40 PRINT Setting 50 END

---

## UNITs

<b>Command</b>	:TIMebase:UNITs {TIME   BITS} This command sets the time base units.
<b>Example</b>	The following example sets the time base units to bits. 10 OUTPUT 707;":TIMEBASE:UNITs BITS" 20 END

## Timebase Commands

### **UNITs**

#### **Query**

:TIMEbase:UNITs?

The query returns the time base units.

#### **Returned Format**

[:TIMEbase:UNITs] {TIME | BITS}<NL>

#### **Example**

The following example places the current bit rate in the numeric variable, Setting, then prints the contents of the variable to the controller's screen.

```
10 OUTPUT 707;":SYSTEM:HEADER OFF" !Response headers off
20 OUTPUT 707;":TIMEBASE:UNITs?"
30 ENTER 707;Setting
40 PRINT Setting
50 END
```

---

# 21

ATTenuation 21-2  
BRATe 21-2  
BRATe:AUTodetect 21-3  
BWLimit 21-3  
DCDRatio 21-3  
DCDRatio:AUTodetect 21-4  
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---

## Trigger Commands

**ATTenuation**


---

## Trigger Commands

The scope trigger circuitry helps you locate the waveform you want to view. Edge triggering identifies a trigger condition by looking for the slope (rising or falling) and voltage level (trigger level) on the source you select. Any input channel, auxiliary input trigger (4-channel scopes only), line, or external trigger (2-channel scopes only) inputs can be used as the trigger source.

The commands in the TRIGger subsystem define the conditions for triggering. The command set has been defined to closely represent the front-panel trigger dialogs.

---

### ATTenuation

<b>Command</b>	:TRIGger:ATTenuation <attenuation factor>[,{RATio   DECibel}] This command controls the attenuation factor and units. The default attenuation factor value is 1:1. The default attenuation units is ratio.
<b>Query</b>	:TRIGger:ATTenuation? The query returns the current attenuation factor and units.
<b>Returned Format</b>	[:TRIGger:ATTenuation] <attenuation factor>[,{RATio   DECibel}]<NL>

---

### BRATe

<b>Command</b>	:TRIGger:BRATe <bit_rate> This command sets the bit rate when the trigger is in pattern lock mode.
<b>Firmware Revision Required</b>	4.00 and above (86100C instruments)
<b>Example</b>	10 OUTPUT 707; ":TRIGger:BRATe 1E9" 20 END
<b>Query</b>	:TRIGger:BRATe? This query returns the current setting of the bit rate.
<b>Returned Format</b>	[:TRIGger:BRATe] <bit_rate><NL>

---

### BRATe:AUTodetect

<b>Command</b>	:TRIGger:BRATe:AUTodetect {{ON   1}   {OFF   0}}
	This command enables or disables automatic detection of the bit rate. When disabled, use the :TRIGger:BRATe command to set the bit rate. When enabled, use the :TRIGger:PLock:AUTodetect command to initiate automatic detection.
<b>Firmware Revision Required</b>	4.00 and above (86100C instruments)
<b>Example</b>	This example turns automatic detection of the bit rate on. 10 OUTPUT 707; ":TRIGger:BRATe:AUTodetect ON" 20 END
<b>Query</b>	:TRIGger:BRATe:AUTodetect?
<b>Returned Format</b>	[:TRIGger:BRATe:AUTodetect] {1   0}<NL>

---

### BWLimit

<b>Command</b>	:TRIGger:BWLimit {DIVided   HIGH   LOW}
	This command controls an internal lowpass filter and a divider in the 86100A trigger. The bandwidth of the trigger is limited to approximately 100 MHz. DIVided mode is unaffected by the level, hysteresis, and slope settings. The DIVided parameter is only valid if the mainframe has option 001.
<b>Example</b>	The following example turns on the bandwidth limit filter for the 86100A trigger: 10 OUTPUT 707; ":TRIGGER:BWLIMIT LOW" 20 END
<b>Query</b>	:TRIGger:BWLimit? The query returns the current setting for the specified trigger input.
<b>Returned Format</b>	[:TRIGger:BWLimit] {HIGH   LOW  DIV}<NL>

---

### DCDRatio

<b>Command</b>	:TRIGger:DCDRatio <data_to_clock_divide_ratio>
	This command is used to set the data-to-clock divide ratio used by pattern lock trigger mode. <data_to_clock_divide_ratio> must be one of the following integers: 1, 2, 4, 5, 8, 10, 15, 16, 20, 25, 30, 32, 35, 40, 45, 50, 64, 66, 100, 128.
<b>Firmware Revision Required</b>	4.00 and above (86100C instruments)
<b>Example</b>	10 OUTPUT 707; ":TRIGger:DCDRatio 16" 20 END

## Trigger Commands

### **DCDRatio:AUTodetect**

<b>Query</b>	:TRIGger:DCDRatio? This query returns the current setting of data-to-clock divide ratio.
<b>Returned Format</b>	[:TRIGger:DCDRatio] <data_to_clock_divide_ratio><NL>

---

### **DCDRatio:AUTodetect**

<b>Command</b>	:TRIGger:DCDRatio:AUTodetect {{ON   1}   {OFF   0}} This command enables or disables automatic detection of the data-to-clock divide ratio. When disabled, use the :TRIGger:DCDRatio command to set the data-to-clock divide ratio. When enabled, use the :TRIGger:PLock:AUTodetect command to initiate automatic detection.
<b>Firmware Revision Required</b>	4.00 and above (86100C instruments)
<b>Example</b>	This example turns automatic detection of the data-to-clock divide ratio off. 10 OUTPUT 707; ":TRIGger:DCDRatio:AUTodetect ON" 20 END
<b>Query</b>	:TRIGger:DCDRatio:AUTodetect?
<b>Returned Format</b>	[:TRIGger:DCDRatio:AUTodetect] {1   0}<NL>

---

### **GATed**

<b>Command</b>	:TRIGger:GATed {ON   1   OFF   0} This command enables or disables the ability of the instrument to respond to trigger inputs.
<b>Query</b>	:TRIGger:GATed? The query returns the current gated setting.
<b>Returned Format</b>	[:TRIGger:GATed] {1   0}<NL>

---

### **HYSTeresis**

<b>Command</b>	:TRIGger:HYSTeresis {NORMal   HSENSitivity} This command specifies the trigger hysteresis . NORMal is the typical hysteresis selection. HSENSitivity gives minimum hysteresis and the highest bandwidth.
<b>Query</b>	:TRIGger:HYSTeresis? The query returns the current hysteresis setting.
<b>Returned Format</b>	[:TRIGger:HYSTeresis] {NORMal   HSENSitivity}<NL>

---



---

<b>LEVel</b>	
<b>Command</b>	:TRIGger:LEVel <level> This command specifies the trigger level. Only one trigger level is stored in the analyzer.
<b>&lt;level&gt;</b>	The trigger level on all trigger inputs.
<b>Query</b>	:TRIGger:LEVel? The query returns the trigger level.
<b>Returned Format</b>	[:TRIGger:LEVel] <level> <NL>

---

<b>PLENgtH</b>	
<b>Command</b>	:TRIGger:PLENgtH <pattern_length> This command sets the length of the pattern used in pattern lock trigger mode. <pattern_length> is an integer value in the range of 1 to 2 <sup>15</sup> in jitter mode and 1 to 2 <sup>23</sup> in the other instrument modes.
<b>Firmware Revision Required</b>	4.00 and above (86100C instruments)
<b>Example</b>	10 OUTPUT 707; ":TRIGger:PLENgtH 127" 20 END
<b>Query</b>	:TRIGger:PLENgtH? This query returns the current setting of pattern length.
<b>Returned Format</b>	[:TRIGger:PLENgtH] <pattern_length><NL>

---

<b>PLENgtH:AUTodetect</b>	
<b>Command</b>	:TRIGger:PLENgtH:AUTodetect {{ON   1}   {OFF   0}} This command enables or disables automatic detection of the pattern length. When disabled, use the :TRIGger:PLENgtH command to set the pattern length. When enabled, use the :TRIGger:PLOCk:AUTodetect command to initiate automatic detection.
<b>Firmware Revision Required</b>	4.00 and above (86100C instruments)
<b>Example</b>	This example turns automatic detection of the pattern length off. 10 OUTPUT 707; ":TRIGger:PLENgtH:AUTodetect OFF" 20 END
<b>Query</b>	:TRIGger:PLENgtH:AUTodetect?
<b>Returned Format</b>	[:TRIGger:PLENgtH:AUTodetect] {1   0}<NL>

---

---

## PLOCK

<b>Command</b>	TRIGger:PLOCK {{ON   1}   {OFF   0}} This command enables or disables pattern lock. When pattern lock is turned on, the 86100C internally generates a trigger synchronous with the user's pattern. Pattern lock is only available on an 86100C mainframe with Option 001 installed.
<b>Firmware Revision Required</b>	4.00 and above (86100C instruments).
<b>Example</b>	This example turns pattern lock on. 10 OUTPUT 707; ":TRIGger:PLOCK ON" 20 END
<b>Query</b>	TRIGger:PLOCK?
<b>Returned Format</b>	[:TRIGger:PLOCK] {1   0}<NL>

---

## PLOCK:AUTodetect

<b>Command</b>	:TRIGger:PLOCK:AUTodetect This command executes autodetecting of pattern lock parameters.
<b>Firmware Revision Required</b>	4.00 and above (86100C instruments)
<b>Example</b>	10 OUTPUT 707; ":TRIGger:PLOCK:AUTodetect" 20 END
<b>Query</b>	:TRIGger:PLOCK:AUTodetect? Returns a string explaining the results of the last autodetect. The string is empty if the last autodetect completed successfully. The returned string stays the same until the next autodetect is executed.
<b>Returned Format</b>	The following are examples of strings returned by this query. (The blank spaces are filled in with the appropriate numeric values.) Detected trigger rate ___ is less than the minimum trigger rate of ___ Unable to determine the pattern length Unable to determine the bit rate and trigger divide ratio User supplied data rate ___ is not a multiple of detected trigger rate ___

---

## RBIT

<b>Command</b>	:TRIGger:RBIT <relative_bit> This command sets the relative bit number used by pattern lock trigger mode.
----------------	--

<b>&lt;relative_bit&gt;</b>	<relative_bit> is an integer with a minimum value of 0 and a maximum value equal to the current pattern length setting minus one.
<b>Firmware Revision Required</b>	4.00 and above (86100C instruments)
<b>Example</b>	10 OUTPUT 707; ":TRIGger:RBIT 1023" 20 END
<b>Query</b>	:TRIGger:RBIT? This query returns the current setting of relative bit.
<b>Returned Format</b>	[:TRIGger:RBIT] <relative_bit><NL>

**SLOPe**

<b>Command</b>	:TRIGger:SLOPe {POSitive   NEGative} This command specifies the slope of the edge on which to trigger.
<b>Query</b>	:TRIGger:SLOPe? The query returns the slope for the trigger.
<b>Returned Format</b>	[:TRIGger:SLOPe] {POSitive   NEGative}<NL>
<b>Example</b>	10 OUTPUT 707; ":TRIGger:SLOPe POSitive" 20 END

**SOURce**

<b>Command</b>	:TRIGger:SOURce [<trigger> {FPANel   FRUN   LMODule   RMODule}] This command selects the trigger input. Front Panel, Left Module, and Right Module are inputs from the front panel of the instrument. Free Run is internally generated, and is not affected by the settings of gates, level, slope, bandwidth, or hysteresis.
<b>&lt;trigger&gt;</b>	Front PANel, Left MODule, and Right MODule are inputs on the front of the instrument. FreeRUN is internally generated and is unaffected by the settings for gated, level, slope, bandwidth or hysteresis.
<b>Query</b>	:TRIGger:SOURce? The query returns the current trigger source of the current mode.
<b>Returned Format</b>	[:TRIGger:SOURce] <trigger><NL>

Trigger Commands

**SOURce**

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## Waveform Commands

The WAVEform subsystem is used to transfer waveform data between a computer and the analyzer. It contains commands to set up the waveform transfer and to send or receive waveform records to or from the analyzer.

### **Data Acquisition**

When the data is acquired using the DIGitize command, the data is placed in the channel or function memory of the specified source. After the DIGitize command, the analyzer is stopped. If the analyzer is restarted over GPIB or the front panel, the data acquired with the DIGitize command is overwritten.

You can query the preamble, elements of the preamble, or waveform data while the analyzer is running, but the data will reflect only the current acquisition, and subsequent queries will not reflect consistent data. For example, if the analyzer is running and you query the X origin, the data is queried in a separate GPIB command, and it is likely that the first point in the data will have a different time than that of the X origin. This is due to data acquisitions that may have occurred between the queries. For this reason, Agilent does not recommend this mode of operation. Instead, you should use the DIGitize command to stop the analyzer so that all subsequent queries will be consistent.

Function data is volatile and must be read following a DIGitize command or the data will be lost when the analyzer is turned off.

### **Waveform Data and Preamble**

The waveform record consists of two parts: the preamble and the waveform data. The waveform data is the actual sampled data acquired for the specified source. The preamble contains the information for interpreting the waveform data, including the number of points acquired, the format of the acquired data, and the type of acquired data. The preamble also contains the X and Y increments, origins, and references for the acquired data.

The values in the preamble are set when you execute the DIGitize command. The preamble values are based on the settings of controls in the ACQUIRE subsystem. Although you can change preamble values with a GPIB computer, you cannot change the way the data is acquired. Changing the preamble values cannot change the type of data that was actually acquired, the number of points actually acquired, etc.

---

**NOTE**

---

The waveform data and preamble must be read or sent using two separate commands: WAVEform:DATA and WAVEform:PREAmble. When changing any waveform preamble values, be sure to set the points in the preamble to the same value as the actual number of points in the waveform. Otherwise, inaccurate data will result.

**Data Conversion**

Data sent from the analyzer must be scaled for useful interpretation. The values used to interpret the data are the X and Y origins, X and Y increments, and X and Y references. These values can be read from the waveform preamble.

**Conversion from  
Data Value to  
Units**

To convert the waveform data values (essentially A/D counts) to real-world units, such as volts, use the following scaling formulas:

$$\text{Y-axis Units} = (\text{data value} - \text{Yreference}) \times \text{Yincrement} + \text{Yorigin}$$

$$\text{X-axis Units} = (\text{data index} - \text{Xreference}) \times \text{Xincrement} + \text{Xorigin},$$

where the data index starts at zero: 0, 1, 2, . . . , n-1.

The first data point for the time (X-axis units) must be zero so the time of the first data point is the X origin.

---

**NOTE**

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This conversion is not required for waveform data values returned in ASCII format.

**Data Format for  
GPIB Transfer**

There are four types of data formats that you can select with the WAVEform:FORMat command: ASCii, BYTE, WORD, and LONG. Refer to the FORMat command in this chapter for more information on data format.

**BANDpass?**

---

## Waveform Commands

---

**BANDpass?**

<b>Query</b>	:WAVEform:bandpass?
	This query returns an estimate of the maximum and minimum bandwidth limits of the source signal. Bandwidth limits are computed as a function of the coupling and the selected filter mode. Cutoff frequencies are derived from the acquisition path and software filtering.
<b>Returned Format</b>	[:WAVEform:bandpass]<upper_cutoff>,<lower_cutoff><NL>
<b>&lt;upper_cutoff&gt;</b>	Maximum frequency passed by the acquisition system.
<b>&lt;lower_cutoff&gt;</b>	Minimum frequency passed by the acquisition system.
<b>Example</b>	This example places the estimated maximum and minimum bandwidth limits of the source signal in the string variable, Bandwidth\$, then prints the contents of the variable to the computer's screen.  <pre>10 DIM Bandwidth\$[50]           !Dimension variable 20 OUTPUT 707;":WAVEFORM:bandpass?" 30 ENTER 707;Bandwidth\$ 40 PRINT Bandwidth\$ 50 END</pre>

---

**BYTeorder**

<b>Command</b>	:WAVEform:byteorder {MSBFirst   LSBFirst}
	This command selects the order in which bytes are transferred to and from the analyzer using WORD and LONG formats. If MSBFirst is selected, the most significant byte is transferred first. Otherwise, the least significant byte is transferred first. The default setting is MSBFirst.
<b>Example</b>	This example sets up the analyzer to send the most significant byte first during data transmission.  <pre>10 OUTPUT 707;":WAVEFORM:byteorder MSBFirst" 20 END</pre>
<b>Query</b>	:WAVEform:byteorder?
	The query returns the current setting for the byte order.
<b>Returned Format</b>	[:WAVEform:byteorder] {MSBFirst   LSBFirst}<NL>
<b>Example</b>	This example places the current setting for the byte order in the string variable, Setting\$, then prints the contents of the variable to the computer screen.  <pre>10 DIM Setting\$[10]           !Dimension variable 20 OUTPUT 707;":WAVEFORM:byteorder?" 30 ENTER 707;Setting\$</pre>



```
40 PRINT Setting$
50 END
```

**MSBFirst and LSBFirst**

MSBFirst is for microprocessors, like Motorola's, where the most significant byte resides at the lower address. LSBFirst is for microprocessors, like Intel's, where the least significant byte resides at the lower address.

---

**COUNT?****Query**

```
:WAVEform:COUNT?
```

This query returns the fewest number of hits in all of the time buckets for the currently selected waveform. For the AVERAGE waveform type, the count value is the fewest number of hits for all time buckets. This value may be less than or equal to the value specified with the ACQUIRE:COUNT command.

For the NORMAL, RAW, INTERPOLATE, and VERSUS waveform types, the count value returned is one, unless the data contains holes (sample points where no data is acquired). If the data contains holes, zero is returned.

**Returned Format**

```
[:WAVEform:COUNT] <N><NL>
```

**<N>**

An integer. Values range from 1 to 262144 for NORMAL, RAW, or INTERPOLATE types and from 1 to 32768 for VERSUS type.

**Example**

This example places the current count field value in the string variable, Count\$, then prints the contents of the variable to the computer's screen.

```
10 DIM Count$(50) !Dimension variable
20 OUTPUT 707:":WAVEFORM:COUNT?"
30 ENTER 707;Count$
40 PRINT Count$
50 END
```

---

**DATA****Command**

```
:WAVEform:DATA <block_data>[,<block_data>]
```

This command transfers waveform data to the analyzer over GPIB and stores the data in a previously specified waveform memory. The waveform memory is specified with the WAVEform:SOURCE command. Only waveform memories may have waveform data sent to them. The format of the data being sent must match the format previously specified by the waveform preamble for the destination memory.

VERSUS data is transferred as two arrays. The first array contains the data on the X axis, and the second array contains the data on the Y axis. The two arrays are transferred one at a time over GPIB in a linear format. There are  $n$  data points sent in each array, where  $n$  is the number in the points portion of the preamble.

Waveform Commands

**DATA**

CGRade data is transferred as a two dimensional array, 320 words high and 450 words wide. The array corresponds to the graticule display, where each word is a sample hit count. The array is transferred column by column, starting with the upper left corner of the graticule.

The full-scale vertical range of the A/D converter will be returned with the data query. You should use the Y-increment, Y-origin, and Y-reference values to convert the full-scale vertical ranges to voltage values. You should use the Y-range and Y-display values to plot the voltage values. All of these reference values are available from the waveform preamble. Refer to "Conversion from Data Value to Units" earlier in this chapter.

**NOTE**

This command operates on waveform data which is not compatible with Jitter Mode. Do not use this command Jitter Mode. It generates a "Signal or trigger source selection is not available" error.

**<block\_data>**

Binary block data in the # format.

**Example**

This example sends 1000 bytes of previously saved data to the analyzer from the array, Set.

```
10 OUTPUT 707 USING "#,K";:WAVEFORM:DATA #800001000"
20 OUTPUT 707 USING "W";Set(*)
30 END
```

**HP BASIC Image Specifiers**

# is an HP BASIC image specifier that suppresses the automatic output of the EOL sequence following the last output item.

K is an HP BASIC image specifier that outputs a number or string in standard form with no leading or trailing blanks.

W is an HP BASIC image specifier that outputs 16-bit words with the most significant byte first.

**Query**

:WAVEform:DATA?

The query outputs waveform data to the computer over the GPIB interface. The data is copied from a waveform memory, function, channel buffer, or histogram previously specified with the WAVEform:SOURce command. The returned data is described by the waveform preamble.

**CGRade as Waveform Source**

If the waveform source is CGRade, then the waveform format must be set to WORD. WORD is the only format that works with color grade data.

**Returned Format**

[:WAVEform:DATA] <block\_data>[,<block\_data>]-<NL>

**Example**

This example places the current waveform data from channel 1 of the array Wdata in the word format.

```

10 OUTPUT 707;":SYSTEM:HEADER OFF"           !Response headers off
20 OUTPUT 707;":WAVEFORM:SOURCE CHANNEL1     !Select source
30 OUTPUT 707;":WAVEFORM:FORMAT WORD"       !Select word format
40 OUTPUT 707;":WAVEFORM:DATA?"
50 ENTER 707 USING "#,1A";Pound_sign$
53 ENTER 707 USING "#,1D";Header_length
55 ENTER 707 USING "#,&VAL$(Header_length)&"D";Length
60 Length = Length/2                          !Length in words
70 ALLOCATE INTEGER Wdata(1:Length)
80 ENTER 707 USING "#,W";Wdata(*)
90 ENTER 707 USING "-K,B";End$
100 END

```

**HP BASIC Image Specifiers**

# is an HP BASIC image specifier that terminates the statement when the last ENTER item is terminated. EOI and line feed are the item terminators.

1A is an HP BASIC image specifier that places the next character received in a string variable.

1D is an HP BASIC image specifier that places the next character in a numeric variable.

W is an HP BASIC image specifier that places the data in the array in word format with the first byte entered as the most significant byte.

-K is an HP BASIC image specifier that places the block data in a string, including carriage returns and line feeds until EOI is true or when the dimensioned length of the string is reached.

B is an HP BASIC specifier that enters the next byte in a variable.

The format of the waveform data must match the format previously specified by the WAVEform:FORMat, WAVEform:BYTeorder, and WAVEform:PREAmble commands.

**FORMat****Command**

:WAVEform:FORMat {ASCii | BYTE | LONG | WORD}

This command sets the data transmission mode for waveform data output. This command controls how the data is formatted when the data is sent from the analyzer and pertains to all waveforms. The default format is ASCii.

**ASCii**

ASCII formatted data consists of ASCII digits with each data value separated by a comma. Data values can be converted to real values on the Y axis (for example, volts) and transmitted in floating point engineering notation. In ASCII:

- The value "99.999E+36" represents a hole level (a hole in the acquisition data).
- The value "99.999E+33" represents a clipped-high level.
- The value "99.999E+30" represents a clipped-low level.

**FORMat**

<b>BYTE</b>	<p>BYTE formatted data is formatted as signed 8-bit integers. If you use BASIC, you need to create a function to convert these signed bits to signed integers. In byte format:</p> <ul style="list-style-type: none"> <li>• The value 125 represents a hole level (a hole in the acquisition data).</li> <li>• The value 127 represents a clipped-high level.</li> <li>• The value 126 represents a clipped-low level.</li> </ul> <p>Data is rounded when converted from a larger size to a smaller size. For waveform transfer into the analyzer:</p> <ul style="list-style-type: none"> <li>• The maximum valid qllevel is 124.</li> <li>• The minimum valid qllevel is -128.</li> </ul>
<b>LONG</b>	<p>LONG formatted data is transferred as signed 32-bit integers in four bytes. If WAVEform:BYTeorder is set to MSBFirst, the most significant byte of each word is sent first. If the BYTeorder is LSBFirst, the least significant byte of each word is sent first. Long format is only applicable to histogram data sources. In long format:</p> <ul style="list-style-type: none"> <li>• The value 2046820352 represents a hole level (no sample data at the current data point).</li> <li>• Long format is only valid with histogram data sources.</li> </ul>
<b>WORD</b>	<p>WORD formatted data is transferred as signed 16-bit integers in two bytes. If WAVEform:BYTeorder is set to MSBFirst, the most significant byte of each word is sent first. If the BYTeorder is LSBFirst, the least significant byte of each word is sent first. In word format:</p> <ul style="list-style-type: none"> <li>• The value 31232 represents a hole level (no sample data at the current waveform data point).</li> <li>• The value 32256 represents a clipped-high level.</li> <li>• The value 31744 represents a clipped-low level.</li> </ul> <p>For waveform transfer into the analyzer:</p> <ul style="list-style-type: none"> <li>• The maximum valid qllevel is 30720.</li> <li>• The minimum valid qllevel is -32736.</li> </ul>
<b>Example</b>	<p>This example selects the WORD format for waveform data transmission.</p> <pre>10 OUTPUT 707;":WAVEFORM:FORMAT WORD" 20 END</pre>
<b>Query</b>	<p>:WAVEform:FORMat?</p> <p>The query returns the current output format for transferring waveform data.</p>
<b>Returned Format</b>	<pre>[:WAVEform:FORMat] {AScii   BYTE   LONG   WORD}&lt;NL&gt;</pre>
<b>Example</b>	<p>This example places the current output format for data transmission in the string variable, Mode\$, then prints the contents of the variable to the computer screen.</p> <pre>10 DIM Mode\${50} !Dimension variable 20 OUTPUT 707;":WAVEFORM:FORMAT?" 30 ENTER 707;Mode\$ 40 PRINT Mode\$ 50 END</pre>

---

**POINTS?**

<b>Query</b>	:WAVEform:POINTS?
	The query returns the points value in the current waveform preamble. The points value is the number of time buckets contained in the waveform selected with the WAVEform:SOURce command.
<b>Returned Format</b>	[[:WAVEform:POINTS] <points><NL>
<b>&lt;points&gt;</b>	An integer. Values range from 1 to 262144. See the ACQUIRE:POINTS command for more information.
<b>Example</b>	This example places the current acquisition length in the numeric variable, Length, then prints the contents of the variable to the computer screen. <pre>10 OUTPUT 707;":SYSTEM:HEADER OFF" !Response headers off 20 OUTPUT 707;":WAVEFORM:POINTS?" 30 ENTER 707;Length 40 PRINT Length 50 END</pre>

**Turn Headers Off**

When you are receiving numeric data into numeric variables, you should turn the headers off. Otherwise, the headers may cause misinterpretation of returned data.

**See Also** The ACQUIRE:POINTS command in the ACQUIRE Commands chapter.

---

**PREamble**

<b>Command</b>	:WAVEform:PREamble <preamble_data>
	This command sends a waveform preamble to the previously selected waveform memory in the analyzer. The preamble contains the scaling and other values used to describe the data. The waveform memory is specified with the WAVEform:SOURce command. Only waveform memories may have waveform data sent to them. The preamble can be used to translate raw data into time and voltage values.  The following lists the elements in the preamble.
<b>&lt;preamble_data&gt;</b>	<format>, <type>, <points>,<count>, <X increment>,<X origin>,< X reference>, <Y increment>, <Y origin>,<Y reference>, <coupling>, <X display range>, <X display origin>, <Y display range>, <Y display origin>, <date, string>, <time, string>, <frame model #, string>, <module #, string>, <acquisition mode>, <completion>, <X units>, <Y units>, <max bandwidth limit>, <min bandwidth limit>
<b>&lt;date&gt;</b>	A string containing the data in the format DD MMM YYYY, where DD is the day, 1 to 31; MMM is the month; and YYYY is the year.

Waveform Commands

**PREamble**

<b>&lt;time&gt;</b>	A string containing the time in the format HH:MM:SS:TT, where HH is the hour, 0 to 23, MM is the minute, 0 to 59, SS is the second, 0 to 59, and TT is the hundreds of seconds, 0 to 99.
<b>&lt;frame model #&gt;</b>	A string containing the model number and serial number of the frame in the format MODEL#:SERIAL#.
<b>&lt;format&gt;</b>	0 for ASCII format. 1 for BYTE format. 2 for WORD format.
<b>&lt;type&gt;</b>	1 for RAW type. 2 for AVERAGE type. 3 not used 4 not used 5 for VERSUS type. 6 not used 7 for NORMAL type. 8 for DATABASE type. 9 for OHM units. 10 for REFLECT units.
<b>&lt;acquisition mode&gt;</b>	2 for SEQUENTIAL mode.
<b>&lt;coupling&gt;</b>	0 for AC coupling.
<b>&lt;x units&gt;</b>	0 for UNKNOWN units.
<b>&lt;y units&gt;</b>	1 for VOLT units. 2 for SECOND units. 3 for CONSTANT units. 4 for AMP units. 5 for DECIBEL units. 6 for HIT units. 7 for PERCENT units. 8 for WATT units.

See Table 22-1 on page 22-11 for descriptions of all the waveform preamble elements.

**HP BASIC Image Specifiers**

# is an HP BASIC image specifier that suppresses the automatic output of the EOL sequence following the last output item.

K is an HP BASIC image specifier that outputs a number or string in standard form with no leading or trailing blanks.

<b>Query</b>	:WAVEform:PREamble? The query outputs a waveform preamble to the computer from the waveform source, which can be a waveform memory or channel buffer.
<b>Returned Format</b>	[:WAVEform:PREamble] <preamble_data><NL>

**Example**

This example outputs the current waveform preamble for the selected source to the string variable, Preamble\$.

```
10 DIM Preamble$(250)           !Dimension variable
20 OUTPUT 707;"SYSTEM:HEADER OFF" !Response headers off
30 OUTPUT 707;"WAVEFORM:PREAMBLE?"
40 ENTER 707 USING "-K";Preamble$
50 END
```

**Placing the Block in a String**

-K is an HP BASIC image specifier that places the block data in a string, including carriage returns and line feeds, until EOI is true, or when the dimensioned length of the string is reached.

**See Also**

WAVEform:DATA

**Table 22-1. Waveform Preamble Elements**

<b>Element</b>	<b>Description</b>
Format	The format value describes the data transmission mode for waveform data output. This command controls how the data is formatted when it is sent from the analyzer. (See WAVEform:FORMat.)
Type	This value describes how the waveform was acquired. (See also WAVEform:TYPE.)
Points	The number of data points or data pairs contained in the waveform data. (See ACQUIRE:POINts.)
Count	For the AVERAGE waveform type, the count value is the minimum count or fewest number of hits for all time buckets. This value may be less than or equal to the value requested with the ACQUIRE:COUNt command. For NORMAL, RAW, INTERPOLATE, and VERSUS waveform types, this value is 0 or 1. The count value is ignored when it is sent to the analyzer in the preamble. (See WAVEform:TYPE and ACQUIRE:COUNt.)
X increment	The X increment is the duration between data points on the X axis. For time domain signals, this is the time between points. (See WAVEform:XINCrement.)

**PREamble****Table 22-1. Waveform Preamble Elements (Continued)**

<b>Element</b>	<b>Description</b>
X Origin	The X origin is the X-axis value of the first data point in the data record. For time domain signals, it is the time of the first point. This value is treated as a double precision 64-bit floating point number. (See WAVEform:XORigin.)
X Reference	The X reference is the data point associated with the X origin. It is at this data point that the X origin is defined. In this analyzer, the value is always zero. (See WAVEform:XREFerence.)
Y Increment	The Y increment is the duration between Y-axis levels. For voltage waveforms, it is the voltage corresponding to one level. (See WAVEform:YINCrement.)
Y Origin	The Y origin is the Y-axis value at level zero. For voltage signals, it is the voltage at level zero. (See WAVEform:YORigin.)
Y Reference	The Y reference is the level associated with the Y origin. It is at this level that the Y origin is defined. In this analyzer, this value is always zero. (See WAVEform:YREFerence.)
Coupling	The input coupling of the waveform. The coupling value is ignored when sent to the analyzer in the preamble.
X Display Range	The X display range is the X-axis duration of the waveform that is displayed. For time domain signals, it is the duration of time across the display. (See WAVEform:XRANge.)
X Display Origin	The X display origin is the X-axis value at the left edge of the display. For time domain signals, it is the time at the start of the display. This value is treated as a double precision 64-bit floating point number. (See WAVEform:XDISplay.)
Y Display Range	The Y display range is the Y-axis duration of the waveform which is displayed. For voltage waveforms, it is the amount of voltage across the display. (See WAVEform:YRANge.)
Y Display Origin	(See WAVEform:YDISplay.)
Date	The date that the waveform was acquired or created.
Time	The time that the waveform was acquired or created.



**Table 22-1. Waveform Preamble Elements (Continued)**

Element	Description
Frame Model #	The model number of the frame that acquired or created this waveform. The frame model number is ignored when it is sent to an analyzer in the preamble.
Acquisition Mode	The acquisition sampling mode of the waveform.
Complete	The complete value is the percent of time buckets that are complete. The complete value is ignored when it is sent to the analyzer in the preamble. (See WAVEform:COMPLete.)
X Units	The X-axis units of the waveform. (See WAVEform:XUNits.)
Y Units	The Y-axis units of the waveform. (See WAVEform:YUNits.)
Band Pass	The band pass consists of two values that are an estimation of the maximum and minimum bandwidth limits of the source signal. The bandwidth limit is computed as a function of the selected coupling and filter mode. (See the WAVEform:BANDpass query.)

---

## SOURce

### Command

:WAVEform:SOURce {WMEMory<N> | FUNCtion<N> | CHANnel<N> | HISTogram | RESPonse<N> | CGRade}

This command selects a channel, function, TDR response, waveform memory, histogram, or color grade/gray scale as the waveform source.

#### **CGRade as Waveform Source**

If the waveform source is set to CGRade, the default source is the first database signal displayed. To set the CGRade source you must use the :WAVEform:SOURce:CGRade command.

#### **RESPonse<N> as Waveform Source**

TDR responses are valid sources for waveform queries only if the current settings for channel bandwidth, record length, and timebase match the settings valid during the TDR normalization procedure. In the case of a mismatch, the TDR response is not displayed and queries such as :WAV:POINTS? will return an error message indicating that the "source is not valid".

## Waveform Commands

### **SOURce:CGRade**

#### **Long Format**

Histogram data sources require long format.

<b>&lt;N&gt;</b>	An integer, 1 through 4.
<b>Example</b>	This example selects channel 1 as the waveform source. <pre>10 OUTPUT 707;":WAVEFORM:SOURCE CHANNEL1" 20 END</pre>
<b>Query</b>	:WAVEform:SOURce? The query returns the currently selected waveform source.
<b>Returned Format</b>	[:WAVEform:SOURce] {WMEMory<N>   FUNction<N>   RESPonse<N>   CHANnel<N>   HISTogram   CGRade}<NL>
<b>Example</b>	This example places the current selection for the waveform source in the string variable, Selection\$, then prints the contents of the variable to the computer screen. <pre>10 DIM Selection\$[50]           !Dimension variable 20 OUTPUT 707;":WAVEFORM:SOURCE?" 30 ENTER 707;Selection\$ 40 PRINT Selection\$ 50 END</pre>

---

### **SOURce:CGRade**

<b>Command</b>	:WAVEform:SOURce:CGRade {CHANnel<N>   FUNction<N>   CGMemory} This command sets the color grade source for waveform commands. The default is the first displayed database signal.
<b>CHANnel&lt;N&gt;</b>	Corresponds to the channel databases.
<b>FUNction&lt;N&gt;</b>	Corresponds to the function databases.
<b>&lt;N&gt;</b>	An integer, 1 through 4.
<b>Example</b>	The following example sets the channel 1 database as the CGRade source. <pre>:WAVEform:SOURce:CGRade CHAN1 :WAVEform:SOURce CGRade</pre> The CGRade parameter in the second command corresponds to the channel 1 database.
<b>Query</b>	:WAVEform:SOURce:CGRade? The query returns the current color grade source.
<b>Returned Format</b>	[:WAVEform:SOURce:CGRade] {CHANnel<N>   FUNction<N>   CGMemory}<NL>
<b>Example</b>	The following example gets the current color grade source and store the value in the string array, setting. <pre>write_IO (":WAVEform:SOURce:CGRade?"); read_IO (Setting, SETTING_SIZE);</pre>

---

	<b>TYPE?</b>
<b>Query</b>	:WAVeform:TYPE? This query returns the current acquisition data type for the currently selected source. The type returned describes how the waveform was acquired. The waveform type may be NORMAL, RAW, INTERPOLATE, AVERAGE, or VERSUS.
<b>NORMAL</b>	Normal data consists of the last data point in each time bucket.
<b>RAW</b>	Raw data consists of one data point in each time bucket with no interpolation.
<b>INTERPOLATE</b>	In the interpolate acquisition type, the last data point in each time bucket is stored, and additional data points are filled in between the acquired data points by interpolation.
<b>AVERAGE</b>	Average data consists of the average of the first <i>n</i> hits in a time bucket, where <i>n</i> is the value in the count portion of the preamble. Time buckets that have fewer than <i>n</i> hits return the average of the data they contain. If the ACQUIRE:COMPLETE parameter is set to 100%, then each time bucket must contain the number of data hits specified with the ACQUIRE:COUNT command.
<b>VERSUS</b>	VERSUS data consists of two arrays of data: one containing the X-axis values, and the other containing the Y-axis values. Versus waveforms can be generated using the FUNCTION subsystem commands.
<b>Returned Format</b>	[:WAVeform:TYPE] {NORMAL   RAW   INTERpolate   AVERage   VERSus}<NL>
<b>Example</b>	This example places the current acquisition data type in the string variable, Type\$, then prints the contents of the variable to the computer's screen.  <pre> 10 DIM Type\$[50]           !Dimension variable 20 OUTPUT 707;":WAVEFORM:TYPE?" 30 ENTER 707;Type\$ 40 PRINT Type\$ 50 END </pre>

---

	<b>XDISplay?</b>
<b>Query</b>	:WAVeform:XDISplay? This query returns the X-axis value at the left edge of the display. For time domain signals, it is the time at the start of the display. For VERSUS type waveforms, it is the value at the center of the X-axis of the display. This value is treated as a double precision 64-bit floating point number.
<b>Returned Format</b>	[:WAVeform:XDISplay] <value><NL>
<b>&lt;value&gt;</b>	A real number representing the X-axis value at the left edge of the display.
<b>Example</b>	This example returns the X-axis value at the left edge of the display to the numeric variable, Value, then prints the contents of the variable to the computer screen.  <pre> 10 OUTPUT 707;":SYSTEM:HEADER OFF"!Response headers off 20 OUTPUT 707;":WAVEFORM:XDISPLAY?" 30 ENTER 707;Value 40 PRINT Value </pre>

---

**XINCrement?**

50 END

---

**XINCrement?**

<b>Query</b>	:WAVEform:XINCrement?  This query returns the duration between data points on the X axis. For time domain signals, this is the time difference between consecutive data points for the currently specified waveform source. For VERSus type waveforms, this is the duration between levels on the X axis. For voltage waveforms, this is the voltage corresponding to one level.
<b>Returned Format</b>	[[:WAVEform:XINCrement] <value><NL>
<b>&lt;value&gt;</b>	A real number representing the duration between data points on the X axis.
<b>Example</b>	This example places the current Xincrement value for the currently specified source in the numeric variable, Value, then prints the contents of the variable to the computer screen.  <pre>10 OUTPUT 707;":SYSTEM:HEADER OFF"           !Response headers off 20 OUTPUT 707;":WAVEFORM:XINCREMENT?" 30 ENTER 707;Value 40 PRINT Value 50 END</pre>
<b>See Also</b>	You can obtain the Xincrement value through the WAVEform:PREamble query.

---

**XORigin?**

<b>Query</b>	:WAVEform:XORigin?  This query returns the X-axis value of the first data point in the data record. For time domain signals, it is the time of the first point. For VERSus type waveforms, it is the X-axis value at level zero. For voltage waveforms, it is the voltage at level zero. The value returned by this query is treated as a double precision 64-bit floating point number.
<b>Returned Format</b>	[[:WAVEform:XORigin] <value><NL>
<b>&lt;value&gt;</b>	A real number representing the X-axis value of the first data point in the data record.
<b>Example</b>	This example places the current Xorigin value for the currently specified source in the numeric variable, Value, then prints the contents of the variable to the computer's screen.  <pre>10 OUTPUT 707;":SYSTEM:HEADER OFF"!Response headers off 20 OUTPUT 707;":WAVEFORM:XORIGIN?" 30 ENTER 707;Value 40 PRINT Value 50 END</pre>
<b>See Also</b>	You can obtain the Xorigin value through the WAVEform:PREamble query.

---

**XRANge?**

<b>Query</b>	:WAVeform:XRANge? This query returns the X-axis duration of the displayed waveform. For time domain signals, it is the duration of the time across the display. For VERSus type waveforms, it is the duration of the waveform that is displayed on the X axis.
<b>Returned Format</b>	[:WAVeform:XRANge] <value><NL>
<b>&lt;value&gt;</b>	A real number representing the X-axis duration of the displayed waveform.
<b>Example</b>	This example returns the X-axis duration of the displayed waveform to the numeric variable, Value, then prints the contents of the variable to the computer's screen. <pre>10 OUTPUT 707;":SYSTEM:HEADER OFF"           !Response headers off 20 OUTPUT 707;":WAVEFORM:XRANGE?" 30 ENTER 707;Value 40 PRINT Value 50 END</pre>

---

**XREFerence?**

<b>Query</b>	:WAVeform:XREFerence? This query returns the data point or level associated with the Xorigin data value. It is at this data point or level that the X origin is defined. In this analyzer, the value is always zero.
<b>Returned Format</b>	[:WAVeform:XREFerence] 0<NL>
<b>Example</b>	This example places the current X reference value for the currently specified source in the numeric variable, Value, then prints the contents of the variable to the computer screen. <pre>10 OUTPUT 707;":SYSTEM:HEADER OFF"           !Response headers off 20 OUTPUT 707;":WAVEFORM:XREFERENCE?" 30 ENTER 707;Value 40 PRINT Value 50 END</pre>
<b>See Also</b>	You can obtain the Xreference value through the WAVeform:PREamble query.

---

**XUNits?**

<b>Query</b>	:WAVeform:XUNits? This query returns the X-axis units of the currently selected waveform source. The currently selected source may be a channel, function, or waveform memory.
<b>Returned Format</b>	[:WAVeform:XUNits] {UNKNown   VOLT   SECond   CONStant   AMP   DECibels}<NL>
<b>Example</b>	This example returns the X-axis units of the currently selected waveform source to the string variable, Unit\$, then prints the contents of the variable to the computer's screen.

## Waveform Commands

### YDISplay?

```
10 DIM Unit${50} !Dimension variable
20 OUTPUT 707;":WAVEFORM:XUNITS?"
30 ENTER 707;Unit$
40 PRINT Unit$
50 END
```

---

### YDISplay?

#### Query

:WAVEform:YDISplay?

This query returns the Y-axis value at the center of the display, in the units of the current waveform source.

#### Returned Format

[:WAVEform:YDISplay] <value><NL>

#### <value>

A real number representing the Y-axis value at the center of the display.

#### Example

This example returns the current Y display value to the numeric variable, Value, then prints the contents of the variable to the computer screen.

```
10 OUTPUT 707;":SYSTEM:HEADER OFF" !Response headers off
20 OUTPUT 707;":WAVEFORM:YDISPLAY?"
30 ENTER 707;Value
40 PRINT Value
50 END
```

---

### YINCrement?

#### Query

:WAVEform:YINCrement?

This query returns the duration between the Y-axis levels.

- For BYTE and WORD data, it is the value corresponding to one level increment in terms of waveform units.
- For ASCII data format, the YINCrement is the full range covered by the A/D converter.

#### Returned Format

[:WAVEform:YINCrement] <real\_value><NL>

#### <real\_value>

A real number in exponential (NR3) format.

#### Example

This example places the current Yincrement value for the currently specified source in the numeric variable, Value, then prints the contents of the variable to the computer's screen.

```
10 OUTPUT 707;":SYSTEM:HEADER OFF" !Response headers off
20 OUTPUT 707;":WAVEFORM:YINCREMENT?"
30 ENTER 707;Value
40 PRINT Value
50 END
```

#### See Also

You can obtain the Yincrement value through the WAVEform:PREamble query.

---

**YORigin?**

<b>Query</b>	:WAVeform:YORigin? This query returns the Y-axis value at level zero. <ul style="list-style-type: none"> <li>For BYTE and WORD data, and voltage signals, it is the voltage at level zero.</li> <li>For ASCII data format, the YORigin is the Y-axis value at the center of the data range. Data range is returned in the Y increment.</li> </ul>
<b>Returned Format</b> <b>&lt;real_value&gt;</b>	[:WAVeform:YORigin] <real_value><NL> A real number in exponential (NR3) format.
<b>Example</b>	This example places the current Y origin value in the numeric variable, Center, then prints the contents of the variable to the computer screen. <pre>10 OUTPUT 707;":SYSTEM:HEADER OFF" !Response headers off 20 OUTPUT 707;":WAVEFORM:YORIGIN?" 30 ENTER 707;Center 40 PRINT Center 50 END</pre>
<b>See Also</b>	You can obtain the YORigin value through the WAVeform:PREamble query.

---

**YRANge?**

<b>Query</b>	:WAVeform:YRANge? This query returns the range of Y values (in terms of waveform units) across the entire display.
<b>Returned Format</b> <b>&lt;value&gt;</b>	[:WAVeform:YRANge] <value><NL> A real number representing the Y-axis duration of the displayed waveform.
<b>Example</b>	This example returns the current Y Range value to the numeric variable, Value, then prints the contents of the variable to the computer's screen. <pre>10 OUTPUT 707;":SYSTEM:HEADER OFF" !Response headers off 20 OUTPUT 707;":WAVEFORM:YRANGE?" 30 ENTER 707;Value 40 PRINT Value 50 END</pre>

---

**YREFerence?**

<b>Query</b>	:WAVeform:YREFerence? This query returns the level associated with the Y origin. It is at this level that the Y origin is defined. In this analyzer, the value is always zero.
<b>Returned Format</b>	[:WAVeform:YREFerence] <integer_value><NL>

## Waveform Commands

### YUNits?

<integer\_value>

Always 0.

#### Example

This example places the current Y Reference value for the currently specified source in the numeric variable, Value, then prints the contents of the variable to the computer's screen.

```
10 OUTPUT 707;":SYSTEM:HEADER OFF" !Response headers off
20 OUTPUT 707;":WAVEFORM:YREFERENCE?"
30 ENTER 707;Value
40 PRINT Value
50 END
```

#### See Also

You can obtain the YReference value through the WAVEform:PREamble query.

---

### YUNits?

#### Query

:WAVEform:YUNits?

This query returns the Y-axis units of the currently selected waveform source. The currently selected source may be a channel, function, waveform memory, TDR response, or color grade/gray scale data.

#### Returned Format

[:WAVEform:YUNits] {UNKNown | VOLT | OHM | SECond | REFLect | CONStant | AMP | WATT}<NL>

#### Example

This example returns the Y-axis units of the currently selected waveform source to the string variable, Unit\$, then prints the contents of the variable to the computer's screen.

```
10 DIM Unit${50} !Dimension variable
20 OUTPUT 707;":WAVEFORM:YUNITS?"
30 ENTER 707;Unit$
40 PRINT Unit$
50 END
```



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---

## Waveform Memory Commands

**DISPlay**

---

## Waveform Memory Commands

The Waveform Memory Subsystem commands allow you to save and display waveforms, memories, and functions.

**<N> Indicates the Waveform Memory Number**

In Waveform Memory commands, the <N> in WMemory<N> represents the waveform memory number (1-4).

---

### DISPlay

**Command**

:WMemory<N>:DISPlay {{ON|1}}{OFF|0}}

This command enables or disables the viewing of the selected waveform memory.

**NOTE**

This command operates on waveform data which is not compatible with Jitter Mode. Do not use this command Jitter Mode. It generates a "Settings conflict" error.

**<N>**

The memory number is an integer from 1 to 4.

**Example**

This example turns on the waveform memory 1 display.

```
10 OUTPUT 707;:WMEMORY1:DISPLAY ON"  
20 END
```

**Query**

:WMemory<N>:DISPlay?

The query returns the state of the selected waveform memory.

**Returned Format**

[:WMemory<N>:DISPlay] {1 | 0}<NL>

---

### LOAD

**Command**

:WMemory<N>:LOAD <file\_name>

This command loads an analyzer waveform memory location with a waveform from a file which has an internal waveform format (extension .wfm) or a verbose/yvalues waveform format (extension .txt). You can load the file either from the D:\ drive or A:\ drive. See the examples below.

The scope assumes the default path for waveforms is D:\User Files\Waveforms. To use a different path, please specify the path and file name completely.

**NOTE**

This command operates on waveform data which is not compatible with Jitter Mode. Do not use this command Jitter Mode. It generates a “Settings conflict” error.

**<N>**

The memory number is an integer from 1 to 4.

**<file\_name>**

Specifies the file to load, and has either a .wfm or .txt extension.

**Examples**

This example loads waveform memory 4 with a file that has the internal waveform format.

```
10 OUTPUT 707;":WMEMORY4:LOAD ""D:\User Files\Waveforms\waveform.wfm""
20 END
```

This example loads waveform memory 3 with a file on the floppy drive that has the internal waveform format.

```
10 OUTPUT 707;":WMEMORY3:LOAD ""a:\waveform.wfm""
20 END
```

**Related Commands**

DISK:LOAD, DISK:STORe

**SAVE****Command**

```
:WMemory<N>:SAVE {CHANnel<N> | WMemory<N> | FUNCTION<N> | RESPonse<N>}
```

This command stores the specified channel, waveform memory, TDR response, or function to the waveform memory. The channel or function must be displayed (DISPlay set to ON) or an error status is returned. You can save waveforms to waveform memories whether the waveform memory is displayed or not.

**NOTE**

This command operates on waveform data which is not compatible with Jitter Mode. Do not use this command Jitter Mode. It generates a “Settings conflict” error.

**<N>**

An integer from 1 to 4.

**Example**

This example saves channel 1 to waveform memory 4.

```
10 OUTPUT 707;":WMEMORY4:SAVE chan1"
20 END
```

**XOFFset****Command**

```
:WMemory<N>:XOFFset <offset_value>
```

This command sets the x-axis, horizontal position for the selected waveform memory's display scale. Position is referenced to center screen.

**<N>**

The memory number is an integer from 1 to 4.

**<offset\_value>**

The horizontal offset (position) value.

**Example**

This example sets the x-axis, horizontal position for waveform memory 3 to 0.1 seconds (100 ms).

## Waveform Memory Commands

### **XRANge**

<b>Query</b>	<pre>10 OUTPUT 707;":WMEMORY3:XOFFSET 0.1" 20 END :WMEmory&lt;N&gt;:XOFFset?</pre> <p>The query returns the current x-axis, horizontal position for the selected waveform memory.</p>
<b>Returned Format</b>	<pre>[:WMEmory&lt;N&gt;:XOFFset] &lt;offset_value&gt;&lt;NL&gt;</pre>

---

### **XRANge**

<b>Command</b>	<pre>:WMEmory&lt;N&gt;:XRANge &lt;range_value&gt;</pre> <p>This command sets the x-axis, horizontal range for the selected waveform memory's display scale. The horizontal scale is the horizontal range divided by 10.</p>
<b>&lt;N&gt;</b>	The memory number is an integer from 1 to 4.
<b>&lt;range_value&gt;</b>	The horizontal range value.
<b>Example</b>	<p>This example sets the x-axis, horizontal range of waveform memory 2 to 435 microseconds.</p> <pre>10 OUTPUT 707;":WMEMORY2:XRANGE 435E-6" 20 END</pre>
<b>Query</b>	<pre>:WMEmory&lt;N&gt;:XRANge?</pre> <p>The query returns the current x-axis, horizontal range for the selected waveform memory.</p>
<b>Returned Format</b>	<pre>[:WMEmory&lt;N&gt;:XRANge] &lt;range_value&gt;&lt;NL&gt;</pre>

---

### **YOFFset**

<b>Command</b>	<pre>:WMEmory&lt;N&gt;:YOFFset &lt;offset_value&gt;</pre> <p>This command sets the y-axis (vertical axis) offset for the selected waveform memory.</p>
<b>&lt;N&gt;</b>	The memory number is an integer from 1 to 4.
<b>&lt;offset_value&gt;</b>	The vertical offset value.
<b>Example</b>	<p>This example sets the y-axis (vertical) offset of waveform memory 2 to 0.2V.</p> <pre>10 OUTPUT 707;":WMEMORY2:YOFFSET 0.2" 20 END</pre>
<b>Query</b>	<pre>:WMEmory&lt;N&gt;:YOFFset?</pre> <p>The query returns the current y-axis (vertical) offset for the selected waveform memory.</p>
<b>Returned Format</b>	<pre>[:WMEmory&lt;N&gt;:YOFFset] &lt;offset_value&gt;&lt;NL&gt;</pre>

---

### **YRANge**

<b>Command</b>	<pre>:WMEmory&lt;N&gt;:YRANge &lt;range_value&gt;</pre>
----------------	---

---

	This command sets the y-axis, vertical range for the selected memory. The vertical scale is the vertical range divided by 8.
<b>&lt;N&gt;</b>	The memory number is an integer from 1 to 4.
<b>&lt;range_value&gt;</b>	The vertical range value.
<b>Example</b>	This example sets the y-axis (vertical) range of waveform memory 3 to 0.2 volts. 10 OUTPUT 707;":WMEMORY3:YRANGE 0.2" 20 END
<b>Query</b>	:WMEMory<N>:YRANge? The query returns the Y-axis, vertical range for the selected memory.
<b>Returned Format</b>	[:WMEMory<N>:YRANge] <range_value><NL>

Waveform Memory Commands

**YRANge**

---

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